

Integration Manual

for S32K1XX PORT Driver

Rev. 1 — 11 January 2022

IM2PORTASR4.2 Rev0002R1.0.5

Integration Manual



Revision History

| Revision | Date | Author | Description |
|----------|------------|---------------|--|
| 1.0 | 11/01/2022 | NXP MCAL Team | Updated version for ASR 4.2.2 S32K1XX R1.0.5 |

1 Introduction

This integration manual describes the integration requirements for Port Driver for S32K1XX microcontrollers.

1.1 Supported Derivatives

The software described in this document is intended to be used with the following microcontroller devices of NXP Semiconductors .

Table 1. S32K1XX Derivatives

| | |
|--------------------|---|
| NXP Semiconductors | s32k142_lqfp100, s32k142_lqfp64, s32k142_lqfp48, s32k144_lqfp100, s32k144_mapbga100, s32k144_lqfp64, s32k144_lqfp48, s32k146_lqfp144, s32k146_lqfp100, s32k146_mapbga100, s32k146_lqfp64, s32k148_lqfp176, s32k148_lqfp144, s32k148_lqfp100, s32k148_mapbga100, s32k118_lqfp48, s32k118_lqfp64, s32k116_lqfp48, s32k116_qfn32, s32k144w_lqfp48, s32k144w_lqfp64, s32k142w_lqfp64, s32k142w_lqfp48 |
|--------------------|---|

All of the above microcontroller devices are collectively named as S32K1XX .

1.2 Overview

AUTOSAR (AUTomotive Open System ARchitecture) is an industry partnership working to establish standards for software interfaces and software modules for automobile electronic control systems.

AUTOSAR

- paves the way for innovative electronic systems that further improve performance, safety and environmental friendliness.
- is a strong global partnership that creates one common standard: "Cooperate on standards, compete on implementation".
- is a key enabling technology to manage the growing electrics/electronics complexity. It aims to be prepared for the upcoming technologies and to improve cost-efficiency without making any compromise with respect to quality.
- facilitates the exchange and update of software and hardware over the service life of the vehicle.

1.3 About this Manual

This Technical Reference employs the following typographical conventions:

Boldface type: Bold is used for important terms, notes and warnings.

Italic font: Italic typeface is used for code snippets in the text. Note that C language modifiers such "const" or "volatile" are sometimes omitted to improve readability of the presented code.

Notes and warnings are shown as below:

Note: *This is a note.*

1.4 Acronyms and Definitions

Table 2. Acronyms and Definitions

| Term | Definition |
|---------|-------------------------------------|
| API | Application Programming Interface |
| AUTOSAR | Automotive Open System Architecture |
| ASM | Assembler |
| BSMI | Basic Software Make file Interface |
| CAN | Controller Area Network |
| DEM | Diagnostic Event Manager |
| DET | Development Error Tracer |
| C/CPP | C and C++ Source Code |
| VLE | Variable Length Encoding |
| N/A | Not Applicable |
| MCU | Micro Controller Unit |
| DIO | Digital Input Output |

1.5 Reference List

Table 3. Reference List

| # | Title | Version |
|----|---|-----------------------|
| 1 | Specification of Port Driver | AUTOSAR Release 4.2.2 |
| 2 | S32K1xx Series Reference Manual | Rev. 13, 04/2020 |
| 3 | S32K1xx Data Sheet | Rev. 13, 04/2020 |
| 4 | S32K142 Mask Set Errata for Mask 0N33V (0N33V) | Rev. 20/APR/2020 |
| 5 | S32K144 Mask Set Errata for Mask 0N57U (0N57U) | Rev. 20/APR/2020 |
| 6 | S32K146 Mask Set Errata for Mask 0N73V (0N73V) | Rev. 20/APR/2020 |
| 7 | S32K148 Mask Set Errata for Mask 0N20V (0N20V) | Rev. 20/APR/2020 |
| 8 | S32K118 Mask Set Errata for Mask 0N97V (0N97V) | Rev. 20/APR/2020 |
| 9 | S32K116 Mask Set Errata for Mask 0N96V (0N96V) | Rev. 20/APR/2020 |
| 10 | S32K144W Mask Set Errata for Mask 0P64A (0P64A) | Rev. 14 FEB 2020 |

2 Building the Driver

This section describes the source files and various compilers, linker options used for building the Autosar Port driver for NXP Semiconductors S32K1XX . It also explains the EB Tresos Studio plugin setup procedure.

