

Games Development Project (COMP09097): Team Skills Inventory

Name: Nathanael Omnes

Please rate your abilities in the areas shown below on a scale from 0 to 10, where 0=cannot do at all and 10=completely confident. Please be as honest as you can.

Programming/Scripting

0 1 2 3 4 5 6 7 **8** 9 10

Project Management and Version Control

0 1 2 3 4 5 **6** 7 8 9 10

Concept Art

0 1 **2** 3 4 5 6 7 8 9 10

Level Design

0 1 2 3 4 **5** 6 7 8 9 10

Story and Narrative

0 1 2 3 4 5 **6** 7 8 9 10

Audio Design

0 1 2 3 4 **5** 6 7 8 9 10

Game Setting and Characters

0 1 2 3 4 **5** 6 7 8 9 10

Mechanics and Gameplay

0 1 2 3 4 **6** 7 8 9 10

User Interface, HUD, Game Maps

0 1 2 3 **4** 5 6 7 8 9 10