## Leo Lang Syntax Cheat Sheet

Statically Typed

**Explicit Types** 

Groups, Fields & Scalars

Pass by Value

"bool" required

Address's are 63 bit-hash's

i8-i128 and u8-u128

No type casting

u8=2u8; explicit.u8=2; implicit.

## src/main.leo Functional program

## build/main.aleo Leo Instructions

```
// Propose a new proposal to vote on.
transition propose(public info: ProposalInfo) -> Proposal {
    // Authenticate proposer.
    console.assert_eq(self.caller, info.proposer);
    // Generate a new proposal id.
    let id: field = BHP256::hash(info.title);
    // Finalize the proposal id.
    async finalize(id);
    // Return a new record for the proposal.
    return Proposal {
        owner: self.caller,
        gates: 0u64,
        id,
        info,
 / Create a new proposal in the "tickets" mapping.
finalize propose(public id: field) {
    increment(tickets, id, 0u64);
```

```
function propose:
    input r0 as ProposalInfo.public;
    assert.eq self.caller r0.proposer;
    hash.bhp256 r0.title into r1;
    cast self.caller 0u64 r1 r0 into r2 as Proposal.record;
    output r2 as Proposal.record;
    finalize r1;

finalize propose:
    input r0 as field.public;
    increment tickets[r0] by 0u64;
```

## Leo vs Aleo instruction comparison

```
Import = import {filename}.leo;
Program ID = program {name}.{network} {...}
Mapping = mapping {name}: {key} => {value};
  Record = record {name} { {name}: {type}, }
     Struct = struct {name} { {name}: {type}, }
    Transitions = transition {name} ( {visibility}
    {name}: {type}, ... ) -> {return type} {
    return {expression};
                    Finalize = finalize {name}:
          Increment/decrement = increment/
          decrement (mapping, key, value);
        © Dylan Kawalec
```

```
import foo.leo;
program hello.aleo {
   mapping balances: address => u64;
    record token {
        owner: address,
        gates: u64,
        amount: u64,
                              Leo Language Lavout
    struct message {
        sender: address,
        object: u64,
    transition mint public(
        public receiver: address,
        public amount: u64,
    ) -> token {
        async finalize(receiver, amount);
        return token {
            owner: receiver,
            gates: 0u64,
            amount,
       };
    finalize mint_public(
        public receiver: address,
        public amount: u64,
    ) {
        increment(balances, receiver, amount);
    function compute(a: u64, b: u64) -> u64 {
        return a + b;
```