

# Fifa 19\_Overview Analysis

Dylan Brussier

2020-11-23

## Contents

<b>1</b>	<b>Introduction</b>	<b>1</b>
<b>2</b>	<b>Data Wrangling</b>	<b>4</b>
<b>3</b>	<b>General Overview Analysis</b>	<b>9</b>
3.1	Correlation . . . . .	9
3.2	Overall Ratings . . . . .	11
3.3	Age Distribution . . . . .	12
3.4	Ages vs Overall Rating . . . . .	13
<b>4</b>	<b>Potential Analysis</b>	<b>14</b>
4.1	Young Player Analysis . . . . .	14
4.2	When Potential end? . . . . .	15
<b>5</b>	<b>Position Analysis</b>	<b>16</b>
5.1	Position Bar Plot . . . . .	16
5.2	Overall Distribution for each group of position . . . . .	18
5.3	Age distribution for each group of position . . . . .	19
5.4	Age vs Overall for each group of positions . . . . .	20
5.5	Positions vs skills . . . . .	21
<b>6</b>	<b>Valuation and skills Analysis</b>	<b>22</b>
6.1	Player Valuations . . . . .	22
6.2	Overall Valuations . . . . .	24
6.3	Age vs Valuations . . . . .	25
6.4	Position vs Valuations . . . . .	27
<b>7</b>	<b>Team Analysis</b>	<b>29</b>
7.1	Team Overall Talent . . . . .	29
7.2	Team Wage Bills and Value . . . . .	31
7.3	Teams Age . . . . .	32
<b>8</b>	<b>K-means clustering</b>	<b>33</b>
8.1	Prepare the data . . . . .	33
8.2	Train the model . . . . .	34

## 1 Introduction

I use an existing database available on kaggle to train myself and play with the different functions and arguments to see what they are doing.

We will see in this report:

- an exploratory Data Analysis
- an overall rating vs age, overall rating vs position
- a teams analysis
- a k-means clustering to try to find “bargains”; ie if there is someone with the same skills/potential, can they be found for a bargain?
- a regression or tree analysis by position to find a pattern with player > 80 overall rating (coming soon)

Data :

Variables	Description	Type of Data	Level of Measurement
<b>X</b>	row number		
<b>ID</b>	unique id for every player	Categorical	Nominal
<b>Name</b>	name	Categorical	
<b>Age</b>	age	Numerical Discrete	Ratio
<b>Photo</b>	url to the player's photo		
<b>Nationality</b>	nationality	Categorical	Nominal
<b>Flag</b>	url to players's country flag		
<b>Overall</b>	overall rating	Numerical Continuous	Ratio
<b>Potential</b>	potential rating	Numerical Continuous	Ratio
<b>Club</b>	current club	Categorical	Nominal
<b>Club.Logo</b>	url to club logo		
<b>Value</b>	current market value	Numerical Continuous	Ratio
<b>Wage</b>	current wage	Numerical Continuous	Ratio
<b>Special</b>			
<b>Preferred Foot</b>	left/right	Categorical	Nominal
<b>International</b>	rating on scale of 5	Categorical	Ordinal
<b>Reputation</b>			
<b>Weak.Foot</b>	rating on scale of 5	Categorical	Ordinal
<b>Skill.Moves</b>	rating on scale of 5	Categorical	Ordinal
<b>Work.Rate</b>	attack work rate (High or Low) / defence work rate (High or Low)	Categorical	Nominal
<b>Body.Type</b>	body type of player	Categorical	Nominal
<b>Real.Face</b>	Yes / No	Categorical	Nominal
<b>Position</b>	position on the pitch *	Categorical	Nominal
<b>Jersey.Number</b>	jersey number	Numerical Discrete	Ratio
<b>Joined</b>	joined date	Categorical	Nominal
<b>Loaned From</b>	club name if applicable	Categorical	Nominal
<b>Contract.Valid.Until</b>	contract end date	Categorical	Nominal
<b>Height</b>	height of the player	Numerical Continuous	Ratio
<b>Weight</b>	weight of the player	Numerical Continuous	Ratio
<b>LS</b>	rating on scale of 100	Numerical Discrete	Ratio
<b>ST</b>	rating on scale of 100	Numerical Discrete	Ratio
<b>RS</b>	rating on scale of 100	Numerical Discrete	Ratio
<b>LW</b>	rating on scale of 100	Numerical Discrete	Ratio
<b>LF</b>	rating on scale of 100	Numerical Discrete	Ratio
<b>CF</b>	rating on scale of 100	Numerical Discrete	Ratio
<b>RF</b>	rating on scale of 100	Numerical Discrete	Ratio
<b>RW</b>	rating on scale of 100	Numerical Discrete	Ratio
<b>LAM</b>	rating on scale of 100	Numerical Discrete	Ratio
<b>CAM</b>	rating on scale of 100	Numerical Discrete	Ratio

Variables	Description	Type of Data	Level of Measurement
<b>RAM</b>	rating on scale of 100	Numerical Discrete	Ratio
<b>LM</b>	rating on scale of 100	Numerical Discrete	Ratio
<b>LCM</b>	rating on scale of 100	Numerical Discrete	Ratio
<b>CM</b>	rating on scale of 100	Numerical Discrete	Ratio
<b>RCM</b>	rating on scale of 100	Numerical Discrete	Ratio
<b>RM</b>	rating on scale of 100	Numerical Discrete	Ratio
<b>LWB</b>	rating on scale of 100	Numerical Discrete	Ratio
<b>LDM</b>	rating on scale of 100	Numerical Discrete	Ratio
<b>CDM</b>	rating on scale of 100	Numerical Discrete	Ratio
<b>RDM</b>	rating on scale of 100	Numerical Discrete	Ratio
<b>RWB</b>	rating on scale of 100	Numerical Discrete	Ratio
<b>LB</b>	rating on scale of 100	Numerical Discrete	Ratio
<b>LCB</b>	rating on scale of 100	Numerical Discrete	Ratio
<b>CB</b>	rating on scale of 100	Numerical Discrete	Ratio
<b>RCB</b>	rating on scale of 100	Numerical Discrete	Ratio
<b>RB</b>	rating on scale of 100	Numerical Discrete	Ratio
<b>Crossing</b>	rating on scale of 100	Numerical Discrete	Ratio
<b>Finishing</b>	rating on scale of 100	Numerical Discrete	Ratio
<b>HeadingAccuracy</b>	rating on scale of 100	Numerical Discrete	Ratio
<b>ShortPassing</b>	rating on scale of 100	Numerical Discrete	Ratio
<b>Volleys</b>	rating on scale of 100	Numerical Discrete	Ratio
<b>Dribbling</b>	rating on scale of 100	Numerical Discrete	Ratio
<b>Curve</b>	rating on scale of 100	Numerical Discrete	Ratio
<b>FKAccuracy</b>	rating on scale of 100	Numerical Discrete	Ratio
<b>LongPassing</b>	rating on scale of 100	Numerical Discrete	Ratio
<b>BallControl</b>	rating on scale of 100	Numerical Discrete	Ratio
<b>Acceleration</b>	rating on scale of 100	Numerical Discrete	Ratio
<b>SprintSpeed</b>	rating on scale of 100	Numerical Discrete	Ratio
<b>Agility</b>	rating on scale of 100	Numerical Discrete	Ratio
<b>Reactions</b>	rating on scale of 100	Numerical Discrete	Ratio
<b>Balance</b>	rating on scale of 100	Numerical Discrete	Ratio
<b>ShotPower</b>	rating on scale of 100	Numerical Discrete	Ratio
<b>Jumping</b>	rating on scale of 100	Numerical Discrete	Ratio
<b>Stamina</b>	rating on scale of 100	Numerical Discrete	Ratio
<b>Strength</b>	rating on scale of 100	Numerical Discrete	Ratio
<b>LongShots</b>	rating on scale of 100	Numerical Discrete	Ratio
<b>Aggression</b>	rating on scale of 100	Numerical Discrete	Ratio
<b>Interceptions</b>	rating on scale of 100	Numerical Discrete	Ratio
<b>Positioning</b>	rating on scale of 100	Numerical Discrete	Ratio
<b>Vision</b>	rating on scale of 100	Numerical Discrete	Ratio
<b>Penalties</b>	rating on scale of 100	Numerical Discrete	Ratio
<b>Composure</b>	rating on scale of 100	Numerical Discrete	Ratio
<b>Marking</b>	rating on scale of 100	Numerical Discrete	Ratio
<b>StandingTackle</b>	rating on scale of 100	Numerical Discrete	Ratio
<b>SlidingTackle</b>	rating on scale of 100	Numerical Discrete	Ratio
<b>GKDiving</b>	rating on scale of 100	Numerical Discrete	Ratio
<b>GKHandling</b>	rating on scale of 100	Numerical Discrete	Ratio
<b>GKKicking</b>	rating on scale of 100	Numerical Discrete	Ratio
<b>GKPositioning</b>	rating on scale of 100	Numerical Discrete	Ratio
<b>GKReflexes</b>	rating on scale of 100	Numerical Discrete	Ratio
<b>Release.Clause</b>	release clause value	Numerical Continuous	Ratio

- more details about positions : SOCCER POSITIONS & ABBREVIATIONS

## 2 Data Wrangling

```
## [1] "Structure of our data"
```

```
## 'data.frame':   18207 obs. of  89 variables:
## $ X                : int  0 1 2 3 4 5 6 7 8 9 ...
## $ ID                : int 158023 20801 190871 193080 192985 183277 177003 176580 155862 2003
## $ Name              : chr  "L. Messi" "Cristiano Ronaldo" "Neymar Jr" "De Gea" ...
## $ Age               : int  31 33 26 27 27 27 32 31 32 25 ...
## $ Photo             : chr  "https://cdn.sofifa.org/players/4/19/158023.png" "https://cdn.sofifa.org/players/4/19/20801.png" ...
## $ Nationality       : chr  "Argentina" "Portugal" "Brazil" "Spain" ...
## $ Flag              : chr  "https://cdn.sofifa.org/flags/52.png" "https://cdn.sofifa.org/flags/52.png" ...
## $ Overall           : int  94 94 92 91 91 91 91 91 90 ...
## $ Potential         : int  94 94 93 93 92 91 91 91 93 ...
## $ Club              : chr  "FC Barcelona" "Juventus" "Paris Saint-Germain" "Manchester United" ...
## $ Club.Logo         : chr  "https://cdn.sofifa.org/teams/2/light/241.png" "https://cdn.sofifa.org/teams/2/light/241.png" ...
## $ Value             : chr  "€110.5M" "€77M" "€118.5M" "€72M" ...
## $ Wage             : chr  "€565K" "€405K" "€290K" "€260K" ...
## $ Special           : int  2202 2228 2143 1471 2281 2142 2280 2346 2201 1331 ...
## $ Preferred.Foot    : chr  "Left" "Right" "Right" "Right" ...
## $ International.Reputation: int  5 5 5 4 4 4 4 5 4 3 ...
## $ Weak.Foot         : int  4 4 5 3 5 4 4 4 3 3 ...
## $ Skill.Moves       : int  4 5 5 1 4 4 4 3 3 1 ...
## $ Work.Rate         : chr  "Medium/ Medium" "High/ Low" "High/ Medium" "Medium/ Medium" ...
## $ Body.Type         : chr  "Messi" "C. Ronaldo" "Neymar" "Lean" ...
## $ Real.Face         : chr  "Yes" "Yes" "Yes" "Yes" ...
## $ Position          : chr  "RF" "ST" "LW" "GK" ...
## $ Jersey.Number     : int  10 7 10 1 7 10 10 9 15 1 ...
## $ Joined            : chr  "Jul 1, 2004" "Jul 10, 2018" "Aug 3, 2017" "Jul 1, 2011" ...
## $ Loaned.From       : chr  "" "" "" "" ...
## $ Contract.Valid.Until : chr  "2021" "2022" "2022" "2020" ...
## $ Height            : chr  "5'7" "6'2" "5'9" "6'4" ...
## $ Weight            : chr  "159lbs" "183lbs" "150lbs" "168lbs" ...
## $ LS                : chr  "88+2" "91+3" "84+3" "" ...
## $ ST                : chr  "88+2" "91+3" "84+3" "" ...
## $ RS                : chr  "88+2" "91+3" "84+3" "" ...
## $ LW                : chr  "92+2" "89+3" "89+3" "" ...
## $ LF                : chr  "93+2" "90+3" "89+3" "" ...
## $ CF                : chr  "93+2" "90+3" "89+3" "" ...
## $ RF                : chr  "93+2" "90+3" "89+3" "" ...
## $ RW                : chr  "92+2" "89+3" "89+3" "" ...
## $ LAM               : chr  "93+2" "88+3" "89+3" "" ...
## $ CAM               : chr  "93+2" "88+3" "89+3" "" ...
## $ RAM               : chr  "93+2" "88+3" "89+3" "" ...
## $ LM                : chr  "91+2" "88+3" "88+3" "" ...
## $ LCM               : chr  "84+2" "81+3" "81+3" "" ...
## $ CM                : chr  "84+2" "81+3" "81+3" "" ...
## $ RCM               : chr  "84+2" "81+3" "81+3" "" ...
## $ RM                : chr  "91+2" "88+3" "88+3" "" ...
## $ LWB               : chr  "64+2" "65+3" "65+3" "" ...
## $ LDM               : chr  "61+2" "61+3" "60+3" "" ...
## $ CDM               : chr  "61+2" "61+3" "60+3" "" ...
```

```

## $ RDM : chr "61+2" "61+3" "60+3" "" ...
## $ RWB : chr "64+2" "65+3" "65+3" "" ...
## $ LB : chr "59+2" "61+3" "60+3" "" ...
## $ LCB : chr "47+2" "53+3" "47+3" "" ...
## $ CB : chr "47+2" "53+3" "47+3" "" ...
## $ RCB : chr "47+2" "53+3" "47+3" "" ...
## $ RB : chr "59+2" "61+3" "60+3" "" ...
## $ Crossing : int 84 84 79 17 93 81 86 77 66 13 ...
## $ Finishing : int 95 94 87 13 82 84 72 93 60 11 ...
## $ HeadingAccuracy : int 70 89 62 21 55 61 55 77 91 15 ...
## $ ShortPassing : int 90 81 84 50 92 89 93 82 78 29 ...
## $ Volleys : int 86 87 84 13 82 80 76 88 66 13 ...
## $ Dribbling : int 97 88 96 18 86 95 90 87 63 12 ...
## $ Curve : int 93 81 88 21 85 83 85 86 74 13 ...
## $ FKAccuracy : int 94 76 87 19 83 79 78 84 72 14 ...
## $ LongPassing : int 87 77 78 51 91 83 88 64 77 26 ...
## $ BallControl : int 96 94 95 42 91 94 93 90 84 16 ...
## $ Acceleration : int 91 89 94 57 78 94 80 86 76 43 ...
## $ SprintSpeed : int 86 91 90 58 76 88 72 75 75 60 ...
## $ Agility : int 91 87 96 60 79 95 93 82 78 67 ...
## $ Reactions : int 95 96 94 90 91 90 90 92 85 86 ...
## $ Balance : int 95 70 84 43 77 94 94 83 66 49 ...
## $ ShotPower : int 85 95 80 31 91 82 79 86 79 22 ...
## $ Jumping : int 68 95 61 67 63 56 68 69 93 76 ...
## $ Stamina : int 72 88 81 43 90 83 89 90 84 41 ...
## $ Strength : int 59 79 49 64 75 66 58 83 83 78 ...
## $ LongShots : int 94 93 82 12 91 80 82 85 59 12 ...
## $ Aggression : int 48 63 56 38 76 54 62 87 88 34 ...
## $ Interceptions : int 22 29 36 30 61 41 83 41 90 19 ...
## $ Positioning : int 94 95 89 12 87 87 79 92 60 11 ...
## $ Vision : int 94 82 87 68 94 89 92 84 63 70 ...
## $ Penalties : int 75 85 81 40 79 86 82 85 75 11 ...
## $ Composure : int 96 95 94 68 88 91 84 85 82 70 ...
## $ Marking : int 33 28 27 15 68 34 60 62 87 27 ...
## $ StandingTackle : int 28 31 24 21 58 27 76 45 92 12 ...
## $ SlidingTackle : int 26 23 33 13 51 22 73 38 91 18 ...
## $ GKDiving : int 6 7 9 90 15 11 13 27 11 86 ...
## $ GKHandling : int 11 11 9 85 13 12 9 25 8 92 ...
## $ GKKicking : int 15 15 15 87 5 6 7 31 9 78 ...
## $ GKPositioning : int 14 14 15 88 10 8 14 33 7 88 ...
## $ GKReflexes : int 8 11 11 94 13 8 9 37 11 89 ...
## $ Release.Clause : chr "€226.5M" "€127.1M" "€228.1M" "€138.6M" ...

