



SeConf 13 Workshop

<http://appium.io/seconf.pdf>

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**appium** is the cross-platform  
solution for native and hybrid  
mobile automation



# appium introduction



## iOS

calabash-ios  
Frank  
UIAutomation  
ios-driver  
KeepItFunctional

## Android

calabash-android  
MonkeyTalk  
Robotium  
UiAutomator  
selendroid



# Philosophy





**R1.** Test the same app you submit to the marketplace

**R2.** Write your tests in any language, using any framework

**R3.** Use a standard automation specification and API

**R4.** Build a large and thriving open-source community effort



Framework	R1	R2	R3	R4
calabash-ios				
Frank				
UIAutomation				
ios-driver	●	●	●	
KeepItFunctional	●			
calabash-android				
MonkeyTalk				
Robotium			●	
UiAutomator				
selendroid		●	●	
<b>appium</b>				



# Platforms

- Real devices (iOS, Android)
- Simulators (iOS, Android, FirefoxOS)
- Hybrid apps (iOS, Android, FirefoxOS)
- Safari on iOS
- Chrome on Android
- Robot-controlled devices



# Architecture

- Apple Instruments & UIAutomation for iOS
- Google UiAutomator for Android (4.2.1 up)
- Selendroid for older Android & hybrid
- Selenium WebDriver interface





# Selenium WebDriver?

- this is SeConf, isn't it?



# appium.app



# Appium.app

- GUI for launching Appium server
  - Monitor status
  - Set preferences



# Appium.app

- Inspector for probing your app
  - Create hooks for UI elements in app
  - Try out actions
  - Record / playback actions
  - Convert UIAutomation JS to Appium code

