Free. Cross-platform. Open source.

A developer platform for building all your apps.

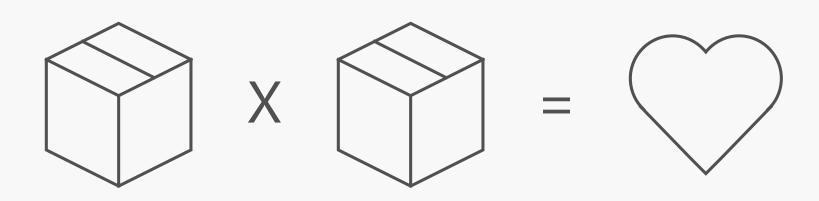
www.dot.net

From .NET Framework to .NET Core

Jon Galloway – Executive Director, .NET Foundation @JonGalloway

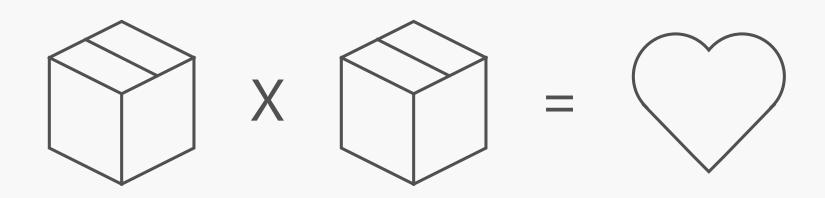
Why Windows Desktop on .NET Core?

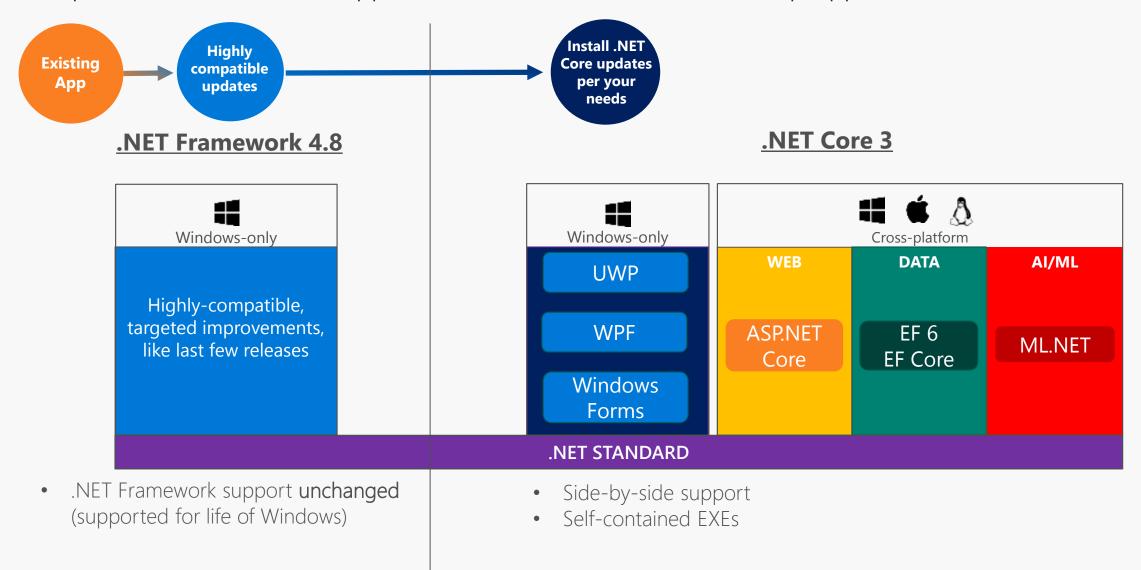
- Deployment Flexibility
 - Side-by-side support
 - Machine global or app local framework
 - Self-contained EXEs
- Core runtime and API improvements
- Performance



Why Web on .NET Core?

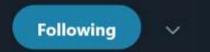
- Deployment Flexibility
 - Side-by-side support
 - Machine global or app local framework
 - Docker
- Core runtime and API improvements
- Performance
- Productivity... Really!



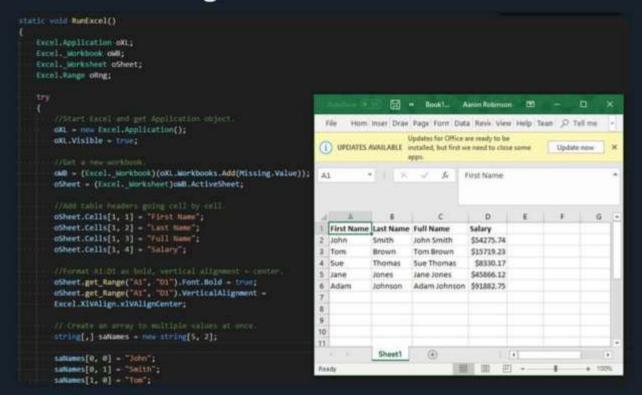


- XAML Islands WinForms & WPF apps can host UWP controls
- Full access to Windows 10 APIs