```

```
## [1] "Summary of our data"
```

##	X	ID	Name	Age
##	Min. : 0	Min. : 16	Length:18207	Min. :16.00
##	1st Qu.: 4552	1st Qu.:200316	Class :character	1st Qu.:21.00
##	Median : 9103	Median :221759	Mode :character	Median :25.00
##	Mean : 9103	Mean :214298		Mean :25.12
##	3rd Qu.:13654	3rd Qu.:236530		3rd Qu.:28.00
##	Max. :18206	Max. :246620		Max. :45.00
##				
##	Photo	Nationality	Flag	Overall
##	Length:18207	Length:18207	Length:18207	Min. :46.00

```

## Class :character   Class :character   Class :character   1st Qu.:62.00
## Mode  :character   Mode  :character   Mode  :character   Median :66.00
##                                         Mean  :66.24
##                                         3rd Qu.:71.00
##                                         Max.   :94.00
##
## Potential          Club                Club.Logo          Value
## Min.   :48.00      Length:18207      Length:18207      Length:18207
## 1st Qu.:67.00      Class :character   Class :character   Class :character
## Median :71.00      Mode  :character   Mode  :character   Mode  :character
## Mean   :71.31
## 3rd Qu.:75.00
## Max.   :95.00
##
## Wage              Special              Preferred.Foot      International.Reputation
## Length:18207      Min.   : 731      Length:18207      Min.   :1.000
## Class :character   1st Qu.:1457      Class :character   1st Qu.:1.000
## Mode  :character   Median :1635      Mode  :character   Median :1.000
##                                         Mean   :1.113
##                                         3rd Qu.:1.000
##                                         Max.   :5.000
##                                         NA's   :48
## Weak.Foot          Skill.Moves          Work.Rate           Body.Type
## Min.   :1.000      Min.   :1.000      Length:18207      Length:18207
## 1st Qu.:3.000      1st Qu.:2.000      Class :character   Class :character
## Median :3.000      Median :2.000      Mode  :character   Mode  :character
## Mean   :2.947      Mean   :2.361
## 3rd Qu.:3.000      3rd Qu.:3.000
## Max.   :5.000      Max.   :5.000
## NA's   :48         NA's   :48
## Real.Face          Position              Jersey.Number        Joined
## Length:18207      Length:18207      Min.   : 1.00      Length:18207
## Class :character   Class :character   1st Qu.: 8.00      Class :character
## Mode  :character   Mode  :character   Median :17.00      Mode  :character
##                                         Mean   :19.55
##                                         3rd Qu.:26.00
##                                         Max.   :99.00
##                                         NA's   :60
## Loaned.From         Contract.Valid.Until   Height              Weight
## Length:18207      Length:18207      Length:18207      Length:18207
## Class :character   Class :character   Class :character   Class :character
## Mode  :character   Mode  :character   Mode  :character   Mode  :character
##
##
##
##
## LS                ST                RS                LW
## Length:18207      Length:18207      Length:18207      Length:18207
## Class :character   Class :character   Class :character   Class :character
## Mode  :character   Mode  :character   Mode  :character   Mode  :character
##
##
##
##

```

```

##          LF          CF          RF          RW
## Length:18207      Length:18207      Length:18207      Length:18207
## Class :character  Class :character  Class :character  Class :character
## Mode  :character  Mode  :character  Mode  :character  Mode  :character
##
##
##
##          LAM          CAM          RAM          LM
## Length:18207      Length:18207      Length:18207      Length:18207
## Class :character  Class :character  Class :character  Class :character
## Mode  :character  Mode  :character  Mode  :character  Mode  :character
##
##
##
##          LCM          CM          RCM          RM
## Length:18207      Length:18207      Length:18207      Length:18207
## Class :character  Class :character  Class :character  Class :character
## Mode  :character  Mode  :character  Mode  :character  Mode  :character
##
##
##
##          LWB          LDM          CDM          RDM
## Length:18207      Length:18207      Length:18207      Length:18207
## Class :character  Class :character  Class :character  Class :character
## Mode  :character  Mode  :character  Mode  :character  Mode  :character
##
##
##
##          RWB          LB          LCB          CB
## Length:18207      Length:18207      Length:18207      Length:18207
## Class :character  Class :character  Class :character  Class :character
## Mode  :character  Mode  :character  Mode  :character  Mode  :character
##
##
##
##          RCB          RB          Crossing      Finishing
## Length:18207      Length:18207      Min.    : 5.00      Min.    : 2.00
## Class :character  Class :character  1st Qu.:38.00      1st Qu.:30.00
## Mode  :character  Mode  :character  Median :54.00      Median :49.00
##                                     Mean  :49.73      Mean  :45.55
##                                     3rd Qu.:64.00      3rd Qu.:62.00
##                                     Max.   :93.00      Max.   :95.00
##                                     NA's   :48        NA's   :48
## HeadingAccuracy  ShortPassing      Volleys      Dribbling
## Min.    : 4.0      Min.    : 7.00      Min.    : 4.00      Min.    : 4.00
## 1st Qu.:44.0      1st Qu.:54.00      1st Qu.:30.00      1st Qu.:49.00
## Median :56.0      Median :62.00      Median :44.00      Median :61.00
## Mean   :52.3      Mean   :58.69      Mean   :42.91      Mean   :55.37
## 3rd Qu.:64.0      3rd Qu.:68.00      3rd Qu.:57.00      3rd Qu.:68.00

```

##	Max.	:94.0	Max.	:93.00	Max.	:90.00	Max.	:97.00		
##	NA's	:48	NA's	:48	NA's	:48	NA's	:48		
##	Curve		FKAccuracy		LongPassing		BallControl			
##	Min.	: 6.00	Min.	: 3.00	Min.	: 9.00	Min.	: 5.00		
##	1st Qu.:	:34.00	1st Qu.:	:31.00	1st Qu.:	:43.00	1st Qu.:	:54.00		
##	Median	:48.00	Median	:41.00	Median	:56.00	Median	:63.00		
##	Mean	:47.17	Mean	:42.86	Mean	:52.71	Mean	:58.37		
##	3rd Qu.:	:62.00	3rd Qu.:	:57.00	3rd Qu.:	:64.00	3rd Qu.:	:69.00		
##	Max.	:94.00	Max.	:94.00	Max.	:93.00	Max.	:96.00		
##	NA's	:48	NA's	:48	NA's	:48	NA's	:48		
##	Acceleration		SprintSpeed		Agility		Reactions		Balance	
##	Min.	:12.00	Min.	:12.00	Min.	:14.0	Min.	:21.00	Min.	:16.00
##	1st Qu.:	:57.00	1st Qu.:	:57.00	1st Qu.:	:55.0	1st Qu.:	:56.00	1st Qu.:	:56.00
##	Median	:67.00	Median	:67.00	Median	:66.0	Median	:62.00	Median	:66.00
##	Mean	:64.61	Mean	:64.73	Mean	:63.5	Mean	:61.84	Mean	:63.97
##	3rd Qu.:	:75.00	3rd Qu.:	:75.00	3rd Qu.:	:74.0	3rd Qu.:	:68.00	3rd Qu.:	:74.00
##	Max.	:97.00	Max.	:96.00	Max.	:96.0	Max.	:96.00	Max.	:96.00
##	NA's	:48	NA's	:48	NA's	:48	NA's	:48	NA's	:48
##	ShotPower		Jumping		Stamina		Strength			
##	Min.	: 2.00	Min.	:15.00	Min.	:12.00	Min.	:17.00		
##	1st Qu.:	:45.00	1st Qu.:	:58.00	1st Qu.:	:56.00	1st Qu.:	:58.00		
##	Median	:59.00	Median	:66.00	Median	:66.00	Median	:67.00		
##	Mean	:55.46	Mean	:65.09	Mean	:63.22	Mean	:65.31		
##	3rd Qu.:	:68.00	3rd Qu.:	:73.00	3rd Qu.:	:74.00	3rd Qu.:	:74.00		
##	Max.	:95.00	Max.	:95.00	Max.	:96.00	Max.	:97.00		
##	NA's	:48	NA's	:48	NA's	:48	NA's	:48		
##	LongShots		Aggression		Interceptions		Positioning		Vision	
##	Min.	: 3.00	Min.	:11.00	Min.	: 3.0	Min.	: 2.00	Min.	:10.0
##	1st Qu.:	:33.00	1st Qu.:	:44.00	1st Qu.:	:26.0	1st Qu.:	:38.00	1st Qu.:	:44.0
##	Median	:51.00	Median	:59.00	Median	:52.0	Median	:55.00	Median	:55.0
##	Mean	:47.11	Mean	:55.87	Mean	:46.7	Mean	:49.96	Mean	:53.4
##	3rd Qu.:	:62.00	3rd Qu.:	:69.00	3rd Qu.:	:64.0	3rd Qu.:	:64.00	3rd Qu.:	:64.0
##	Max.	:94.00	Max.	:95.00	Max.	:92.0	Max.	:95.00	Max.	:94.0
##	NA's	:48	NA's	:48	NA's	:48	NA's	:48	NA's	:48
##	Penalties		Composure		Marking		StandingTackle		SlidingTackle	
##	Min.	: 5.00	Min.	: 3.00	Min.	: 3.00	Min.	: 2.0	Min.	: 3.00
##	1st Qu.:	:39.00	1st Qu.:	:51.00	1st Qu.:	:30.00	1st Qu.:	:27.0	1st Qu.:	:24.00
##	Median	:49.00	Median	:60.00	Median	:53.00	Median	:55.0	Median	:52.00
##	Mean	:48.55	Mean	:58.65	Mean	:47.28	Mean	:47.7	Mean	:45.66
##	3rd Qu.:	:60.00	3rd Qu.:	:67.00	3rd Qu.:	:64.00	3rd Qu.:	:66.0	3rd Qu.:	:64.00
##	Max.	:92.00	Max.	:96.00	Max.	:94.00	Max.	:93.0	Max.	:91.00
##	NA's	:48	NA's	:48	NA's	:48	NA's	:48	NA's	:48
##	GKDividing		GKHandling		GKKicking		GKPositioning			
##	Min.	: 1.00	Min.	: 1.00	Min.	: 1.00	Min.	: 1.00		
##	1st Qu.:	: 8.00	1st Qu.:	: 8.00	1st Qu.:	: 8.00	1st Qu.:	: 8.00		
##	Median	:11.00	Median	:11.00	Median	:11.00	Median	:11.00		
##	Mean	:16.62	Mean	:16.39	Mean	:16.23	Mean	:16.39		
##	3rd Qu.:	:14.00	3rd Qu.:	:14.00	3rd Qu.:	:14.00	3rd Qu.:	:14.00		
##	Max.	:90.00	Max.	:92.00	Max.	:91.00	Max.	:90.00		
##	NA's	:48	NA's	:48	NA's	:48	NA's	:48		
##	GKReflexes		Release.Clause							
##	Min.	: 1.00	Length:18207							
##	1st Qu.:	: 8.00	Class :character							
##	Median	:11.00	Mode :character							



```
## Mean      :16.71
## 3rd Qu.   :14.00
## Max.      :94.00
## NA's      :48
```

Some modification are needed :

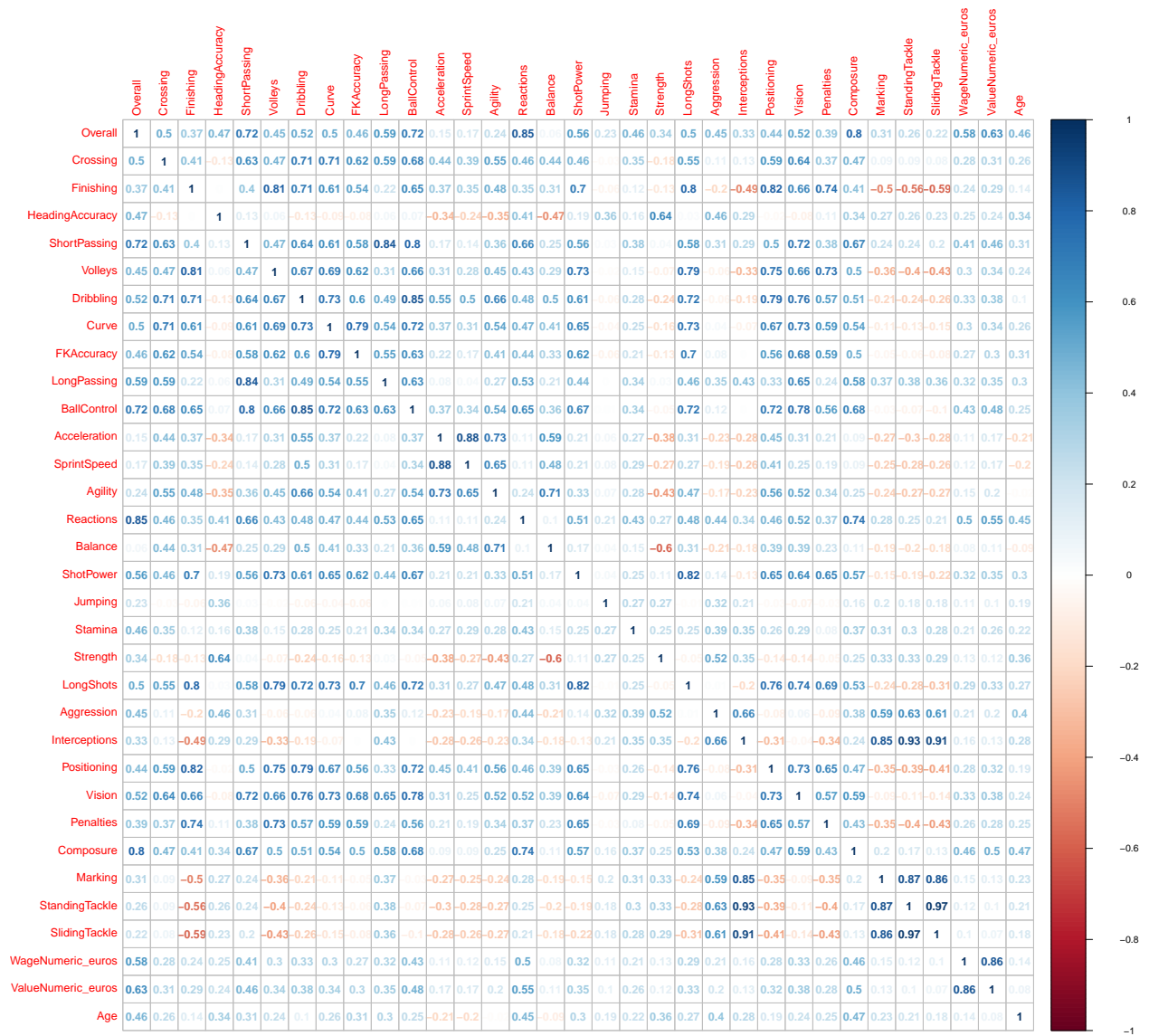
1. **Change the Player Valuation:** The player valuations feature is a character string, with a designation at the end specifying whether the value is thousands or millions. It's essential the type is as numerical value.
2. **Change Player Wage:** See Point 1 above. Same transformation has occurred for player Wage
3. **Regroup Player Positions into 5 big groups:** There are 28 different positions in FIFA2019. To make analysis less granular, it is a common thing to group the position into this 5 big groups: GK, DEF, MID, FWD and Unknown.
4. **Regroup Player Positions into 6 other groups:** See Point 3. There is another way to group the positions: GK, DEFWB (left/right wing/full back), DEFC (center defenders), DEF MID (defensive Mid), WingFor (left/right side winger/mid), MIDCA (center/attack mid), SC (striker/ center forward) and Unknown. *Warning:* These groups are not a subdivision of the groups of point 3. I choose to regroup left/right midfielders with left/right forwards. Also, I choose to separate the defensive midfielders and the center midfielder, because I think these positions are different and require different quality.
5. **Group Player age:** group players into age buckets, in 5 year increments other than for players 20 years and younger, and players 35 years and over.

