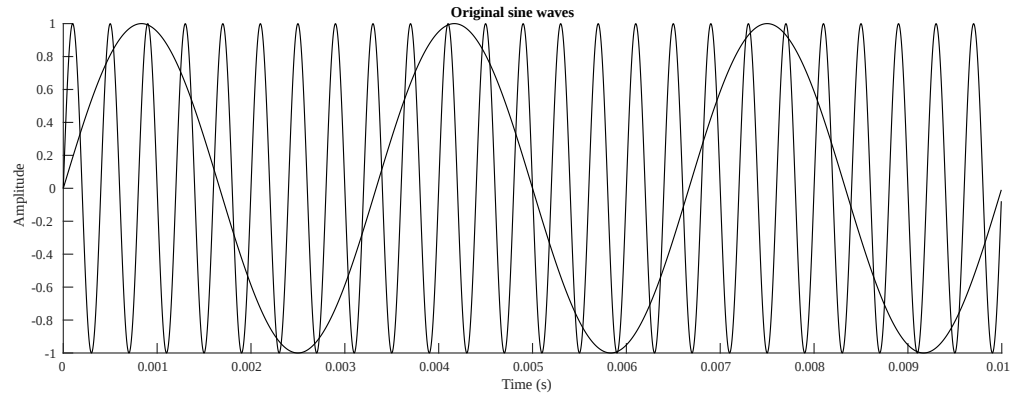


Filtering in MATLAB

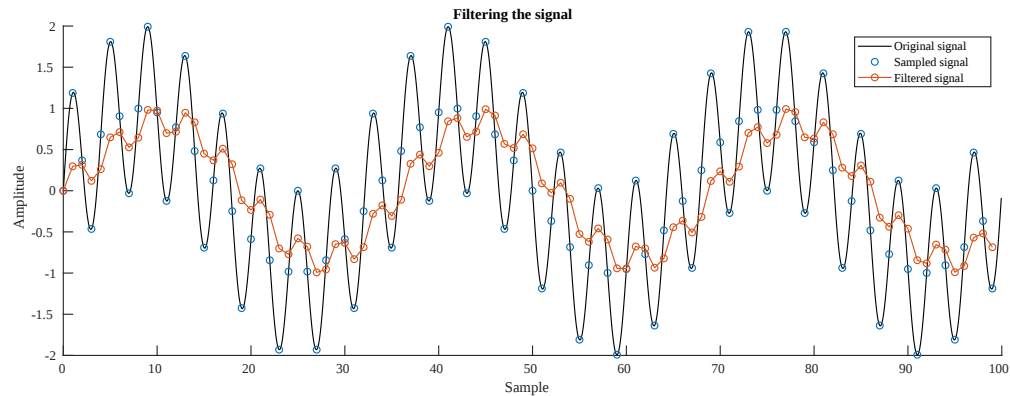
Pieter P

We can use MATLAB to visualize the effects of the filter. The scripts used can be found at the bottom of the page.

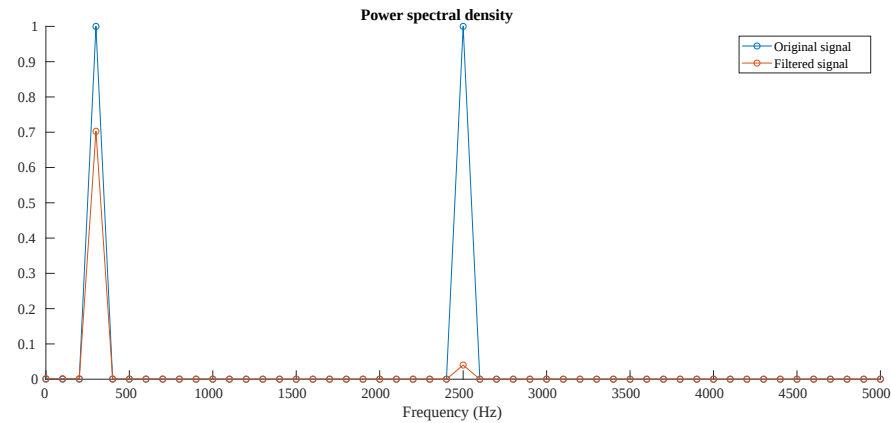
First, we generate a test signal that consists of two sine waves.



Then we apply the filter to it and plot the result. You can clearly see how the high-frequency sine wave is attenuated. Also note the phase shift between the original and the filtered signal: the red curve is delayed slightly, it is shifted to the right.



Finally, we can apply a fast fourier transform to inspect the frequency content.



