

# Neural Network

## A Selective Overview of Deep Learning

Tao Huang



## Section 1

# **Feed-forward neural networks**

# Model setup

Deep neural networks (DNNs) use composition of a series of simple nonlinear functions to model nonlinearity

$$\mathbf{h}^{(L)} = \mathbf{g}^{(L)} \circ \mathbf{g}^{(L-1)} \circ \dots \circ \mathbf{g}^{(1)}(\mathbf{x}), \quad (1)$$

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for  $\ell = 1, \dots, L$ , define

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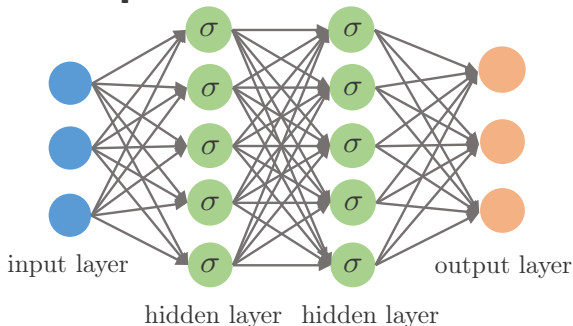
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The activation function  $\sigma(\cdot)$  is usually applied element-wise, and a popular choice is the ReLU (Rectified Linear Unit) function:

$$[\sigma(\mathbf{z})]_j = \max\{z_j, 0\}. \quad (3)$$

# Model setup



**Figure 1:** A feed-forward neural network with an input layer, two hidden layers and an output layer. The input layer represents raw features  $\{\mathbf{x}_i\}_{1 \leq i \leq n}$ . Both hidden layers compute an affine transform (a.k.s. indices) of the input and then apply an element-wise activation function  $\sigma(\cdot)$ . Finally, the output returns a linear transform followed by the softmax activation (resp. simply a linear transform) of the hidden layers for the classification (resp. regression) problem.

# Model setup

The *soft-max* function:

$$f_k(\mathbf{x}; \boldsymbol{\theta}) \triangleq \frac{\exp(z_k)}{\sum_k \exp(z_k)}, \forall k \in [K], \quad (4)$$

where  $\mathbf{z} = \mathbf{W}^{(L+1)}\mathbf{h}^{(L)} + \mathbf{b}^{(L+1)} \in \mathbb{R}^K$ .

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Loss

$$\mathcal{L}(\mathbf{f}(\mathbf{x}; \boldsymbol{\theta}), y) = - \sum_{k=1}^K \mathbb{1}\{y = k\} \log p_k, \quad (5)$$

, where  $\boldsymbol{\theta} \triangleq \{\mathbf{W}^{(\ell)}, \mathbf{b}^{(\ell)} : 1 \leq \ell \leq L+1\}$ .



# Back-propagation in computational graphs

The key to the above training procedure, namely SGD, is the calculation of the gradient  $\nabla \ell_{\mathcal{B}}(\theta)$ , where

$$\ell_{\mathcal{B}}(\theta) \triangleq |\mathcal{B}|^{-1} \sum_{i \in \mathcal{B}} \mathcal{L}(\mathbf{f}(\mathbf{x}_i; \theta), y_i). \quad (6)$$

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$$\begin{aligned}
 \frac{\partial \ell_{\mathcal{B}}}{\partial \mathbf{h}^{(\ell-1)}} &= \frac{\partial \mathbf{h}^{(\ell)}}{\partial \mathbf{h}^{(\ell-1)}} \cdot \frac{\partial \ell_{\mathcal{B}}}{\partial \mathbf{h}^{(\ell)}} \\
 &= (\mathbf{W}^{(\ell)})^{\top} \text{diag} \left( \mathbb{1} \{ \mathbf{W}^{(\ell)} \mathbf{h}^{(\ell-1)} + \mathbf{b}^{(\ell)} \geq \mathbf{0} \} \right) \frac{\partial \ell_{\mathcal{B}}}{\partial \mathbf{h}^{(\ell)}}
 \end{aligned} \quad (7)$$