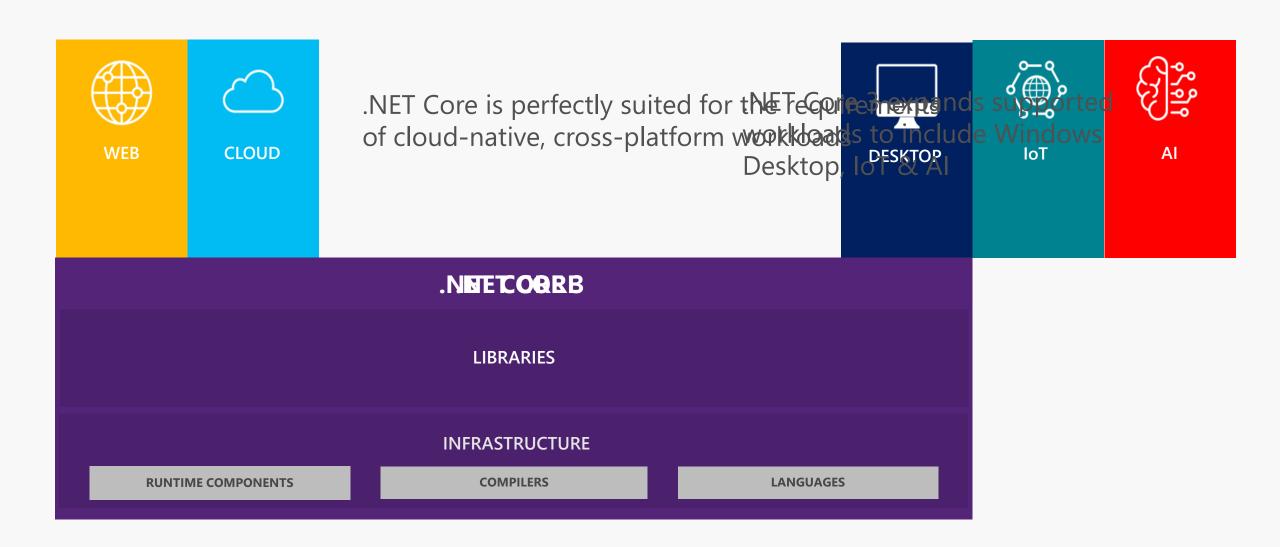
The @dotnet Core team just got COM interop working well enough to drive Excel. Coming with .NET Core 3.



10:46 AM - 20 Oct 2018



.NET Core 3



The Future of .NET Framework

- .NET Framework is slowing down
- Why? We want to stop breaking your apps!
 - Billions of installs. Getting much harder to release major features without compatibility issues
 - Can innovate much faster with .NET Core because of its side-by-side nature
- We will continue to update
 - Many major product lines within Microsoft depend on .NET Framework
 - We will continue to update .NET Framework for years to come. *High-compat features only*.
 - Things like... new security protocols, bug fixes, Windows features, etc.
- No changes to support policy
 - Support for 10 years (5 mainstream+5 custom) per Windows support policy for each release
 - .NET Framework will remain a Windows component and service policy is the same as Windows
- Recommend new development on .NET Core

The Bottom Line

Don't Panic!

You don't have to move!

New development

.NET Core is a good choice

Existing code

 Costs and benefits to migrating

Leverage Guidance and Tools



Docs / .NET / .NET Guide

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Architecture Guidance

Open-source Library Guidance

Choosing between .NET Core and .NET Framework for server apps

> What is "managed code"?

Common Language Runtime (CLR)

- > Language Independence
- > Framework Libraries

NET Class libraries

> Analyzers

Handling and throwing exceptions

.NET Assembly File Format

Garbage Collection

Generic types

Delegates and lambdas

LINQ

Common Type System & Common Language Specification

> Parallel Processing, Concurrency, and Async

Native interoperability

Collections and Data Structures

Numerics in .NET

Choosing between .NET Core and .NET Framework for server apps

☐ 06/19/2018 • ⊙ 6 minutes to read • Contributors 🕬 👰 🏶 🚳 💵 all

There are two supported implementations for building server-side applications with .NET: .NET Framework and .NET Core. Both share many of the same components and you can share code across the two. However, there are fundamental differences between the two and your choice depends on what you want to accomplish. This article provides guidance on when to use each.

Use .NET Core for your server application when:

- · You have cross-platform needs.
- You are targeting microservices.
- · You are using Docker containers.
- You need high-performance and scalable systems.
- You need side-by-side .NET versions per application.

Use .NET Framework for your server application when:

- Your app currently uses .NET Framework (recommendation is to extend instead of migrating).
- Your app uses third-party .NET libraries or NuGet packages not available for .NET Core.
- Your app uses .NET technologies that aren't available for .NET Core.
- Your app uses a platform that doesn't support .NET Core.