2.1 Build Options

The Port driver files are compiled using

- Green Hills Multi 7.1.4 / Compiler 2017.1.4
- (Linaro GCC 6.3-2017.06~dev) 6.3.1 20170509 (Thu Dec 7 13:28:42 CST 2017 build.sh rev=g7fea41d s=L631 Earmv7 -V release_g7fea41d_build_Fed_Earmv7
- IAR: V8.11.2

The compiler, linker flags used for building the driver are explained below:

Note: The *TS_T40D2M10I5R0* plugin name is composed as follow:

TS_T = *Target_Id*

D = *Derivative_Id*

M = *SW_Version_Major* and *SW_Version_Minor*

I = *SW_Version_Patch*

R = *Reserved*

(i.e. *Target_Id* = 40 identifies CORTEXM architecture and *Derivative_Id* = 2 identifies the S32K1XX)

2.1.1 GHS Compiler/Linker/Assembler Options

Table 4. Compiler Options

| Option | Description |
|-----------------------------|--|
| -cpu=cortexm4 | Selects target processor: Arm Cortex M4 |
| -cpu=cortexm0plus | Selects target processor: Arm Cortex M0+ |
| -ansi | Specifies ANSI C with extensions. This mode extends the ANSI X3.159-1989 standard with certain useful and compatible constructs. |
| -Osize | Optimize for size. |
| -dual_debug | Enables the generation of DWARF, COFF, or BSD debugging information in the object file |
| -G | Generates source level debugging information and allows procedure call from debugger's command line. |
| --no_exceptions | Disables support for exception handling |
| -Wundef | Generates warnings for undefined symbols in preprocessor expressions |
| -Wimplicit-int | Issues a warning if the return type of a function is not declared before it is called |
| -Wshadow | Issues a warning if the declaration of a local variable shadows the declaration of a variable of the same name declared at the global scope, or at an outer scope |
| -Wtrigraphs | Issues a warning for any use of trigraphs |
| -Wall | Enables all the warnings about constructions that some users consider questionable, and that are easy to avoid even in conjunction with macros. |
| --prototype_errors | Generates errors when functions referenced or called have no prototype |
| --incorrect_pragma_warnings | Valid #pragma directives with wrong syntax are treated as warnings |
| -noslashcomment | C++ like comments will generate a compilation error |
| -preprocess_assembly_files | Preprocesses assembly files |
| -nostartfile | Do not use Start files |
| --short_enum | Store enumerations in the smallest possible type |
| -c | Produces an object file (called input-file.o) for each source file. |
| --no_commons | Allocates uninitialized global variables to a section and initializes them to zero at program startup. |
| -keeptempfiles | Prevents the deletion of temporary files after they are used. If an assembly language file is created by the compiler, this option will place it in the current directory instead of the temporary directory. Produces an object file (called input-file.o) for each source file. |
| -list | Creates a listing by using the name of the object file with the .lst extension. Assembler option |
| -DAUTOSAR_OS_NOT_USED | -D defines a preprocessor symbol and optionally can set it to a value. AUTOSAR_OS_NOT_USED: By default in the package, the drivers are compiled to be used without Autosar OS. If the drivers are used with Autosar OS, the compiler option '-DAUTOSAR_OS_NOT_USED' must be removed from project options |

Table 4. Compiler Options...continued

| Option | Description |
|--------------------------------------|--|
| -DDISABLE_MCAL_INTERMODULE_ASR_CHECK | -D defines a preprocessor symbol to disable the inter-module version check for AR_RELEASE versions. DISABLE_MCAL_INTERMODULE_ASR_CHECK: By default in the package, drivers are compiled to perform the inter-module version check as per Autosar BSW004. When the inter-module version check needs to be disabled then the DISABLE_MCAL_INTERMODULE_ASR_CHECK global define must be added to the list of compiler options. |
| -DGHS | -D defines a preprocessor symbol and optionally can set it to a value. This one defines the GHS preprocessor symbol. |

