

Dylan Buchanan



Contact

Tamworth, UK

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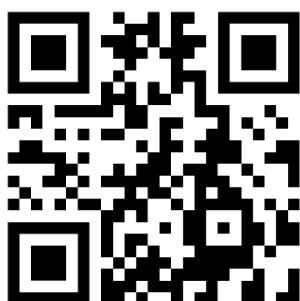
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D.O.B – 24/09/2003

Education

I have recently finished my BSc (Hons) Games Development at Staffordshire University. I have been developing games academically for five years and over six as a hobbyist! This follows a distinction for my HNC and Level 3 Extended Diploma in Creative Media (Games Development) from South Staffordshire College.

Portfolio



<https://dy1bert.dev>

Attributes

Creative, Team Player, Leader, Committed, Intelligent, Reliable, Confident, Positive, Diligent, Enthusiastic, Mature.

About Me

I am a 21-year-old games development graduate who is always looking for a challenge. I am proudly a part of a fostering family that helps improve and enrich the lives of a range of young children. I have a greatly logical mindset and am always eager to learn whilst always maintaining a sense of humour which is something I strongly believe in.

Relevant Experience

11/24 – Current

Games Design/Development Tutor • Software Academy

I teach NCFE-accredited Unreal Engine courses to ten classes of children aged between 8 and 14. I plan tailor-made lessons for each group and provide bespoke support every week for them to create two full games over an academic year. I am responsible for the progress of each child in my cohort by providing frequent assessments and reports whilst honing my skills in the foundations of games development as I teach.

2014 - Current

Foster Family Support Person • FCA

In the decade my family have been fostering, it has been my responsibility to support other birth children and foster children alike by organising and attending various events, earning “carer of the year” at the Tamworth Round Table in 2019.

03/23 – 11/24

Customer Service Supervisor • B&M

In my nearly two years with B&M, my confidence, time-management, and leadership skills greatly improved, resulting in a near-immediate promotion. I was responsible for the checkout team of 12 people on and off shift as well as the branch’s cash flow and customer satisfaction.

Key Skills

Languages:

C++
C#

Frameworks:

Unreal Engine
Unity

Other Tools:

Git
Jira
Blender