Testcases

S33b

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Inhoud

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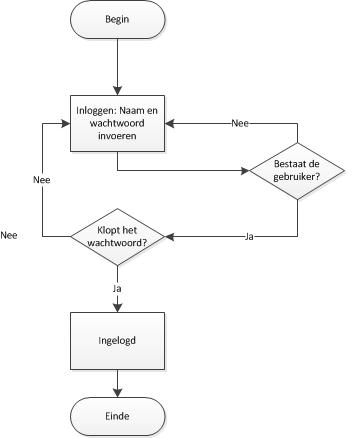
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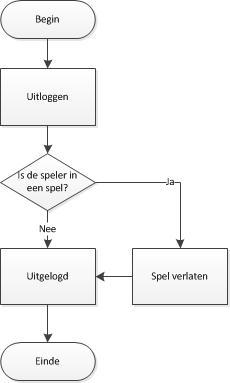
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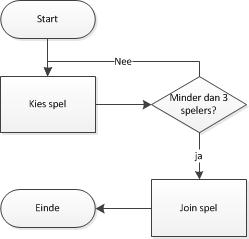
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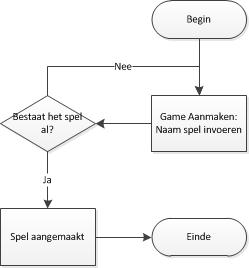
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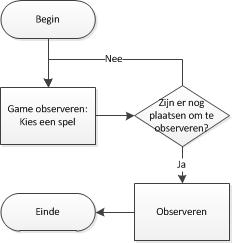
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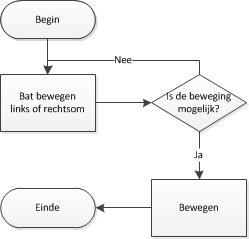
# Testgeval Game aanmaken



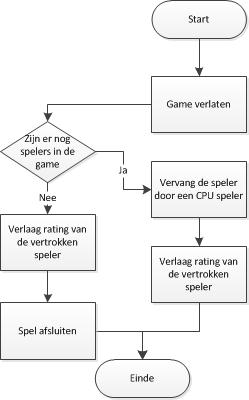
# Testgeval Game obeserveren



# Testgeval Bat bewegen



# Testgeval Game verlaten



# Testgeval Registreren