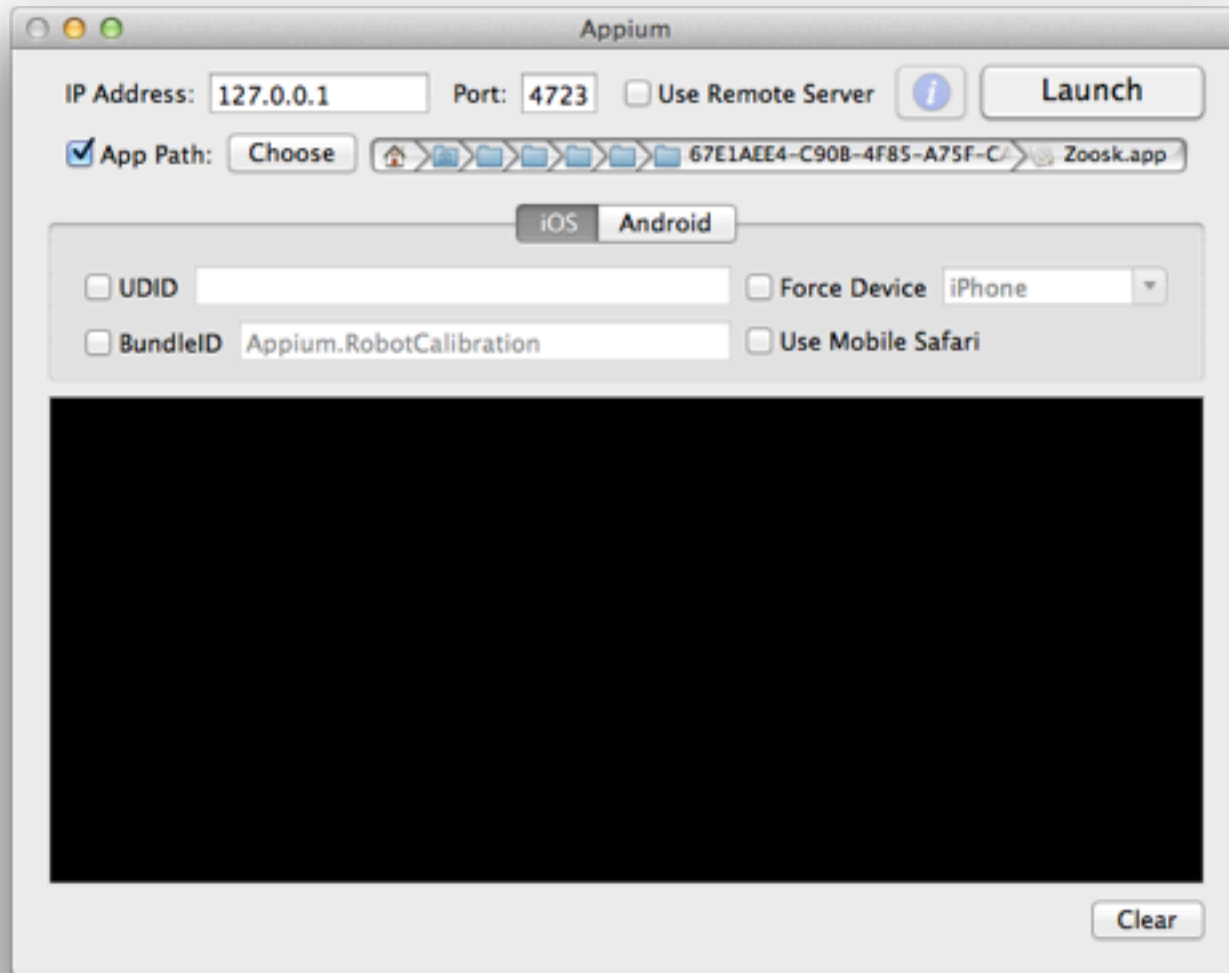


# Appium.app

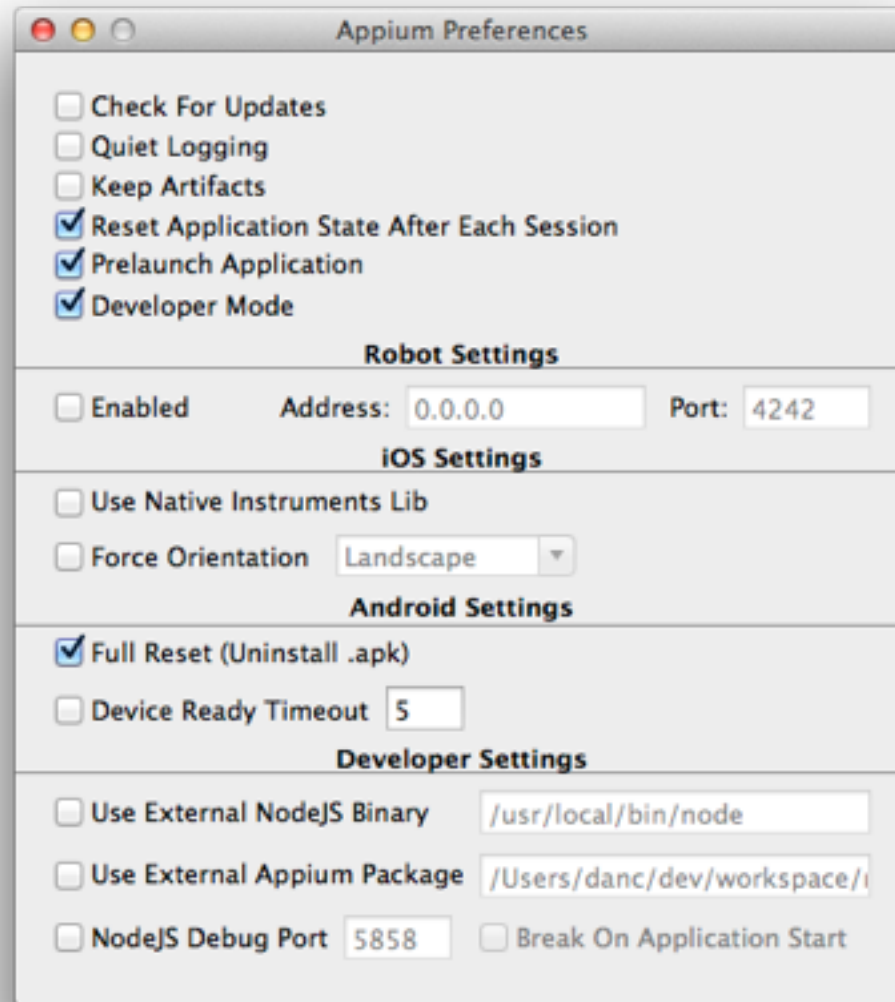
- Mac: stable
- Windows: under development