When to choose .NET Core

In this article

When to choose .NET Core

When to choose .NET Framework

See also

https://aka.ms/choose-netcore-or-framework

Issues and downloads / 2017 / Connect(); 2017 / .NET - Introducing the Windows Compatibility Pack for .NET Core

CONNECT(); 2017

.NET - Introducing the Windows Compatibility Pack for .NET Core

By Immo Landwerth | Connect(); 2017

The Microsoft .NET Framework is still the best choice for certain styles of apps, especially for desktop apps and Web apps that use ASP.NET Web Forms. But if you need highly scalable Web apps, create self-contained deployments using Docker, or if you need to run on Linux, then you want to consider porting to .NET Core. But bringing existing code to .NET Core can be a challenge. In this article, I'll explain how you can use the new Windows Compatibility Pack for .NET Core. It provides access to APIs that were previously available only for .NET Framework (for example, System.Drawing, System.DirectoryServices, ODBC, WMI and many more). Because this includes both cross-platform and Windows-only technologies, it's critical to understand early if you're using APIs that might interfere with your cross-platform goals. I'll address this by showcasing the new API analyzer, which gives you live feedback as you're editing code.

https://msdn.microsoft.com/en-us/magazine/mt814807.aspx

Docs / .NET / .NET Core Guide

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Filter by title

- > Migration
- > Application Deployment
- > Docker
- > Unit Testing
- > Versioning

Runtime IDentifier catalog

- .NET Core SDK Overview
- > .NET Core CLI Tools
- > .NET Core Additional Tools

Porting from .NET Framework

Organizing projects for .NET Core

Analyzing third-party dependencies

Porting libraries

Using the Windows Compatibility Pack

- > Build .NET Core from source VS 2015/project.json docs
- > .NET Framework Guide
- > C# Guide
- > F# Guide

Porting to .NET Core from .NET Framework

If you've got code running on the .NET Framework, you may be interested in running your code on .NET Core 1.0. This article covers an overview of the porting process and a list of the tools you may find helpful when porting to .NET Core.

Overview of the Porting Process

The recommended process for porting follows the following series of steps. Each of these parts of the process are covered in more detail in further articles.

1. Identify and account for your third-party dependencies.

This will involve understanding what your third-party dependencies are, how you depend on them, how to see if they also run on .NET Core, and steps you can take if they don't.

2. Retarget all projects you wish to port to target .NET Framework 4.6.2.

This ensures that you can use API alternatives for .NET Framework-specific targets in the cases where .NET Core can't support a particular API.