# Back-propagation in computational graphs

$$\mathbf{w}^{(\ell)} \leftarrow \mathbf{w}^{(\ell)} - \eta \frac{\partial \ell_{\mathcal{B}}}{\partial \mathbf{w}^{(\ell)}}, \text{ where } \frac{\partial \ell_{\mathcal{B}}}{\partial w_{jm}^{(\ell)}} = \frac{\partial \ell_{\mathcal{B}}}{\partial h_j^{(\ell)}} \cdot \sigma' \cdot h_m^{(\ell-1)}, \quad (8)$$

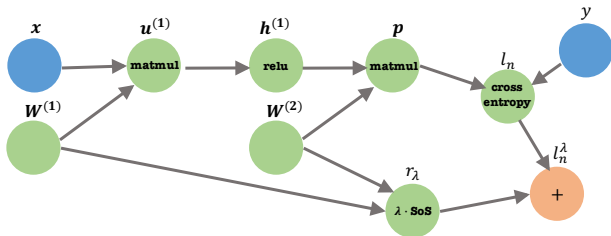
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MLP with a single hidden layer and an  $\ell_2$  regularization:

$$\ell_{\mathcal{B}}^{\lambda}(\boldsymbol{\theta}) = \ell_{\mathcal{B}}(\boldsymbol{\theta}) + r_{\lambda}(\boldsymbol{\theta}) = \ell_{\mathcal{B}}(\boldsymbol{\theta}) + \lambda \left( \sum_{j,j'} (w_{j,j'}^{(1)})^2 + \sum_{j,j'} (w_{j,j'}^{(2)})^2 \right), \quad (9)$$

# Back-propagation in computational graphs



**Figure 2:** The computational graph illustrates the loss (9). For simplicity, we omit the bias terms. Symbols inside nodes represent functions, and symbols outside nodes represent function outputs (vectors/scalars). **matmul** is matrix multiplication, **relu** is the ReLU activation, **cross entropy** is the cross entropy loss, and **SoS** is the sum of squares.

# Numerical experiments

## Section 2

# Convolutional neural networks



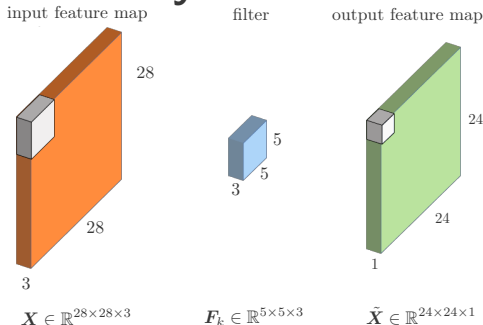
$$O_{ij}^k = \langle [\mathbf{X}]_{ij}, \mathbf{F}_k \rangle = \sum_{i'=1}^w \sum_{j'=1}^w \sum_{l=1}^{d_3} [\mathbf{X}]_{i+i'-1, j+j'-1, l} [\mathbf{F}_k]_{i', j', l}. \quad (10)$$



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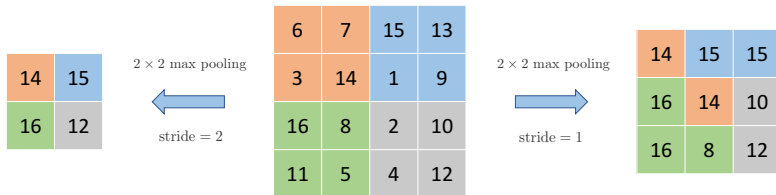
$$\tilde{X}_{ijk} = \sigma(O_{ijk}), \forall i \in [d_1 - w + 1], j \in [d_2 - w + 1], k \in [\tilde{d}_3]. \quad (11)$$