# Monitor



# Preferences



A screenshot of the Appium Preferences dialog box on a macOS system. The window has a title bar with standard macOS window controls (red, yellow, green buttons) and the title "Appium Preferences". The dialog is organized into several sections, each with a bolded title. The first section contains five checkboxes: "Check For Updates", "Quiet Logging", "Keep Artifacts", "Reset Application State After Each Session" (checked), "Prelaunch Application" (checked), and "Developer Mode" (checked). The "Robot Settings" section has an "Enabled" checkbox (unchecked), an "Address" text field with "0.0.0.0", and a "Port" text field with "4242". The "iOS Settings" section includes a "Use Native Instruments Lib" checkbox (unchecked) and a "Force Orientation" dropdown menu set to "Landscape". The "Android Settings" section features a "Full Reset (Uninstall .apk)" checkbox (checked), a "Device Ready Timeout" text field with the value "5", and a "Developer Settings" section below it. The "Developer Settings" section contains three options: "Use External NodeJS Binary" with a text field showing "/usr/local/bin/node", "Use External Appium Package" with a text field showing "/Users/danc/dev/workspace/i", and "NodeJS Debug Port" with a text field showing "5858". There is also an unchecked checkbox for "Break On Application Start".

Appium Preferences

- ☐ Check For Updates
- ☐ Quiet Logging
- ☐ Keep Artifacts
- ☒ Reset Application State After Each Session
- ☒ Prelaunch Application
- ☒ Developer Mode