3. Use the .NET Portability Analyzer to analyze your assemblies and develop a plan to port based on its results.

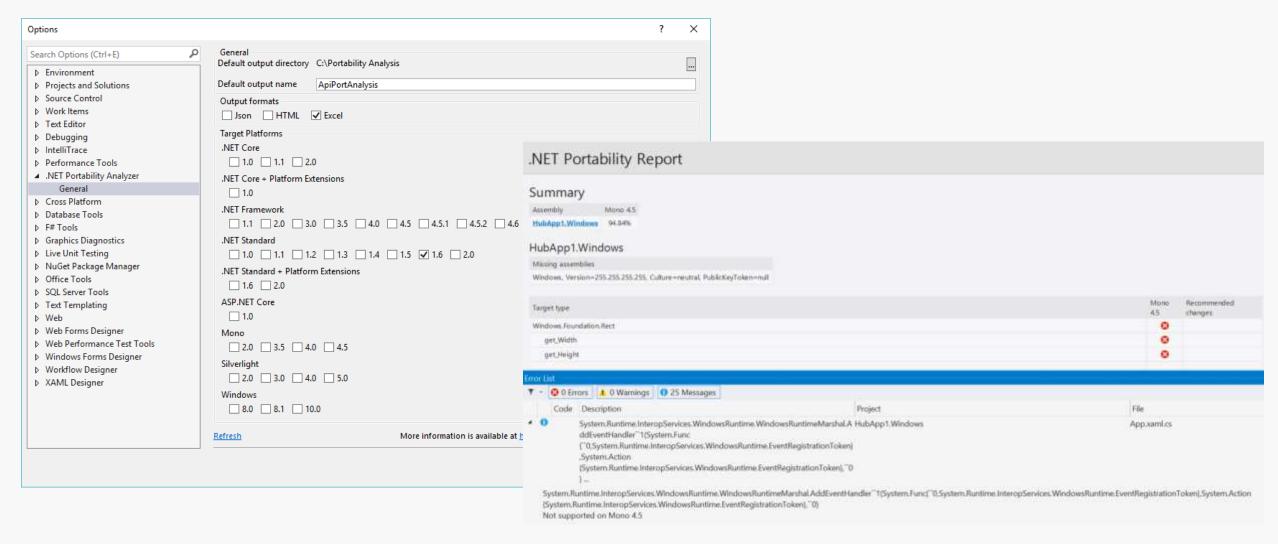
In this article

Overview of the Porting Process

Tools to help

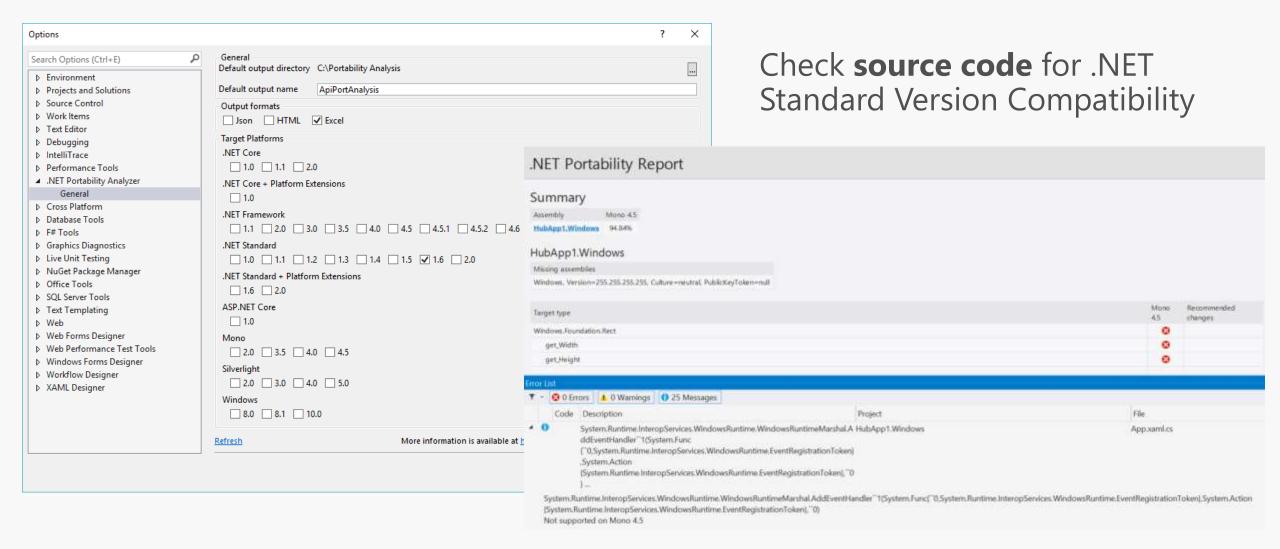
Next steps

Tool: .NET Portability Analyzer



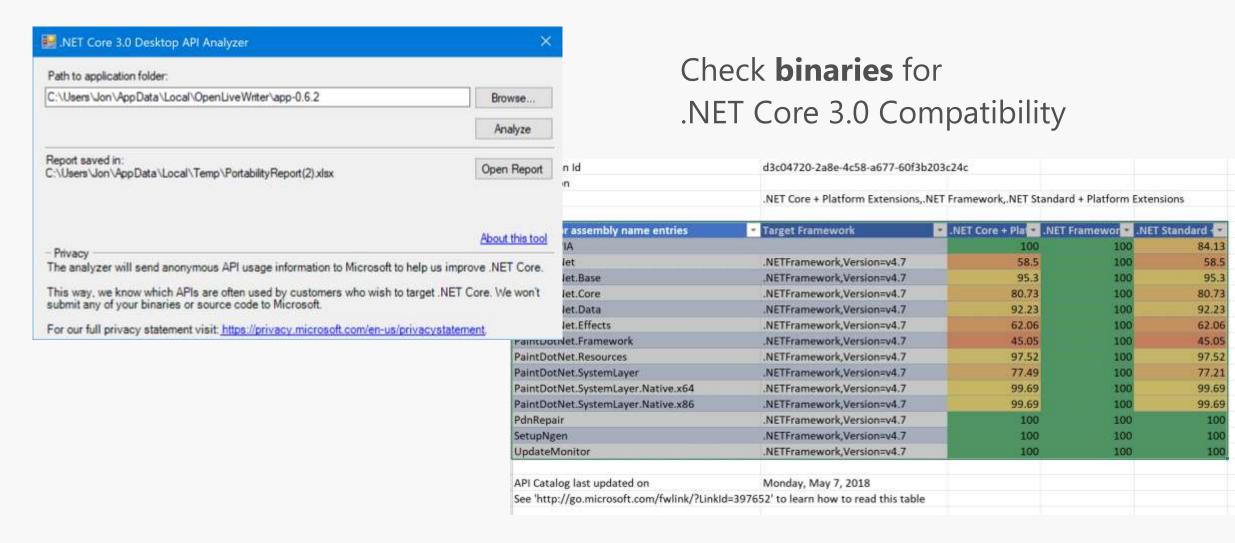
https://docs.microsoft.com/en-us/dotnet/standard/analyzers/portability-analyzer