Table 5. Assembler Options

| Option | Description |
|----------------------------|--|
| -cpu=cortexm4 | Selects target processor: Arm Cortex M4 |
| -cpu=cortexm0plus | Selects target processor: Arm Cortex M0+ |
| -c | Produces an object file (called input-file.o) for each source file. |
| -preprocess_assembly_files | Preprocesses assembly files |
| -asm=list | Creates a listing by using the name of the object file with the .lst extension. Assembler option |

Table 6. Linker Options

| Option | Description |
|--------------------------|--|
| -Mn | Map file numeric ordering |
| -delete | Removal from the executable of functions that are unused and unreferenced |
| -v | Display removed unused functions |
| -ignore_debug_references | Ignores relocations from DWARF debug sections when using -delete. |
| -map | Creates a detailed map file |
| -keepmap | Keep the map file in the event of a link error |
| -lstartup | Link libstartup library -Run-time environment startup routines |
| -lsys | Link libsys library -Run-time environment system routines |
| -larch | Link libarch library -Target-specific run-time support. Any file produced by the Green Hills Compiler may depend on symbols in this library. |
| -lansi | Link libansi library -the standard C library |
| -L(/lib/thumb2) | Link thumb2 library |
| -lutf8_s32 | Include utf8_s32.a to use the Wide Character Functions |

2.1.2 GCC Compiler/Linker/Assembler Options

Table 7. Compiler Options

| Option | Description |
|---------------------|---|
| -c | Produces an object file (called input-file.o) for each source file. |
| -Os | Use optimization for size. |
| -ggdb3 | Produce debugging information for use by GDB. Level 3 includes extra information, such as all the macro definitions present in the program. |
| -mcpu=cortex-m4 | Selects target processor: Arm Cortex M4 |
| -mcpu=cortex-m0plus | Selects target processor: Arm Cortex M0+ |
| -mthumb | Selects generating code that executes in Thumb state. |
| -ansi | Specifies ANSI C with extensions. |

Table 7. Compiler Options...continued

| Option | Description |
|---------------------------------------|--|
| -mlittle-endian | Generate code for a processor running in little-endian mode. |
| -fomit-frame-pointer | Removes the frame pointer for all functions, which might make debugging harder. |
| -msoft-float | Use software floating-point instructions. |
| -fno-common | Specifies that the compiler should place uninitialized global variables in the data section of the object file, rather than generating them as common blocks. |
| -Wall | Enables all the warnings about constructions that some users consider questionable, and that are easy to avoid even in conjunction with macros. |
| -Wextra | Enables some extra warning flags that are not enabled by '-Wall'. |
| -Wstrict-prototypes | Warn if a function is declared or defined without specifying the argument types. |
| -Wno-sign-compare | Do not warn when a comparison between signed and unsigned values could produce an incorrect result when the signed value is converted to unsigned. |
| -fstack-usage | Generates an extra file that specifies the maximum amount of stack used, on a per-function basis. |
| -fdump-ipa-all | Enables all inter-procedural analysis dumps. |
| -Werror=implicit-function-declaration | Generates an error when the prototype of the function is not defined.. |
| -DAUTOSAR_OS_NOT_USED | -D defines a preprocessor symbol and optionally can set it to a value. AUTOSAR_OS_NOT_USED: By default in the package, the drivers are compiled to be used without Autosar OS. If the drivers are used with Autosar OS, the compiler option '-DAUTOSAR_OS_NOT_USED' must be removed from project options |
| -DGCC | -D defines a preprocessor symbol and optionally can set it to a value. This one defines the GCC preprocessor symbol. |

Table 8. Assembler Options

| Option | Description |
|-----------------------|--|
| -mcpu=cortex-m4 | Selects target processor: Arm Cortex M4 |
| -mcpu=cortex-m0plus | Selects target processor: Arm Cortex M0+ |
| -c | Produces an object file (called input-file.o) for each source file. |
| -mthumb | This option specifies that the assembler should start assembling Thumb instructions. |
| -x assembler-with-cpp | Indicates that the assembly code contains C directives and the C preprocessor must be run. |