**Robot Settings**

- ☐ Enabled      Address: 0.0.0.0      Port: 4242

**iOS Settings**

- ☐ Use Native Instruments Lib
- ☐ Force Orientation      Landscape

**Android Settings**

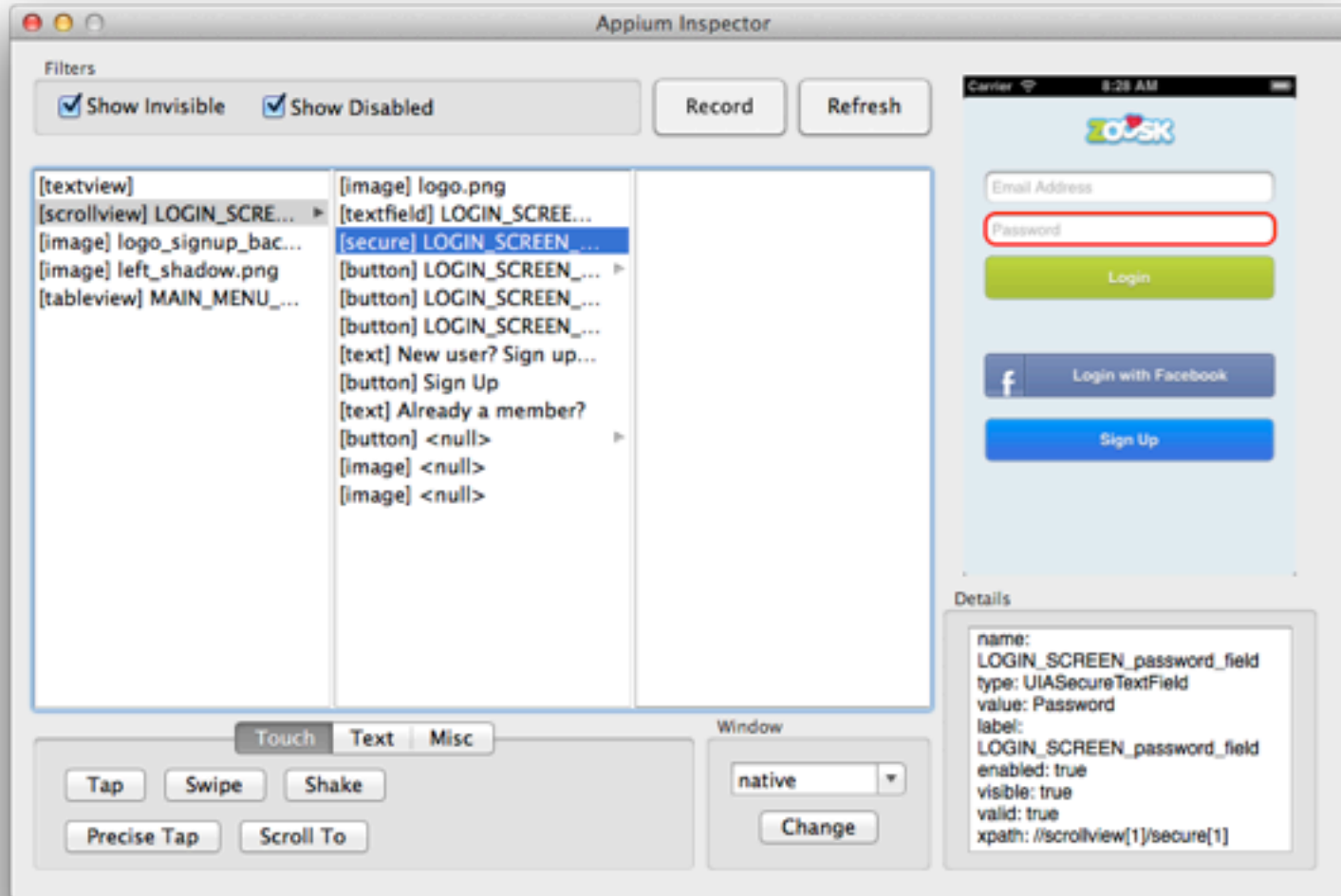
- ☒ Full Reset (Uninstall .apk)
- ☐ Device Ready Timeout      5

**Developer Settings**

- ☐ Use External NodeJS Binary      /usr/local/bin/node
- ☐ Use External Appium Package      /Users/danc/dev/workspace/i
- ☐ NodeJS Debug Port      5858      ☐ Break On Application Start

