Interamerican University of Puerto Rico Aguadilla Campus Department of Science and Technology



Course Project COMP 4400 Prof. Miguel A. Nieves Acevedo

I. Project Description

The Video Store MANA wants to get rid of their old legacy system (which is a command based application) and get a new Multi-User GUI based application. The following list represents the features they would need in order to be able to switch from the old legacy system to a new application:

Admin Screens

Manage Movies Information (Ability to Create, Edit and Delete Movies). Manage reservations. (These includes reservations made by the users)

Ability to see currently rented movies.

User Screens

Allow users to register into the system.

Allow users to edit their account information.

Allow users to rent a movie within the system.

Allow users to see their rentals history.

Based on the previous needs the manager has designed a few windows mocks that should be used as reference while developing the GUI forms of the new application. **Figure 1** shows a mock of the main window, which should be the first thing the user sees when the application starts up.

User Screens

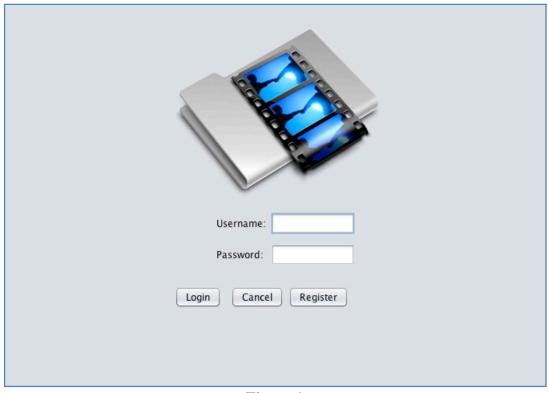


Figure 1

If the user clicks on the Register button the following window (**Figure 2**) needs to show up. Note: If the user completes a registration he/she will be redirected to the login screen (**Figure 1**).

First Name: Middle Name: Last Name: City: Date Of Birth: Username:			
Password:			
Regi	ster Cancel		

Figure 2

Once the user gets into the application a similar GUI to the following mock will show up. Note: Additionally, the screen needs to provide the functionality to filter by movie genre.

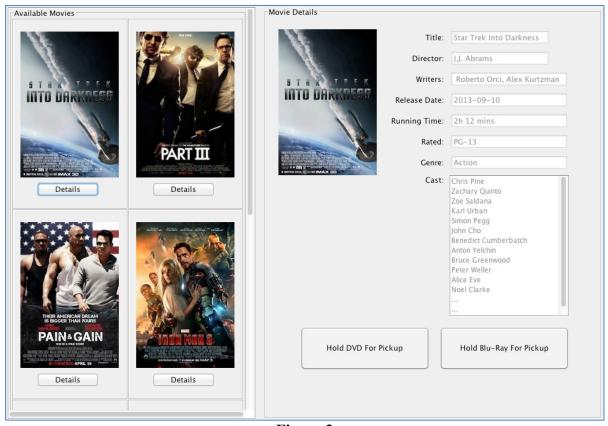


Figure 3

Finally, once the user clicks on any of the movies for Pickup a confirmation screen needs to show up with the reservation details (Price per day, Reservation Date, Time for return, Additional fees, etc).

Admin/Manager Screens

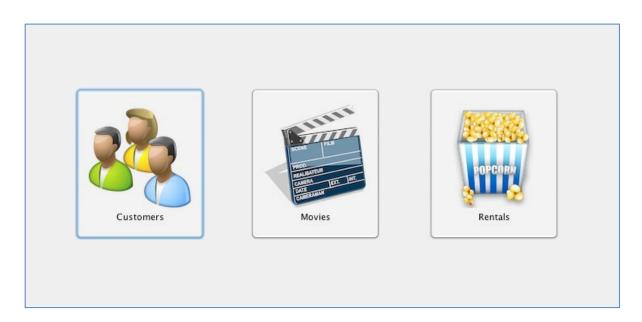


Figure 4

If the user clicks on the Customers button a new window similar to the one shown in **Figure** 5 will appear. In this window the user should have the functionality to add new customers and Edit or Delete exiting customers.



Figure 5

Furthermore, if the user clicks on the Movies button a new window similar to the one shown in **Figure 6** will appear. In this window the user should have the functionality to add, edit or delete movies from the application. Note: This screens need to have all the information presented on Figure 3 (Movie Details Section).