Tool: .NET Portability Analyzer



https://docs.microsoft.com/en-us/dotnet/standard/analyzers/portability-analyzer

Tool: .NET Core 3.0 Desktop API Analyzer



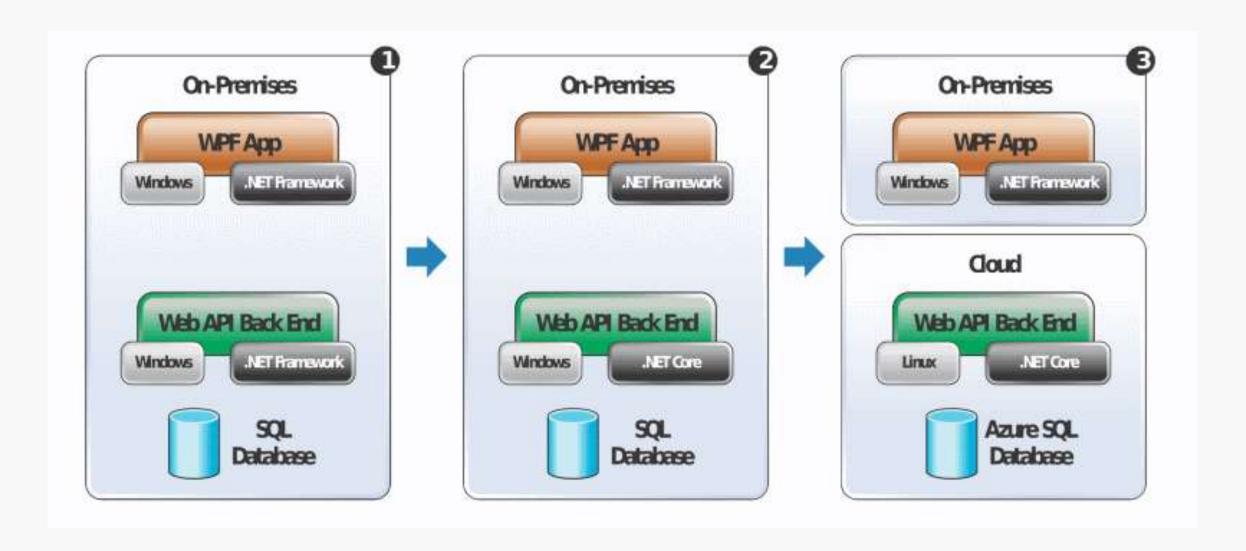
https://blogs.msdn.microsoft.com/dotnet/are-your-windows-forms-and-wpf-applications-ready-for-net-core-3-0/

Strategy: Divide and Conquor

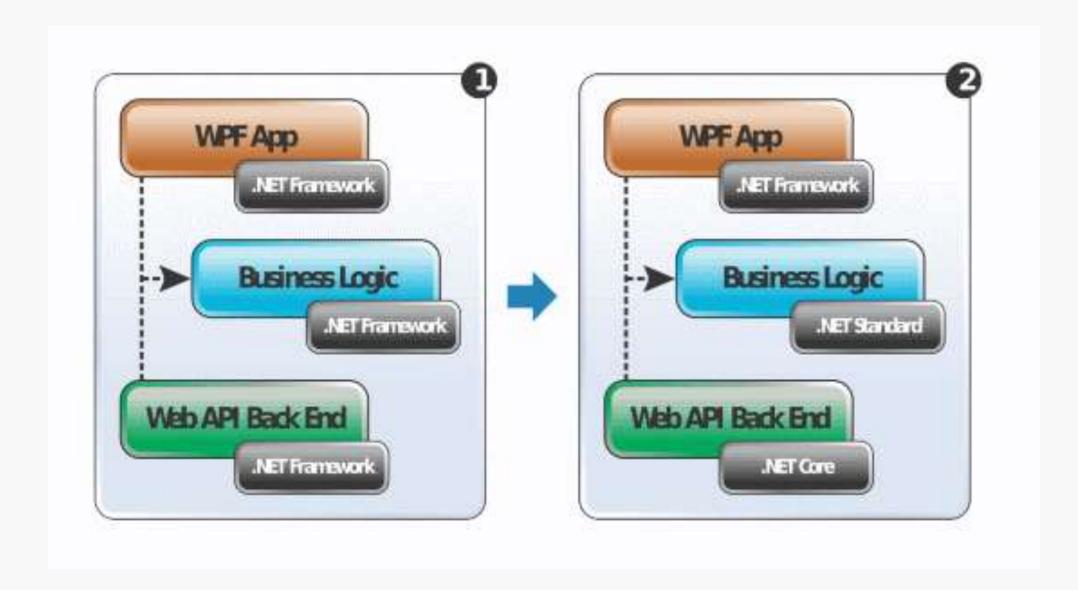
What Goes Where

- Desktop Apps -> .NET Core 3
- Business Logic -> .NET Standard
- Back End APIs -> .NET Core 3
- Front End Web Apps -> Well, this is tougher...

