## PLAYTEST QUESTIONNAIRE

Greetings Tester! Thanks for taking the time to play the wildly popular, increasingly innovative, and amazingly interactive game *Karaxia*. Please take some time and fill out the following questionnaire. Keep in mind, you will be graded. Monetary compensation not included.

1.	What is your name?
2.	What is your age?
3.	Would you classify yourself as a gamer?
4.	On a 1-10 scale, how did you enjoy yourself playing Karaxia?
5.	On a 1-10 scale, how did you THINK you'd enjoy yourself playing Karaxia, prior to playing Karaxia?
6.	On a 1-10 scale, how would you rate this questionnaire?
7.	On a 1-10 scale, how well would you rate your ability to rate things on a 1-10 scale?
8.	Did you encounter any <b>game</b> breaking bugs while playing Karaxia? If so, please explain.

9.	Did you encounter any <b>immersion</b> breaking bugs while playing Karaxia? If so, please explain.
10.	Did you find the game satisfyingly challenging? If no, why not? If yes, which parts?
11.	How did you enjoy the music?
12.	Were you able to relate to the main character on a personal, emotional, and spiritual level?
13.	How did you like those little plant guys?
14.	If you had to choose between A.) Playing Karaxia again, or B.) Having each tooth removed with a power drill, which would you choose?
15.	Would you play Karaxia if it was expanded into a fully functioning game supporting VR, fully fleshed out combat system, endless replayability, and voice acting from Keanu Reeves and Mark Hammil? If no, please explain yourself.
16.	Did you discover the secret alternate ending?