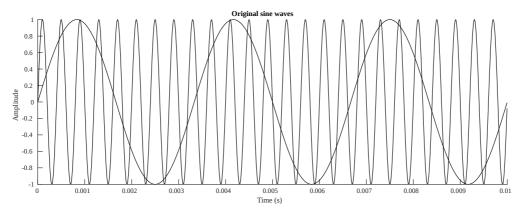
Filtering in MATLAB

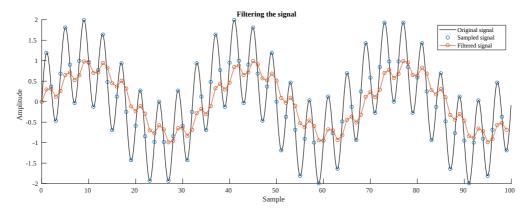
Pieter F

We can use MATLAB to visualize the effects of the filter. The scripts used can be found at the bottom of the page.

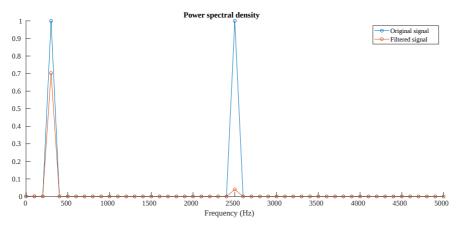
First, we generate a test signal that consists of two sine waves.



Then we apply the filter to it and plot the result. You can clearly see how the high-frequency sine wave is attenuated. Also note the phase shift between the original and the filtered signal: the red curve is delayed slightly, it is shifted to the right.



Finally, we can apply a fast fourier transform to inspect the frequency content.



Attenuation of first sine wave (30 Hz) = -1.53 dB Attenuation of second sine wave (250 Hz) = -13.97 dB $\,$

You can hear the difference for yourself:

Original Filtered

Audio

It can be used on music as well:

Code

Sine Wave Code

```
%% Visualization
 1
 3
       close all;
                              % Close all open figures
 4
       alpha = 0.25; % Filter factor of 1/4
                                % 10 kHz sample frequency
% First sine wave with a frequency of 300 Hz
       f s = 100000:
       f 1 = 300;
       f_2 = 2500;
                                % Second sine wave with a frequency of 2.5 kHz
10
11
       samples = 100; % Calculate/plot 100 samples
       n = linspace(0, samples-1, samples); % Generate a vector with sample numbers t = n / f_s; % Generate a vector with time
13
14
      sine_1 = sin(2*pi*f_1*t);
sine_2 = sin(2*pi*f_2*t);
signal = (sine_1 + sine_2);
                                                % Calculate the (sampled) sine waves
16
17
                                                       % Mix the two sine waves together
                                          \% Coefficients of the numerator of the transfer function \% Coefficients of the denominator of the transfer function
19
      b = alpha;
a = [1, -(1-alpha)];
20
21
       filtered = filter(b, a, signal);
                                                        % Filter the signal
22
23
       oversample continuous = 20;
                                                       % Create a version with ten times more samples
       % to display the smooth, continuous signal samples_continuous = oversample_continuous * samples;
24
25
26
       n_continuous = linspace(0, samples_continuous-1, samples_continuous) / oversample_continuous;
       t_continuous = n_continuous / f_s;

sine_1_continuous = sin(2*pi*f_1*t_continuous);

sine_2_continuous = sin(2*pi*f_2*t_continuous);
27
28
29
       signal_continuous = (sine_1_continuous + sine_2_continuous);
31
32
       \% Plot the two original sine waves
33
       figure('pos',[0,0,1200,400]);
34
       hold on:
      plot(t_continuous, sine_1_continuous, 'k');
plot(t_continuous, sine_2_continuous, 'k');
35
      title('Original sine waves');
xlabel('Time (s)');
ylabel('Amplitude');
37
38
40
       \ensuremath{\text{\%}} Plot the continuous signal, the sampled version and the filtered output
41
       figure('pos',[0,0,1200,400]);
43
       hold on;
      plot( on; plot(n_continuous, signal_continuous, 'k'); plot(n, signal,'o'); plot(n, filtered,'-o'); title('Filtering the signal'); xlabel('Sample'); ylabel('Amplitude'); legend('Original signal');
44
46
47
49
       legend('Original signal', 'Sampled signal', 'Filtered signal');
50
51
52
       % Apply a fast fourier transform and plot the spectra of the
       % original signal and of the filtered output
53
       figure('pos',[0,0,1000,400]);
55
       hold on;
      hold on;
f = linspace(0, samples-1, samples)*f_s/samples;
original_spectrum = (abs(fft(signal))*2/samples).^2;
filtered_spectrum = (abs(fft(filtered))*2/samples).^2;
plot(f(1:1+samples/2), original_spectrum(1:1+samples/2),'-o');
plot(f(1:1+samples/2), filtered_spectrum(1:1+samples/2),'-o');
title('Power spectral density');
xlabel('Frequency (Hz)');
legend('Original signal','Filtered signal');
56
58
59
61
62
63
64
      % Calculate the attenuation of the two sine waves f_1_index = f_1*samples/f_s+1;
65
66
      A_1 = filtered_spectrum(f_1_index) / original_spectrum(f_1_index); A_1_dB = 10*log10(A_1); fprintf('Attenuation of first sine wave (%.0f Hz) = %.02f dB\n', f_1, A_1_dB);
67
68
69
70
       \begin{array}{ll} f\_2\_index = f\_2*samples/f\_s+1; \\ A\_2 = filtered\_spectrum(f\_2\_index) \ / \ original\_spectrum(f\_2\_index); \end{array} 
71
       A_2_dB = 10*log10(A_2);
fprintf('Attenuation of second sine wave (%.0f Hz) = %.02f dB\n', f_2, A_2_dB);
74
75
       \% Open the filter visualization tool
77
78
       fvtool(b, a, 'Fs', f_s);
79
       %% WAV export
80
       samples = f_s*2;
                                    % 2 seconds of audio
81
82
       n = linspace(0, samples-1, samples); % Generate a vector with sample numbers
83
                                    % Generate a vector with time
84
85
       sine_1 = sin(2*pi*f_1*t);
                                               % Calculate the (sampled) sine waves
       sine_2 = sin(2*pi*f_2*t);

signal = (sine_1 + sine_2)/2; % Mix the two sine waves together
86
87
88
89
       filtered = filter(alpha,[1,-(1-alpha)], signal); % Filter the signal
90
```

```
audiowrite('original.wav',signal,f_s); % Export as audio audiowrite('filtered.wav',filtered,f_s);
```

Audio Code