## EE24BTECH11019 - Dwarak A

## **Question:**

Find the roots of the quadratic equation:

$$x^2 - 2x = (-2)(3 - x) \tag{0.1}$$

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## **Solution:**

Rearranging terms,

$$x^2 - 2x = 2x - 6 \tag{0.2}$$

$$x^2 - 4x + 6 = 0 ag{0.3}$$

Theoretical solution (Quadratic formula):

The roots are.

$$x = \frac{-b \pm \sqrt{b^2 - 4ac}}{2a}$$

$$= \frac{4 \pm \sqrt{16 - 24}}{2}$$
(0.4)

$$=\frac{4\pm\sqrt{16-24}}{2}\tag{0.5}$$

$$=2\pm\sqrt{2}i\tag{0.6}$$

Computational solution:

(1) Eigenvalues of Companion Matrix:

The roots of a polynomial equation  $x^n + b_{n-1}x^{n-1} + \cdots + b_2x^2 + b_1x + b_0 = 0$  is given by finding eigenvalues of the companion matrix (C).

$$C = \begin{pmatrix} 0 & 1 & 0 & \cdots & 0 \\ 0 & 0 & 1 & \cdots & 0 \\ \vdots & \vdots & \vdots & \ddots & \vdots \\ 0 & 0 & 0 & \cdots & 1 \\ -b_0 & -b_1 & -b_2 & \cdots & -b_{n-1} \end{pmatrix}$$
(0.7)

Here  $b_0 = 6$ ,  $b_1 = -4$ 

$$C = \begin{pmatrix} 0 & 1 \\ -6 & 4 \end{pmatrix} \tag{0.8}$$

We find the eigenvalues using the QR algorithm. The basic principle behind this algorithm is a similarity transform,

$$A' = X^{-1}AX \tag{0.9}$$

which does not alter the eigenvalues of the matrix A.

We use this to get the Schur Decomposition,

$$A = Q^{-1}UQ = Q^*UQ (0.10)$$

where Q is a unitary matrix  $\left(Q^{-1} = Q^*\right)$  and U is an upper triangular matrix whose diagonal entries are the eigenvalues of A.

To efficiently get the Schur Decomposition, we first householder reflections to reduce it to an upper hessenberg form.

A householder reflector matrix is of the form,

$$P = I - 2\mathbf{u}\mathbf{u}^* \tag{0.11}$$

Householder reflectors transforms any vector  $\mathbf{x}$  to a multiple of  $\mathbf{e_1}$ ,

$$P\mathbf{x} = \mathbf{x} - 2\mathbf{u} (\mathbf{u}^* \mathbf{x}) = \alpha \mathbf{e_1}$$
 (0.12)

P is unitary, which implies that,

$$||P\mathbf{x}|| = ||\mathbf{x}|| \tag{0.13}$$

$$\implies \alpha = \rho \|\mathbf{x}\| \tag{0.14}$$

(0.15)

As **u** is unit norm,

$$\mathbf{u} = \frac{\mathbf{x} - \rho \|\mathbf{x}\| \, \mathbf{e}_1}{\|\mathbf{x} - \rho \|\mathbf{x}\| \, \mathbf{e}_1\|} = \frac{1}{\|\mathbf{x} - \rho \|\mathbf{x}\| \, \mathbf{e}_1\|} \begin{pmatrix} x_1 - \rho \|\mathbf{x}\| \\ x_2 \\ \vdots \\ x_n \end{pmatrix}$$
(0.16)

Selection of  $\rho$  is flexible as long as  $|\rho| = 1$ . To ease out the process, we take  $\rho = \frac{x_1}{|x_1|}$ ,  $x_1 \neq 0$ . If  $x_1 = 0$ , we take  $\rho = 1$ .

Householder reflector matrix  $(P_i)$  is given by,

$$P_{i} = \begin{bmatrix} 1 & 0 & 0 & 0 & 0 \\ 0 & \times & \times & \times & \times \\ 0 & \times & \times & \times & \times \\ 0 & \times & \times & \times & \times \\ 0 & \times & \times & \times & \times \end{bmatrix} = \begin{bmatrix} 1 & \mathbf{0}^{*} \\ \mathbf{0} & I_{n-i} - 2\mathbf{u}_{i}\mathbf{u}_{i}^{*} \end{bmatrix}$$
(0.17)

Next step is to do Given's rotation to get the QR Decomposition.