## 3 General Overview Analysis

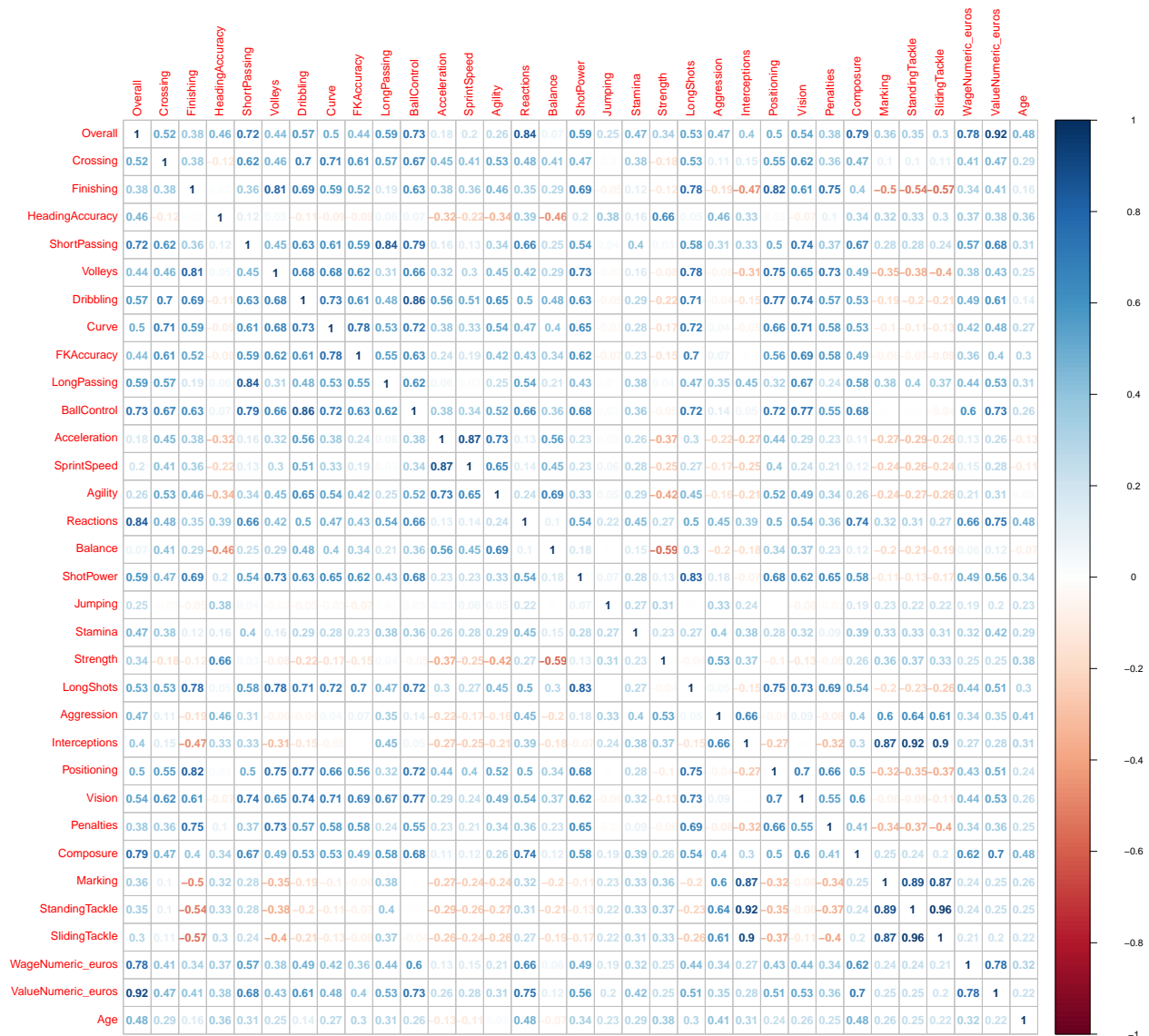
### 3.1 Correlation

The first thing I would like to check is the correlation between the variables and thus analyze that should give good insights. To do this, I will evaluate the Spearman Correlation and the Pearson Correlation. The Pearson model evaluates the linearity between two variables whereas the Spearman evaluates if two variables have a tendency to change together.

```
## [1] "Pearson Matrix"
```



## [1] "Spearman Matrix"



## [1] "Top 10"

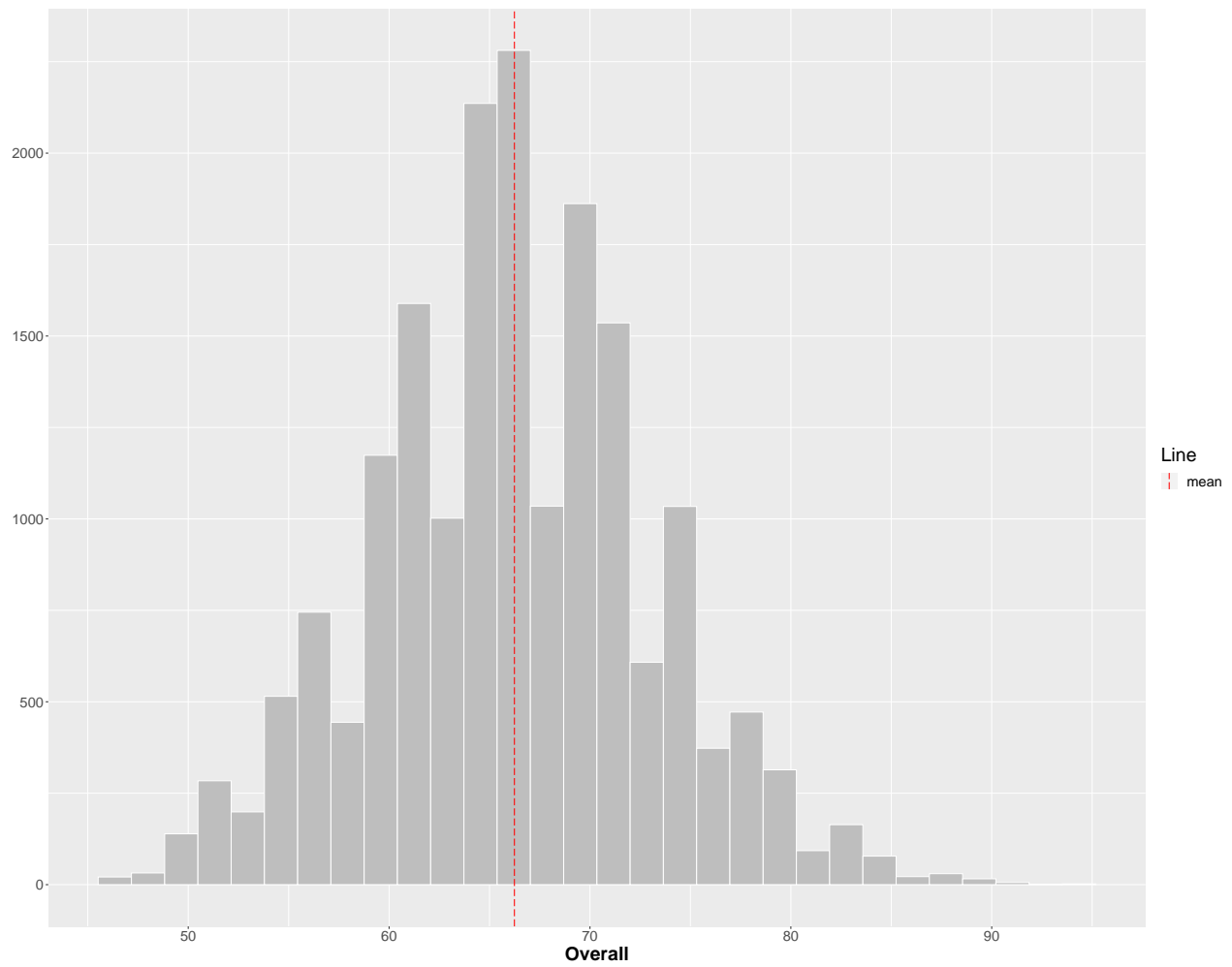
The Spearman coefficients show a high correlation between Overall and Value, Reactions, Composure and Wage. But Value and Wage don't appear in the top 3 of the Pearson coefficients because both they probably have anomaly (like extremis values) in their values.

### 3.2 Overall Ratings

What define a player is his overall rating value. As we can suppose from looking the correlation table that this statistique define the value and the wage for a player. After plotting the value, player ratings appear normally distributed in FIFA19, with a mean of 66.24 and standard deviation of 6.91.

## Distribution of player ratings

Mean: 66.24 / Standard deviation: 6.91

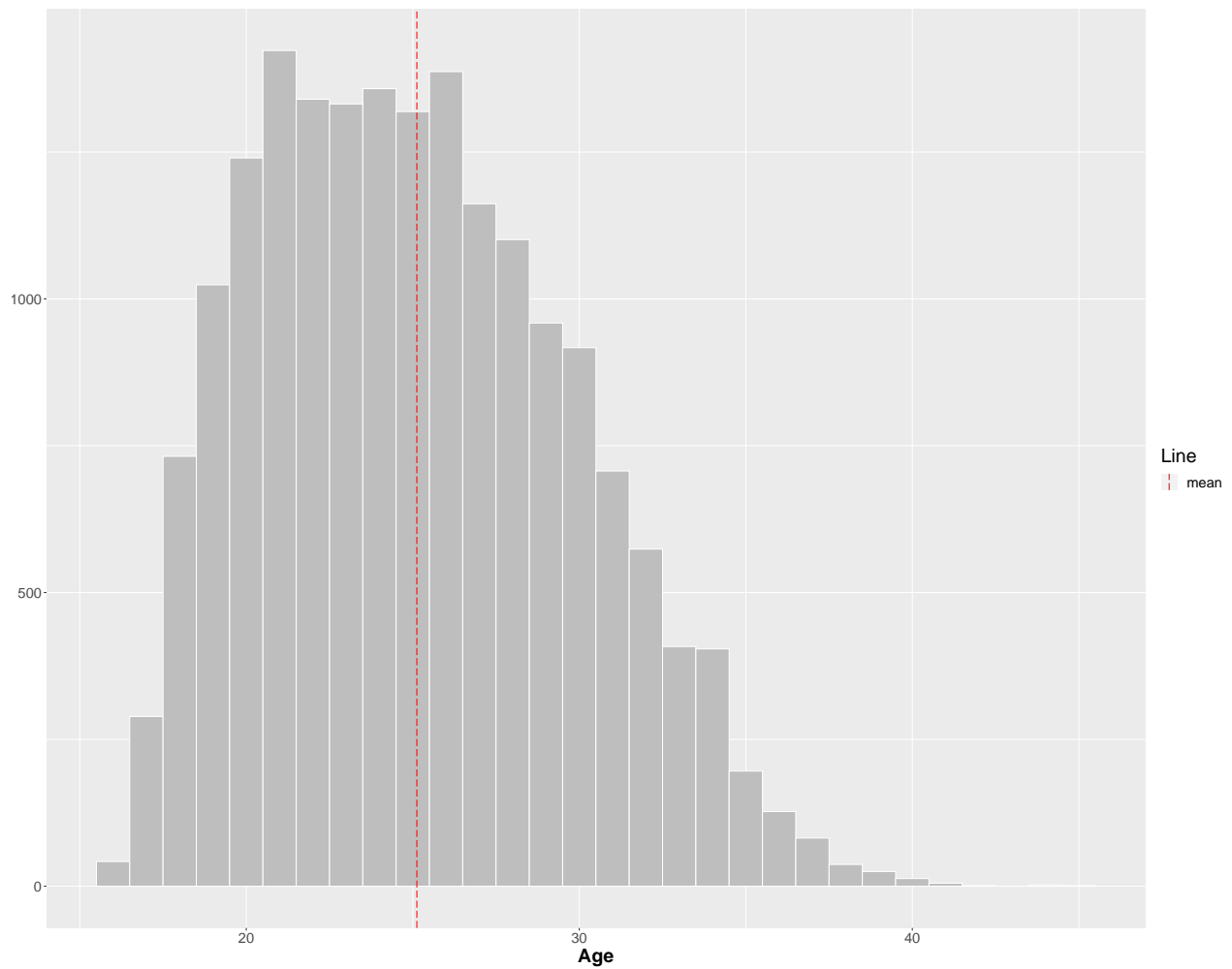


### 3.3 Age Distribution

Another good statistic to analyse is the age. The age average is around 25 yo, the younger player has 16 yo and the older 45 yo. The distribution follows a normal distribution.

### Distribution of player ages

Mean: 25.12 / Standard deviation: 4.67 / min: 16 / max: 45

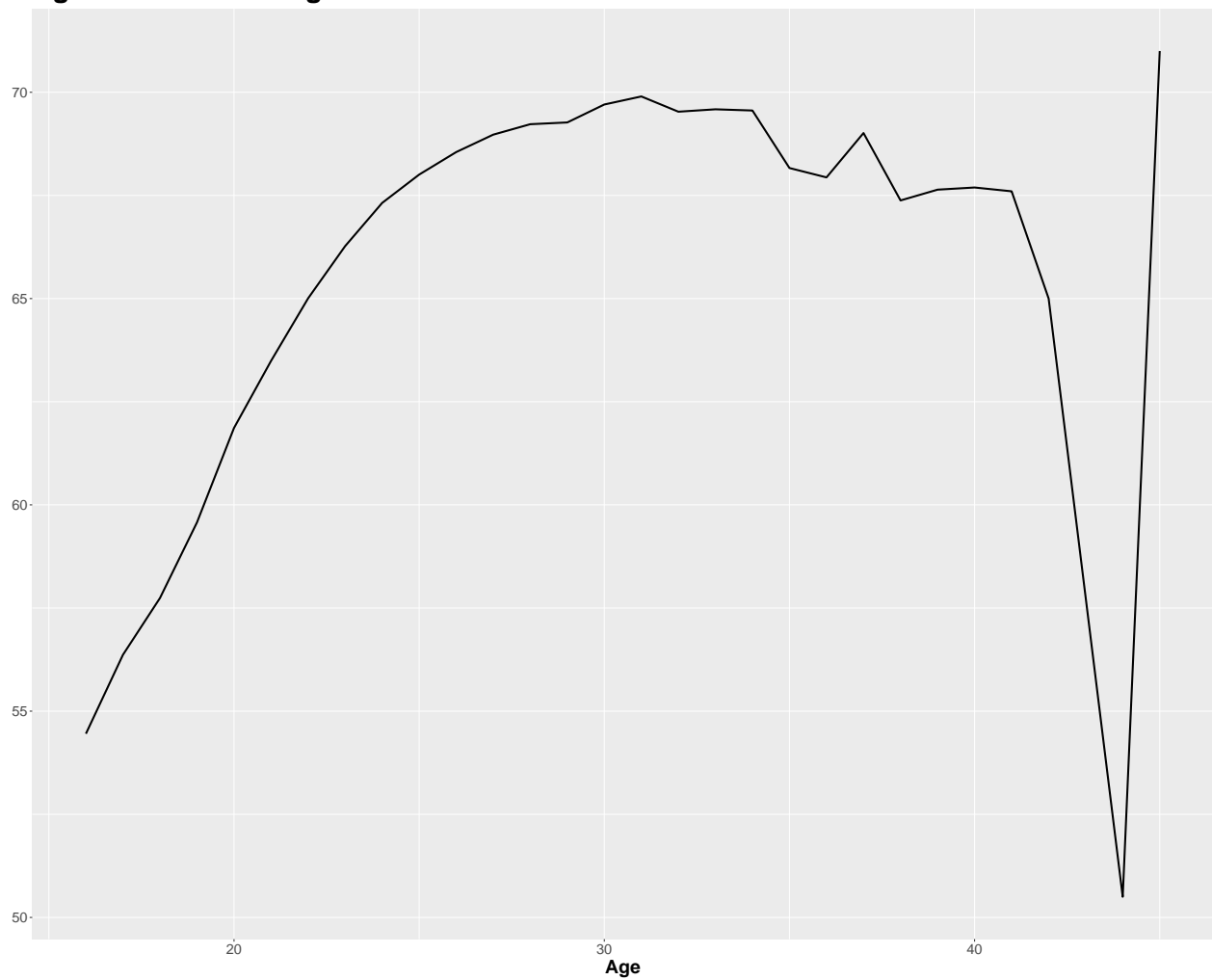


### 3.4 Ages vs Overall Rating

Now we analyse each statistic alone, it will be good to see how the overall rating and the age are related. It's a common thinking which the older the player are getting, the more they gains experience as a result an increasing of the oevrall score.

The graph shows that the overall ratings increase until 30 yo and begin declining after.

### Age vs Overall Rating Curve



I want to investigate the players above 40 years with a rating above 70.

So, only 9 players are this criteria, and it appears that they are almost all goalkeeper. In fact this position allows playing more longer.

Thus to have a more detail overview, an analysis per position could have a good income.

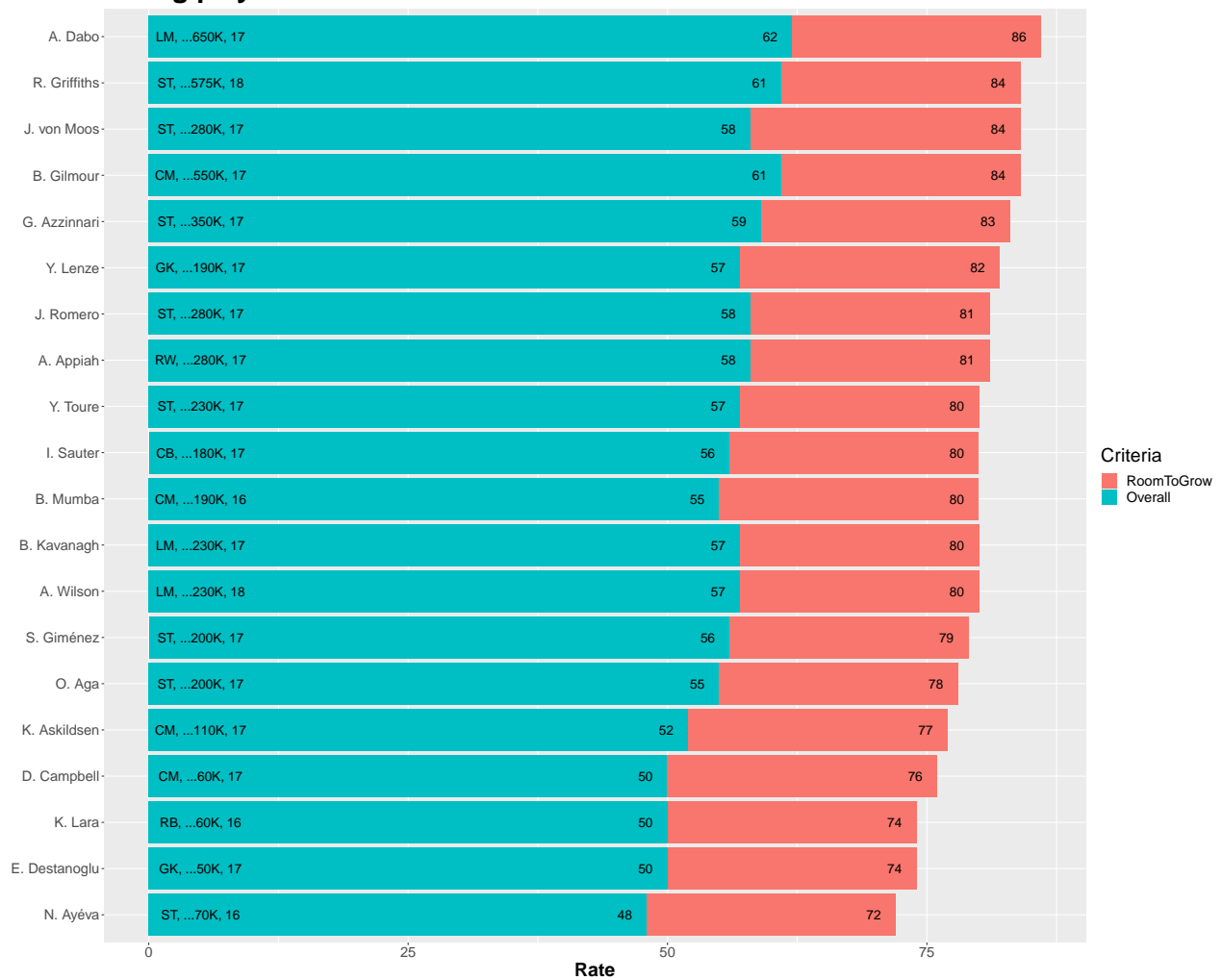
## 4 Potential Analysis

Before analysing by position, another statistic is related to the overall score, the potential. It defines if a player (young or older) can continue to grow or not. So it's a prediction of a future overall score.

