Int Assignment 2 Design Document

Little Slice of π

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Purpose: The purpose of this assignment is to have the student implement two mathematical functions(e^x and \sqrt{x}) that would mimic the use of importing <math.h>. Once done, the student should create a scientific write up on the findings they find comparing their coded functions with the ones provided in the math library's.

Calculating e: Euler's number is an irrational mathematical constant that equates to around 2.71828. Here is the function to calculate the number:

$$e = \sum_{k=0}^{\infty} \frac{1}{k!} = 1 + \frac{1}{1} + \frac{1}{2} + \frac{1}{6} + \frac{1}{24} + \frac{1}{120} + \frac{1}{720} + \frac{1}{5040} + \frac{1}{40320} + \frac{1}{362880} + \frac{1}{3628800} + \cdots$$

Function provided from the assignment 2 pdf.

The amount of terms that is required to compute will be determined in experimenting as part of the assignment.

$$\frac{x^k}{k!} = \frac{x^{k-1}}{(k-1)!} \times \frac{x}{k}.$$

Function provided from the assignment 2 pdf.

Here is a refined version of the formula. According to the assignment pdf, it explains that this is simpler because the only computation required is x/k starting at k = !0 (which equates to 1). Then using this calculation and multiplying the next term. Done easel with simple for or while loop.

Calculating π : The assignment pdf highlights multiple functions that can be used to approximate π .

The Leibniz Formula:

$$p(n) = 4\sum_{k=0}^{n} \frac{(-1)^k}{2k+1} = 4\left(1 - \frac{1}{3} + \frac{1}{5} - \frac{1}{7} + \frac{1}{9} - \cdots\right) = \left((-1)^n H_{\frac{n}{2} + \frac{1}{4}} - H_{\frac{n}{2} - \frac{1}{4}}\right) + \pi$$

Function provided from the assignment 2 pdf.

Unfortunately the assignment pdf states that this function is not reasonable for approximating π as it converges extremely slow.

The Madhava Series:

$$\sum_{k=0}^{\infty} \frac{(-3)^{-k}}{2k+1} = \sqrt{3} \tan^{-1} \frac{1}{\sqrt{3}} = \frac{\pi}{\sqrt{12}}$$

Function provided from the assignment 2 pdf.

This formula is stated to be related to tan⁻¹ x in the assignment pdf. A more rapid converging version of this formula is:

$$p(n) = \sqrt{12} \sum_{k=0}^{n} \frac{(-3)^{-k}}{2k+1} = \sqrt{12} \left[\frac{1}{2} 3^{-n-1} \left((-1)^n \Phi\left(-\frac{1}{3}, 1, n + \frac{3}{2}\right) + \pi 3^{n+\frac{1}{2}} \right) \right]$$

Function provided from the assignment 2 pdf.

The only issue now is to calculate $\sqrt{12}$, and using the library is prohibited. The Lerch transcendent (Φ) goes to zero at the limit, which gives the remaining term:

$$\frac{\pi}{2}3^{-n-1}3^{n+\frac{1}{2}} = \frac{\pi}{2\sqrt{3}} = \frac{\pi}{\sqrt{12}}$$

Function provided from the assignment 2 pdf.

The Wallis Series:

$$p(n) = 2 \prod_{k=1}^{n} \frac{4k^2}{4k^2 - 1} = \frac{\pi \Gamma(n+1)^2}{\Gamma(n+\frac{1}{2})\Gamma(n+\frac{3}{2})}$$

Function provided from the assignment 2 pdf.

This formula is easy to calculate since the series is purely multiplicative.

Euler's Solution:

$$\sum_{k=1}^{\infty} \frac{1}{k^2} = \frac{1}{1^2} + \frac{1}{2^2} + \frac{1}{3^2} + \dots = H_{\infty}^{(2)},$$

Function provided from the assignment 2 pdf.

This equation involves harmonics but gave birth to this series for approximating π .

$$p(n) = \sqrt{6\sum_{k=1}^{n} \frac{1}{k^2}}$$

Function provided from the assignment 2 pdf.

However, now there is a square root that must be solved.

The Bailey-Borwein-Plouffe Formula:

$$p(n) = \sum_{k=0}^{n} 16^{-k} \left(\frac{4}{8k+1} - \frac{2}{8k+4} - \frac{1}{8k+5} - \frac{1}{8k+6} \right).$$

Function provided from the assignment 2 pdf.

According to the assignment pdf, it states that this formula is remarkably simple. Reducing it to the least number of multiplication, it can be rewritten in *Horner normal form*:

$$p(n) = \sum_{k=0}^{n} 16^{-k} \times \frac{(k(120k+151)+47)}{k(k(k(512k+1024)+712)+194)+15}$$

Function provided from the assignment 2 pdf.

Viète's Formula: This formula is an infinite product of nested radicals that can be used for the approximation of π . However, the assignment pdf states that the previous formulas are known to produce an approximation with greater accuracy.

$$\frac{2}{\pi} = \prod_{k=1}^{\infty} \frac{a_i}{2}$$

Where
$$a^1 = \sqrt{2}$$
 and $a_k = \sqrt{(2 + a_{k-1})}$ for all $k > 1$.

Function provided from the assignment 2 pdf.

Fastest Series: According to the assignment pdf. This one is the most interesting.

$$\frac{1}{\pi} = \frac{2\sqrt{2}}{9801} \sum_{k=0}^{\infty} \frac{(4k)!(1101 + 26390k)}{(k!)^4 396^{4k}}$$

Function provided from the assignment 2 pdf.

