

Dylan GIRAULT 19 years

REALIZATIONS

- Game coded in C89. (https://github.com/Dylan-GIRAULT/Blocus)
- Game coded in Java. (https://github.com/Dylan-GIRAULT/Candycrush_Lite)
- Portfolio created in HTML5, CSS3 and Javascript.

(https://dylan-girault.github.io/)

PERSONAL EXPERIENCES

- Reading of an extract from a novel in front of an audience in the function room of Savigny-le-Temple ("le Millénaire") in a school setting.

April 2017

- Volunteer participation as a chorister in the musical "Monopolis" (a reinterpretation of "Starmania"), at the Millénaire de Savigny-le-Temple / Passage on TF1 in the program "REPORTAGE".

10 -15 june 2014

CONTACT



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EDUCATION

First year of DUT in IT, ranked 7/84 in the 1st semester then 1/87 in the 2nd semester.

IUT of Sénart-Fontainebleau Site of Fontainebleau 2020-2021



Obtaining the scientific baccalaureate specializing in mathematics (pass 60-70%).

High School Pierre Mendès France at Savigny-le-Temple June 2020



PROFESSIONNAL CAREER

Automatisation de test avec le logiciel « Ranorex » sur le produit EV Self Help

EasyVista in Noisy-le-Grand – Study contract September 2021 – August 2022



Volunteer remote translation of an English game to French called « My Big Sister ».

Stranga Games in Australie – Voluntary work November – December 2018



COMPETENCIES

Mastered operating system: Linux (Ubuntu), Windows 7, Windows 8.1, Windows 10

Learned programming languages: Javascript, HTML5,

CSS3, C89, PLSQL, Bash, Java, PHP, C#