### 4.1 Young Player Analysis

So when you are a club, preparing the future is essential, so an analysis of the potential of the young player will be a good outcome.

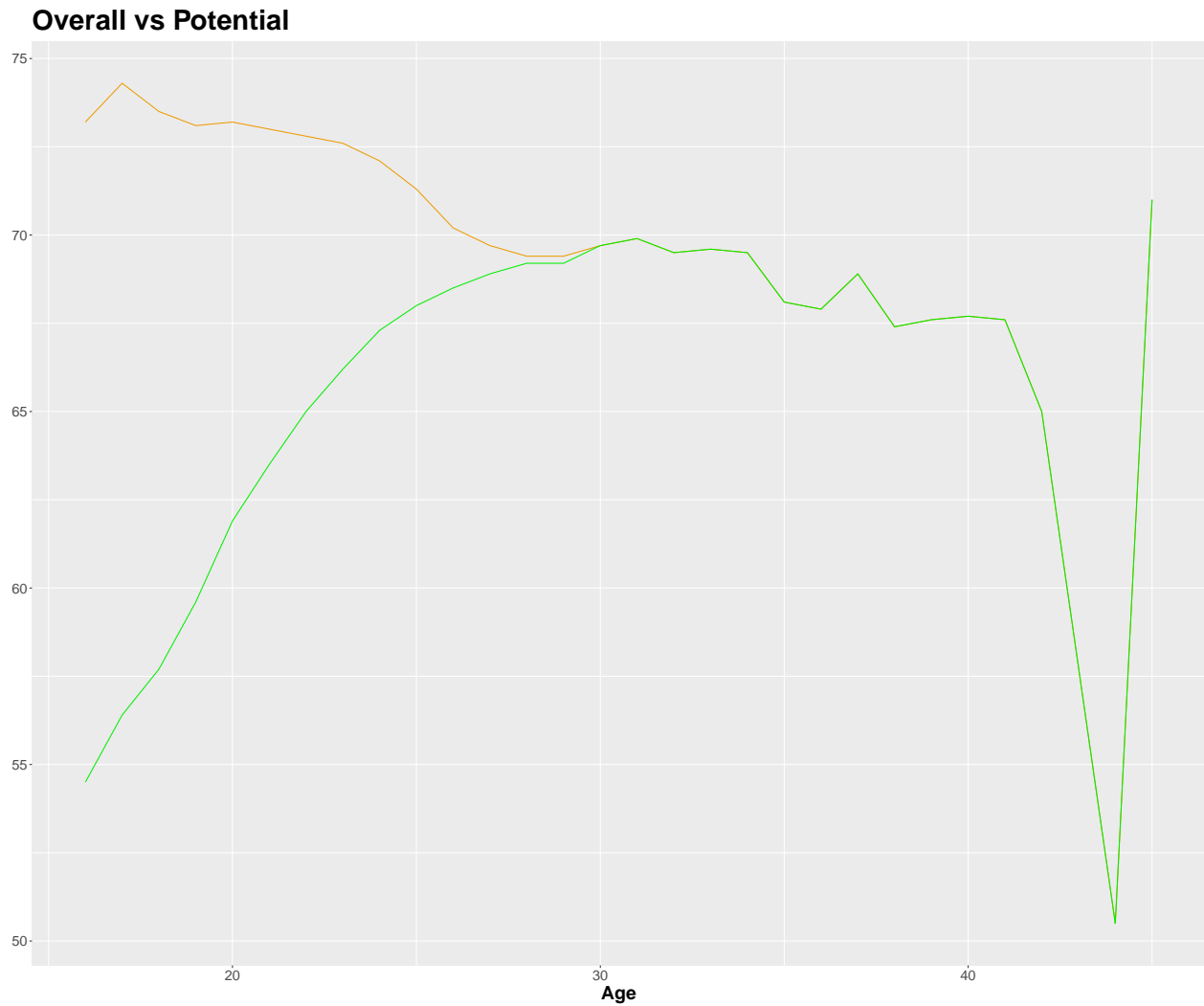
## Young player Potential Overview



All these players are talented, but *J. von Moos*, a striker (17 yo and costs €280K), *Y. Lenze*, a goalkeeper (17 yo and €190K) are a really good potential and a less investment related to the others. Also, the left-middle *A.Dabo* (17 yo and €650K) could be a great opportunity, he is a little bit expensive related to the other, but with this potential, he could become an extraordinary player.

## 4.2 When Potential end?

It is really interesting to know if the players reach their potential at one point, or they continue to grow their skills throughout their careers. My first impression is the player reaches their maximum level near 30 yo and then starts to decline, especially physically. And after analyzing the data, the potential and the overall rating converge averaging near 30 yo.



## 5 Position Analysis

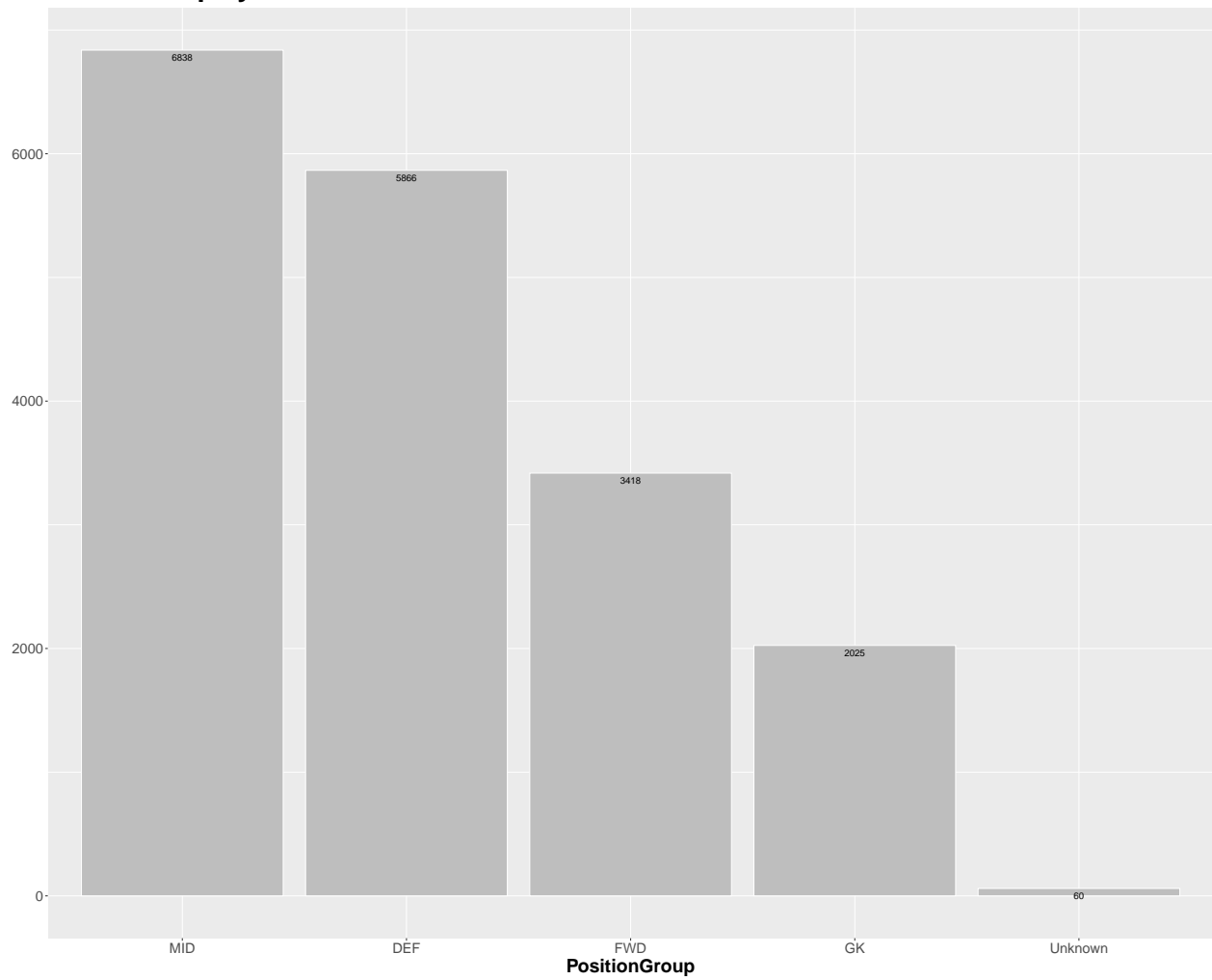
But all position should have their own characteristic, their own specificity.

### 5.1 Position Bar Plot

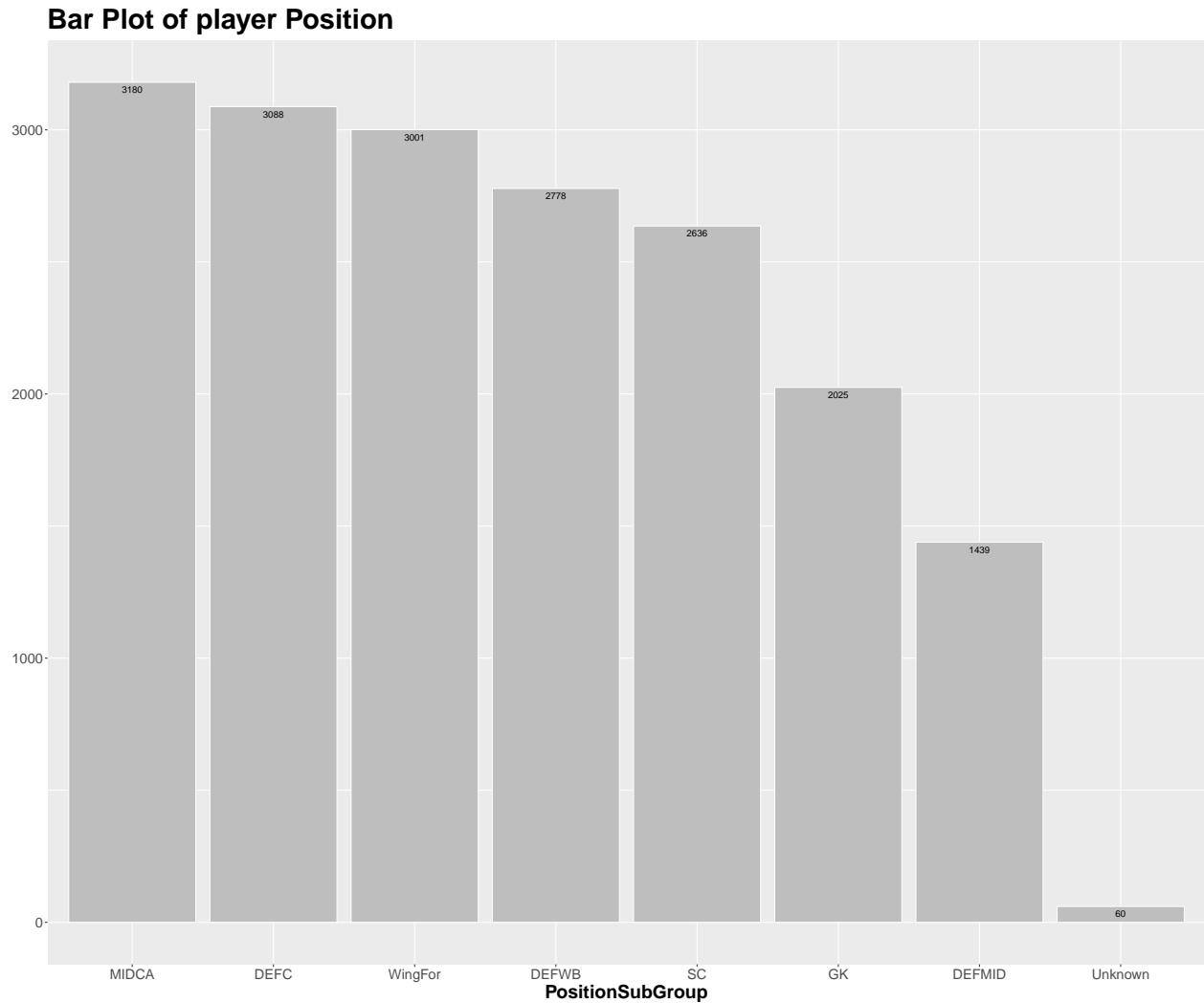
It could be interesting to see the repartition of player's positions and see which position contains the most players. When the transfer period comes, it could be valuable to know where put the most effort to fill a need.



**Bar Plot of player Position**



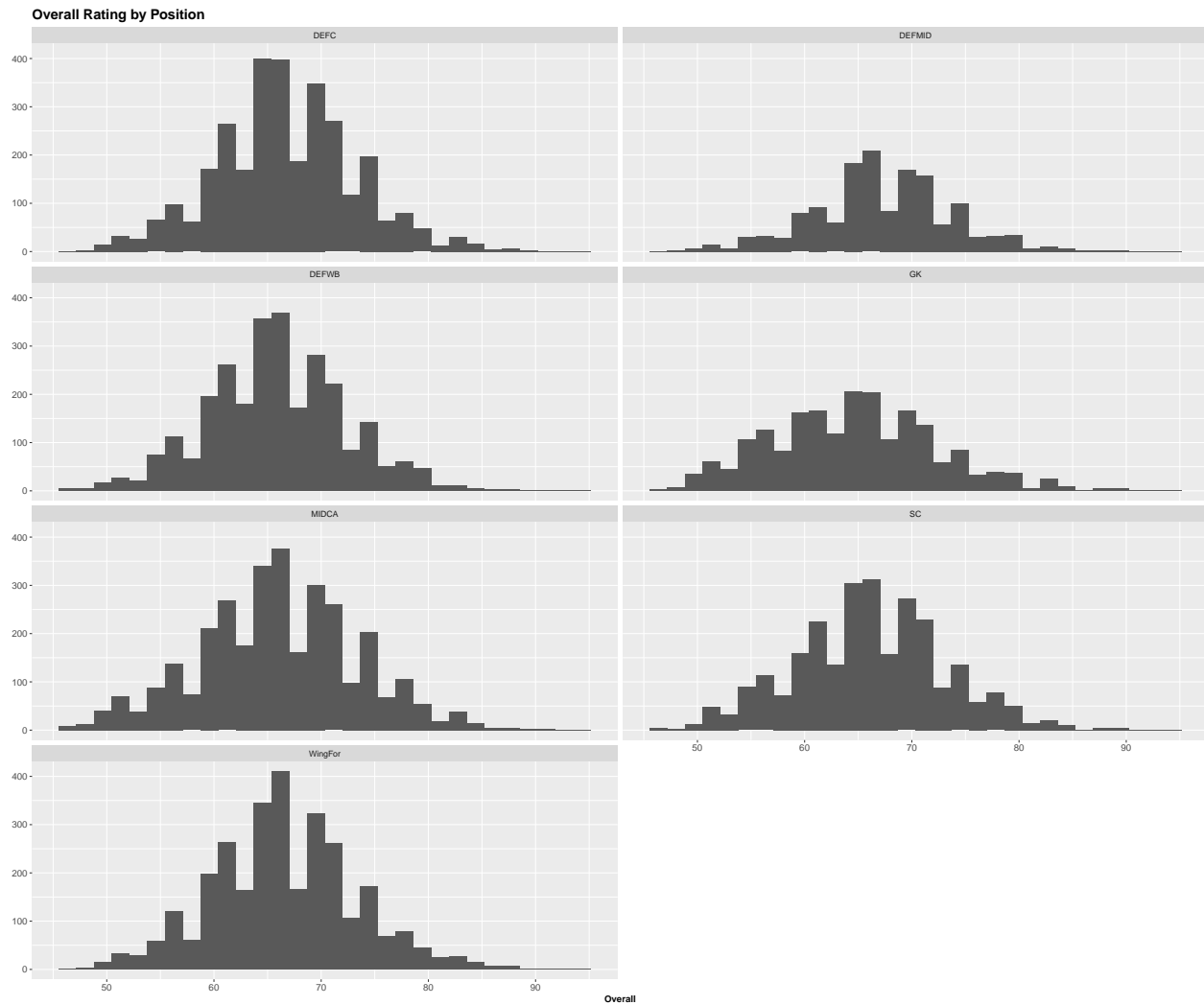
It seems there are less players who play forward. To validate that, plotting a new graph with the detailed positions will give us a good insight



With the “subgroup”, the defensive midfield players are less compare to the other groups because it’s a specific position.