# Convolutional layer



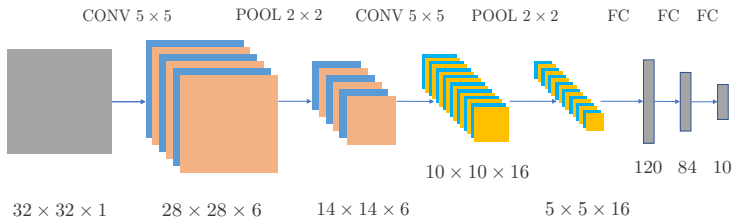
**Figure 3:**  $\mathbf{X} \in \mathbb{R}^{28 \times 28 \times 3}$  represents the input feature consisting of  $28 \times 28$  spatial coordinates in a total number of 3 channels / feature maps.  $\mathbf{F}_k \in \mathbb{R}^{5 \times 5 \times 3}$  denotes the  $k$ -th filter with size  $5 \times 5$ . The third dimension 3 of the filter automatically matches the number 3 of channels in the previous input. Every 3D patch of  $\mathbf{X}$  gets convolved with the filter  $\mathbf{F}_k$  and this as a whole results in a single output feature map  $\tilde{\mathbf{X}}_{:, :, k}$  with size  $24 \times 24 \times 1$ . Stacking the outputs of all the filters  $\{\mathbf{F}_k\}_{1 \leq k \leq K}$  will lead to the output feature with size  $24 \times 24 \times K$ .

# Pooling layer (POOL)



**Figure 4:** A  $2 \times 2$  max pooling layer extracts the maximum of 2 by 2 neighboring pixels / features across the spatial dimension.

# LeNet



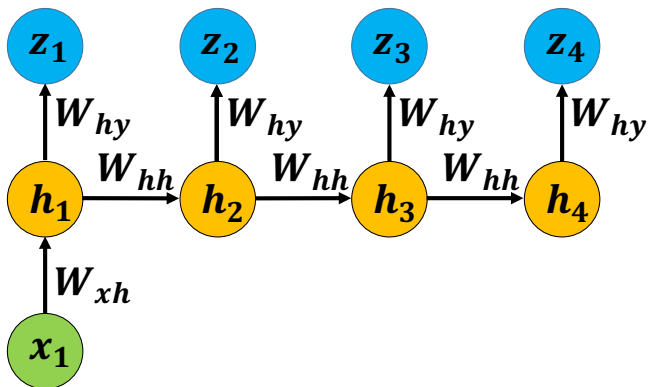
**Figure 5:** LeNet is composed of an input layer, two convolutional layers, two pooling layers and three fully-connected layers. Both convolutions are valid and use filters with size  $5 \times 5$ . In addition, the two pooling layers use  $2 \times 2$  average pooling.

