

Tutorial - Hit wizard with basic attack spell

AW basic attack spell - shoot straight forward, can spam

Elemental Wizards Basic spell - shoots at AW's position

Top down view for battles

Fire

Cutscene - "AW travels forth from the forest and sees a volcano looming in the distance"

Puzzle - Navigate through the volcanic maze in order to reach the FireWizard

FW - Basic spell + Spray in cone (like flame thrower)

Water

Cutscene - "From the fiery depths of hell to a watery temple"

Puzzle - Travel through a water stream, have to dodge stuff



WW - Basic spell + Long linear continuous spells (like a snake/water-hose)

Grand Master

Cutscene - "Finally, AW has defeated all Elemental Wizards in the lands of Runeterra, and now he can challenge his old master"

No puzzle.

GM - Basic spell, Cone Spray, Linear, Lightning Dodge, Earth Wall, + ???

Lightning

Cutscene - "From the depths to the skys, AW travels"

Puzzle - Something like super mario, only travelling up

LW - Basic spell + having to dodge spells that appear at random (like lightning strikes)

Rocky Plains

Cutscene - "Back down to Earth, AW splattered"

Puzzle - like the Water Puzzle, but instead of dodging, have to hop from rock to rock, crossing a canyon

EW - Basic spell + sending out an "earth wall" that the player has to blast through.