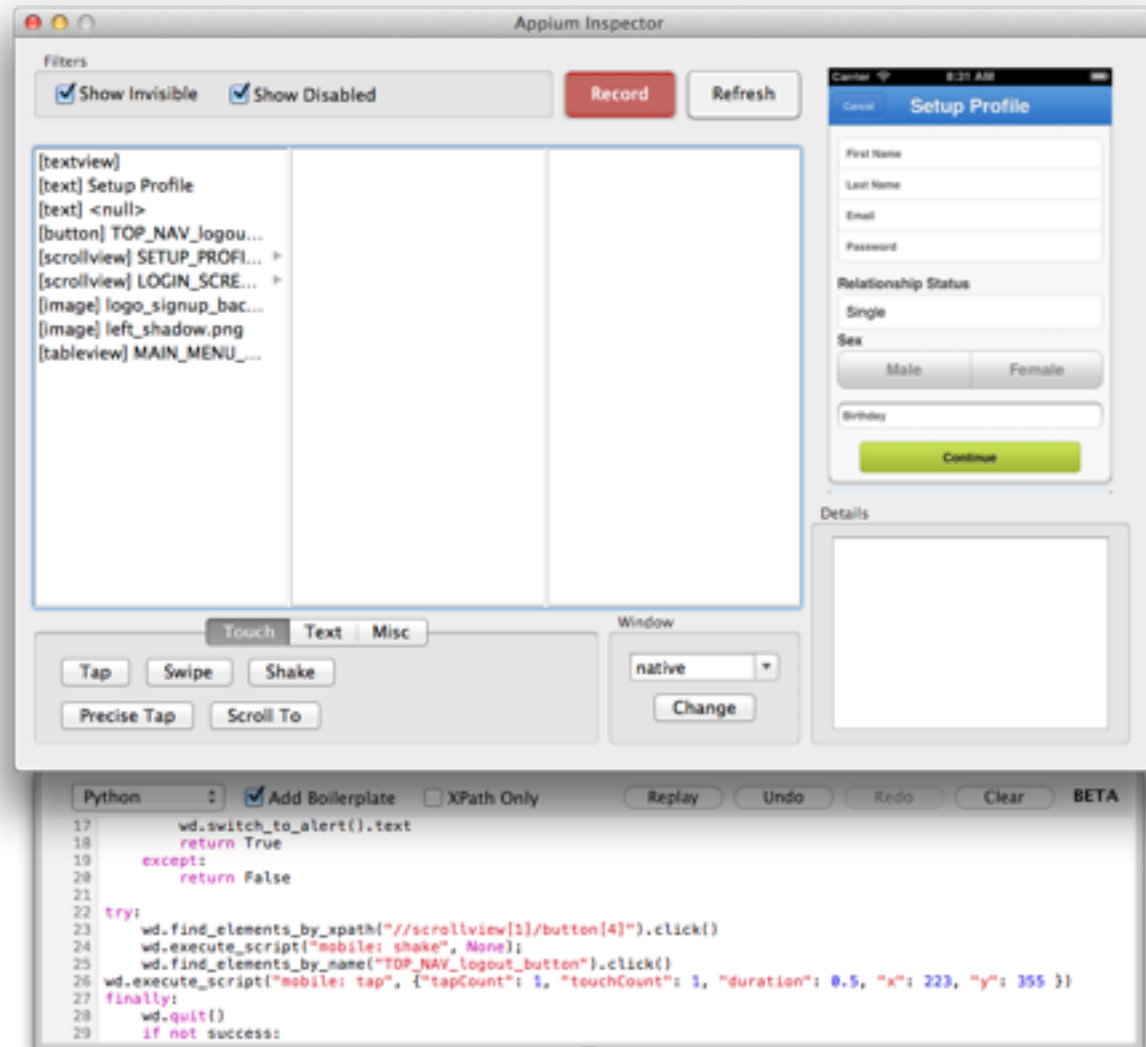


# Inspector





# Recorder



# Robot support

- Bitbeambot Delta-2
  - <http://www.bitbeam.org>
- Tapster
  - <https://www.tindie.com/products/hugs/robot-that-plays-angry-birds/>



# Robot support

- Redirects touch actions to robots
  - tap
  - swipe
  - etc



# Robot support

- Moving beyond UIAutomation for iOS
  - home button
  - task switching
  - etc



# Robot support

- Check out the showroom in the back!



# appium setup



# Requirements (1/3)

- Mac (10.8 preferred)
  - If you're not on Mac, talk to us, we can still get you going for Android
- Python  $\geq 2.7$
- Xcode 4.6 with CLI tools and iOS 6.1
- Download Appium.app
  - <http://appium.io>



# Requirements (2/3)

- Android Developer Tools  $\geq 21$ 
  - <http://developer.android.com/sdk/index.html>
  - mv to /usr/local/adt
  - export ANDROID\_HOME=/usr/local/adt/sdk
  - add (.bashrc, .zshrc, etc):  
\$ANDROID\_HOME/tools  
\$ANDROID\_HOME/platform-tools  
to \$PATH





# Requirements (3/3)

- Set up Sauce Labs demo account credentials
- ```
export SAUCE_USERNAME="AppiumUser"  
export SAUCE_PASSWORD="appiumrocks"  
export SAUCE_ACCESS_KEY="e4c82f68-cf00-40af-a8bc-5c78df0511a9"
```
- This is for automating the test app; not an Appium requirement



