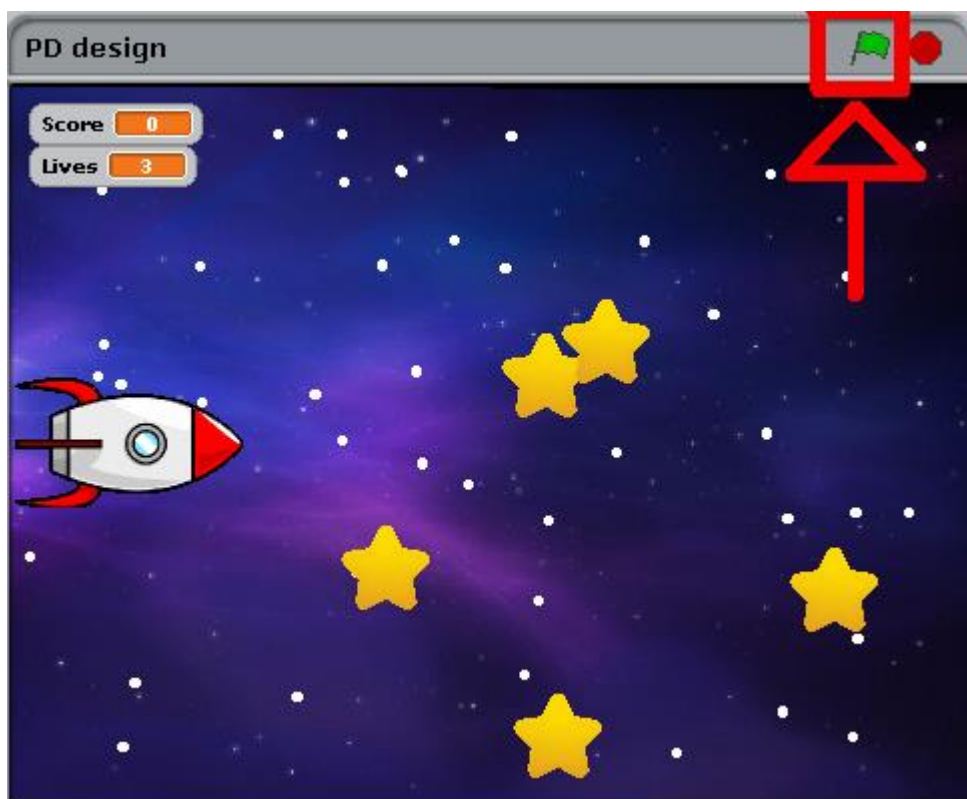# Read me file for program design lab assignment.

Idea: Basic space shooter game that shoots lasers from a spaceship at stars and makes them explode giving the user a score.

Step 1: Press green flag to start the game.

Step 2: Move spaceship up/down/left/right using the arrow keys. Your aim is to avoid the yellow stars.

Step 3: Press the space bar to shoot lasers and destroy the stars. By doing so you will increase your score.

Step 4: Play until your spaceship explodes. To restart the game double click on the green flag.

Sources:

Stage:
http://wallpaperswide.com/space_colors_blue_purple_stars-wallpapers.html

Spaceship: http://www.clipartlord.com/wp-content/uploads/2014/07/rocketship14.png

Game over screen: http://www.twinfinite.net/wp-content/uploads/2015/04/gfs_54830_3_1.jpg

Stars: http://pngimg.com/upload/small/star_PNG1594.png

All sounds made at: http://www.bfxr.net/