Autonomous Intelligent Systems Lab 4

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1 Question 1

1.1 PDDL Model 1

The resulting plan of model 1 shows that a constraint needs to be placed on the types of objects that can move. Modelling the agent as having agency achieves this, i.e. Introduce a predicate, $(agency\ ?x)$ in the domain and assign agency to the agent in the problem file. Then for the move and shoot actions, a precondition is introduced so that ?who must have agency to perform the action.

The dead predicate needs to be added to the effects of the shoot action.

Another precondition needs to be introduced into the *move* action. This precondition needs to ensure that there is not a monster in the square that is being moved to.

1.2 PDDL Model 2

In model 2, a precondition needs to be added to the *move* action so that the agent does not move into the block where the monster is.