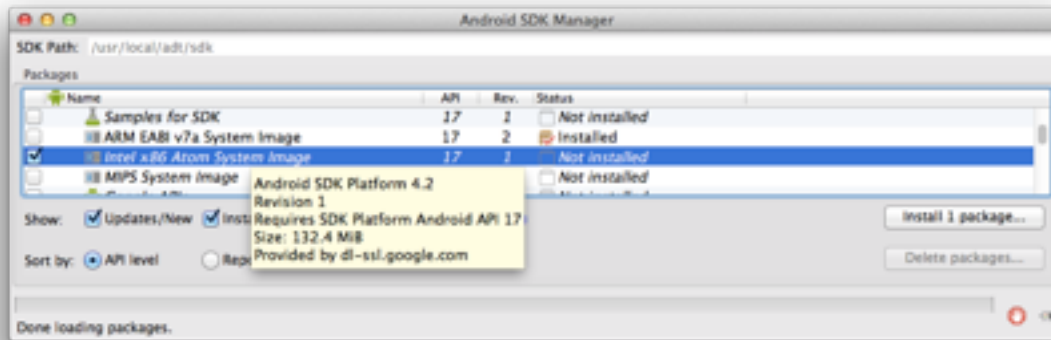
# Install HAXM for Android Speed!

- open `/usr/local/adt/sdk/extras/intel/  
Hardware_Accelerated_Execution_Manager/  
IntelHAXM.dmg`



# Make an Android Device

- android
- Check 'Intel x86 Atom System Image' - Android (4.2.2)
- Click 'Install 1 package...'



- Tools > Manage AVDs
- New...



# Create the Image

- AVD Name: workshop
- Device: Nexus S
- Target: Android 4.2.2
- CPU: Intel/Atom
- Host GPU



# Launch AVD

- In a new terminal window:
- `emulator @workshop -netfast`
- Go through the new device tour

```
emulator @workshop -netfast  
HAX is working and emulator runs in fast virt mode  
emulator: emulator window was out of view and was recentered
```

- `$ANDROID_HOME/sdk/tools/emulator @workshop -netfast` (without env)



# Get the workshop code

- `git clone https://github.com/appium/workshop.git appium-workshop`
- `cd appium-workshop`

