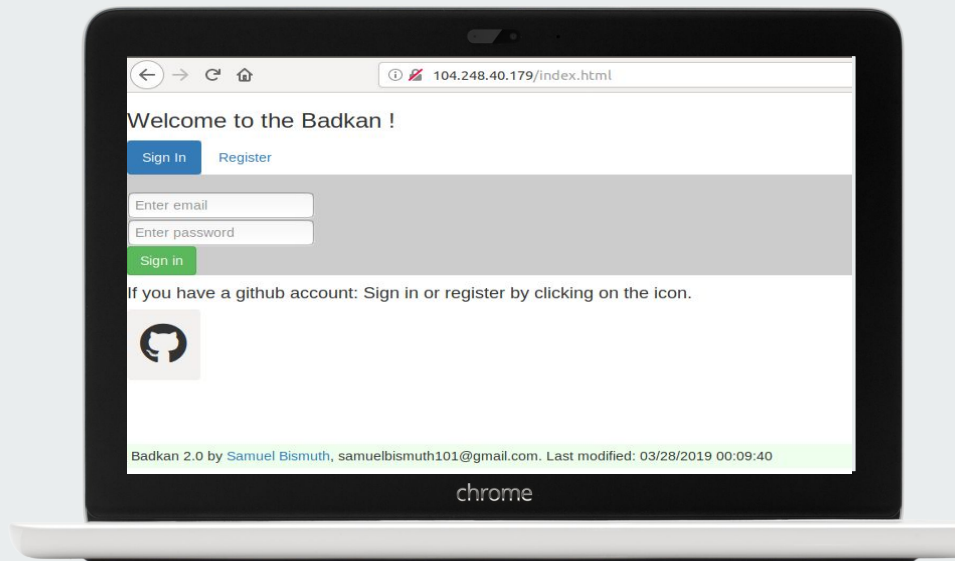




# Badkan

The new solution for exercises submission.



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# Outline

The Problem

Solution Proposal

Next Steps



# The Problem



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# Problem statement

## What if practicing was a hobby?

Both part (instructor and students), are going to save time and will have a lot of fun.



# What customers do today

**Badkan is before everything a  
submission platform.**

The difference comes with the automated checking, the flexibility and the gain of time of the platform.

The gamified environment is the bonus of the website.



# Use cases

- Each user has is own account with personal information. (Like grades...).
- Each instructor can upload exercises on the platform (easy to use).
- Each student can solve exercises and is graded in real-time.
- Gamified environment: two solutions: 1 VS 1 or “escape room”.
- The platform contains several exercises and templates ready to be used.

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# Solution Proposal



# Solution description

Badkan is already used by more than 150 satisfied students.

It's allow the students to submit efficiency all their assignments.

The instructor save a lot of time and can allied fun and practice by using the platform.





# Why it's better than existing solutions

Most of the existing “exercise submission” platforms have the next problems that the badkan attempts to fix:

- No possibility to submit an entire project but only a single file.
- No possibility to use version control (like GitHub) efficiently.
- No gamified environment to have fun while practicing.
- No possibility to see the exercise correction in real-time.
- No possibility to share exercises with other instructors.



## Next Steps



# What next?

- Continuous testing made by students.
- Insertion of the new features.
- Special implication on the UX.

Questions?

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# References

<http://104.248.40.179/>

[Badkan](#)

[Badkan3](#)