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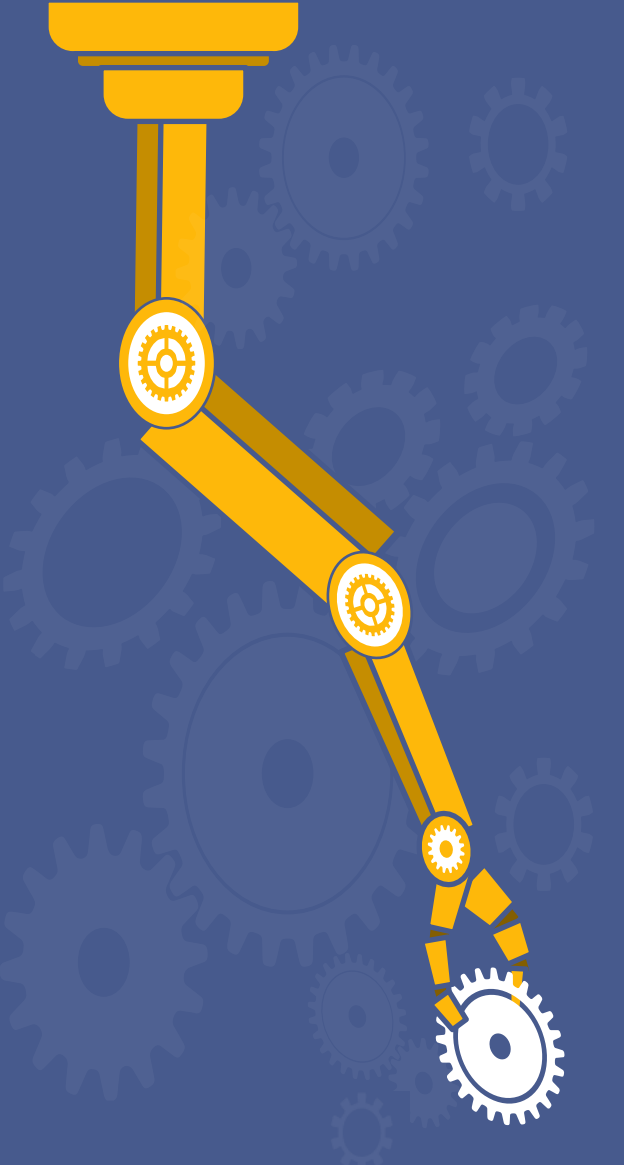
# CSE2012- Design and Analysis of Algorithms

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# Parenthesizing Arithmetic Expression

- Problem : Assume you have an unparenthesized arithmetic expression with only + and \* operators. You can change the value of expression by parenthesizing at different positions. To keep it simple, assume that parenthesis occur only before or immediately after operands and not operators. Design an algorithm that can take a maximum possible value the expression can take in after adding the parenthesis.
- **Example Input :  $\text{expr} = "1+2*3+4*5"$**
- **Minimum Value = 27**
- **Maximum Value = 105**
- **Minimum evaluated value =  $1+(2*3)+(4*5) = 27$**
- **Maximum evaluated value =  $(1+2)*(3+4)*5 = 105$**



**MinAndMaxValueOfExp(string exp) //1+2\*3**

**{**

**vector<int> num; // stores the numbers from the given expression**

**vector<char> opr; // stores the operators from the expression**

**string tmp = "";**

**// store operator and numbers in different vectors**

**for (int i = 0; i < exp.length(); i++)**

**{**

**if (isOperator(exp[i]))**

**{**

**opr.push\_back(exp[i]);**

**num.push\_back(atoi (tmp.c\_str()));**

**tmp = "";**

**}**

**else**

**{**

**tmp += exp[i];**

**}**

**}**

**// storing last number in vector**

**num.push\_back(atoi(tmp.c\_str()));**

**len = num.size();**

**minVal[len][len];**

**maxVal[len][len];**

**bool isOperator(char op)**

**{**

**return (op == '+' || op == '\*');**

**}**

*used to push elements into a vector from the back*

*Function to verify whether a character is operator symbol or not*

*built-in function in which returns a pointer to an array that contains a null-terminated sequence of characters representing the current value of the basic string object*

*converts a character string to an integer value*

## // Initializing minval and maxval array ( 2D Array)

```
for (int i = 0; i < len; i++)
```

```
{
```

```
    for (int j = 0; j < len; j++)
```

```
    {
```

```
        minVal[i][j] = INT_MAX;
```

```
        maxVal[i][j] = 0;
```

```
        // initializing main diagonal by num values
```

```
        if (i == j)
```

```
            minVal[i][j] = maxVal[i][j] = num[i];
```

```
    }
```

```
}
```

*INT\_MAX - an  
integer variable  
cannot store any  
value beyond this  
limit.*





**// looping similar to matrix chain multiplication and updating both 2D arrays**

```
for (int L = 2; L <= len; L++)
```

```
{
```

```
    for (int i = 0; i < len - L + 1; i++)
```

```
    {
```

```
        int j = i + L - 1;
```

```
        for (int k = i; k < j; k++)
```

```
        {
```

```
            int minTmp = 0, maxTmp = 0;
```

**// if current operator is '+', updating tmp variable by addition**

```
            if(opr[k] == '+')
```

```
                minTmp = minVal[i][k] + minVal[k + 1][j];
```

```
                maxTmp = maxVal[i][k] + maxVal[k + 1][j];
```

**// if current operator is '\*', updating tmp variable by multiplication**

```
            else if(opr[k] == '*')
```

```
                minTmp = minVal[i][k] * minVal[k + 1][j];
```

```
                maxTmp = maxVal[i][k] * maxVal[k + 1][j];
```



## // updating array values by tmp variables

```
        if (minTmp < minVal[i][j])  
            minVal[i][j] = minTmp;  
        if (maxTmp > maxVal[i][j])  
            maxVal[i][j] = maxTmp;  
    } // End of k  
} // End of i  
} End of L
```

## // last element of first row will store the result

```
    return minVal[0][len - 1];  
    return maxVal[0][len - 1];  
  
}
```