Migrating a Typical .NET App Partially to the Cloud



Handling Shared Code When Targeting Multiple .NET Implementations



Desktop



What to expect in porting desktop apps to Core

- Update project files to target .NET Core 3 and recompile.
- Dependencies will not need to retarget and recompile. There will be additional benefits if you update dependencies.

Business Logic & NET Standard

What is .NET Standard?

Xamarin

- .NET Standard is a specification
- A set of APIs all .NET platforms have to implement

.NET Standard ~ HTML specification

.NET Core ~ Browsers .NET Framework

\$ dotnet new classlib -o My.Class.Library

.NET Standard in context

.NET FRAMEWORK .NET CORE **XAMARIN** .NET Standard

What's in .NET Standard?

Microsoft.Win32.SafeHandles

System

System.CodeDom.Compiler

System.Collections

System.Collections.Concurrent

System.Collections.Generic

System.Collections.ObjectModel

System.Collections.Specialized

System.ComponentModel

System.ComponentModel Deci-

System

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System.Diagnostics.Tracing

System.Drawing

System.Dynamic

System.Globalization

System.IO

System.IO.Compression

System.IO.IsolatedStorage

System.IO.MemoryMappedFiles

System.IO.Pipes

System.Ling

System.Linq.Expressions

System.Net

System.Net.Cache

System.Net.Http

System.Net.Http.Headers

System Not Mail

System.Runtime.Serialization.Formatters.Binary

System.Runtime.Serialization.Json

System.Runtime.Versioning

System.Security

System. Security. Authentication

System.Security.Authentication.ExtendedProtection

System.Security.Claims

tificates

All the foundational APIs ~37k APIs in .NET Standard 2.0

Josephinesources

System.Runtime

System.Runtime.CompilerServices

System.Runtime.ConstrainedExecution

System.Runtime.ExceptionServices

System.Runtime.InteropServices

System.Runtime.InteropServices.ComTypes

System.Runtime.Serialization

System.Runtime.Serialization.Formatters

system. Transactions

System.Windows.Input

System.Xml

System.Xml.Ling

System.Xml.Resolvers

System.Xml.Schema

System.Xml.Serialization

System.Xml.XPath

System.Xml.Xsl

Versions of .NET Standard

| .NET Standard | 1.0 | 1.1 | 1.2 | 1.3 | 1.4 | 1.5 | 1.6 | 2.0 |
|-----------------------------|-----|-----|-------|-----|-------|-------|-------|-------|
| .NET Core | 1.0 | 1.0 | 1.0 | 1.0 | 1.0 | 1.0 | 1.0 | 2.0 |
| .NET Framework ¹ | 4.5 | 4.5 | 4.5.1 | 4.6 | 4.6.1 | 4.6.1 | 4.6.1 | 4.6.1 |
| Mono | 4.6 | 4.6 | 4.6 | 4.6 | 1.6 | | | |

Xamarin.iOS

Don't worry about it. Start with .NET Standard 2.0.

| Start | | | | | ~~~ | 10.0.16299 | 10.0.16299 |
|---------------------------|-----|-----|-----|--|-----|------------|------------|
| | | 8.0 | 8.1 | | | | |
| Windows Phone | 8.1 | 8.1 | 8.1 | | | | |
| Windows Phone Silverlight | 8.0 | | | | | | |

.NET Standard is also Open Source!

- Anybody can propose API additions
- The review board approves the API
 - Has representatives from the .NET Foundation, Microsoft, Xamarin/Mono, & Unity
- Acceptance requires
 - A stable implementation that is shipped in at least one .NET implementation
 - Sponsorship from a board member
- Next version is planned here:
 - https://github.com/dotnet/standard/tree/master/docs/planning/netstandard-2.1

Using platform-specific APIs from .NET Standard

Windows Compatibility Pack

- Microsoft. Windows. Compatibility (NuGet package)
 - Can be referenced from .NET Core as well as from .NET Standard
 - Has ~21k APIs (Windows-only as well as cross-platform)

Contents

ACLs Drawing Ports

Code Pages EventLog Registry

CodeDom MEF v1 Runtime Caching

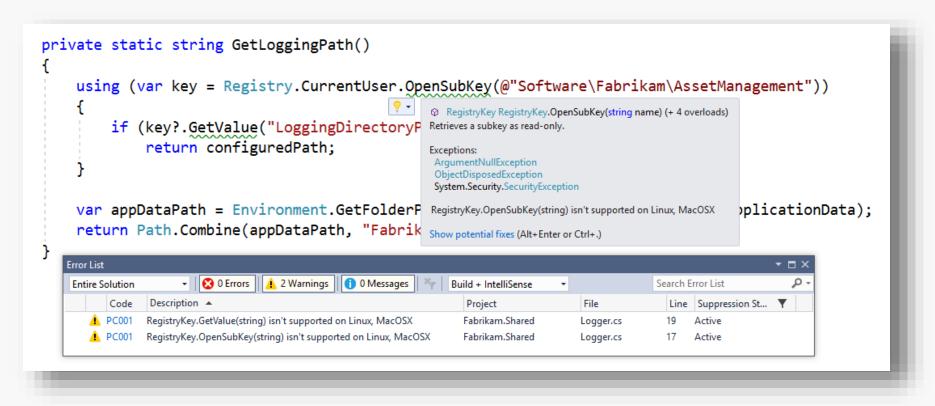
Configuration Odbc WCF

Crypto Perf Counters Windows Services

DirectoryServices Permissions ...

