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\* \*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\* FLASH\_ConfigFlashViaUART \*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*

\* Description: Change the value in memory via UART 1. The transmitted data

must have the end character “|” to indicate the process of receiving data has ended.

\* Version: 1.0

\* Author: Hang Tran

\* Release: May 27, 2019

\* Built with CubeMX Version 5.2.0 and Keil C Version 5.26.2

\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*

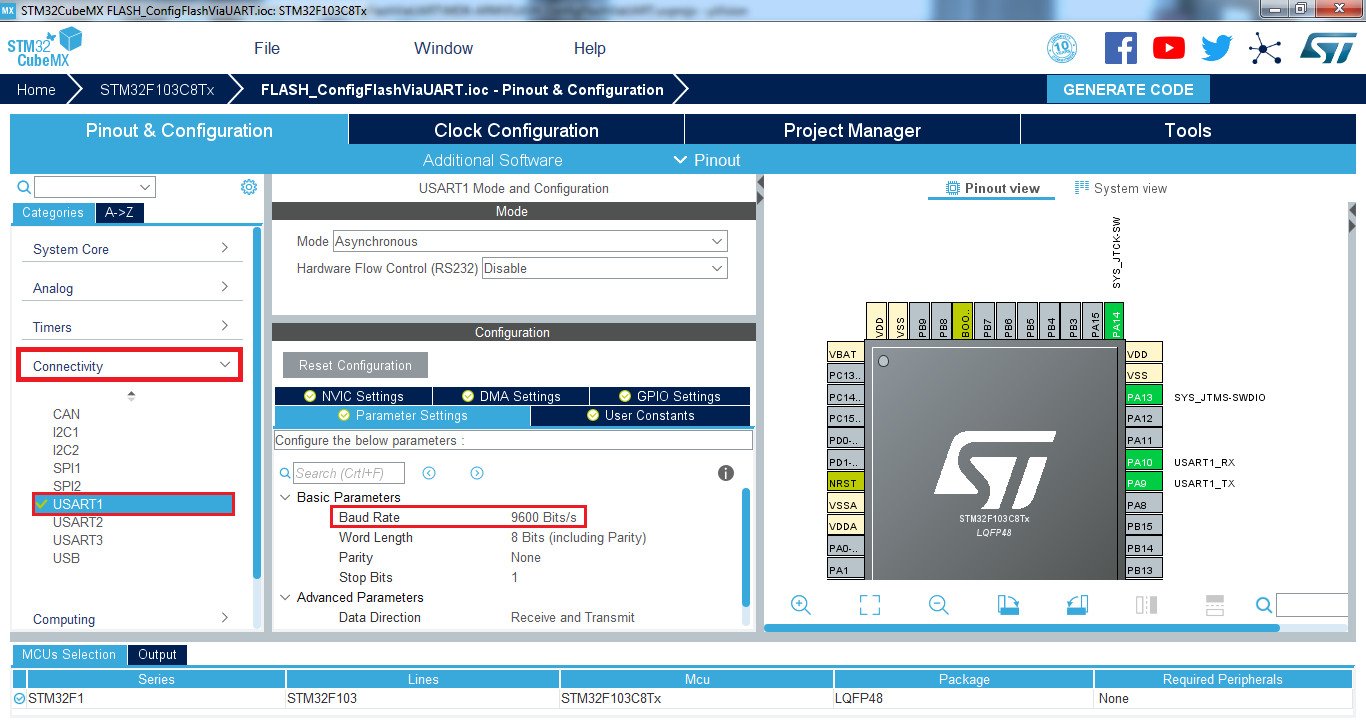
\*/

**STM32CUBEMX:**

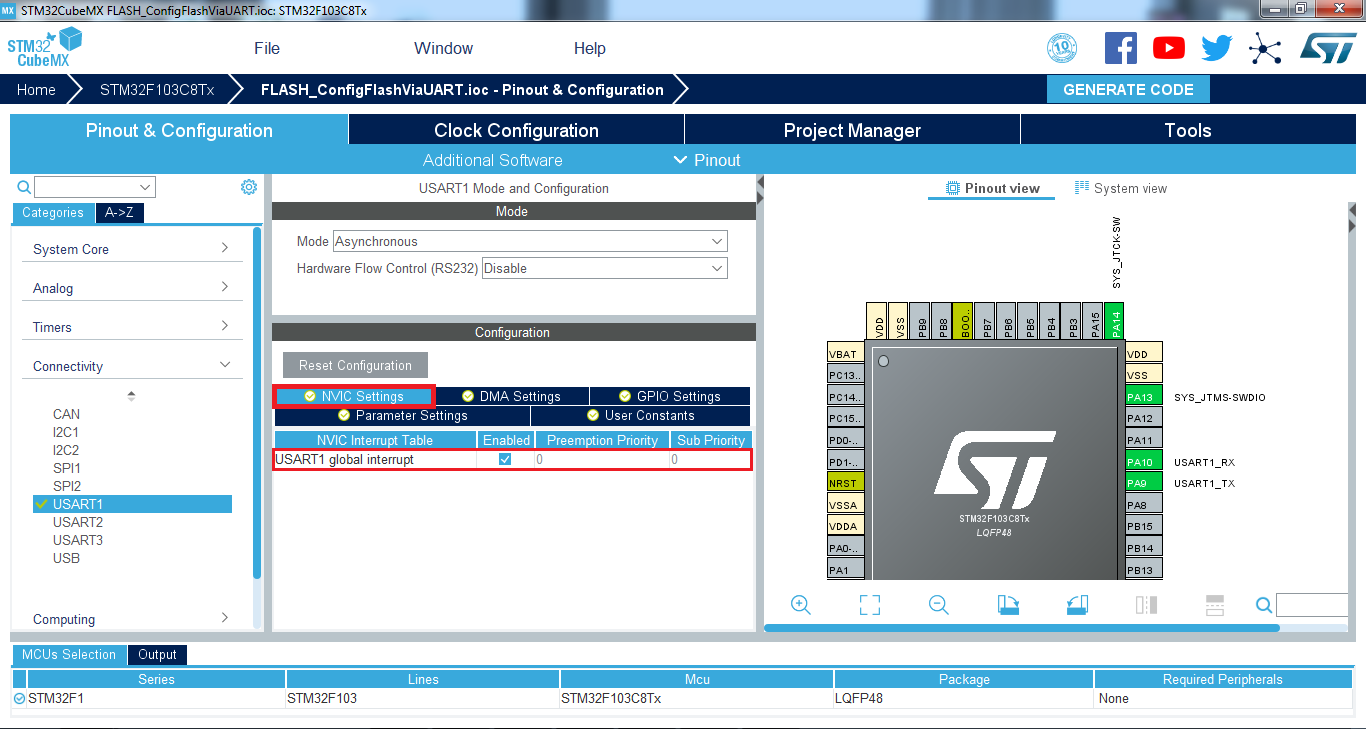
Step 1:



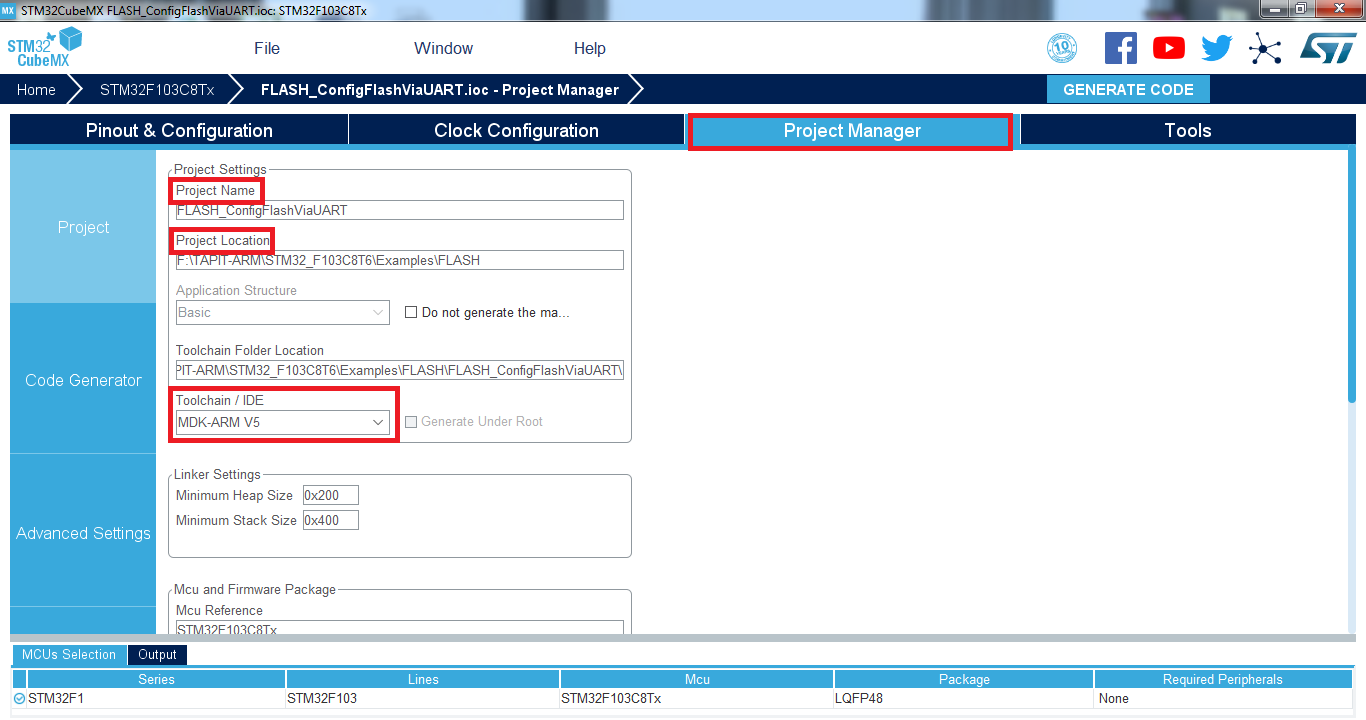
Step 2:



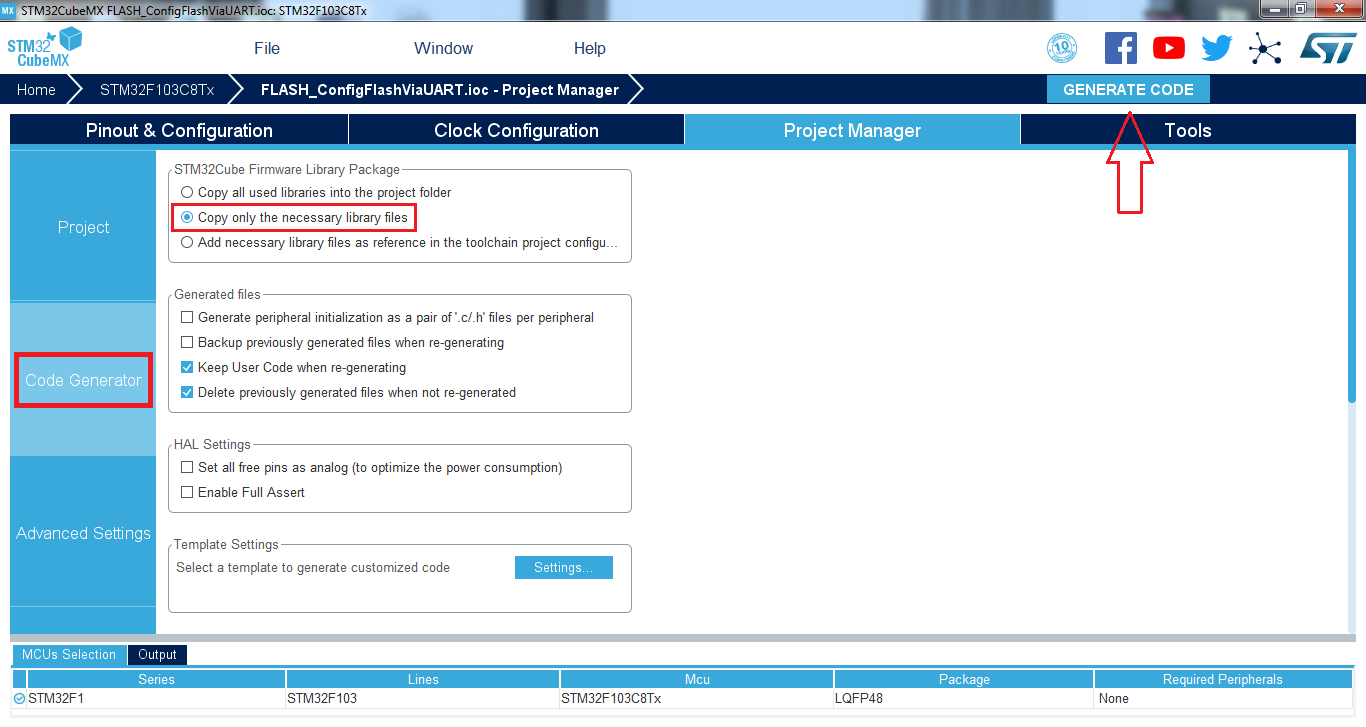
Step 3:



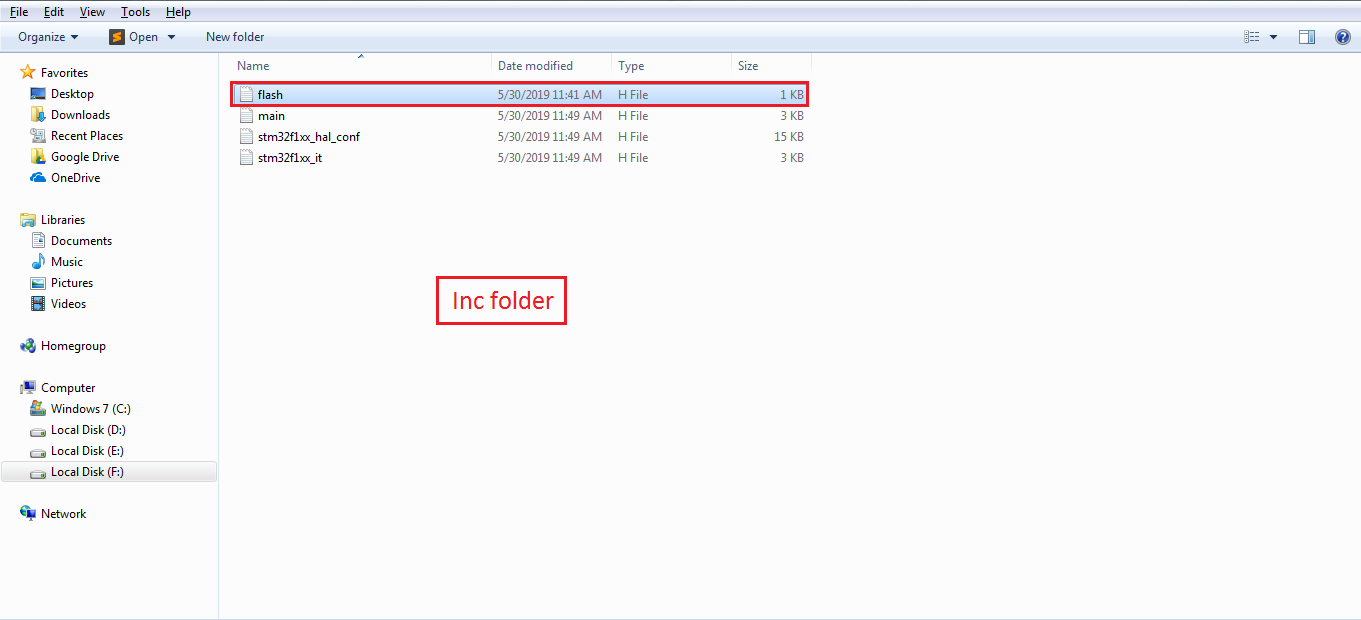
Step 4:

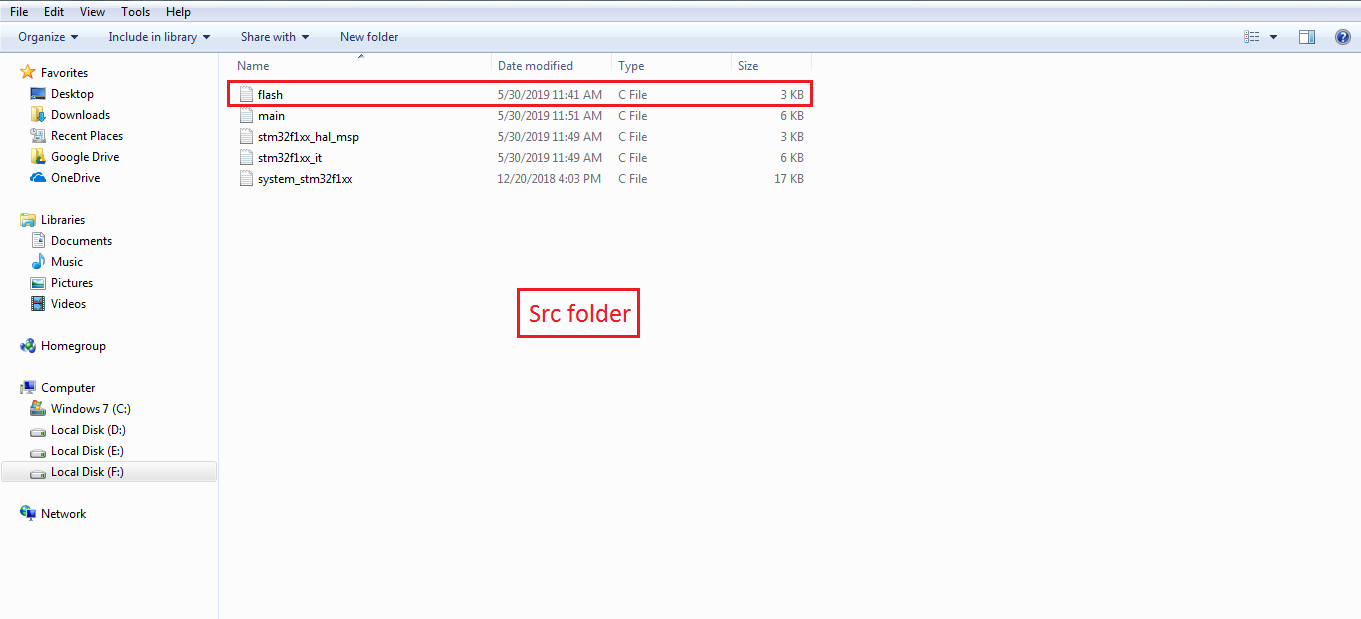


Step 5:



**KEIL C UVISION:**

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**RESULT:**