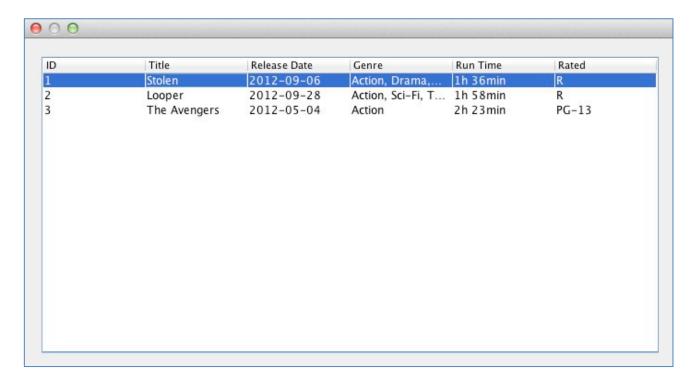


Figure 6

If the user clicks on the Rentals button a new window similar to the one shown in **Figure 7** will appear. This window will show/display all the currently rented movies in a table container and will allow the user to manage these rentals.

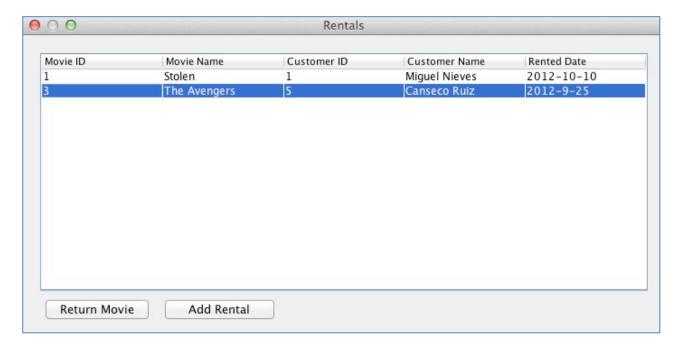


Figure 7

For example if the user clicks on the Return Movie button a new window similar to the one shown in **Figure 8** will appear. In this window the user will enter the movie's ID of the movie been returned (Let's use movie ID 3 for this example).



Figure 8

After the user clicks on the OK button another window with the details of the rental similar to the one shown in **Figure 9** will show up. If the user click on the Complete return the window will disappear and the returned movie will be removed from the currently rented movies table from **Figure 7**.

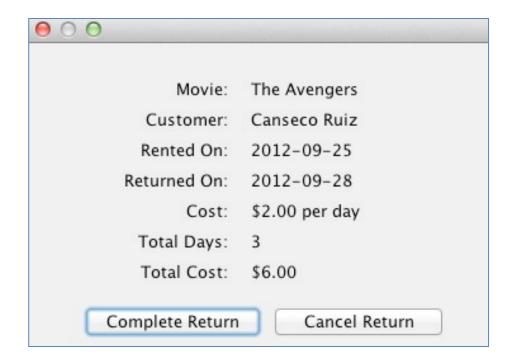


Figure 9

In the other hand, if the user clicks on the Add Rental button from the form show in **Figure 7** a new window similar to the one shown in **Figure 10** will show up. In this window the user will enter the movie and/or customer IDs of the rental (This will depend if the user already made a reservation, then the system will just require the customerID and it will be able to retrieve the reservation details. In the other hand if the user did not have any reservation then the customerID and movieID will be required) and after the clicking the OK button the rental needs to be added to the table containing all the rentals show in **Figure 7**.

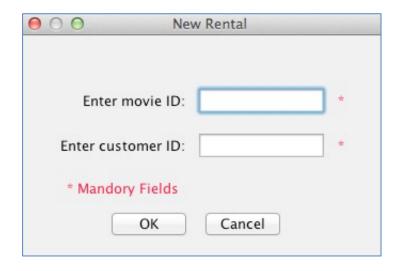


Figure 10

II. Requirements

The following list represents the technologies you will use to complete your project:

Programming Language: JAVA IDE: Netbeans 7.0 or newer Database (DBMS): MySQL

After you complete your project, you will create and send a zip file named "YourNameCOMP4000" which will include the Netbeans program (with all the source code) and your MySQL database export file. You will have to make sure that your program works on any computer. Programs that do not compile will be graded with 0 points.

III. Score

Your score will be based on the overall functionality of the Video Store Application and the Database Model you design. The maximum score will be 100 points.

IV. Conclusion

This project will help you understand how to use a database as the backend of an application. Which is one of the most commonly used strategies now a days when developing commercial applications like websites and mobile applications. I will be posting a document on how to make a connection from a Java application into a MySQL database. If you have any doubts about the project please post them in the forum, so everybody can see and learn from all the questions. **HAPPY CODING!!!!**