Detecting usage of unsupported APIs

- Use API Analyzer!
 - https://aka.ms/apianalyzer
 - Roslyn analyzer that flags usages of APIs that don't work across all platforms



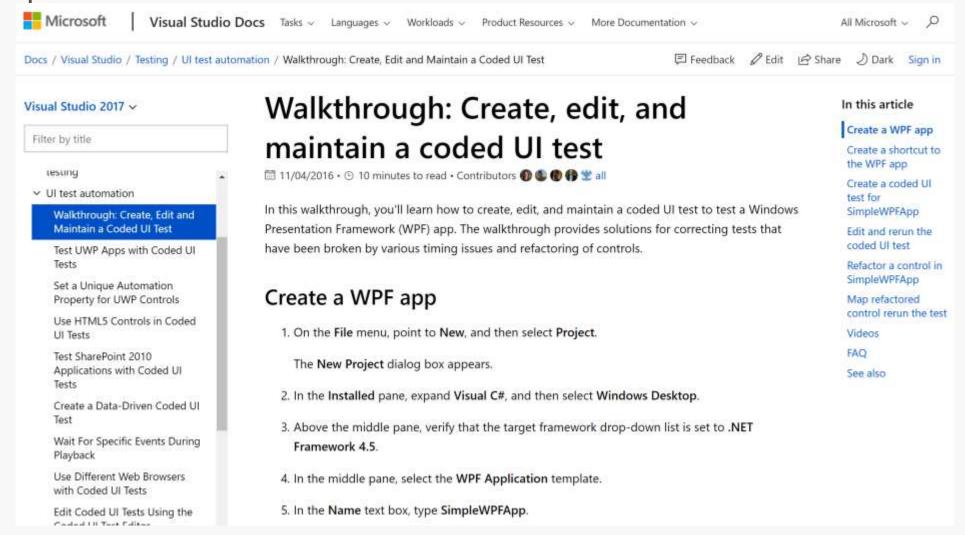
Testing



More than Unit Tests

- Unit Tests
- Integration Tests
- UI Automation Testing
- Web Automation Testing

Example: WPF Coded UI Test



https://docs.microsoft.com/en-us/visualstudio/test/walkthrough-creating-editing-and-maintaining-a-coded-ui-test

Example: Create a Coded UI Test using Selenium



PartsUnlimited example e-commerce website

Welcome

DevOps Practices and Principles

PartsUnlimited Setup with Visual Studio

PartsUnlimited Manual Deployment to Azure App Services with Visual Studio and ARM Templates

CI and CD with VSTS - Quickstart

Infrastructure as Code

Azure Automation Runbook Deployments

Azure Automation with DSC

Deploy and Configure Azure Resources with ARM Templates

Configure CD of Azure SOL database

Create a Coded UI Test using Selenium in Visual Studio

If you performed the previous lab, you will have used a screen recorder to create a coded UI test. While screen recorders are convenient, they often do not provide the level of control needed for more sophisticated testing.

In this lab, you will learn to create a coded UI test based on Selenium. The Selenium automation tools speak a language known as Selenese. Rather than issuing Selenese directly to the different types of browsers, web drivers are used to perform the translation. In this lab, you will install the Chrome, IE, and Firefox drivers, then automate the code from within the C# language in Visual Studio.

