Architecting a Community: How Mozdev Runs and Grows

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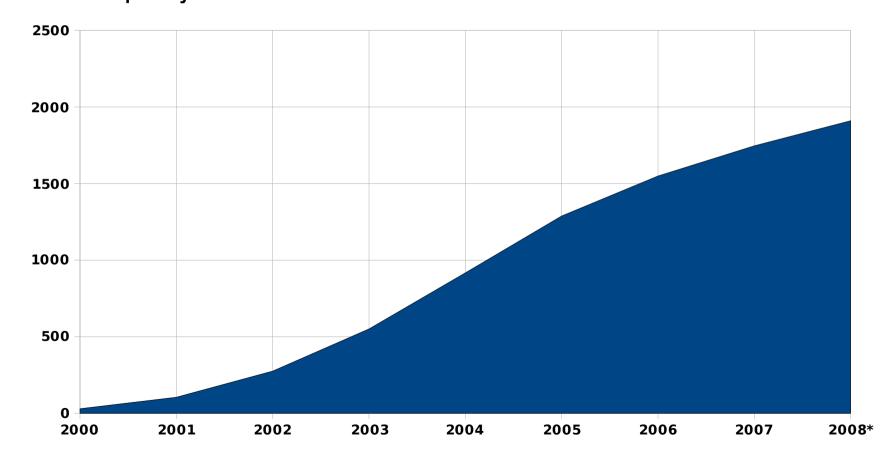
http://www.mozdev.org

W hat is M ozdev?

- Community run site providing free hosting for Mozilla applications and extensions since 2000
- Established as a non-profit organization in 2004
- Large developer community discussion issues and questions
- Supported by individual donations, Foundation grants and corporate sponsorships
- Board comprised of MoCo/MoFo employees, longtime community members/developers, and a law yer

M ozdev Projects

 Over 1900 total projects in October 2008 and 290+ active projects



Stats

- Mozdev currently handles ~700GB of traffic and 56M pages (~150M hits) per month
- June 2008 (during the Firefox 3 release) M ozdev saw ~850GB traffic, 72M pages, and 187M hits
- Currently utilize 1 production server, 1 staging /dev server, and 1 stats /log analysis V M
- A pprox 20 file mirrors distributed globally

W hat services are provided?

- Source control
- General web hosting and tools
- Download file mirroring network
- M ozilla-centric tools

Services - Source Control

- Source control systems are tied into M ySQL tables for authentication
- CVS is patched to add MySQL support
- M ercurial auths using mod_auth_mysql in A pache
- Project web site and download files are also maintained in CVS and automatically updated when committed

Services - Template system

- Goal is to reduce a developer's need to perform much website editing
- A project is initially setup with content detailing things such as where their source can be found, project members, and links to tools (bugzilla, mailing lists, etc)
- Template system can be completely bypassed or disabled if desired by the project or heavily modified using standard CSS and an extensive option set

Services - Template system

- Site was originally written in Java and utilized a project called Tigris
- Back-end was ported to PHP over time (due to licensing changes and to make it easier to maintain)
- Web sites are driven through the template system using large set of A pache mod_rewrite rules

Services - Other

- M irror network distributes larger binaries globally
- Bugzilla large Bugzilla installation with hundreds of products (unusual for a Bugzilla installation) with full control given to projects
- Mailing Lists/News Groups Mailman mailing lists for projects integrated with a news server
- Drupal installation which allows projects to run blogs, forums, or wikis from their site

Service Integration - Discussion

- M ozdev focuses on trying to continually improve our developers' experience by reducing complexity
- M ailing lists and new sgroups are coupled together to provide multiple interfaces to the same list
- Forums will be extended in the future to also tie into mailing lists, allowing users another way to participate in discussions

Service Integration - Authentication

- A uthentication information is currently stored in M y SQ L tables
- All source control (CVS, hg) utilize the same authentication info
- Web site administration (file management, project tags) are permitted to the project owner
- Drupal logins (forum, blog, wiki) are tied back to Mozdev users
- Bugzilla and Mailman auth needs extended to Mozdev backend still

Growing Pains

- Hosting solved
- Developer resources solved (more needed)
- Public Image and Awareness
- Funding

Building a Community

- M ozdev's biggest (and least marketed) asset is its community
- M ain project owner mailing list has 600+ members and is commonly used for getting answers to questions about extension development
- Focus on providing tools and then "getting out of the way" - we continually work to ease the burden of setting up and maintaining a project

Building a Community

- M ozdev originally provided all services needed for M ozilla community developers when M ozilla was young — from source control through distribution
- Currently distribution is handled mostly on A M O for the main M ozilla products, but M ozdev continues to add tools such as file releases and secure installs and updates for non-M ozilla products (SeaM onkey, Songbird, Flock, M iro, etc)

Supporting a Community

- Coming up to major M ozilla product releases can be stressful for M ozdev's infrastructure
- Firefox point releases cause strain on M ozdev's hardware due to requests for extension updates
- M ozdev prepared for the Firefox 3 release by putting nginx reverse-proxy in front of A pache
- N ginx allowed M ozdev to serve more requests for static files than we could through A pache (due to A pache's memory usage per-thread)

Discovering our Community

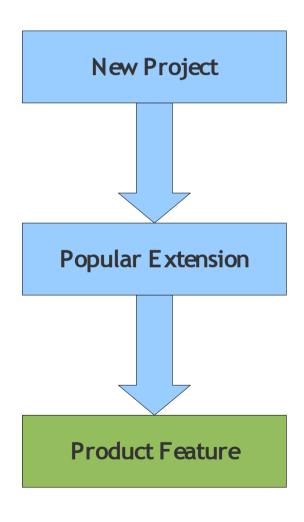
- M ozdev tries to help new people find projects by providing multiple ways to discover projects
- Projects owners can tag their projects to aid discovery and tags show up on front page
- Projects can are broken up into active, inactive, new, and unstarted project lists and a Top 50 projects list
- Each project is given an overview page that lists home page, released files, and links to tools

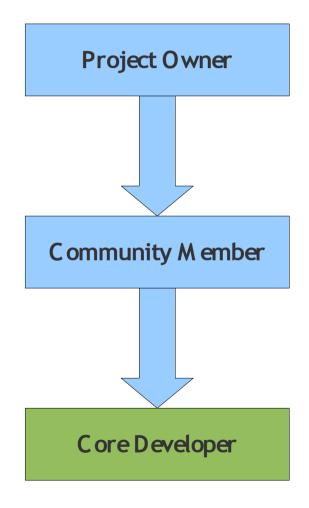
Participating in the Community

- M ozdev's current role in the M ozilla community is as an incubator
- M ozdev provides resources needed for new projects to get off the ground quickly and focus on solving their problem

Participating in the Community

(AKA The Myk Melez Model of Mozdev As A Community Gateway)





Moving Forward

- Make it easier for less technical folks to host and create extensions
- Deeper relationship with the Mozilla community
- Continue with our goal of supporting developers in order to proliferate M ozilla technologies, support existing products, and foster innovation for new software.