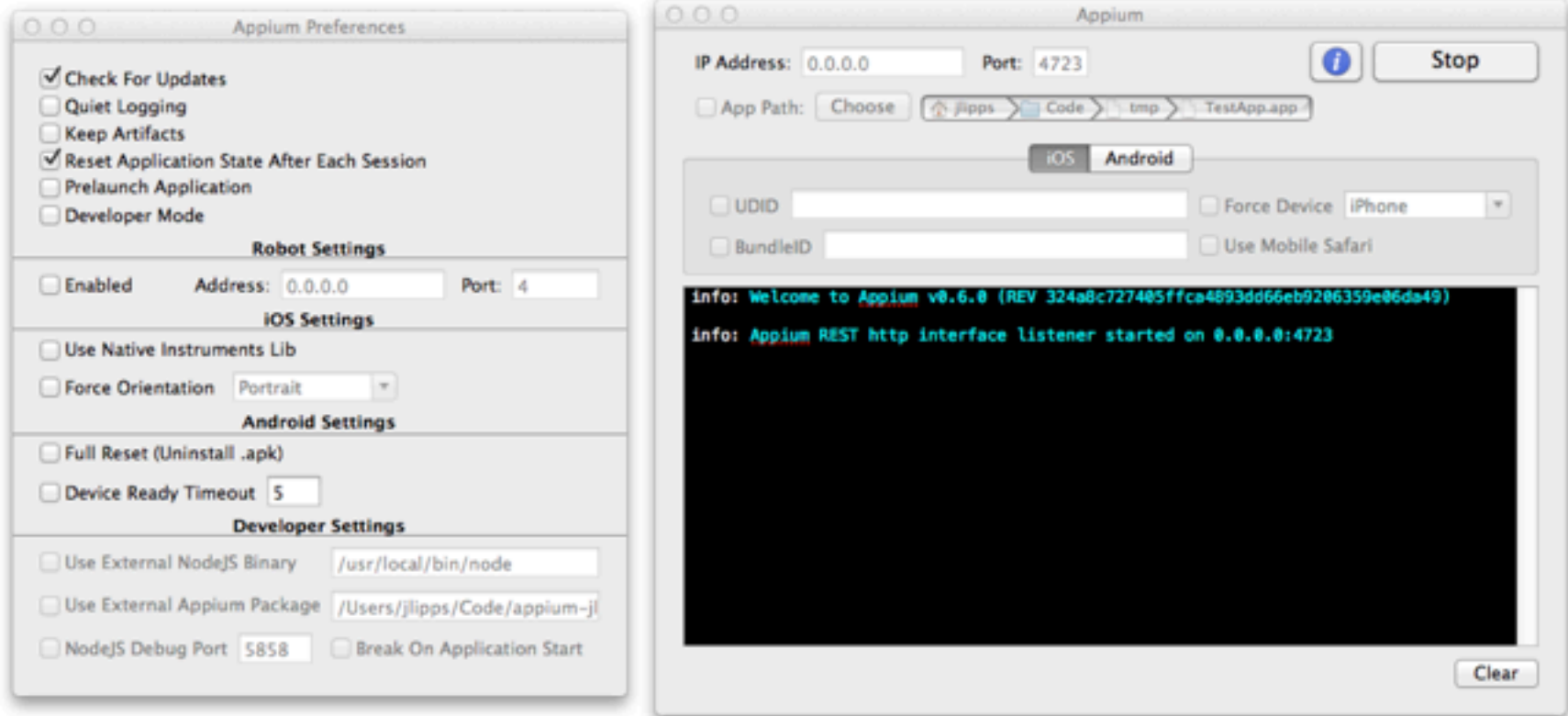


# Install dependencies

- `mkvirtualenv workshop # optional`
  - `deactivate && workon workshop`
- `pip install -r requirements.txt`
- `apps/download.sh`



# Launch Appium



- open `/Applications/Appium.app`





# Moment of truth...

- `cd python`
- `nosetests ios/step1.py`
- `nosetests android/step1.py`



# appium test model



# Start/stop a session

```
class AppiumTestCase(unittest.TestCase):

    def setUp(self):
        appium = "http://localhost:%s/wd/hub" % 4723
        self.desired_caps = {
            device: 'iPhone Simulator',
            app: '/abs/path/to/my.app',
        }
        self.driver = webdriver.Remote(appium, self.desired_caps)

    def tearDown(self):
        self.driver.quit()
```



# Find elements

```
# by accessibility label
```

```
el = self.driver.find_element_by_name("Sign In")
```

```
# by element type
```

```
el = self.driver.find_element_by_tag_name("button")
```

```
# by hierarchy
```

```
el = self.driver.find_element_by_xpath("//button[@text='Hi ']")
```

```
# by Android ID
```

```
el = self.driver.find_element_by_id("myId")
```



# Interact with elements

```
el = self.driver.find_element_by_tag_name("button")
print el.text    # text of button
el.click()       # click button
```



# appium test building



# Pre-launch app to inspect

Applum Preferences

- ☒ Check For Updates
- ☐ Quiet Logging
- ☐ Keep Artifacts
- ☒ Reset Application State After Each Session
- ☒ Prelaunch Application
- ☐ Developer Mode

**Robot Settings**

☐ Enabled    Address: 0.0.0.0    Port: 4

**iOS Settings**

☐ Use Native Instruments Lib

☐ Force Orientation: Portrait

**Android Settings**

☐ Full Reset (Uninstall .apk)

☐ Device Ready Timeout: 5

**Developer Settings**

☐ Use External NodeJS Binary: /usr/local/bin/node

☐ Use External Applum Package: /Users/jlipps/Code/applum-jl

☐ NodeJS Debug Port: 5858    ☐ Break On Application Start

Applum


IP Address: 0.0.0.0    Port: 4723    [Launch](#)

