

DYLAN GRANADO

WEB DEVELOPER

CONTACT

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SKILLS

LANGUAGES & TOOLS

- HTML5, CSS3, JavaScript,
- PHP, SQL, MongoDB, Python
- WordPress, Figma

FRAMEWORKS & LIBRARIES

- React.js, Bootstrap, Tailwind

UI/UX Design Principles

- Responsive Design, Designing
For Accessibility

OTHER

- Git/Github, Adaptable to new
frameworks

LINKS

Github

<https://github.com/DylBDevvin>

Portfolio

[https://dylbdevvin.github.io/
DylBDevvinPortfolio/](https://dylbdevvin.github.io/DylBDevvinPortfolio/)

ABOUT ME

I'm a front-end developer passionate about crafting sleek, accessible, and visually striking websites. I'm especially drawn to clean, immersive interfaces that feel intuitive, like the kind you'd find in top-tier designs from companies like Apple. I enjoy translating that inspiration into projects that balance creativity, usability, and performance. Whether I'm building something simple or interactive, I aim to create experiences that are not just functional, but delightful to use.

WORK EXPERIENCE

Law School AI

JANUARY 2024 - JUNE 2024

Web Developer Internship

- Collaborated cross-functionally to design and implement clean, responsive user interfaces focused on accessibility and modern UI/UX principles. Leveraged ChatGPT APIs via .NET integration to create dynamic, interactive front-end features and improve user engagement through intelligent automation

Velatropa24Ventures

AUGUST 2025 - PRESENT

Web Developer/Designer

- Currently designing and developing responsive web applications—creating UI/UX in Figma and building them with React.js and Tailwind CSS to deliver scalable, accessible, and engaging user experiences. I collaborate with teams to align design and functionality, ensuring products that are both innovative and user-friendly.

EDUCATION

Rutgers University - Camden

Bachelor of Arts: Computer Science

[2021-2025](#)

Bachelor of Arts: Digital Studies

[2023-2025](#)

GPA: 3.7 / 4.0, Cum Laude

PROJECTS *(More in portfolio)*

Pixel Art Grass Generator (HTML, CSS, JavaScript)

Built a procedural pixel art grass generator with customizable color, pattern, and density options. This streamlines asset creation and saves indie developers time, keeping them coming back.

Easy Chord Progression Player (React.js, HTML, CSS, Tone.js)

Built a web app that lets users generate and play customizable chord progressions in real time using React and the Tone.js audio library, enabling interactive music creation directly in the browser.