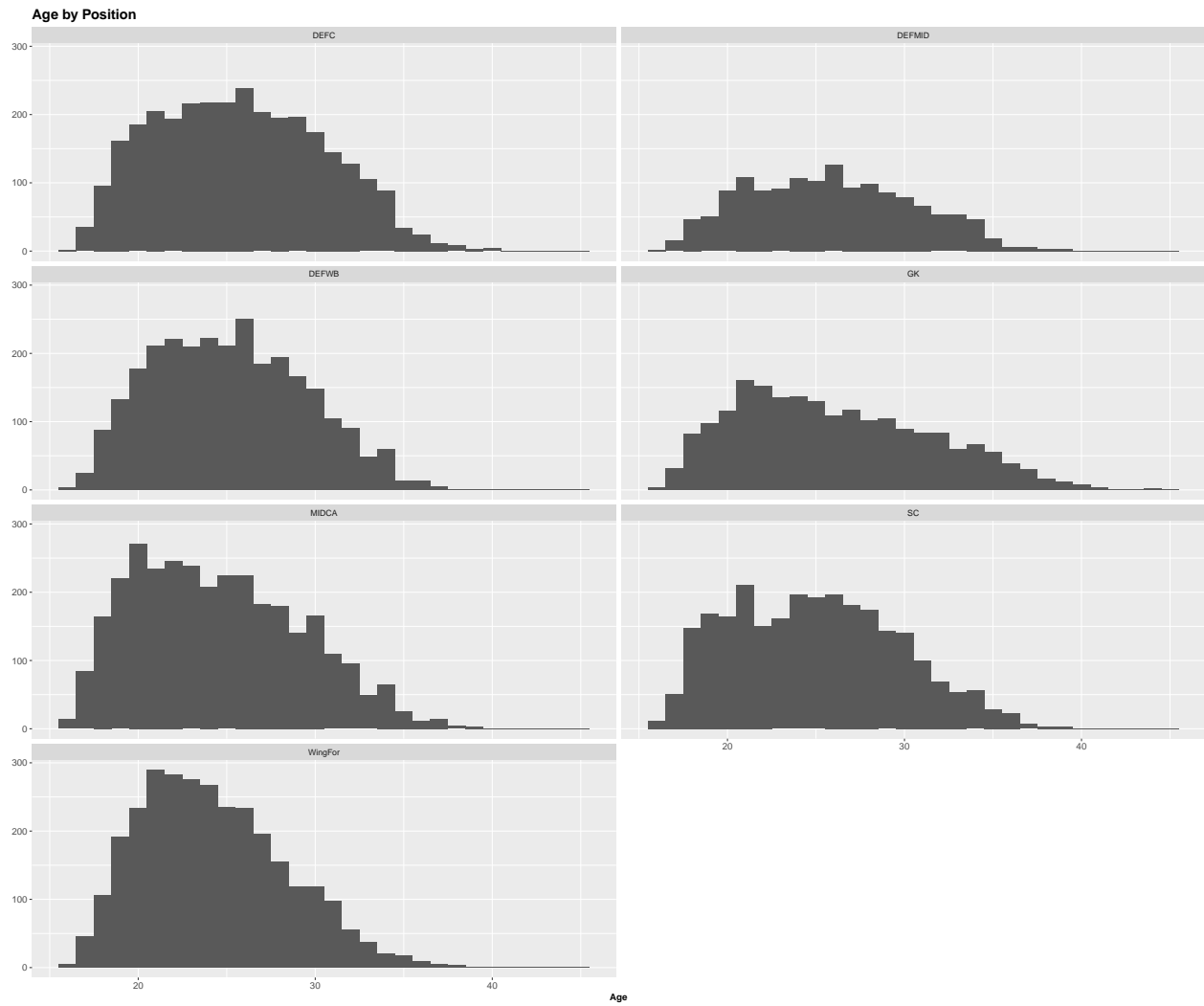
## 5.2 Overall Distribution for each group of position

After plotting the histogram for the overall score for each position, their distributions seem to be normal with a mean around 66 for each group. So all groups appear to be similar except one, the defensive midfield , which has the fewer player but with the best average. Again, this specific players should be difficult finding this players, likely increasing the price. But they are most valuable player for each money spent.



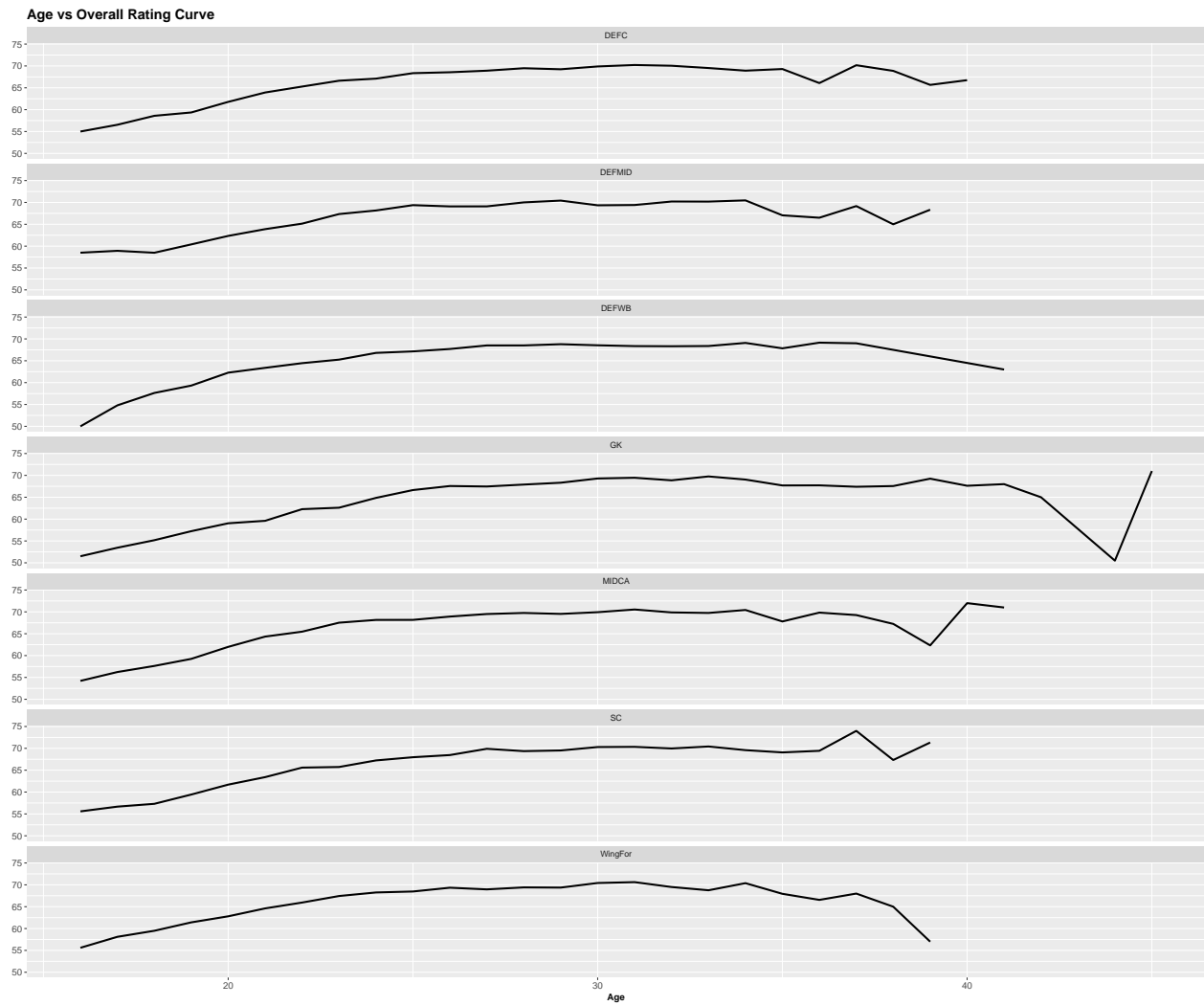
### 5.3 Age distribution for each group of position

I did the same analysis but for the age value and the conclusions are quite similar, all groups appear to be similar except for one, the goalkeepers where the average is a little bit higher. In fact, the goalkeepers have a longer career than the others. The average is around 25 years old. (Maybe I will doing later a statistical test to verify the hypothesis that all groups are similar)



## 5.4 Age vs Overall for each group of positions

Also I want to compare the age vs the overall score for each position. The data shows that all score increase until 30 yo and stabilizing after to decrease until the end of their career. So, during the transfert period, a players around 30 yo are a safety but more expensive choice.



## 5.5 Positions vs skills

To conclude the overview per position, I think a coach wants to know the common skills of players in the same position to compare players helping to take decision.

## Skills Overview per Positions

DEFDC																													
RCB	59	76	56	56	61	67	44	40	52	34	36	74	73	74	62	38	73	44	38	69	65	56	72	63	69	74	80	48	35
LCB	60	75	57	57	62	68	46	39	53	35	37	73	73	76	62	40	72	44	38	69	66	59	72	63	70	74	80	49	35
CB	58	75	55	55	62	68	45	39	51	34	35	74	72	73	61	38	72	44	37	69	66	58	72	61	67	74	79	47	33
Acceleration	Aggression	Agility	Balance	BallControl	Composure	Crossing	Curve	Dribbling	Finishing	FKAccuracy	HeadingAccuracy	Interceptions	Jumping	LongPassing	LongShots	Marking	Penalties	Positioning	Reactions	ShortPassing	ShotPower	SlidingTackle	SprintSpeed	Stamina	StandingTackle	Strength	Vision	Volleys	
DEFMD																													
RDM	66	76	67	68	72	70	60	60	68	55	55	63	72	70	71	65	70	58	62	72	74	71	69	66	80	72	74	68	54
LDM	67	73	67	66	73	71	63	65	68	58	62	62	71	67	72	67	70	59	63	71	74	72	66	65	77	70	72	71	53
CDM	64	76	66	66	72	71	60	59	66	52	55	63	73	70	72	64	70	55	59	70	74	70	70	63	77	73	73	68	51
Acceleration	Aggression	Agility	Balance	BallControl	Composure	Crossing	Curve	Dribbling	Finishing	FKAccuracy	HeadingAccuracy	Interceptions	Jumping	LongPassing	LongShots	Marking	Penalties	Positioning	Reactions	ShortPassing	ShotPower	SlidingTackle	SprintSpeed	Stamina	StandingTackle	Strength	Vision	Volleys	
DEFWB																													
RWB	77.5	71.5	72	69.5	74.5	67.5	73.5	61	72	49.5	43.5	63	72	70.5	68	53	71	52.5	67.5	73	73	66	73.5	78	78	72.5	69.5	65	49
RB	76	72	73	71	71	67	72	63	70	47	47	63	71	72	65	56	70	50	63	71	70	66	73	77	78	73	68	60	47
LWB	77	72	74	72	74	70	73	67	73	51	62	59	72	71	67	61	69	59	68	72	72	70	74	77	79	74	67	65	47
LB	76	72	73	72	71	68	73	67	71	49	55	62.5	71	72	65.5	59	70	51	63	71	71	68	72	76	78	73	68	61	49
Acceleration	Aggression	Agility	Balance	BallControl	Composure	Crossing	Curve	Dribbling	Finishing	FKAccuracy	HeadingAccuracy	Interceptions	Jumping	LongPassing	LongShots	Marking	Penalties	Positioning	Reactions	ShortPassing	ShotPower	SlidingTackle	SprintSpeed	Stamina	StandingTackle	Strength	Vision	Volleys	
MIDCA																													
RCM	67	72	72	71	74	72	66	68	71	63	62	59	69	67	73	71	66	61	68	73	76	74	65	67	77	69	69	73	60
LAM	78	46	79	76	74	71	73	71	74	64	73	49	47	55	63	66	30	69	72	73	74	63	36	76	66	47	55	74	66
RCM	69	71.5	73	74	74.5	72.5	67	68	72	62	65	57	69.5	67	72	70	66	60	68	72	75.5	73	64	68	77	70	68	72	59.5
LAM	73	48	77	74	75	72	74	70	75	61	64	56	42	59	68	65	26	66	71	70	73	69	27	72	64	34	62	75	63
CM	68.5	70.5	72	72	75	72	67	67	72.5	62	65	59	69	67	74	70	66	61	68	72	76	73.5	64	67	76	69	69	73	61
CAM	73	56	77	75	75	71.5	69	71	75	68	69	54	43.5	63	70	71	44	66	70	71	74	72	40	71	71	45	61	74	65
Acceleration	Aggression	Agility	Balance	BallControl	Composure	Crossing	Curve	Dribbling	Finishing	FKAccuracy	HeadingAccuracy	Interceptions	Jumping	LongPassing	LongShots	Marking	Penalties	Positioning	Reactions	ShortPassing	ShotPower	SlidingTackle	SprintSpeed	Stamina	StandingTackle	Strength	Vision	Volleys	
SC																													
ST	72	62	70	66	72	70	58	62	70	74	55	72	30	73	53	67	31	69	75	71	67	75	23	73	69	27	76	64	69
RS	74	65	73	68	73	71	58	63	71	75	54	71	33	73	57	67	36	69	75	71	67	75	24	76	71	30	76	65	68
LS	73	64	73	67	74	72	61	66	73	76	56	70	33	71	56	70	35	70	76	71	68	76	26	76	70	32	74	65	70
CF	77	60.5	79	78	77	72	66	69.5	77.5	72	65	63	30.5	68	63	70	40	69	72.5	73	73.5	74.5	31	75	71.5	36.5	64	71.5	70
Acceleration	Aggression	Agility	Balance	BallControl	Composure	Crossing	Curve	Dribbling	Finishing	FKAccuracy	HeadingAccuracy	Interceptions	Jumping	LongPassing	LongShots	Marking	Penalties	Positioning	Reactions	ShortPassing	ShotPower	SlidingTackle	SprintSpeed	Stamina	StandingTackle	Strength	Vision	Volleys	
WingFor																													
RW	82	56	82	77	75	70	71	71	77	68	65	53	36	61	65	68	35	63	71	70	72	73	30	80	72	32	80	70	64
RM	79	58	79	76	74	69	71	69	76	67	62	54	43	66	66	67.5	43	62	70	70	72	71	38	79	73	41	63	70	62
RF	76	53	75	77	78	74	72	76	77	73	75	66	36	64	70	71	39	74	75	74	73	72	35	75	72	40	62	73	67
LW	82	57	81	77	75	71	69	70	77	69	64	55	36	65	63	70	40	66	70	70	70	73	31	80	71	36	62	69	66
LM	80	59	80	77	74	69	70	70	76	68	64	55	40	66	65	69	42	63	70	70	71	73	35	79	73	39	63	70	62
LF	76	56	84	79	80	74	75	80	78	70	70	58	41	64	75	74	40	71	73	78	76	79	42	76	66	40	65	74	71
Acceleration	Aggression	Agility	Balance	BallControl	Composure	Crossing	Curve	Dribbling	Finishing	FKAccuracy	HeadingAccuracy	Interceptions	Jumping	LongPassing	LongShots	Marking	Penalties	Positioning	Reactions	ShortPassing	ShotPower	SlidingTackle	SprintSpeed	Stamina	StandingTackle	Strength	Vision	Volleys	

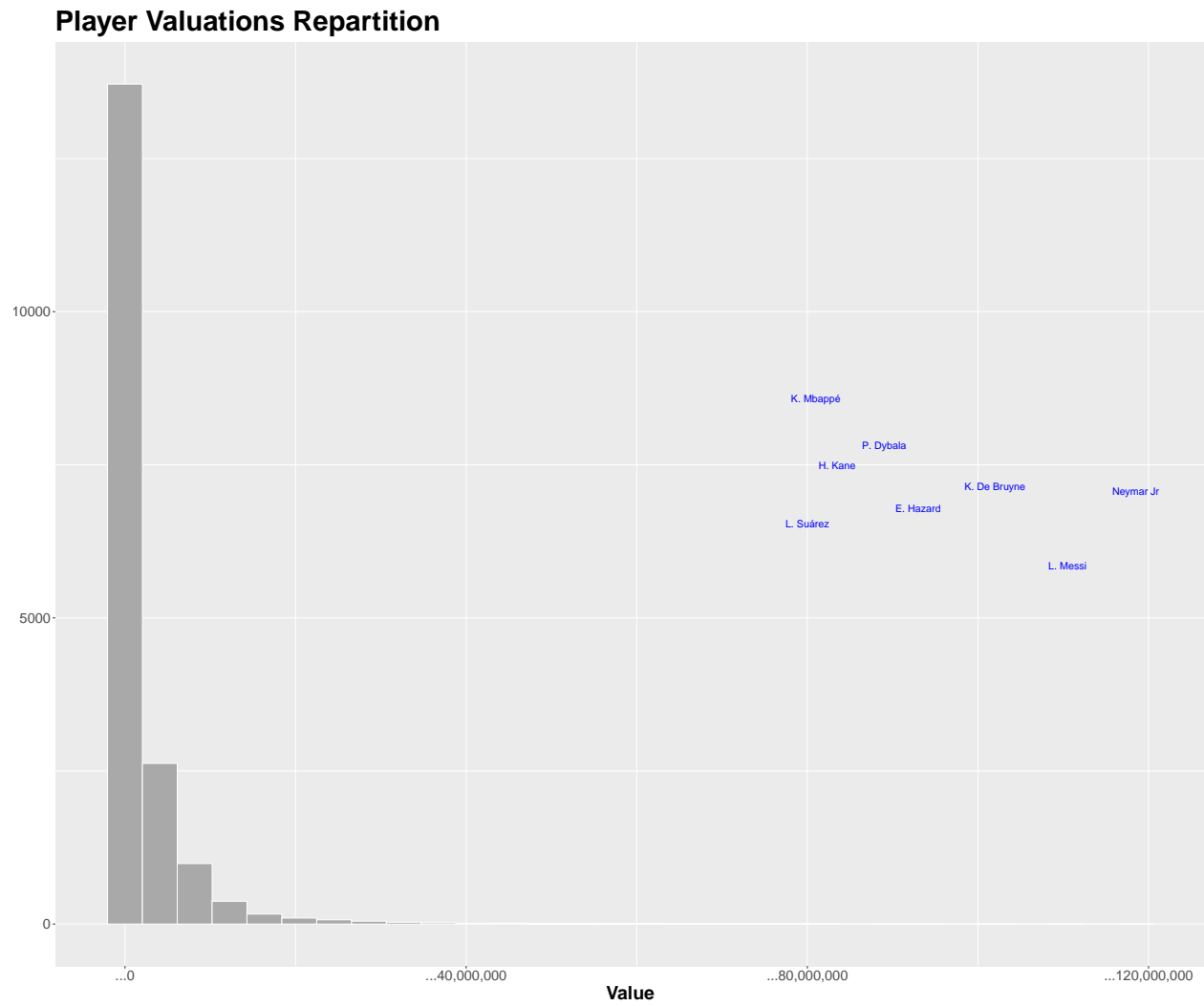
Sop, some skill seems to be specific to the defensive player, other to the attack players, etc. . . Some position require some polyvalence, like the defensive midfield and central player It's logical, but the data confirms this.

