### ASSIGNMENT INSTRUCTIONS

Assignment 03: 100 points w/ 0 E.C. points
Due Date & Time: 10-06-2022 at 11:55 PM

### WHAT TO SUBMIT

- 1. Assignment Report
- 2. Code

PERFORMANCE TRACKER		
Аѕмт	GRADE	Your Grade
Canvas	05	
01	15	
02	100	
03	100	
TOTAL	220	

**A**: 90-100% **B**: 80-89% **C**: 70-79% **D**: 60-69% **F**: 0-60% The course grader provides feedback to your assignments on Canvas.

### HOW TO SUBMIT AND THE RULES TO FOLLOW

- Submit via Canvas, the Assignment Submission section
- Please refer to Assignment 01 for the Assignment Guidelines
- Please follow the Assignment Report Template
- Please follow the Course Policy on Student Conduct and Academic Honesty

# **ABOUT**

- Method vs. Methodology: Method is the tool. Methodology is the justification/the rationale for using a particular method.
- A learning outcome of CSC 340 Programming Methodology is we can recognize a problem, diagnose a problem, define a problem, and formulate a problem. While solving a problem, we frequently take a step back and evaluate available methods.
- Assignment 03 is to provide us with another opportunity to practice these skills.
- All parts of this assignment are to be done in C++. Package 04 serves as a reference for this assignment. Please use the package.

**Download**: http://csc340.ducta.net/Assignments/Assignment-03-Code.zip We must use the above provided starter code to get credit.

# PART A - TIC TAC TOE, 5 points

Please implement a basic version of Tic Tac Toe:

- 1. Function main and function headers are provided. Please implement the functions and do not change the main.
- 2. Our program must produce <u>identical</u> output:

Assignment-03\_PA\_Run1.txt and Assignment-03\_PA\_Run2.txt

## PART B – Credit Card Number Validation, 5 points

Credit card numbers follow certain patterns. A credit card number must have between 13 and 16 digits. The starting numbers are: 4 for Visa cards, 5 for MasterCard cards, 37 for American Express cards, and 6 for Discover cards.

### Example: Validating 4388576018402626

- a) Double every second digit from right to left. If doubling of a digit results in a two-digit number, add the two digits to get a single digit number.
- b) Now add all single-digit numbers from **Step a**:

$$4 + 4 + 8 + 2 + 3 + 1 + 7 + 8 = 37$$

c) Add all digits in the odd places from right to left in the card number:

$$6+6+0+8+0+7+8+3=38$$

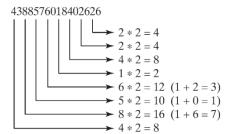
d) Sum the results from **Step b** and **Step c**:

$$37 + 38 = 75$$

e) If the result from **Step d** is divisible by 10, the card number is valid; otherwise, it is invalid.

Please implement Credit Card Number Validation:

- 1. Function **main** is provided. Please implement **isvalidcc** and other functions which you may add to the program.
- 2. Please do not change function main
- 3. Your program must produce identical output: Assignment-03 PB Run.pdf



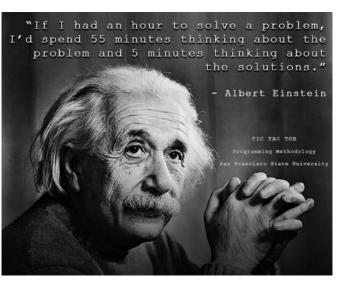
1 371449635398431 is valid 2 444444444444448 is valid 3 444442444444440 is valid 4 4110144110144115 is valid 5 4114360123456785 is valid 6 4061724061724061 is valid 7 5500005555555559 is valid 5115915115915118 is valid 8 9 555555555555557 is valid 10 6011016011016011 is valid 11 372449635398431 is not valid 12 4444544444444444 is not valid 13 4444434444444440 is not valid 14 4110145110144115 is not valid 15 4124360123456785 is not valid 16 4062724061724061 is not valid 17 55010055555555559 is not valid 18 5125915115915118 is not valid

### PART C – Dictionary 340 C++, 90 points

Our satisfied clients are back to ask us to implement another interactive dictionary. Our dictionary takes input from users and uses the input as search key to look up values associated with the key. Requirements:

- Coding: No hard coding, https://en.wikipedia.org/wiki/Hard\_coding. Please think about Dynamic and Scalable.
- Data Source: A text file, Data.CS.SFSU.txt . Please think about Software Deployment and Usability.
- **Data Structure**: Use existing data structure(s) or create new data structure(s) to store our dictionary's data. Each keyword, each part of speech, and each definition must be stored in a separate data field. Do not combine them such as storing three parts in one String.
- **Data Loading**: When our program starts, it loads all the original data from the Data Source into our dictionary's data structure. The data source file is opened once and closed once per run. It must be closed as soon as possible. It must be closed before our program starts interacting with users.
- **User Interface**: A program interface allows users to input search keys. This interface then displays returned results. Our program searches the dictionary's data (not the data source text file) for values associated with the search keys.
- Identical Output: Our program's output must be identical to the complete sample run's output: Assignment-03\_PC\_Run.pdf
  - 1. Program Analysis to Program Design, 10 points. Please think about Interviews.

In at least 1 full page, please <u>focus on the differences/improvements you are making in this C++ version of the program in comparison to your previous Java version</u> while explaining the following **in detail**:



- Your analysis of the provided information and the provided complete sample output. Please think about Clients and Sales.
- What problem you are solving. Please explain it clearly then define it concisely. Please think about Problem Solving and Interviews.
- How you store data from the external text file. And why. Please think about Data Structures and Data Design.
- Which data structures you use/create for your dictionary. And why. Please think about Data Structures and Data Design.
- 2. **Program Implementation**, **80 points.** *Please think about Interviews.* 
  - Implement your program to meet all the requirements.
  - In your assignment report, demonstrate your program to your grader/client.
  - Does your program work properly?
  - How will you improve your program?