Code: For this assignment, they ask to implement the mathematical functions e^x and \sqrt{x} , mimicking <math.h>, and using them to compute the fundamental constants e and π . The use of functions from <math.h> or a factorial function is strictly forbidden. There should be a total of 7 files. For the design pdf, I will head each pseudo code section with the file name and proceed to put the designated pseudo code for the file.

File e.c:

initialize an int variable called *num terms* and set it to 0.

```
e(){
  initialize a double variable called return_value and set it to 1.
  initialize a double variable called power_num and set it to 1.
  for int i = 1; 1/factorial > epsilon; i++{
     power_num = power_num * i
     return_value += 1 / (factorial)
  }
  return return_value;
}
```

```
e terms(){
  return num terms;
}
File madhava.c:
initialize an int variable called num_terms and set it to 0.
pi madhava(){
  initialize a float variable called return_value and set it to 0;
  initialize an int variable called top half and set it to 1;
  for int i = 0; ((1/top half)/(2(i) + 1)) > Epsilon; i++{
     num terms += 1
     if i != 0
       top half = top half * -3
    return_value = return_value + (1/top_half)/(2(i) + 1)
  }
  return value = sqrt newton(12) * return value;
  return return value
}
madhava_terms(calculated_value){
     return num terms;
}
File euler.c:
initialize an int variable called num terms and set it to 0.
pi euler(){
  initialize a double variable called return value and set it to 0
```

```
initialize a double variable called fraction and set it to 1
  for i = 1; i \le fraction > Epsilon; i++
     num terms += 1
     return value = return value + 1/(i*i);
  }
  return value = return value * 6;
  return value = sqrt newton(return value);
  return return value
}
euler terms(calculated value){
     return num terms
}
File bbp.c:
initialize an int variable called num terms and set it to 0.
pi bbp(){
  initialize a double variable called return value and set it to 0
  initialize a double variable called last iteration and set it to -1
  initialize an int variable called power term and set it to 1
  initialize an int variable called term one and set it to 0
  initialize an int variable called term two and set it to 0
  initialize an int variable called term three and set it to 0
  initialize an int variable called term four and set it to 0
  for i = 0; return value - last iteration > Epsilon; i++
     num terms += 1;
     if i != 0
       power term = power term * 16;
     term one = 4/((8 * i) + 1);
```

```
term_two = 2 / ((8 * i) + 4);
     term three = 1/((8 * i) + 5);
     term four = 1/((8 * i) + 6);
     return value = return value + (1 / power term) * (term one - term two - term three -
term four)
  }
  return return value;
}
bbp terms(calculated value){
  return num terms;
}
File viete.c:
initialize an int variable called num fact and set it to 0.
pi viete(num){
  initialize double variable called return value and set it to 1
  initialize double variable called last iteration and set it to 0
  initialize double variable called a and set it to sqrt_newton(2)
  while return_value - last_iteration > Epsilon{
     num fact += 1
     return_value = return_value * a/2;
     a = sqrt newton(2 + a);
     num fact += 1
  return return value;
viete factors(calculated value){
```

```
return num_terms;
}
File newton.c:
initialize an int called count and set it to 0;
sqrt newton(num){
  This code is given in the assignment pdf document.
  count = 0;
  initialize a double variable called z and have it equal to 0.0
  initialize a double variable called return value and have it equal to 1.0
  while absolute value of y-z > epsilon {
     count += 1;
    z = return value
    return value = 0.5 * (z + num/z);
  }
return return value
}
sqrt newton iters(){
  return count;
}
```

File mathlib-test.c:

initialize a boolean variable called e_test and have it equal to false initialize a boolean variable called b_test and have it equal to false initialize a boolean variable called m_test and have it equal to false initialize a boolean variable called r_test and have it equal to false initialize a boolean variable called v_test and have it equal to false initialize a boolean variable called v_test and have it equal to false

initialize a boolean variable called *s_verbose* and have it equal to false initialize a boolean variable called *h_help* and have it equal to false initialize a boolean variable called *default statement* and have it equal to true

```
main(takes in first character of each approximation method){
 while there are command lines {
     if user imputed a {
       set all test booleans to true
       set default statement to false
       break
     if user imputed e{
       set e_test boolean to true
       set default statement to false
       break
     if user imputed b{
       set b_test boolean to true
       set default statement to false
       break
     if user imputed m{
       set m_test boolean to true
       set default statement to false
       break
     if user imputed r{
       set r_test boolean to true
       set default_statement to false
       break
```

```
if user imputed v{
        set v_test boolean to true
        set default_statement to false
        break
     if \ user \ imputed \ n\{
       set n test boolean to true
       set default_statement to false
        break
     if user imputed s{
       set s_test boolean to true
       set default_statement to false
        break
     if user imputed h{
       set h_test boolean to true
        break
     }
  if h_help
     set all test statements to false
     set default_statement to true
if e_test{
  print test statement
  if s_verbose{
     print number of terms for corresponding test.
```

}

```
if b_test{
  print test statement
  if s_verbose{
     print number of terms for corresponding test.
if m test{
  print test statement
  if s_verbose{
     print number of terms for corresponding test.
  }
}
if r_test{
  print test statement
  if s verbose {
     print number of terms for corresponding test.
if\ v\_test\{
  print test statement
  if s_verbose{
     print number of terms for corresponding test.
}
if \ n\_test\{
  print test statement
  if s_verbose{
     print number of terms for corresponding test.
if default_statement{
```

```
print the default statement
```