## 6 Valuation and skills Analysis

After analyzing the technical part, a more financial analysis is necessary to have a complete understanding.

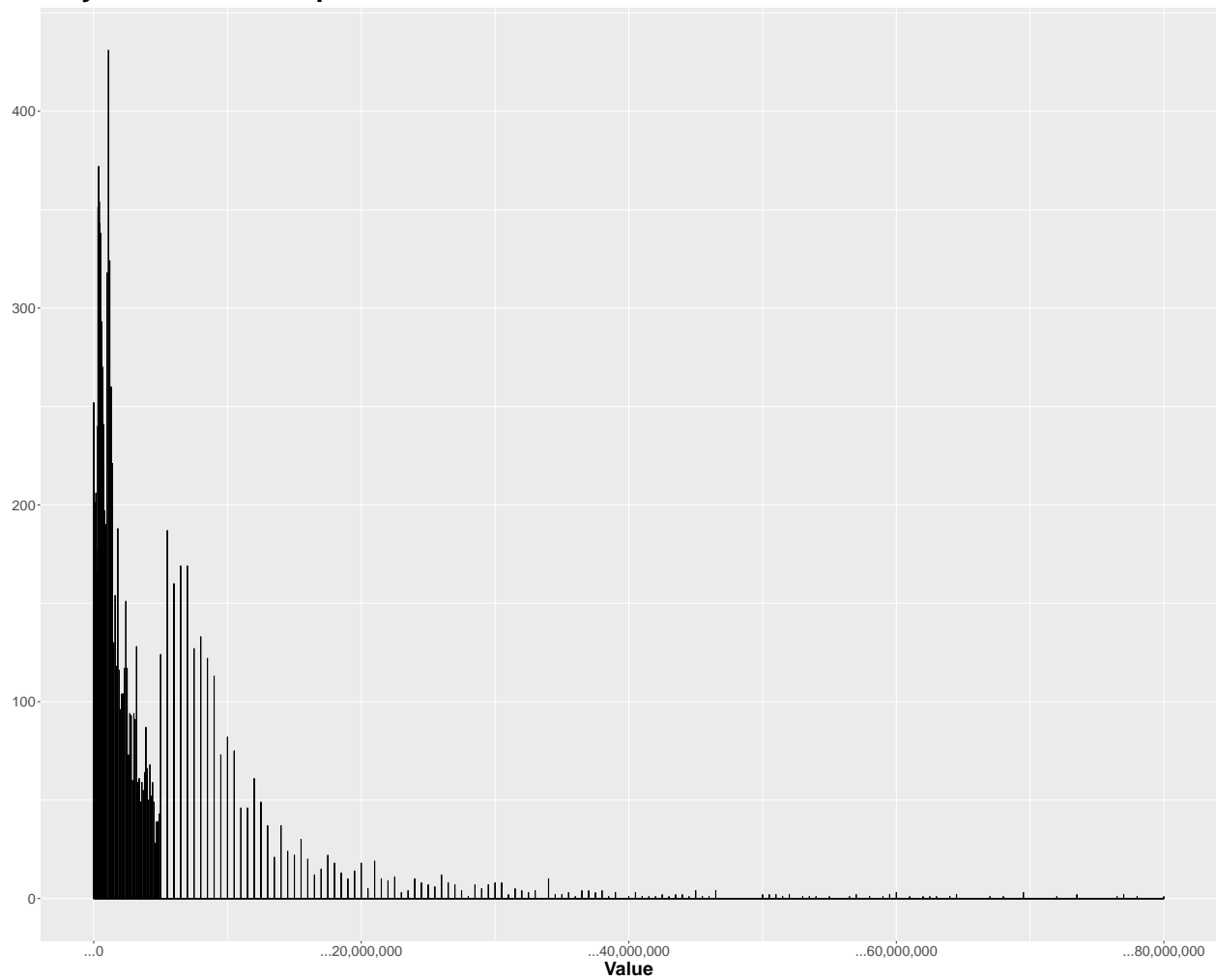
### 6.1 Player Valuations

So, the first thing I want to analyse is the distribution of the valuation.



There are 8 players with a value  $\geq 80,000,000$  € who create a heavily positive skew. So I remove this extreme value for the rest of this study to not influence the results.

### Player Valuations Repartition



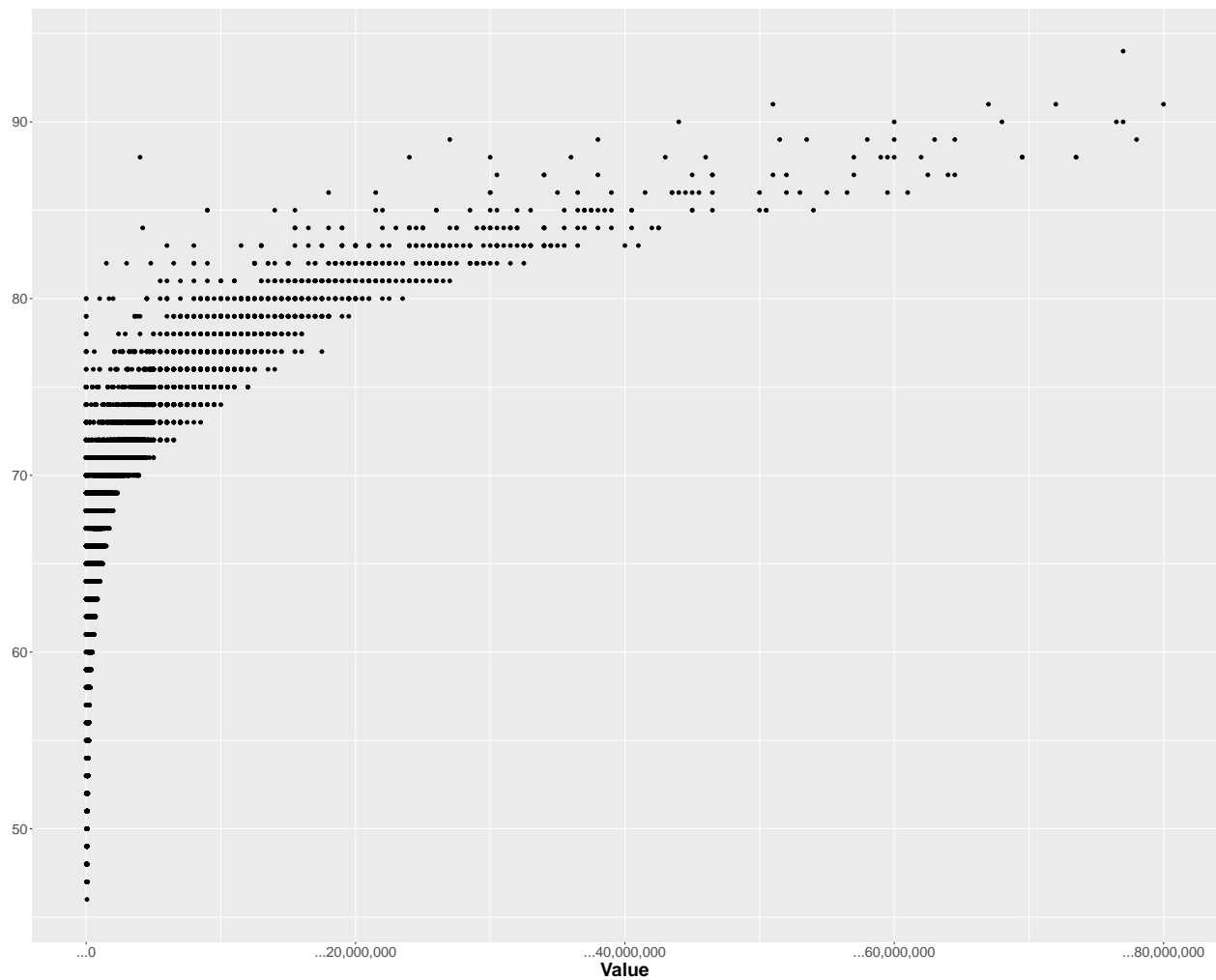
Most players are a valuation below 20,000,000 Euros.

## 6.2 Overall Valuations

Excluding the 8 more valuable players, I want to know how much a overall point costs. As we can see below, the valuation is related to the overall score, there is a strong non-linear correlation between this two variables. But around an overall score between 80 and 90, there is a lot disparity, so an another variable should be influencing the valuation.



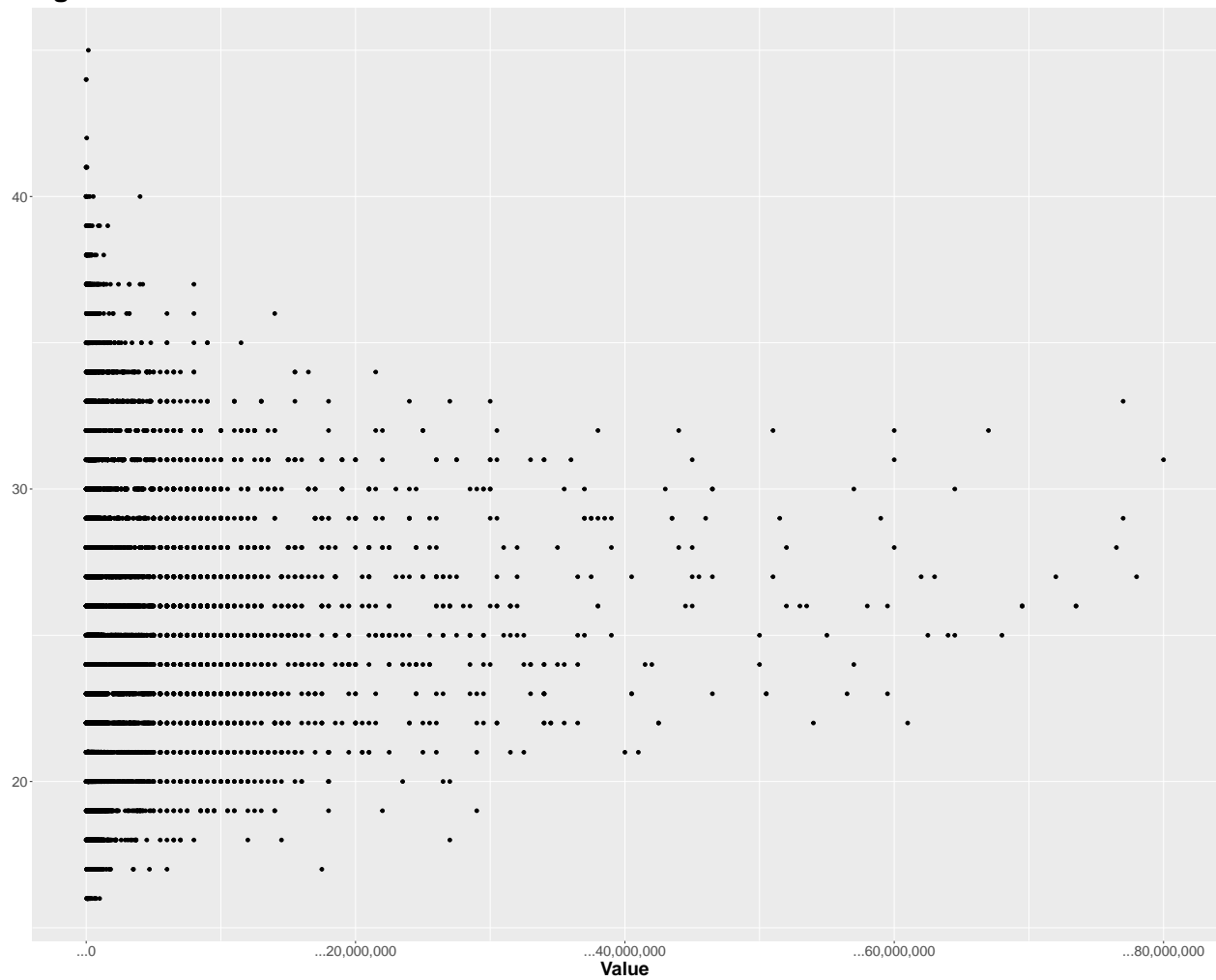
### Overall score vs Valuations



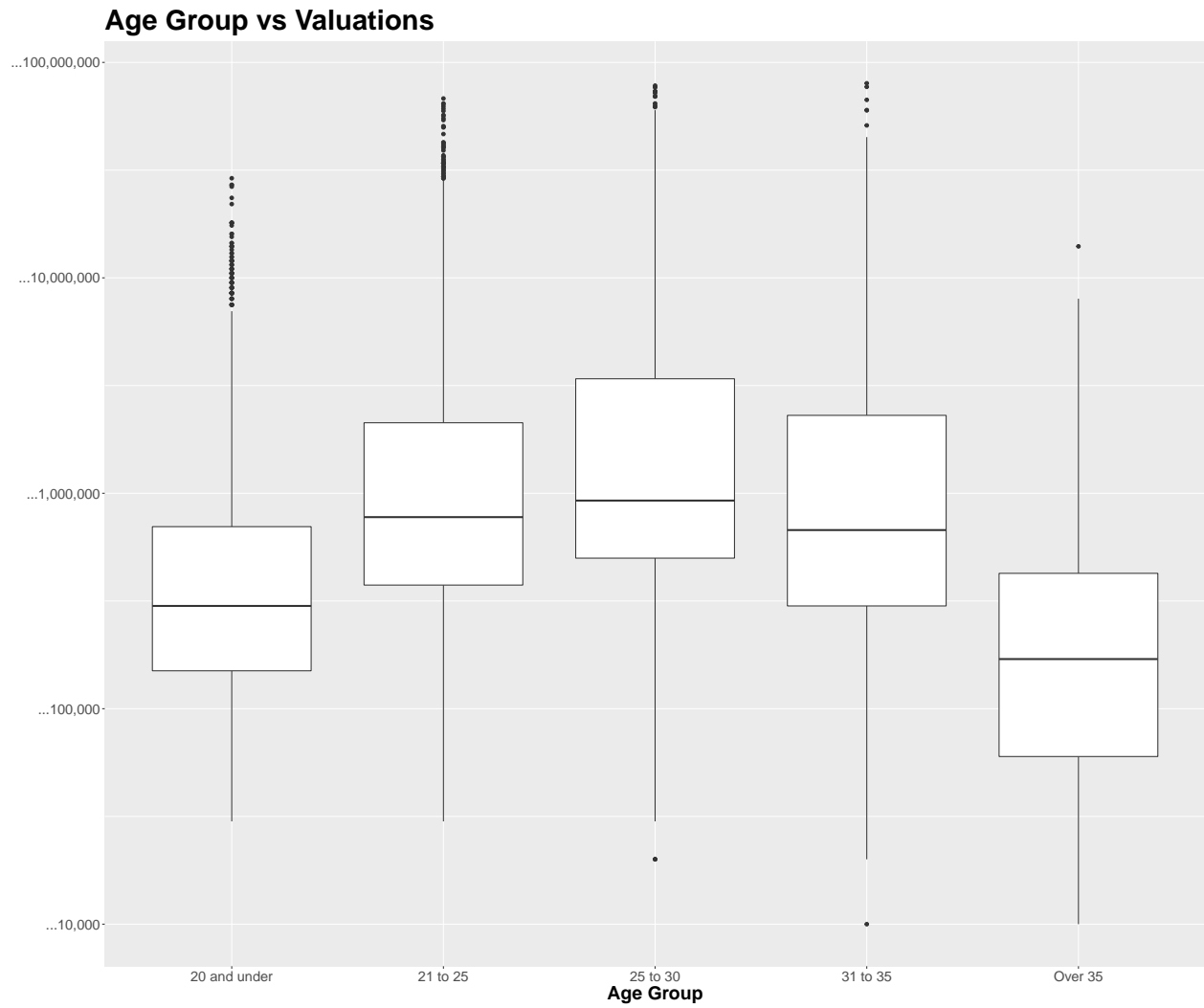
### 6.3 Age vs Valuations

And my first intuition is to think with age and experience the player valuation would increase and so reflect a relationship, but it's not as relevant as I thought. On the graph we can see an increasing of the value over the year until approximately 25 yo and start decreasing after but there are some disparity on the valuation between players.