Attenuation of first sine wave (30 Hz) = -1.53 dB
Attenuation of second sine wave (250 Hz) = -13.97 dB

You can hear the difference for yourself:

Original

Filtered

Audio

It can be used on music as well:

Original

Filtered

Code

Sine Wave Code

```

%% Visualization

close all;      % Close all open figures

alpha = 0.25;   % Filter factor of 1/4

f_s = 10000;    % 10 kHz sample frequency
f_1 = 300;      % First sine wave with a frequency of 300 Hz
f_2 = 2500;     % Second sine wave with a frequency of 2.5 kHz

samples = 100;  % Calculate/plot 100 samples
n = linspace(0,samples-1,samples); % Generate a vector with sample numbers
t = n / f_s;    % Generate a vector with time

sine_1 = sin(2*pi*f_1*t); % Calculate the (sampled) sine waves
sine_2 = sin(2*pi*f_2*t);
signal = (sine_1 + sine_2); % Mix the two sine waves together

b = alpha;      % Coefficients of the numerator of the transfer function
a = [1,-(1-alpha)]; % Coefficients of the denominator of the transfer function
filtered = filter(b,a,signal); % Filter the signal

oversample_continuous = 20; % Create a version with ten times more samples
                             % to display the smooth, continuous signal
samples_continuous = oversample_continuous * samples;
n_continuous = linspace(0, samples_continuous-1,samples_continuous) / oversample_continuous;
t_continuous = n_continuous / f_s;
sine_1_continuous = sin(2*pi*f_1*t_continuous);
sine_2_continuous = sin(2*pi*f_2*t_continuous);
signal_continuous = (sine_1_continuous + sine_2_continuous);

% Plot the two original sine waves
figure('pos',[0,0,1200,400]);
hold on;
plot(t_continuous, sine_1_continuous, 'k');
plot(t_continuous, sine_2_continuous, 'k');
title('Original sine waves');
xlabel('Time (s)');
ylabel('Amplitude');

% Plot the continuous signal, the sampled version and the filtered output
figure('pos',[0,0,1200,400]);
hold on;
plot(n_continuous, signal_continuous, 'k');
plot(n, signal, 'o');
plot(n, filtered, '-o');
title('Filtering the signal');
xlabel('Sample');
ylabel('Amplitude');
legend('Original signal','Sampled signal','Filtered signal');

% Apply a fast fourier transform and plot the spectra of the
% original signal and of the filtered output
figure('pos',[0,0,1000,400]);
hold on;
f = linspace(0,samples-1,samples)*f_s/samples;
original_spectrum = (abs(fft(signal))*2/samples).^2;
filtered_spectrum = (abs(fft(filtered))*2/samples).^2;
plot(f(1:1+samples/2),original_spectrum(1:1+samples/2),'-o');
plot(f(1:1+samples/2),filtered_spectrum(1:1+samples/2),'-o');
title('Power spectral density');
xlabel('Frequency (Hz)');
legend('Original signal','Filtered signal');

% Calculate the attenuation of the two sine waves
f_1_index = f_1*samples/f_s+1;
A_1 = filtered_spectrum(f_1_index) / original_spectrum(f_1_index);
A_1_dB = 10*log10(A_1);
fprintf('Attenuation of first sine wave (%.0f Hz) = %.02f dB\n', f_1, A_1_dB);

f_2_index = f_2*samples/f_s+1;
A_2 = filtered_spectrum(f_2_index) / original_spectrum(f_2_index);

```

```

A_2_dB = 10*log10(A_2);
fprintf('Attenuation of second sine wave (%.0f Hz) = %.02f dB\n', f_2, A_2_dB);

% Open the filter visualization tool
fvtool(b,a,'Fs',f_s);

%% WAV export

samples = f_s*2;    % 2 seconds of audio
n = linspace(0,samples-1,samples); % Generate a vector with sample numbers
t = n / f_s;        % Generate a vector with time

sine_1 = sin(2*pi*f_1*t); % Calculate the (sampled) sine waves
sine_2 = sin(2*pi*f_2*t);
signal = (sine_1 + sine_2)/2; % Mix the two sine waves together

filtered = filter(alpha,[1,-(1-alpha)],signal); % Filter the signal

audiowrite('original.wav',signal,f_s); % Export as audio
audiowrite('filtered.wav',filtered,f_s);

```

Audio Code

```

[signal,f_s] = audioread('telegraph_road_original.wav');

alpha = 0.25; % Filter factor of 1/4

b = alpha; % Coefficients of the numerator of the transfer function
a = [1,-(1-alpha)]; % Coefficients of the denominator of the transfer function
filtered = filter(b,a,signal); % Filter the signal

audiowrite('telegraph_road_filtered.wav',filtered,f_s);

```