Blokus Application Logical Architecture

Presentation

swing
- viewPanel
- settingPanel
- boardPanel

text
- textHandler

Application
- Blokus
- boardLogic

Domain

gameObjects
- Shape
- Board

Turn
- Player
- AI(s)

rules
- boardRules

stats
- scoreSummary
- boardState

Foundation

file handling
- DataManager

.json
- json-simple
  (external library)