## Age vs Valuations

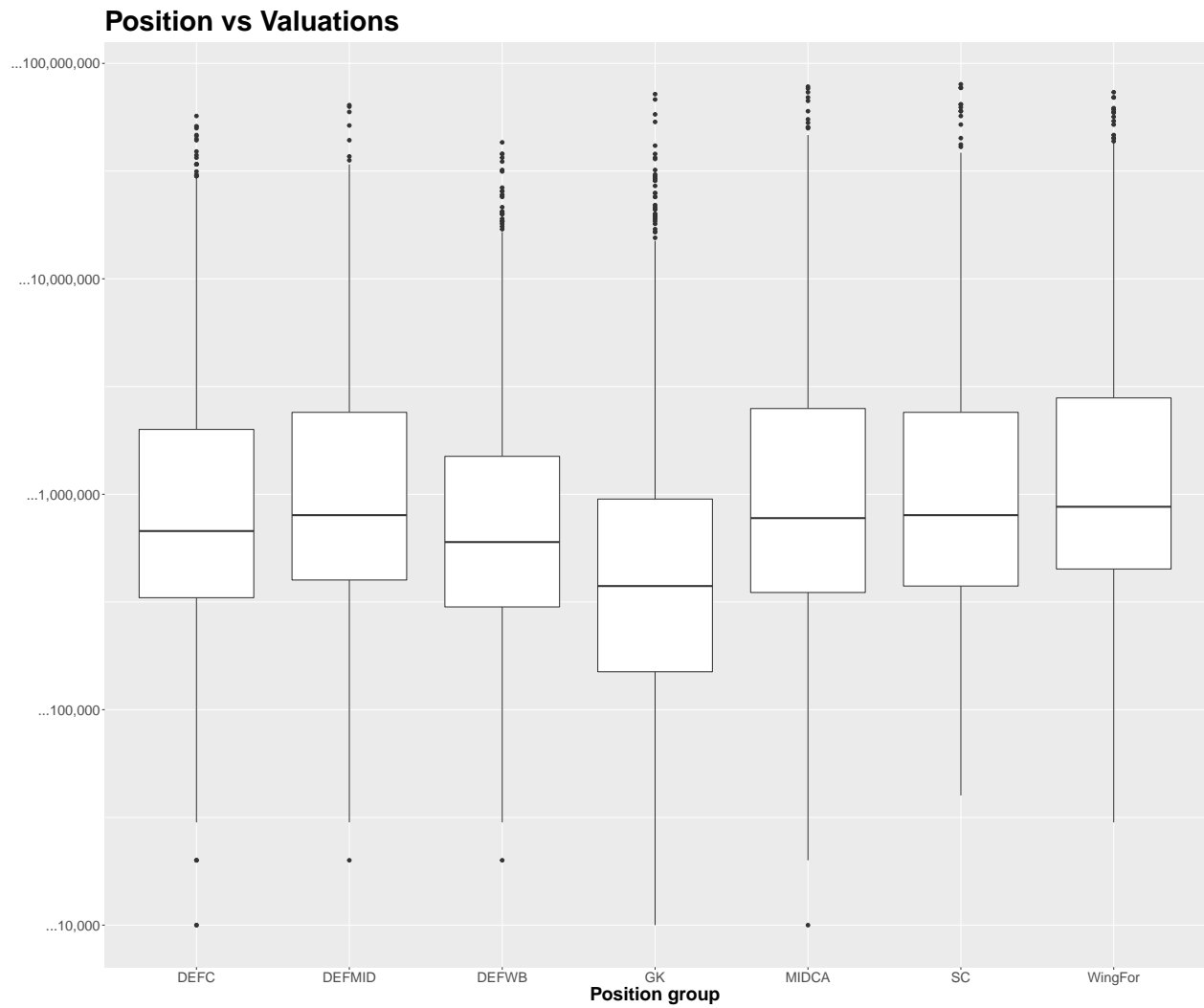


The trend is more visible with the boxplot but we can say that the value is define by others variables. (we will show them with the regression study).

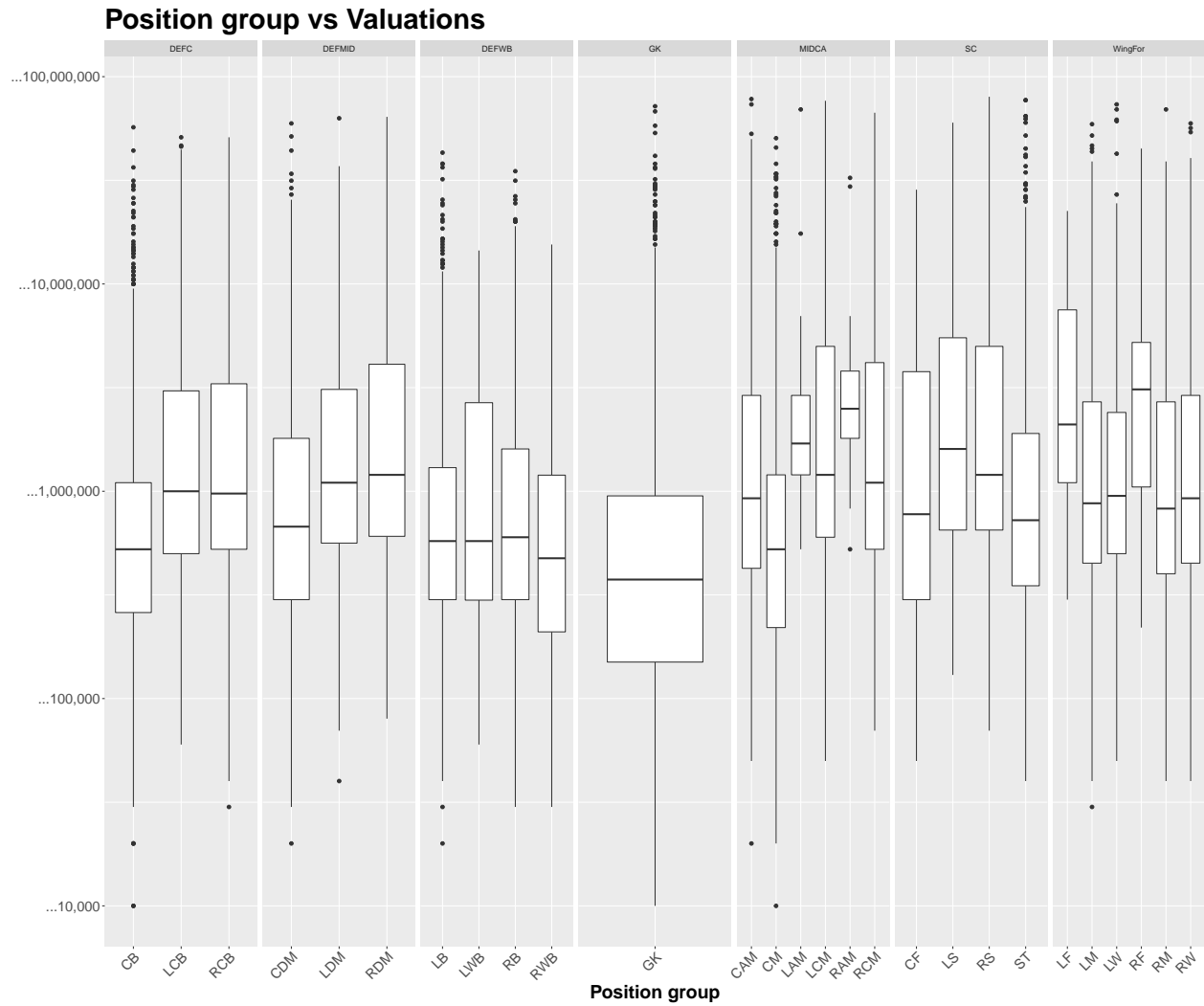


## 6.4 Position vs Valuations

Also, all players are not the same valuation according to their positions. With the main group, it is difficult to see a difference between them but it seems offensive players are a greater valuation.



It is more distinct when the position are not grouped together. Specially, the wing-forward players (left or right) cost more than others.



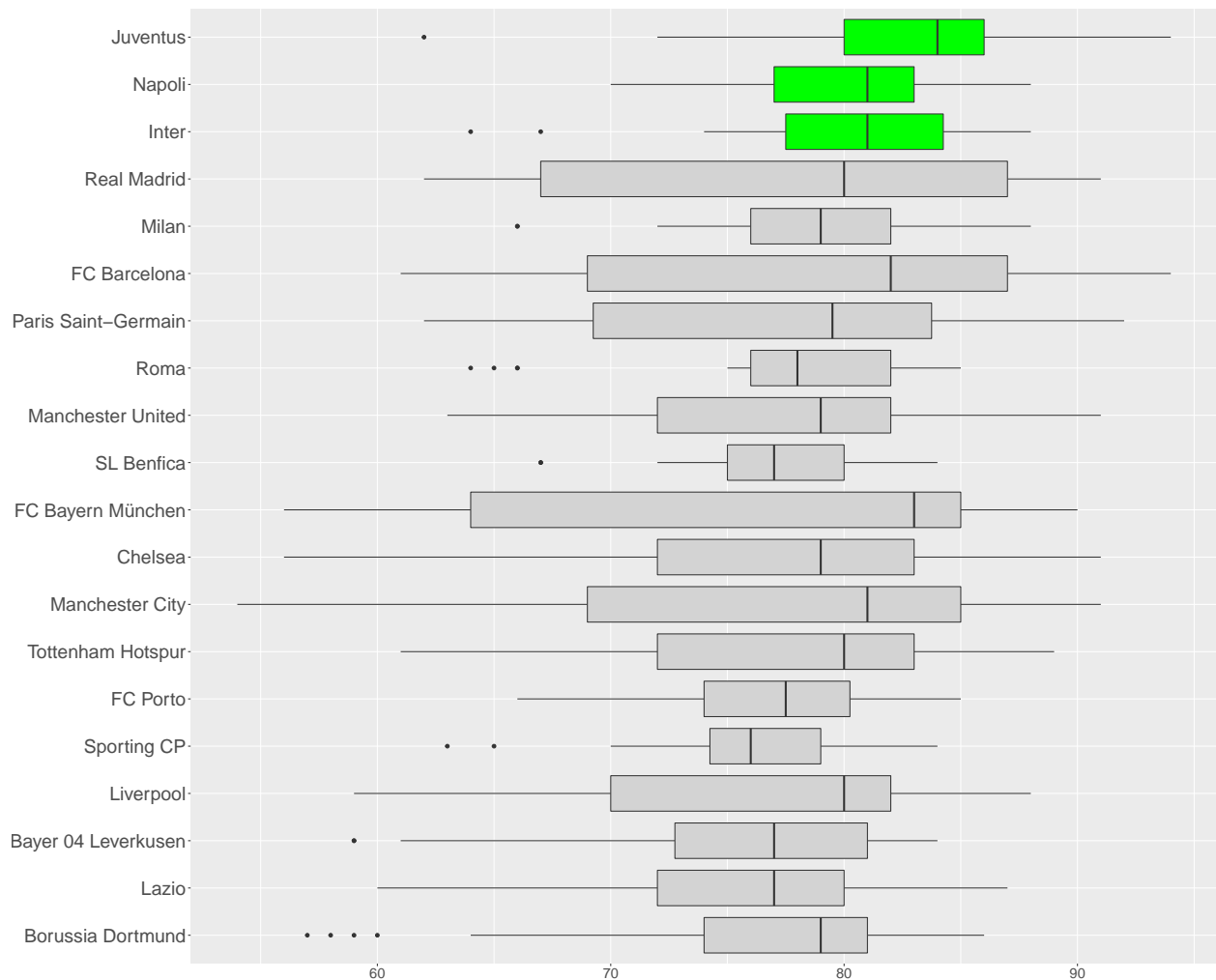
## 7 Team Analysis

After doing an individual analysis, I would like to compare the teams with each other, and see their difference in management.

### 7.1 Team Overall Talent

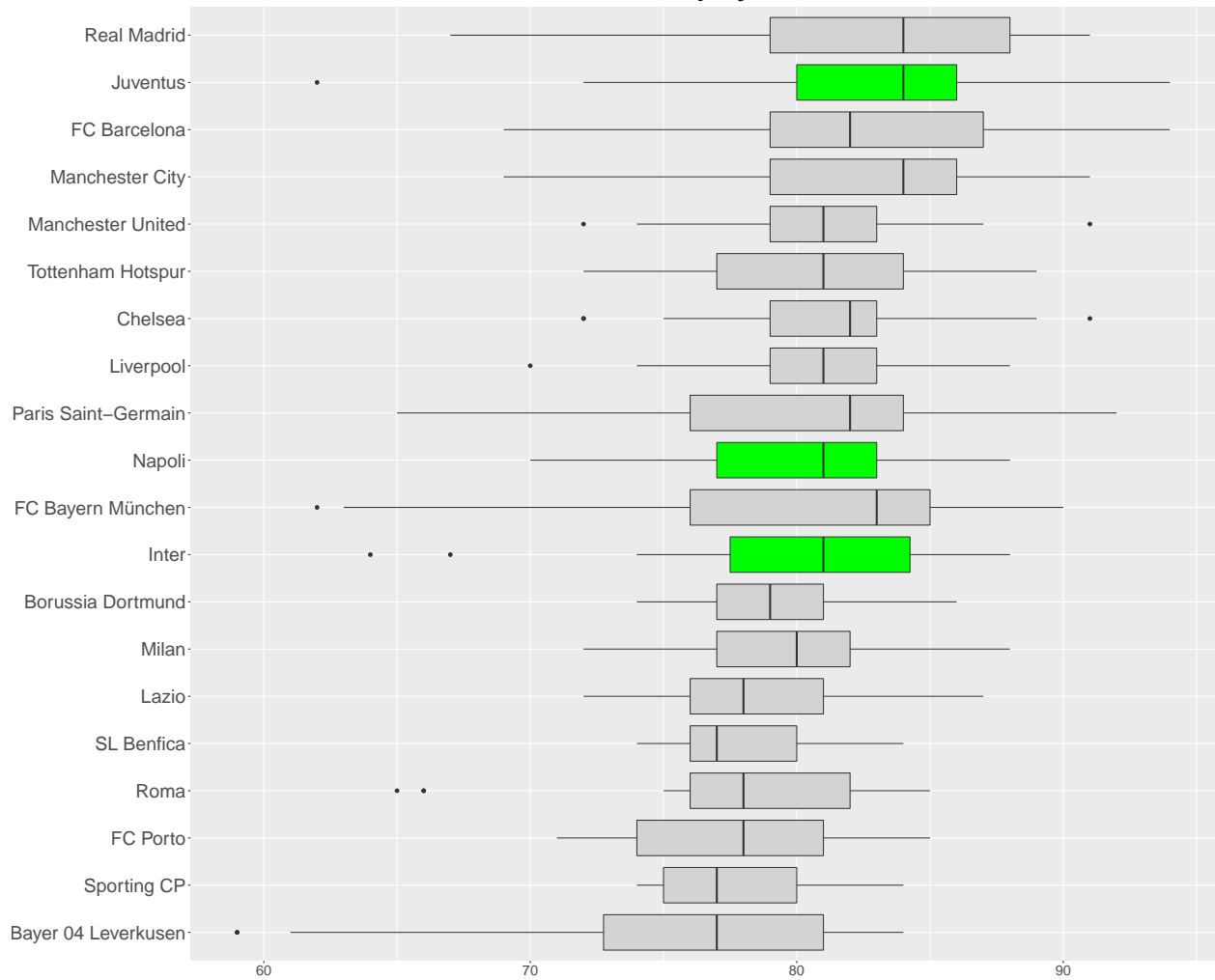
And the first statistic I want to compare between the team is the overall score.

### Teams Overall Talent



The top 3 is composed with only Italian clubs but this result needs to be nuanced (or qualified) because they have fewer players in their team. If we take the 25 best players in each team (because each has around 25 main players), so we will probably see a different graph. The last players are generally the young players who play with the reserve team and not with the first team.

