

Denzel Balbosa

Detail-oriented and motivated Software Engineer with an Associate's Degree in Computer Science. Proficient in Java with experience in Python and C#. Hands-on experience in software development program, backend APIs, and quality assurance testing. Passionate about problem-solving, clean code, and collaborative development. Seeking an entry-level software engineering role to apply and expand my skills in a professional environment. Open to relocation for the right opportunity.

Contact Information

Email

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Address

429 First ST N, Nampa, Idaho, USA

Phone

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Nationality

Filipino | U.S. Citizen

Social links, website

Github: www.github.com/Dwynne74 |
Linkedin: www.linkedin.com/in/denzel-balbosa

Skills

Programming Languages: Java (Primary), Python (PCEP Certified), C# (Basic)

Software Development: OOP, RESTful API Development, Test-Driven Development (TDD), GIT

Databases: SQL, Spring Data JPA

Operating Systems: Windows, macOS

Other Skills: Microsoft Office Suite (Word, Excel, PowerPoint, Outlook), QA Bug Testing, Microcontrollers (Raspberry Pi, Arduino - Basic)

| Experience

Java Software Engineer

Revature Internship Remote

Jan 2025 - Present

- Developed robust backend applications using Java, SQL, and the Spring Framework to support scalable system operations.
- Developed and maintained RESTful APIs, adhering to Test-Driven Development (TDD) best practices for reliable, high-quality code.
- Engineered and refined Java algorithms to efficiently address complex technical problems.
- Collaborated on projects using Git for version control, ensuring seamless integration and team coordination.

Quality Assurance Tester

Lionbridge 5777 N Meeker Boise, ID

Jun 2022 - Jan 2024

- Game Testing: Played and thoroughly tested assigned games to identify and report any bugs, ensuring a smooth and enjoyable player experience.
- Test Case Management: Utilized provided test tools to update, manage, and report test cases, contributing to the overall quality assurance process.
- Algorithm and Functionality Analysis: Gained a deep understanding of the game's algorithm and functionality, enabling informed feedback and suggestions for game improvements.
- Collaboration and Communication: Shared newly acquired insights and information with managers, team members, and game developers, fostering collaboration and enhancing the development process.

| Education

A.S Computer Science

College of Western Idaho 5500 E Opportunity Dr Nampa, ID

Jan 2021 - May 2024

| Projects

Social Media Blog API

- Designed and developed a backend API for user and message management.
- Implemented user authentication, message creation, retrieval, updating, and deletion.
- Technologies: Java, Javalin, JDBC, SQL

Spring Social Media Blog API

- Built an enhanced version of the Social Media Blog API using Spring Boot.
- Leveraged Spring Data JPA and Spring Web to improve backend efficiency.
- Technologies: Java, Spring Boot, Spring Data, Spring Framework