- 1. nano file/folder name: Edit directly in terminal
- 2. git configuration levels:
  - \_ system : All users + All their repositories
- \_ Global : All repositories on the computer for current user
  - \_ Local : Only current repository

Git steps : create the file/folder -> add to git <=> (modified) -> commit -> push origin/master ( to remote directory )

- 3. git config --global user.name "name" : create name for github global
- 4. git config --global user.email "email": create email for github global
- 5. git config user.name: check out name of github
- 6. git config --list: list all info of the folder
- 7. git config --global core.editor "link you want to set text editor in github"
- 8. To create and add git folder/file

create folder in terminal: mkdir <folderName>

create file in terminal: touch <fileName>

create github of the file: git init (in the file directory) add the file to git: git add <fileName>

To see the hidden item in mac: command shift.

9. git status : check the status of the directory you are in

git status -s: check status quickly

add all file : git add .

A: already add to the directory

??: untracked M: modified

- 10. git add \*.java : add all the files have .java in the name
- 11. git commit -m "What you did/ message" : commit the changes after you add the files to staging area
- 12. git status --help: get help from git
- 13. git commit -a -m 'what you did/ message' : Auto commit and track changes to modified file ( commit without step adding to stage )
- 14. git rm --cached <fileName>: untracked the fileName
- 15: git rm -r --cached <folderName> : Untracked the folder

- 16. Create .gitignore touch .gitignore git add .gitignore
- 17. git log: see the history using git

git log - <number> of history you want to see

git log --all: list all commit history

git log <br/> stranch name> : list all commit history of specific branch

- 18. git commit --amend: to change the comments/ messages of the commit
- 19. git restore --stage <fileName> : to unstage the file
- 20. git restore <fileName> : to discard changes in working directory
- 21. git remote -v : check weather we have any remote repository
- 22. git remote add origin < link Https>: add the link of remote repository to local repository.
- 23. git push origin -u master: push and remember all local repository to remote repository on GitHub

24. git clone < link Https> : clone all folders/files from github repository to local computer

#### **USING BRANCH**

- 25. git branch <name> : create new branch
- 26. git branch: check which branch we are using
- 27. git branch -r : check which branch we are using for remote repository
- 28. git branch -a : check all information of branch including remote and local
- 29. git check out -b (branch) (name of branch): create new branch and move directly to that branch

git switch -c (create) <br/>branch name> : create new branch and move directly to that branch

30. git check out <br/> branch name> : switch between branches

git switch <br/> <br/>branch name> : switch between branches

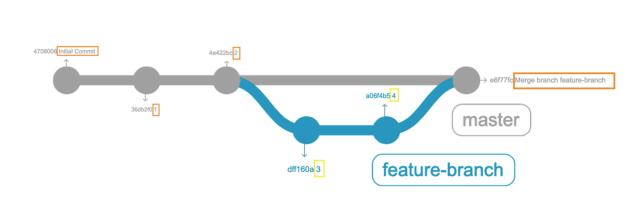
git switch - : switch to master

31. git push origin -u <branch name>: push and remember

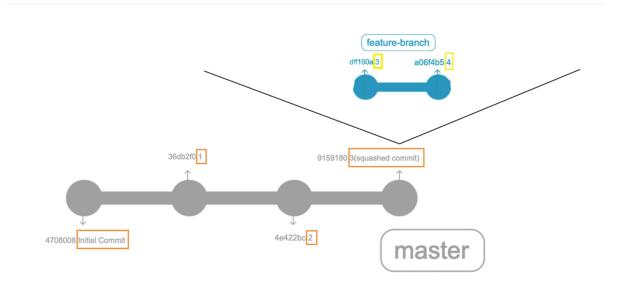
all local repository in specifics branch to remote repository on GitHub

- 32. git branch -d (delete) <br/> branch name> : delete specific branch locally
- 33. git push origin --delete <br/> specific remote branch
- 34 . PULL OPTIONS From another branch to master (local to remote) on GitHub website

Merge commit

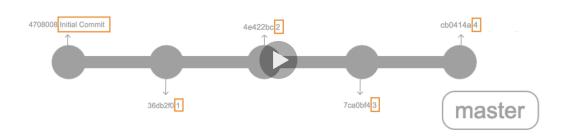


Squash and Merge



# Rebase and Merge

#### Rebase and Merge



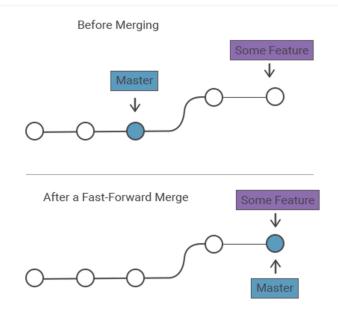
35. git fetch : check if is there any change in remote repository / want to merge to local master repository later at home

36. git merge: merge all change from remote to local

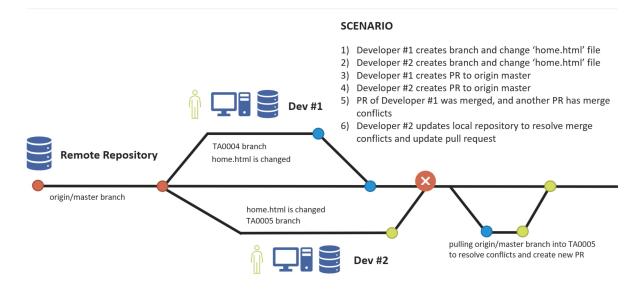
# repository

### Fast - forward

Fast-forwarding in Git



- 37. GIT PULL = GIT FETCH + GIT MERGE
- 38. When merge conflict can appear?

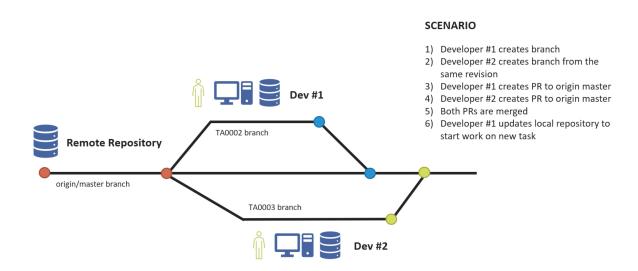


## . LifeCycle of git:

Untracked -> (add the file) -> Unmodified <- (Remove the file) <-

Unmodified -> (Edit the file) -> Modified Modified -> (Stage the file) -> Staged Staged -> ( Commit ) Modified / Unmodified

#### .Scenario



# .vi editor : press i key for insert/editing press esc key for get out of insert mode write :wq for write and quit