The method calls are a bit "clunky"

- NameServer2.rpc(:my_server2, {:add, :dwayne, "Red Dwarf"})

- How about:

- NameServer2.add(:my_server2, {:dwayne, "Red Dwarf"})

```elixir
defmodule NameServer3 do
  @moduledoc """
  Very simple name server supporting transactions:
  - In the event of a crash, the caller is sent a message.
  - All other processes using the server will not be affected.
  """
  def start(name) do▭
  end

  def add(serverName, name, place) do
    rpc(serverName, {:add, name, place})
  end

  def find(serverName, name) do
    rpc(serverName, {:find, name})
  end

  defp rpc(name, request) do▭
  end

  def loop(name, state) do▭
  end

  defp handleRequest({:add, name, place}, state) do▭
  end

  defp handleRequest({:find, name}, state) do▭
  end
end
```

Interface

Server

Implementation