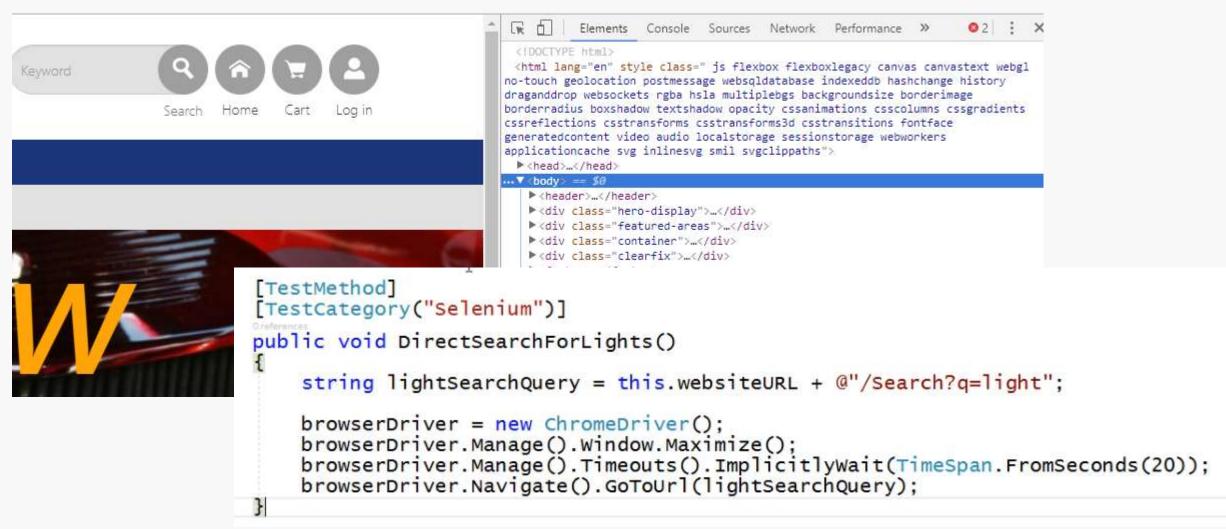
Note that there is a Selenium IDE that can be used for recording web actions but using it is not currently recommended. It only works with older insecure versions of FireFox (up to version 5.4). In this lab, we will use the drivers and classes directly from code.

For the purposes of the lab, we will use the PartsUnlimited web application hosted on Azure to run this lab.

There have been reports that the keyword search on the home page is intermittently performing poorly. We will investigate how the keyword search on the home page performs, both by entering values into the box and clicking the search icon, and by directly referencing the search term a URL.

https://microsoft.github.io/PartsUnlimited/testing/200.5x-Testing-SeleniumCodedUITestinVS.html

Example: Create a Coded UI Test using Selenium



Web Front Ends

010101010110101001001001



Case Studies: ASP.NET Web Forms Examples

Contoso Univerity

Rewrite

Wingtip Toys

Refactor and Migrate to Razor Pages

Case Studies: Large ASP.NET Web Forms Product

- Update your Web Forms applications to use Model Binding as much as possible, which will provide you with a cleaner architecture for shared models, services, dependency injection, and unit tests
- Refactor Web Forms to MVC where possible, as the MVC model is much easier to migrate to ASP.NET Core
- Build new development in ASP.NET Core using cookie sharing and shared services to interoperate
- Continually build and update a roadmap as you go, focused on business value (e.g. ability to migrate services to Docker, improved performance for key services)

Case Studies: Large ASP.NET Web Forms Product

So in all honesty I'd move authentication out to a subsystem all on its own using Identity Server. Then you can use OpenID in the WebForms app and ODIC in the ASP.NET Core app (and if you ever head down that route, mobile apps too). That decoupling means you don't need cookie sharing, which is a limited solution at best.

Case Study: ASP.NET Web Forms Component-based System



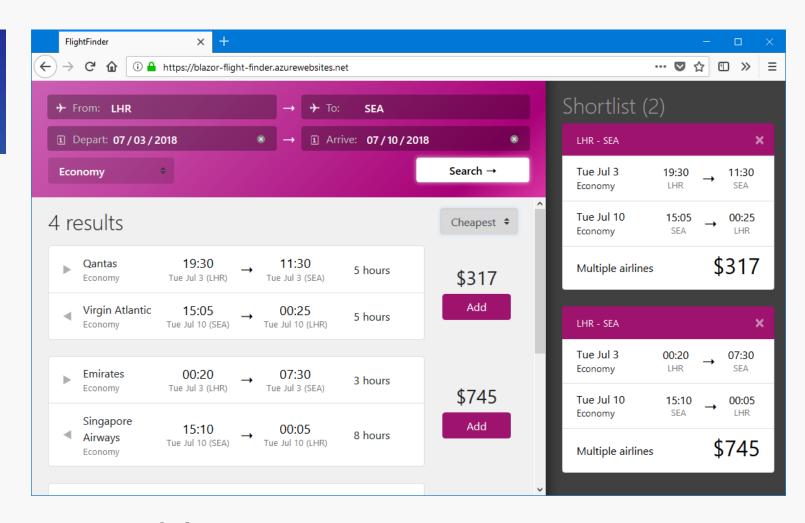
```
@viewModel DotvvmDemo.CalculatorViewModel, Dotvvm
>
   Enter the first number:
   <dot:TextBox Text="{value: Number1}" />
>
   Enter the second number:
   <dot:TextBox Text="{value: Number2}" />
>
   <dot:Button Text="Calculate" Click="{command: Calculate()}" />
>
   The result is: {{value: Result}}
```

https://www.dotvvm.com/

Case Study: ASP.NET Web Forms Component-based System

Blazor

Full-stack web development with C# and WebAssembly



https://www.blazor.net/

Summary

What We Covered

- Make an informed decision if and what to move
- Use the guidance and tools
- Use tests to handle a phased migration
- Divide and conquer
 - Business Logic -> .NET Standard
 - Windows Apps -> .NET Core 3.0
 - Web Apps -> API / Razor Pages



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