

Mason::Component

```
classDiagram
    class MasonComponent["Mason::Component"]
    class MasonCollider2D["Mason::Collider2D"]
    class MasonBoxCollider2D["Mason::BoxCollider2D"]
    MasonBoxCollider2D --|> MasonCollider2D
    MasonCollider2D --|> MasonComponent
```

The diagram illustrates a class hierarchy with three classes arranged vertically. At the top is 'Mason::Component', in the middle is 'Mason::Collider2D', and at the bottom is 'Mason::BoxCollider2D'. A blue arrow points from 'Mason::BoxCollider2D' up to 'Mason::Collider2D', and another blue arrow points from 'Mason::Collider2D' up to 'Mason::Component', indicating inheritance.

Mason::Collider2D

Mason::BoxCollider2D