



Dylan GIRAULT

18 years
Single

REALIZATIONS

- Game coded in C89.
(<https://github.com/M-Kossy/Blocus>)
- Game coded in Java.
(<https://github.com/M-Kossy/Candycrush-Lite>)
- Portfolio created in HTML5, CSS3 and Javascript.
(<https://dylan-girault.github.io/>)

PERSONAL EXPERIENCES

- Reading of an extract from a novel in front of an audience in the function room of Savigny-le-Temple ("le Millénaire") in a school setting.
April 2017
- Volunteer participation as a chorister in the musical "Monopolis" (a reinterpretation of "Starmania"), at the Millénaire de Savigny-le-Temple / Passage on TF1 in the program "REPORTAGE".
10 -15 june 2014

CONTACT



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EDUCATION

First year of DUT in IT, ranked 7/84 in the 1st semester.
IUT of Sénart-Fontainebleau Site of Fontainebleau
2020-2021



Obtaining the scientific baccalaureate specializing in mathematics (pass 60-70%).
High School Pierre Mendès France at Savigny-le-Temple
June 2020

PROFESSIONAL CAREER

Volunteer remote translation of an English game to French called « My Big Sister ».
Stranga Games in Australie
November - December 2018



Catering for children under 11 and maintenance of dining rooms for a week from 8 a.m. to 3 p.m. (in teams).
School Pierre Brossolette at Savigny-le-Temple - Maintenance and Restoration Departement
23 - 27 january 2017

COMPETENCIES

Mastered operating system: Linux (Ubuntu), Windows 7, Windows 8.1, Windows 10

Learned programming languages : Javascript, HTML5, CSS3, C89, PLSQL, Bash, Java, PHP