Table 9. Linker Options

| Option | Description |
|---|--|
| -Map=filename | Print a link map to the file mapfile. |
| -T scriptfile | Use scriptfile as the linker script. This script replaces ld's default linker script (rather than adding to it), so commandfile must specify everything necessary to describe the output file. |
| --disable-newlib-supplied-syscalls -specs=nosys.specs | These options support for using newlib on core M0+ |
| -u _printf_float -u _scanf_float | These options support generating profile report. |
| -nostartfiles | Do not use the standard system startup files when linking |
| -e _start | Specify that the program entry point is _start |
| -static | The --static flag tells the linker to link a static, not a dynamically linked |
| -lc | The -lc flag tells the linker to link this binary against the C library, which is newlib in our case. |
| -lnosys | The -lnosys flag tells the linker to link this binary against the "nosys" library |

Table 9. Linker Options...continued

| Option | Description |
|---|----------------------|
| <code>\$(TOOLCHAIN_DIR)/arm-none-eabi/newlib/lib/thumb/v6-m \$(TOOLCHAIN_DIR)/lib/gcc/arm-none-eabi/6.3.1/thumb/v6-m</code> | Library for core M0+ |
| <code>\$(TOOLCHAIN_DIR)/arm-none-eabi/newlib/lib/thumb \$(TOOLCHAIN_DIR)/arm-none-eabi/newlib/lib)</code> | Library for core M4 |

2.1.3 IAR Compiler/Linker/Assembler Options

Table 10. Compiler Options

| Option | Description |
|-------------------------------------|--|
| <code>--cpu=Cortex-M4</code> | Selects target processor: Arm Cortex M4 |
| <code>--cpu=Cortex-M0+</code> | Selects target processor: Arm Cortex M0+ |
| <code>--cpu_mode=thumb</code> | Selects generating code that executes in Thumb state. |
| <code>--endian=little</code> | Specifies the endianness of core: little endian. |
| <code>-Ohz</code> | Sets the optimization level to High, favoring size. |
| <code>-c</code> | Produces an object file (called input-file.o) for each source file. |
| <code>--no_clustering</code> | Disables static clustering optimizations. |
| <code>--no_mem_idioms</code> | Makes the compiler to not optimize code sequences that clear, set, or copy a memory region. |
| <code>--no_explicit_zero_opt</code> | Places the zero initialized variables in data section instead of bss. |
| <code>--debug</code> | Makes the compiler include information in the object modules. |
| <code>--diag_suppress=Pa050</code> | Suppresses diagnostic messages (warnings) about non-standard line endings. |
| <code>-DAUTOSAR_OS_NOT_USED</code> | <code>-D</code> defines a preprocessor symbol and optionally can set it to a value. <code>AUTOSAR_OS_NOT_USED</code> : By default in the package, the drivers are compiled to be used without Autosar OS. If the drivers are used with Autosar OS, the compiler option <code>'-DAUTOSAR_OS_NOT_USED'</code> must be removed from project options |
| <code>-DIAR</code> | <code>-D</code> defines a preprocessor symbol and optionally can set it to a value. This one defines the IAR preprocessor symbol. |
| <code>--require_prototypes</code> | Forces the compiler to verify that all functions have proper prototypes. |
| <code>--no_wrap_diagnostics</code> | Disables line wrapping of diagnostic messages issued by compiler. |
| <code>--no_system_include</code> | Disables the automatic search for system include files. |
| <code>-e</code> | Enables language extensions. This option is needed by FLS driver which uses <code>_packed</code> structures. |

Table 11. Assembler Options

| Option | Description |
|-------------------------------|---|
| <code>--cpu=Cortex-M4</code> | Selects target processor: Arm Cortex M4 |
| <code>--cpu=Cortex-M0+</code> | Selects target processor: Arm Cortex M0+ |
| <code>--cpu_mode=thumb</code> | Selects generating code that executes in Thumb state. |
| <code>-g</code> | Use this option to disable the automatic search for system include files. |

Table 12. Linker Options

| Option | Description |
|-------------------------------|--|
| --cpu=Cortex-M4 | Selects target processor: Arm Cortex M4 |
| --cpu=Cortex-M0+ | Selects target processor: Arm Cortex M0+ |
| --map filename | Produces a map file. |
| --no_library_search | Disables automatic runtime library search. |
| --entry _start | Treats the symbol _start as a root symbol and as the start of the application. |
| --enable_stack_usage | Enables stack usage analysis. |
| --skip_dynamic_initialization | Suppress dynamic initialization during system startup. |
| --no_wrap_diagnostics | Disables line wrapping of diagnostic messages issued by linker. |
| --config | Specifies the configuration file to be used by the linker. |

2.2 Files required for Compilation

This section describes the include files required to compile, assemble (if assembler code) and link the Port driver for S32K1XX microcontrollers.