### Teams Overall Talent with the 25 best player

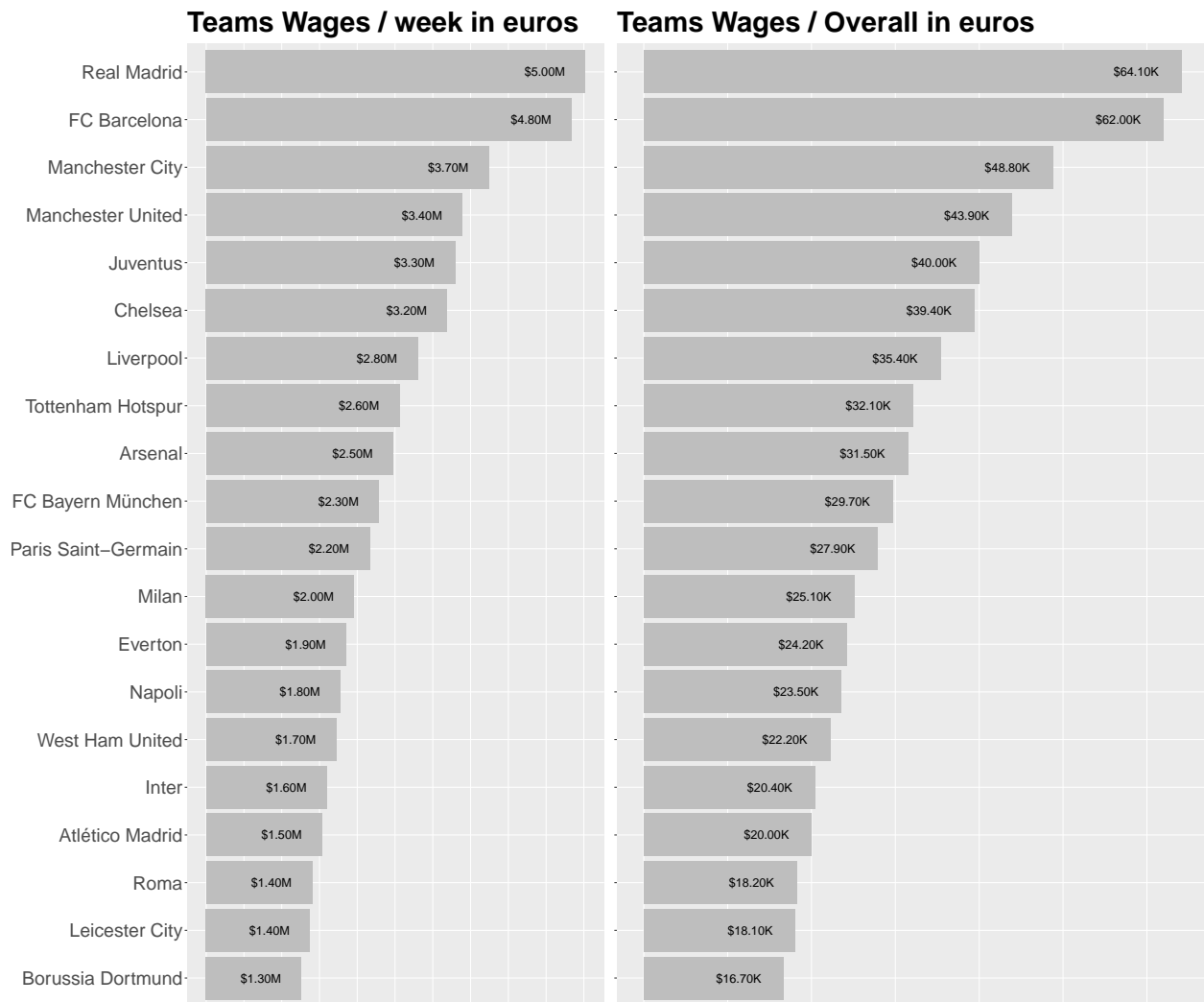


Now the top 3 is composed with Real Madrid, Juventus and FC Barcelona followed closely by Manchester City. This rating reflects more accurately the reality.

## 7.2 Team Wage Bills and Value

But having the best players should have a big wage so the team with the most best players should have a big wage per week.

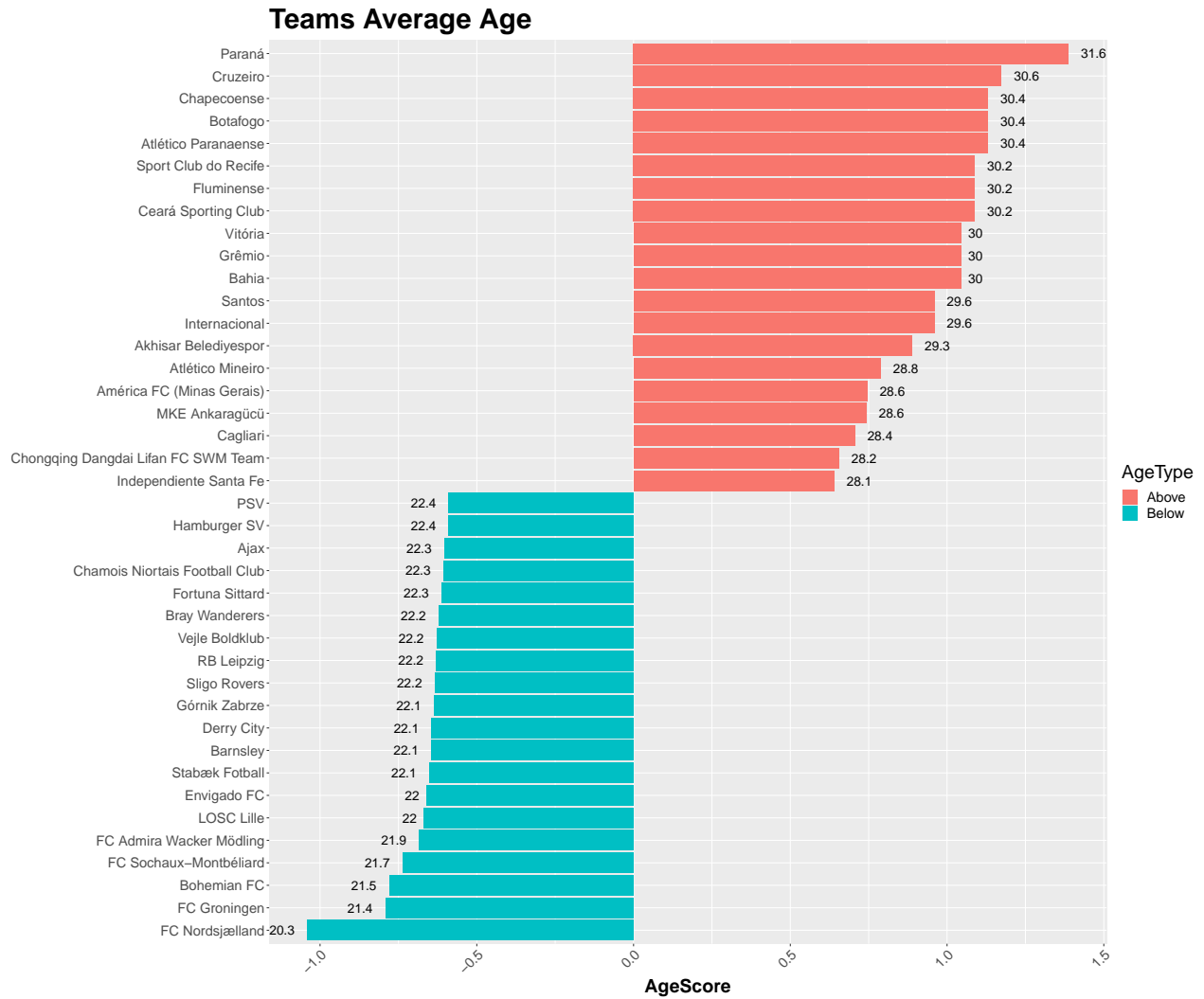
The two spanish team have a bigger amount of wage per week so each overall point costs more than the other teams. If we look the 4 teams with the most overall talent, this 2 club seem to over pay their players.



### 7.3 Teams Age

Let starting by analyzing the age average and see the 20 younger and older team. After looking at this graph, a first observation is that the majority of the older team come from South America and all younger team from Europa.



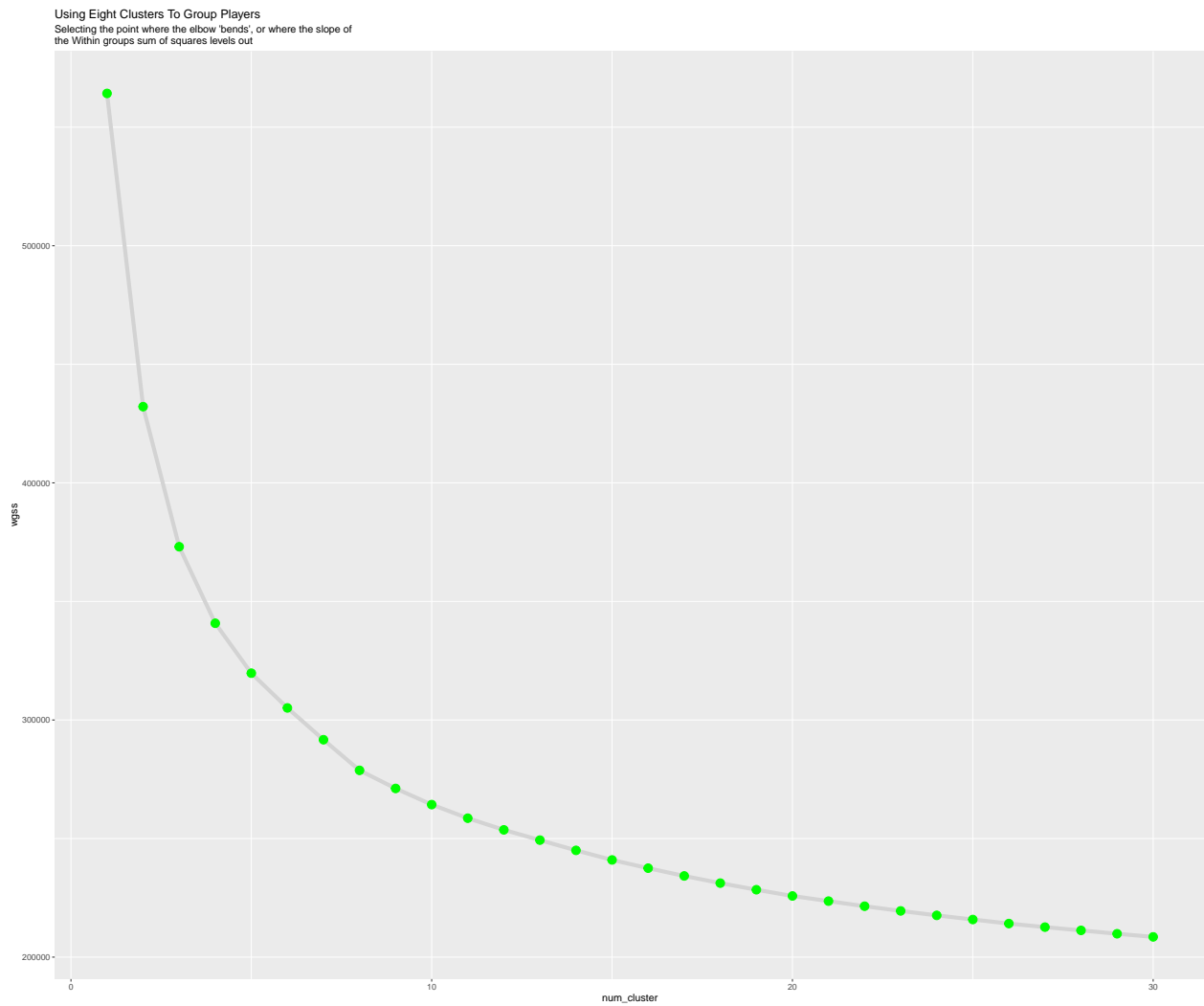


## 8 K-means clustering

The overview analysis is completed, the last thing I want to do is to try to group the players with the same characteristic.

### 8.1 Prepare the data

The first step is to determine the optimal number of cluster.



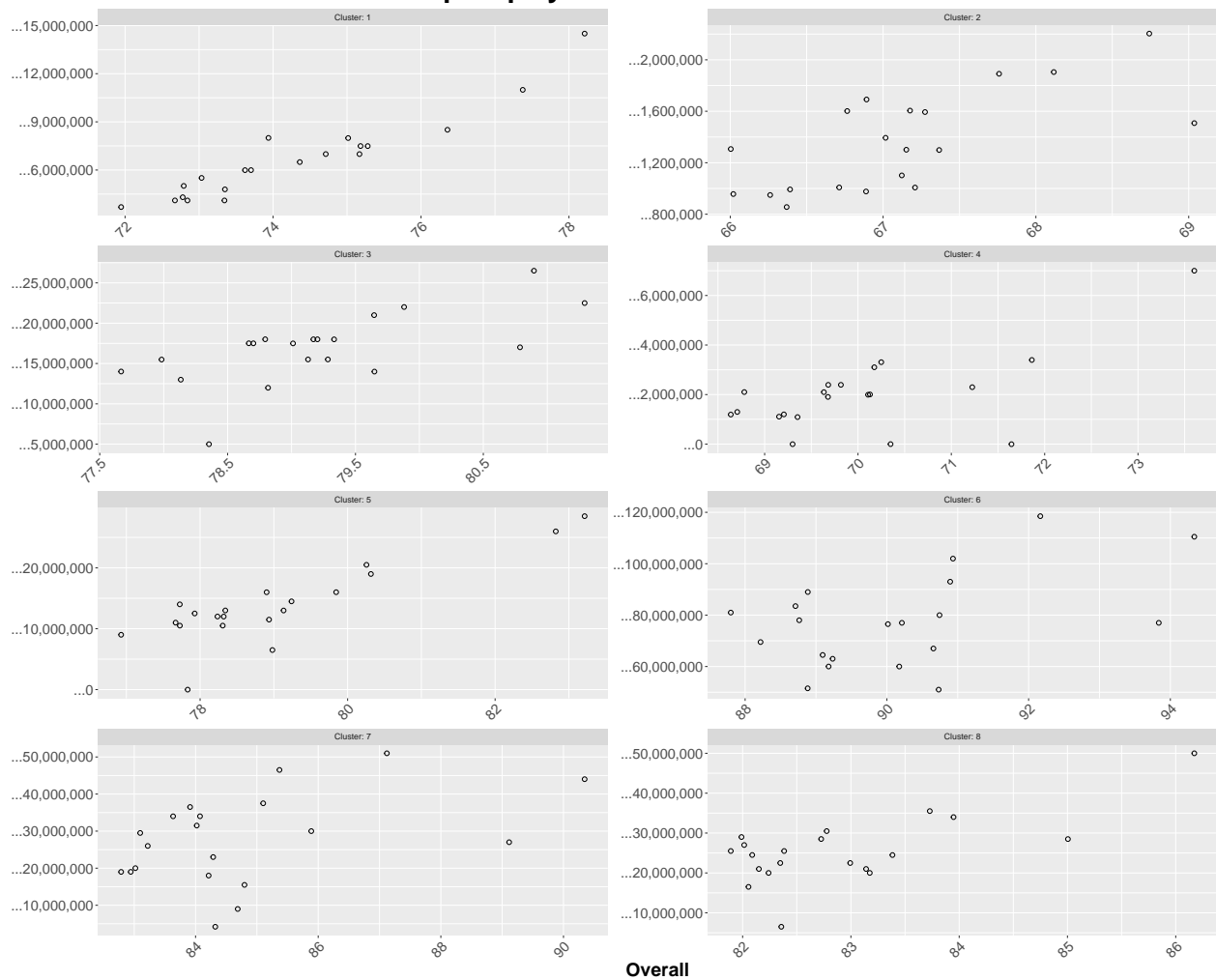
## 8.2 Train the model

Here, eight clusters seem to be a good choice because it represents the “elbow bends”.

The K-means analysis has split the data into 8 groups that we can see above. Let’s see some statistic for each cluster.

The cluster 6 has a overall average higher

## Overall vs Value for the top 20 players in each cluster



Just for curiosity, for each cluster this is the top 3 players.

Name	Club	Age	PositionSubGroup	Overall	Cluster
J. Gomez	Liverpool	21	DEFC	78	1
A. Barreca	AS Monaco	23	DEFWB	75	1
A. Tuanzebe	Aston Villa	20	DEFC	72	1
Abel Ruiz	FC Barcelona	18	SC	67	2
D. Cole	Burton Albion	23	SC	66	2
F. Feuillassier	Real Madrid	20	WingFor	65	2
C. Wilson	Bournemouth	26	SC	79	3
A. Iwobi	Arsenal	22	WingFor	78	3
D. Ings	Southampton	25	SC	76	3
F. Ceccherini	Fiorentina	26	DEFC	72	4
C. Carter-Vickers	Swansea City	20	DEFC	69	4
K. Mavropanos	Arsenal	20	DEFC	68	4
Javi Sánchez	Real Madrid	21	DEFC	67	4
De Tomás	Rayo Vallecano	23	SC	76	5
Borja Mayoral	Levante UD	21	SC	75	5
O. Niasse	Everton	28	SC	75	5
L. Messi	FC Barcelona	31	WingFor	94	6

Name	Club	Age	PositionSubGroup	Overall	Cluster
L. Modrić	Real Madrid	32	MIDCA	91	6
L. Suárez	FC Barcelona	31	SC	91	6
G. Chiellini	Juventus	33	DEFC	89	7
M. Benatia	Juventus	31	DEFC	86	7
Sokratis	Arsenal	30	DEFC	84	7
R. Varane	Real Madrid	25	DEFC	86	8
N. Otamendi	Manchester City	30	DEFC	85	8
Nacho Fernández	Real Madrid	28	DEFC	83	8