

# DYLAN GRANADO

WEB DEVELOPER

## CONTACT

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## SKILLS

### LANGUAGES & TOOLS

- HTML5, CSS3, JavaScript,  
PHP, SQL, MongoDB, Python  
WordPress, Figma

### FRAMEWORKS & LIBRARIES

- React.js, Bootstrap, Tailwind

### UI/UX Design Principles

- Responsive Design, Designing  
For Accessibility

### OTHER

- Git/Github, Adaptable to new  
frameworks

## LINKS

### Github

<https://github.com/DylBDevvin>

### Portfolio

<https://dylbdevvin.github.io/DylBDevvinPortfolio/>

## ABOUT ME

I'm a front-end developer passionate about crafting sleek, accessible, and visually striking websites. I'm especially drawn to clean, immersive interfaces that feel intuitive, like the kind you'd find in top-tier designs from companies like Apple. I enjoy translating that inspiration into projects that balance creativity, usability, and performance. Whether I'm building something simple or interactive, I aim to create experiences that are not just functional, but delightful to use.

## WORK EXPERIENCE

### Law School AI

JANUARY 2024 - JUNE 2024

#### Web Developer Internship

- Collaborated cross-functionally to design and implement clean, responsive user interfaces focused on accessibility and modern UI/UX principles. Leveraged ChatGPT APIs via .NET integration to create dynamic, interactive front-end features and improve user engagement through intelligent automation

### Velatropa24Ventures

AUGUST 2025 - PRESENT

#### Web Developer/Designer

- Currently designing and developing responsive web applications—creating UI/UX in Figma and building them with React.js and Tailwind CSS to deliver scalable, accessible, and engaging user experiences. I collaborate with teams to align design and functionality, ensuring products that are both innovative and user-friendly.

## EDUCATION

### Rutgers University - Camden

#### Bachelor of Arts: Computer Science

2021-2025

#### Bachelor of Arts: Digital Studies

2023-2025

GPA: 3.7 / 4.0, Cum Laude

## PROJECTS *(More in portfolio)*

### Pixel Art Grass Generator *(HTML, CSS, JavaScript)*

Built a procedural pixel art grass generator with customizable color, pattern, and density options. This streamlines asset creation and saves indie developers time, keeping them coming back.

### Easy Chord Progression Player *(React.js, HTML, CSS, Tone.js)*

Built a web app that lets users generate and play customizable chord progressions in real time using React and the Tone.js audio library, enabling interactive music creation directly in the browser.