To avoid integration of incompatible files, all the include files from other modules shall have the same AR_RELEASE_MAJOR_VERSION and AR_RELEASE_MINOR_VERSION, i.e. only files with the same AUTOSAR major and minor versions can be compiled.

Port Files

- ..\Port_TS_T40D2M10I5R0\src\Port.c
- ..\Port_TS_T40D2M10I5R0\src\Port_Ipw.c
- ..\Port_TS_T40D2M10I5R0\src\Port_Port_Ci.c
- ..\Port_TS_T40D2M10I5R0\include\Port.h
- ..\Port_TS_T40D2M10I5R0\include\Port_EnvCfg.h
- ..\Port_TS_T40D2M10I5R0\include\Port_Ipw.h
- ..\Port_TS_T40D2M10I5R0\include\Port_Port_Ci.h
- ..\Port_TS_T40D2M10I5R0\include\Port_Port_Ci_Types.h
- ..\Port_TS_T40D2M10I5R0\include\Port_Reg_eSys_Port_Ci.h
- ..\Port_TS_T40D2M10I5R0\include\Port_Port_Ci_Types.h
- ..\Port_TS_T40D2M10I5R0\include\Port_Reg_eSys_Gpio.h

Port Generated Files

- Port_Cfg.c - This file should be generated by the user using a configuration tool for compilation.
- Port_PBcfg_[VariantName].c - This file should be generated by the user using a configuration tool for compilation. The file contains the definition of the init pointer for the respective variant.
- Port_Cfg.h - This file should be generated by the user using a configuration tool for compilation.

As a deviation from standard:

- Port_PBcfg_[VariantName].c - This files will contain the definition for all parameters that are variant aware, independent of the configuration class that will be selected (PC, PB)
- Port_Cfg.c - This file will contain the definition for all configuration structures containing only variables that are not variant aware, configured and generated only once. This file alone does not contain the whole structure needed by Port_Init function to configure

the driver. Based on the number of variants configured in the EcuC, there can be more than one configuration structure for one module even for PreCompile variant.

Files from Base folder

- ..\Base_TS_T40D2M10I5R0\include\Compiler.h
- ..\Base_TS_T40D2M10I5R0\include\Compiler_Cfg.h
- ..\Base_TS_T40D2M10I5R0\include\CompilerDefinition.h
- ..\Base_TS_T40D2M10I5R0\include\ComStack_Cfg.h
- ..\Base_TS_T40D2M10I5R0\include\ComStack_Types.h
- ..\Base_TS_T40D2M10I5R0\include\Mcal.h
- ..\Base_TS_T40D2M10I5R0\include\Platform_Types.h
- ..\Base_TS_T40D2M10I5R0\include\Port_MemMap.h
- ..\Base_TS_T40D2M10I5R0\include\Reg_eSys.h
- ..\Base_TS_T40D2M10I5R0\include\RegLockMacros.h
- ..\Base_TS_T40D2M10I5R0\include\SilRegMacros.h
- ..\Base_TS_T40D2M10I5R0\include\Soc_Ips.h
- ..\Base_TS_T40D2M10I5R0\include\Std_Types.h
- ..\Base_TS_T40D2M10I5R0\include\StdRegMacros.h

Files from Det folder:

- ..\Det_TS_T40D2M10I5R0\include\Det.h
- ..\Det_TS_T40D2M10I5R0\src\Det.c

Files from Rte folder:

- ..\Rte_TS_T40D2M10I5R0\include\SchM_Port.h
- ..\Rte_TS_T40D2M10I5R0\src\SchM_Port.c

Note:

<plugin_name>: TS_T<40>D<2>M<SW_Version_Major>I<SW_Version_Minor>R0

(i.e. Target_Id = 40 identifies ARM architecture and Derivative_Id = 2 identifies the S32K1XX)

2.3 Setting up the Plug-ins

The Port driver was designed to be configured by using the EB Tresos Studio (version EB tresos Studio 23.0.0 b170330-0431 or later.)

