

## Android Messaging SDK - Version 1.2.2

### Release notes

Real time masking and client only masking.

New configurable keys:

- ❖ `<bool name="enable_client_only_masking">` - Defines whether to enable or disable client side only masking. False by default.
- ❖ `<bool name="enable_real_time_masking">` - Defines whether to enable or disable real time masking. False by default.
- ❖ `<string name="client_only_masking_regex">` - Defines the java regex for client side only masking. By default does not contain any value
- ❖ `<string name="real_time_masking_regex">` - Defines the java regex for real time masking. By default does not contain any value

Also, adding system message after every masked message, notifying the user that a masked message was sent. Adding strings of the system text message:

- ❖ **lp\_system\_message\_real\_time\_masked** - Text of system message, added after detecting a real time masked message (if this feature is enabled).  
Default value- "Your personal data has been masked to protect your security and cannot be read by the agent."
- ❖ **lp\_system\_message\_client\_only\_masked** - Text of system message, added after detecting a client only masked message (if this feature is enabled).  
Default value- "Your personal data has been masked to protect your security but can be read by the agent."