# Numerical experiments

## Section 3

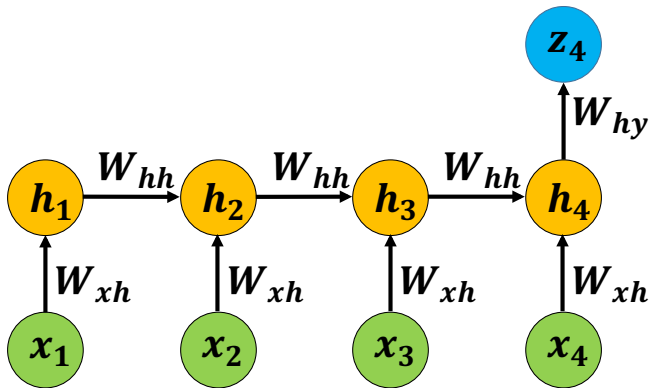
# Recurrent neural networks

# Vanilla RNNs



**Figure 6:** Vanilla RNNs with different inputs/outputs settings. (a) has one input but multiple outputs;

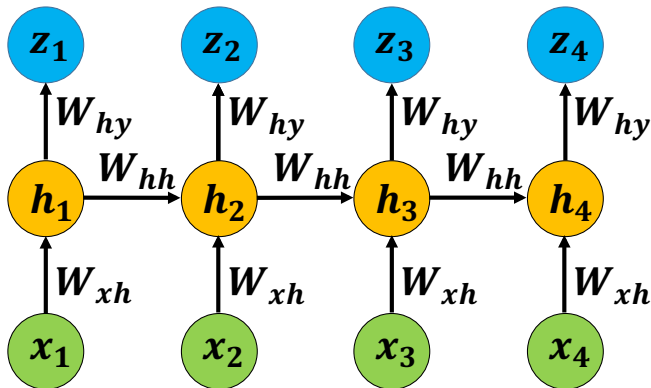
# Vanilla RNNs



**Figure 7:** Vanilla RNNs with different inputs/outputs settings. (b) has multiple inputs but one output;



# Vanilla RNNs



**Figure 8:** Vanilla RNNs with different inputs/outputs settings. (c) has multiple inputs and outputs. Note that the parameters are shared across time steps.

# Vanilla RNNs

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$$\mathbf{h}_t = \mathbf{f}_\theta(\mathbf{h}_{t-1}, \mathbf{x}_t). \quad (12)$$

$$\mathbf{h}_t = \tanh(\mathbf{W}_{hh}\mathbf{h}_{t-1} + \mathbf{W}_{xh}\mathbf{x}_t + \mathbf{b}_h), \quad (13)$$

$$\tanh(a) = \frac{e^{2a} - 1}{e^{2a} + 1}, \quad (14)$$

$$\mathbf{z}_t = \sigma(\mathbf{W}_{hy}\mathbf{h}_t + \mathbf{b}_z), \quad (15)$$

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$$\begin{aligned} \ell_{\mathcal{T}}(\boldsymbol{\theta}) &= \sum_{t \in \mathcal{T}} \mathcal{L}(y_t, \mathbf{z}_t) \\ &= - \sum_{t \in \mathcal{T}} \sum_{k=1}^K \mathbb{1}\{y_t = k\} \log \left( \frac{\exp([\mathbf{z}_t]_k)}{\sum_k \exp([\mathbf{z}_t]_k)} \right), \end{aligned} \quad (16)$$

# LSTM

$$\begin{pmatrix} i_t \\ f_t \\ o_t \\ g_t \end{pmatrix} = \begin{pmatrix} \sigma \\ \sigma \\ \sigma \\ \tanh \end{pmatrix} W \begin{pmatrix} h_{t-1} \\ x_t \\ 1 \end{pmatrix}, \quad (17)$$

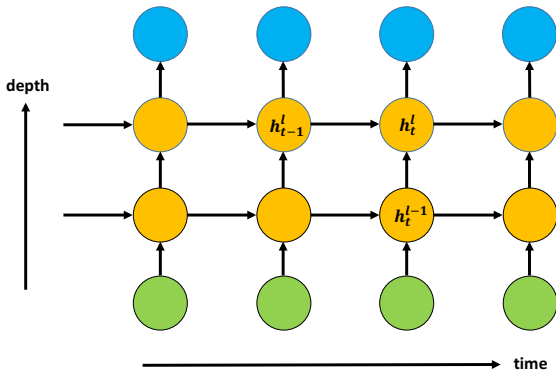
$$c_t = f_t \odot c_{t-1} + i_t \odot g_t, \quad (18)$$

$$h_t = o_t \odot \tanh(c_t), \quad (19)$$

# Multilayer RNNs

$$\mathbf{h}_t^\ell = \tanh \left[ \mathbf{W}^\ell \begin{pmatrix} \mathbf{h}_t^{\ell-1} \\ \mathbf{h}_{t-1}^\ell \\ 1 \end{pmatrix} \right], \quad \text{for all } \ell \in [L], \quad \mathbf{h}_t^0 \triangleq \mathbf{x}_t. \quad (20)$$

# Multilayer RNNs



**Figure 9:** A vanilla RNN with two hidden layers. Higher-level hidden states  $h_t^{\ell}$  are determined by the old states  $h_{t-1}^{\ell}$  and lower-level hidden states  $h_t^{\ell-1}$ . Multilayer RNNs generalize both feed-forward neural nets and one-hidden-layer RNNs.

# Questions