Location of various files inside the PORT module folder:

- VSMD (Vendor Specific Module Definition) file in EB tresos Studio XDM format:
 - Port_TS_T40D2M10I5R0\config\Port.xdm

- VSMD (Vendor Specific Module Definition) file(s) in AUTOSAR compliant EPD format:
 - ..\Port_TS_T40D2M10I5R0\autosar\Port_s32k116_qfn32.epd
 - ..\Port_TS_T40D2M10I5R0\autosar\Port_s32k116_lqfp48.epd
 - ..\Port_TS_T40D2M10I5R0\autosar\Port_s32k118_lqfp48.epd
 - ..\Port_TS_T40D2M10I5R0\autosar\Port_s32k118_lqfp64.epd
 - ..\Port_TS_T40D2M10I5R0\autosar\Port_s32k142_lqfp48.epd
 - ..\Port_TS_T40D2M10I5R0\autosar\Port_s32k142_lqfp64.epd
 - ..\Port_TS_T40D2M10I5R0\autosar\Port_s32k142_lqfp100.epd
 - ..\Port_TS_T40D2M10I5R0\autosar\Port_s32k142w_lqfp48.epd
 - ..\Port_TS_T40D2M10I5R0\autosar\Port_s32k142w_lqfp64.epd
 - ..\Port_TS_T40D2M10I5R0\autosar\Port_s32k144_lqfp48.epd
 - ..\Port_TS_T40D2M10I5R0\autosar\Port_s32k144_lqfp64.epd
 - ..\Port_TS_T40D2M10I5R0\autosar\Port_s32k144_lqfp100.epd
 - ..\Port_TS_T40D2M10I5R0\autosar\Port_s32k144_mapbga100.epd
 - ..\Port_TS_T40D2M10I5R0\autosar\Port_s32k144w_lqfp48.epd
 - ..\Port_TS_T40D2M10I5R0\autosar\Port_s32k144w_lqfp64.epd
 - ..\Port_TS_T40D2M10I5R0\autosar\Port_s32k146_lqfp64.epd
 - ..\Port_TS_T40D2M10I5R0\autosar\Port_s32k146_lqfp100.epd
 - ..\Port_TS_T40D2M10I5R0\autosar\Port_s32k146_mapbga100.epd
 - ..\Port_TS_T40D2M10I5R0\autosar\Port_s32k146_lqfp144.epd
 - ..\Port_TS_T40D2M10I5R0\autosar\Port_s32k148_lqfp100.epd
 - ..\Port_TS_T40D2M10I5R0\autosar\Port_s32k148_mapbga100.epd
 - ..\Port_TS_T40D2M10I5R0\autosar\Port_s32k148_lqfp144.epd
 - ..\Port_TS_T40D2M10I5R0\autosar\Port_s32k148_lqfp176.epd
- Code Generation Templates for parameters without variation points:
 - ..\Port_TS_T40D2M10I5R0\generate_PC\include\Port_Cfg.h
 - ..\Port_TS_T40D2M10I5R0\generate_PC\src\Port_Cfg.c
- Code Generation Templates for variant aware parameters:
 - ..\Port_TS_T40D2M10I5R0\generate_PB\src\Port_PBCfg.c

Steps to generate the configuration:

1. Copy the module folders Port_TS_T40D2M10I5R0 , Base_TS_T40D2M10I5R0 , Resource_TS_T40D2M10I5R0 , Det_TS_T40D2M10I5R0 , EcuC_TS_T40D2M10I5R0 , Rte_TS_T40D2M10I5R0 into the Tresos plugins folder.
2. Set the desired Tresos Output location folder for the generated sources and header files.
3. Use the EB tresos Studio GUI to modify ECU configuration parameters values.
4. Generate the configuration files.

