

Continuous Assessment Cover Sheet



Student Name: Dylan Fennelly		Student Number: D00248176	
Programme: BSc (Hons) in Computing in Games Development	Stage: Year 2 Sem 2	Complete Student Checklist: Re-read brief <input checked="" type="checkbox"/> References and Bibliography <input type="checkbox"/> Proofread <input checked="" type="checkbox"/>	
Module: Object Orientated Programming			
Due Date: 3/05/2023	No. Pages: n/a		
Lecturer's Name: John Loane			
Assignment No. and/or Description/Topic: OOP CA6		Mode of Submission: Softcopy <input checked="" type="checkbox"/> Hardcopy <input type="checkbox"/>	
DECLARATION: I declare that: <ul style="list-style-type: none"> This work is entirely my own, and no part of it has been copied from any other person's words or ideas, except as specifically acknowledged through the use of inverted commas and in-text references; No part of this assignment has been written for me by any other person except where such collaboration has been authorised by the lecturer concerned; I understand that I am bound by DkIT Academic Integrity Policy. I understand that I may be penalised if I have violated the policy in any way; This assignment has not been submitted for any other module at DkIT or any other institution, unless authorised by the relevant Lecturer(s); I have read and abided by all of the requirements set down for this assignment. <div style="display: flex; justify-content: space-between; margin-top: 20px;"> <div style="text-align: center;"> SIGNATURE <i>Dylan Fennelly</i> </div> <div style="text-align: center;"> DATE <i>03/05/23</i> </div> </div>			

Lecturer's Comments:

Provisional Mark : _____ Lecturers Signature : _____ Date: _____

Work submitted late will be subject to penalties in accordance with the DkIT Continuous Assessment Policy