The Givens rotation matrix G(i, j, c, s) is defined by

$$G(i, j, c, s) = \begin{bmatrix} 1 & \cdots & 0 & \cdots & 0 & \cdots & 0 \\ \vdots & \ddots & \vdots & \ddots & \vdots & \ddots & \vdots \\ 0 & \cdots & c & \cdots & s & \cdots & 0 \\ \vdots & \ddots & \vdots & \ddots & \vdots & \ddots & \vdots \\ 0 & \cdots & -\overline{s} & \cdots & \overline{c} & \cdots & 0 \\ \vdots & \ddots & \vdots & \ddots & \vdots & \ddots & \vdots \\ 0 & \cdots & 0 & \cdots & 0 & \cdots & 1 \end{bmatrix}$$
(0.19)

where  $|c|^2 + |s|^2 = 1$ , and G is a unitary matrix. Say we take a vector  $\mathbf{x}$ , and  $\mathbf{y} = G(i, j, c, s) \mathbf{x}$ , then

$$y_{k} = \begin{cases} cx_{i} + sx_{j}, & k = i \\ -\overline{s}x_{i} + \overline{c}x_{j}, & k = j \\ x_{k}, & k \neq i, j \end{cases}$$
 (0.20)

For  $y_i$  to be zero, we set

$$c = \frac{\overline{x_i}}{\sqrt{|x_i|^2 + |x_j|^2}} = c_{ij}$$

$$s = \frac{\overline{x_j}}{\sqrt{|x_i|^2 + |x_j|^2}} = s_{ij}$$
(0.21)

$$s = \frac{\overline{x_j}}{\sqrt{|x_i|^2 + |x_j|^2}} = s_{ij} \tag{0.22}$$

Using this Givens rotation matrix, we zero out elements of subdiagonal in the hessenberg matrix H.

$$H = \begin{bmatrix} \times & \times & \times & \times & \times \\ \times & \times & \times & \times & \times \\ 0 & \times & \times & \times & \times \\ 0 & 0 & \times & \times & \times \\ 0 & 0 & 0 & \times & \times \end{bmatrix} \xrightarrow{G(1,2,c_{12},s_{12})} \begin{bmatrix} \times & \times & \times & \times & \times \\ 0 & \times & \times & \times & \times \\ 0 & 0 & \times & \times & \times \\ 0 & 0 & \times & \times & \times \\ 0 & 0 & 0 & \times & \times \end{bmatrix}$$

$$\xrightarrow{G(2,3,c_{23},s_{23})} \begin{bmatrix} \times & \times & \times & \times & \times \\ 0 & \times & \times & \times & \times \\ 0 & 0 & \times & \times & \times \\ 0 & 0 & \times & \times & \times \\ 0 & 0 & \times & \times & \times \\ 0 & 0 & 0 & \times & \times \end{bmatrix} \xrightarrow{G(3,4,c_{34},s_{34})} \begin{bmatrix} \times & \times & \times & \times & \times \\ 0 & \times & \times & \times & \times \\ 0 & 0 & \times & \times & \times \\ 0 & 0 & 0 & \times & \times \\ 0 & 0 & 0 & \times & \times \\ 0 & 0 & 0 & \times & \times \\ 0 & 0 & 0 & \times & \times \\ 0 & 0 & 0 & \times & \times \\ 0 & 0 & 0 & \times & \times \\ 0 & 0 & 0 & \times & \times \\ 0 & 0 & 0 & \times & \times \\ 0 & 0 & 0 & \times & \times \\ 0 & 0 & 0 & \times & \times \\ 0 & 0 & 0 & \times & \times \\ 0 & 0 & 0 & \times & \times \\ 0 & 0 & 0 & \times & \times \\ 0 & 0 & 0 & \times & \times \\ 0 & 0 & 0 & 0 & \times$$

where R is upper triangular. For the given companion matrix,

$$c_{11} = \frac{0}{\sqrt{0^2 + 1^2}} = 0 \tag{0.24}$$

$$s_{11} = \frac{1}{\sqrt{0^2 + 1^2}} = 1 \tag{0.25}$$

Let  $G_k = G(k, k+1, c_{k,k+1}, s_{k,k+1})$ , then we deduce that

$$G_4 G_3 G_2 G_1 H = R \tag{0.26}$$

$$H = G_1^* G_2^* G_3^* G_4^* R (0.27)$$

$$H = QR$$
, where  $Q = G_1^* G_2^* G_3^* G_4^*$  (0.28)

Using this QR algorithm, we get the following update equation,

$$A_k = Q_k R_k \tag{0.29}$$

$$A_{k+1} = R_k Q_k \tag{0.30}$$

$$= (G_n \dots G_2 G_1) A_k (G_1^* G_2^* \dots G_n^*)$$
 (0.31)

Running the eigenvalue code for our companion matrix we get,

$$x_1 = 2.0 + 1.4142135623730971j (0.32)$$

$$x_2 = 2.0 + -1.4142135623730971j (0.33)$$

(2) Newton-Raphson iterative method:

$$f(x) = x^2 - 4x + 6 ag{0.34}$$

$$f'(x) = 2x - 4 (0.35)$$

Difference equation,

$$x_{n+1} = x_n - \frac{f(x_n)}{f'(x_n)} \tag{0.36}$$

$$x_{n+1} = x_n - \frac{x_n^2 - 4x_n + 6}{2x_n - 4} \tag{0.37}$$

$$x_{n+1} = \frac{x_n}{2} - 1 + \frac{1}{x_n - 2} \tag{0.38}$$

Picking two initial guesses,

$$x_0 = 1 + i \text{ converges to } 2.0 + 1.4142135623730954i$$
 (0.39)

$$x_0 = -1 - i$$
 converges to  $2.000000000000000033 + -1.4142135623729934i$  (0.40)