3 Function calls to module

3.1 Function Calls during Start-up

None.

3.2 Function Calls during Shutdown

None.

3.3 Function Calls during Wake-up

None.

4 Module requirements

4.1 Exclusive areas to be defined in BSW scheduler

In the current implementation, PORT is using the services of Schedule Manager (SchM) for entering and exiting the critical regions, to preserve a resource. SchM implementation is done by the integrators of the MCAL using OS or non-OS services. For testing the PORT, stubs are used for SchM. The following critical regions are used in the PORT driver:

PORT_EXCLUSIVE_AREA_00 is used in function Port_Port_Ci_SetPinMode. It is called from HLD Port_SetPinMode function and protect the PORT_PORT_CI_PCR_ADDR32(pinPad) resource from read/modify/write operation.

PORT_EXCLUSIVE_AREA_01 is used in function Port_Port_Ci_RefreshPortDirection. It is called from HLD Port_RefreshPortDirection function and protect the PDDR register during the write action.

PORT_EXCLUSIVE_AREA_02 is used in function Port_Port_Ci_SetGpioDirChangeability. It is called from HLD Port_SetPinMode function and protect the Port_Port_Ci_au16GpioDirChangeability[] array during the read/modify/write action.

PORT_EXCLUSIVE_AREA_03 is used in function Port_Port_Ci_SetPinDirection. It is called from HLD Port_SetPinDirection function and protect the PDDR register from register operation: REG_BIT_SET32, REG_BIT_CLEAR32.

PORT_EXCLUSIVE_AREA_04 is used in function Port_Port_Ci_Set2PinsDirection. It is called from HLD Port_Set2PinsDirection function and protect the PDDR register from register operation: REG_BIT_SET32, REG_BIT_CLEAR32.

PORT_EXCLUSIVE_AREA_05 is used in function Port_Port_Ci_ResetPinMode. It is called from HLD Port_ResetPinMode function and protect the PORT_PORT_CI_PCR_ADDR32(pinPad) resource and the PDDR, PIDR registers from read/modify/write operation.

Critical Region Exclusive Matrix

Below is the table depicting the exclusivity between different critical region IDs from the PORT driver. If there is an "X" in the table, it means that those 2 critical regions cannot interrupt each other.

Table 13. Exclusive Areas

| | PORT_EA_00 | PORT_EA_01 | PORT_EA_02 | PORT_EA_03 | PORT_EA_04 | PORT_EA_05 |
|------------|------------|------------|------------|------------|------------|------------|
| PORT_EA_00 | X | | | | | X |
| PORT_EA_01 | | X | | X | X | X |
| PORT_EA_02 | | | X | | | |

Table 13. Exclusive Areas...continued

| | | | | | | |
|------------|---|---|--|---|---|---|
| PORT_EA_03 | | X | | X | X | X |
| PORT_EA_04 | | X | | X | X | X |
| PORT_EA_05 | X | X | | X | X | X |

Note:

- *PORT_EA_xx means PORT_EXCLUSIVE_AREA_xx*

4.2 Peripheral Hardware Requirements

The PORT driver uses S32K1XX's peripheral: PORT_CI and GPIO.

4.3 ISR to configure within OS – dependencies

None.

4.4 ISR Macro

None.

4.5 Other AUTOSAR modules - dependencies

- **DET:** The DET module is used for enabling Development error detection. The API function used is Det_ReportError(). The activation / deactivation of Development error detection is configurable using the PortDevErrorDetect configuration parameter.
- **BASE:** The BASE module contains the common files/definitions needed by all MCAL modules.
- **RESOURCE:** The RESOURCE module is used to select microcontroller's derivatives.
- **RTE:** The RTE module is used to manage the exclusive area inside PORT driver.
- **ECUC:** The ECUC module is used for ECU configuration. MCAL modules need ECUC to retrieve the variant information.
- **MCU:** The MCU driver provides services for basic microcontroller initialization, power down functionality, reset and microcontroller specific functions required by other MCAL software modules. The clocks need to be initialized prior to using the PORT driver

4.6 Data cache restriction

None

4.7 User Mode support

No special measures need to be taken to run **PORT** module in user mode. The Port driver code can be executed at any time in both supervisor and user mode.

Note:

For derivative S32K118 and S32K116, when User Mode Support is enabled, because of the cortex M0+ architecture, global interrupts can not be disabled/enabled using PRIMASK register. Due to this constraint interrupts need to be disabled/enabled one by one.

5 Main API Requirements

5.1 Main functions calls within BSW scheduler

None.

5.2 API Requirements

None.

5.3 Calls to Notification Functions, Callbacks, Callouts

None.

6 Memory Allocation

6.1 Sections to be defined in Port_MemMap.h

Table 14. MemMap sections present in the Port driver code

| Section name | Section type | Description |
|--|--------------------|--|
| PORT_START_SEC_CODE | Code | Start of Memory Section for Code |
| PORT_STOP_SEC_CODE | Code | End of Memory Section for Code |
| PORT_START_SEC_CONFIG_DATA_16 | Configuration Data | Start of Memory Section for Config Data |
| PORT_STOP_SEC_CONFIG_DATA_16 | Configuration Data | End of Memory Section for Config Data |
| PORT_START_SEC_CONFIG_DATA_UNSPECIFIED | Configuration Data | Start of Memory Section for Config Data |
| PORT_STOP_SEC_CONFIG_DATA_UNSPECIFIED | Configuration Data | End of Memory Section for Config Data |
| PORT_START_SEC_VAR_INIT_UNSPECIFIED | Variables | Used for variables, structures, arrays, when the SIZE (alignment) does not fit the criteria of 8,16 or 32 bit. These variables are initialized with values after every reset. |
| PORT_STOP_SEC_VAR_INIT_UNSPECIFIED | Variables | End of above section. |
| PORT_START_SEC_VAR_NO_INIT_16 | Variables | Used for variables and constants which have to be aligned to 16 bit. For instance used for variables of size 16 bit or used for composite data types: arrays, structs and unions containing elements of maximum 16 bits. |
| PORT_STOP_SEC_VAR_NO_INIT_16 | Variables | End of above section. |
| PORT_START_SEC_CONST_16 | Const Data | Start of Memory Section for Const Data. |
| PORT_STOP_SEC_CONST_16 | Const Data | End of above section. |

6.2 Linker command file

Memory shall be allocated for every section defined in Port_MemMap.h

7 Integration Steps

This section gives a brief overview of the steps needed for integrating Port :

- Generate the required Port configurations. For more details refer to section [Section 2.2](#)
- Allocate proper memory sections in Port_MemMap.h and linker command file. For more details refer to section [Section 6.1](#)
- Compile & build the Port with all the dependent modules. For more details refer to section [Section 2](#)

8 External Assumptions for PORT driver

The section presents requirements that must be complied with when integrating PORT driver into the application.

[SMCAL_CPR_EXT60]

<< The application shall ensure that Port_Init() is not preempting itself or other PORT functions. >>

[SMCAL_CPR_EXT62]

<< The application shall ensure that Port_SetPinDirection() and Port_SetPinMode() are not preempting themselves or one each other when called on the same port. >>

[SWS_Port_00006]

<< The user of the PORT Driver module shall configure the symbolic names of the port pins of the MCU. >>

Note: Out of scope sMcal

[SWS_Port_00078]

<< The Port Driver module's environment shall call the function Port_Init first in order to initialize the port for use. >>

Note: Out of scope sMcal

[SWS_Port_00213]

<< If Port_Init function is not called first, then no operation can occur on the MCU ports and port pins. >>

Note: Out of scope sMcal

[SWS_Port_00215]

<< If the register can affect several hardware modules and if it is not an I/O register, it shall be initialised by the MCU driver. >>

Note: Reason: These requirements are not related to PORT

[SWS_Port_00217]

<< One-time writable registers that require initialisation directly after reset shall be initialised by the startup code. >>

Note: Reason: These requirements are not related to PORT

[SWS_Port_00218]

<< All the other registers not mentioned before, shall be initialised by the start-up code. >>

Note: Reason: These requirements are not related to PORT

[SWS_Port_00071]

<< The Port Driver module's environment shall call the function Port_Init after a reset in order to reconfigure the ports and port pins of the MCU. >>

Note: Out of scope sMcal

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