☒ App Path: Choose    jlipps > Code > applum-w > apps > SauceDashboard.app.zip

**iOS    Android**

☐ UDID:    ☐ Force Device: iPhone

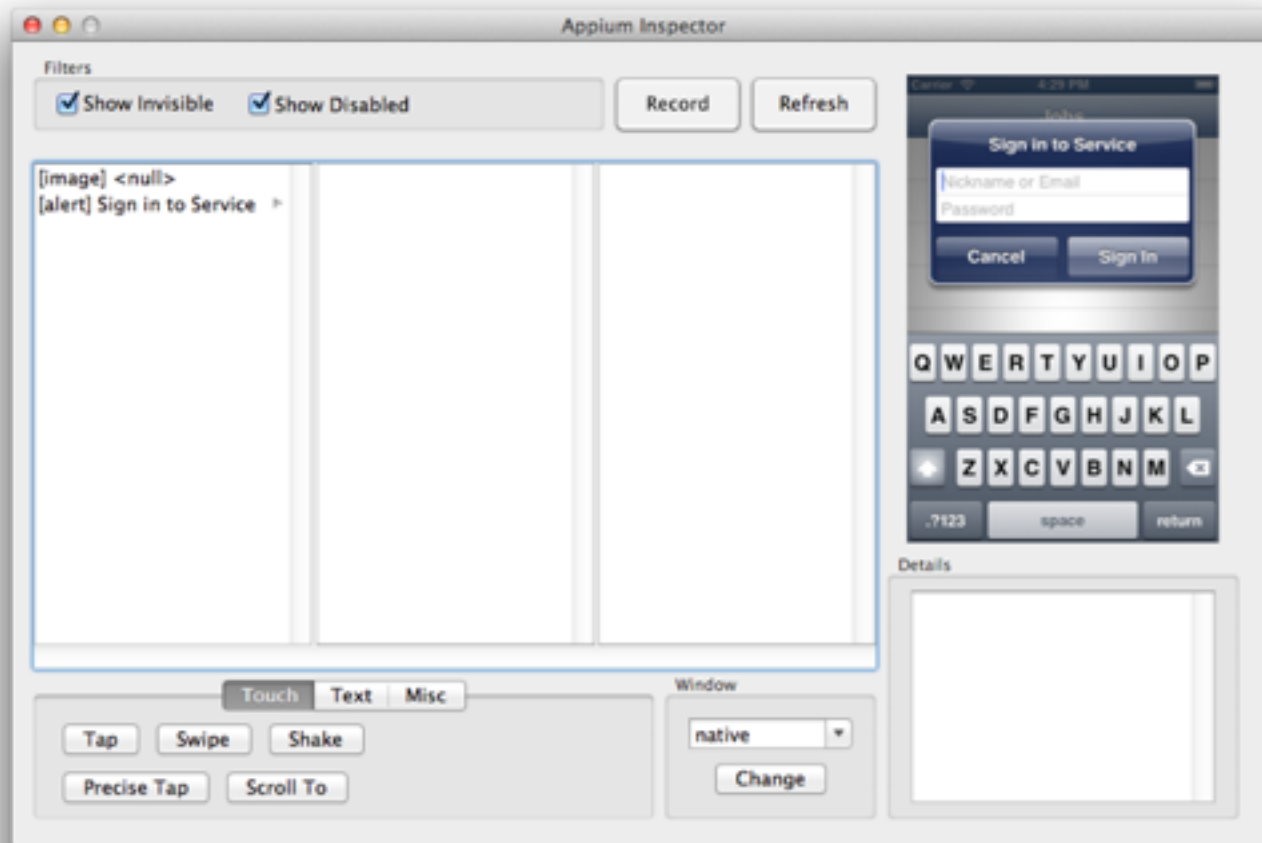
☐ BundleID:    ☐ Use Mobile Safari



[Clear](#)



# Inspector helps!





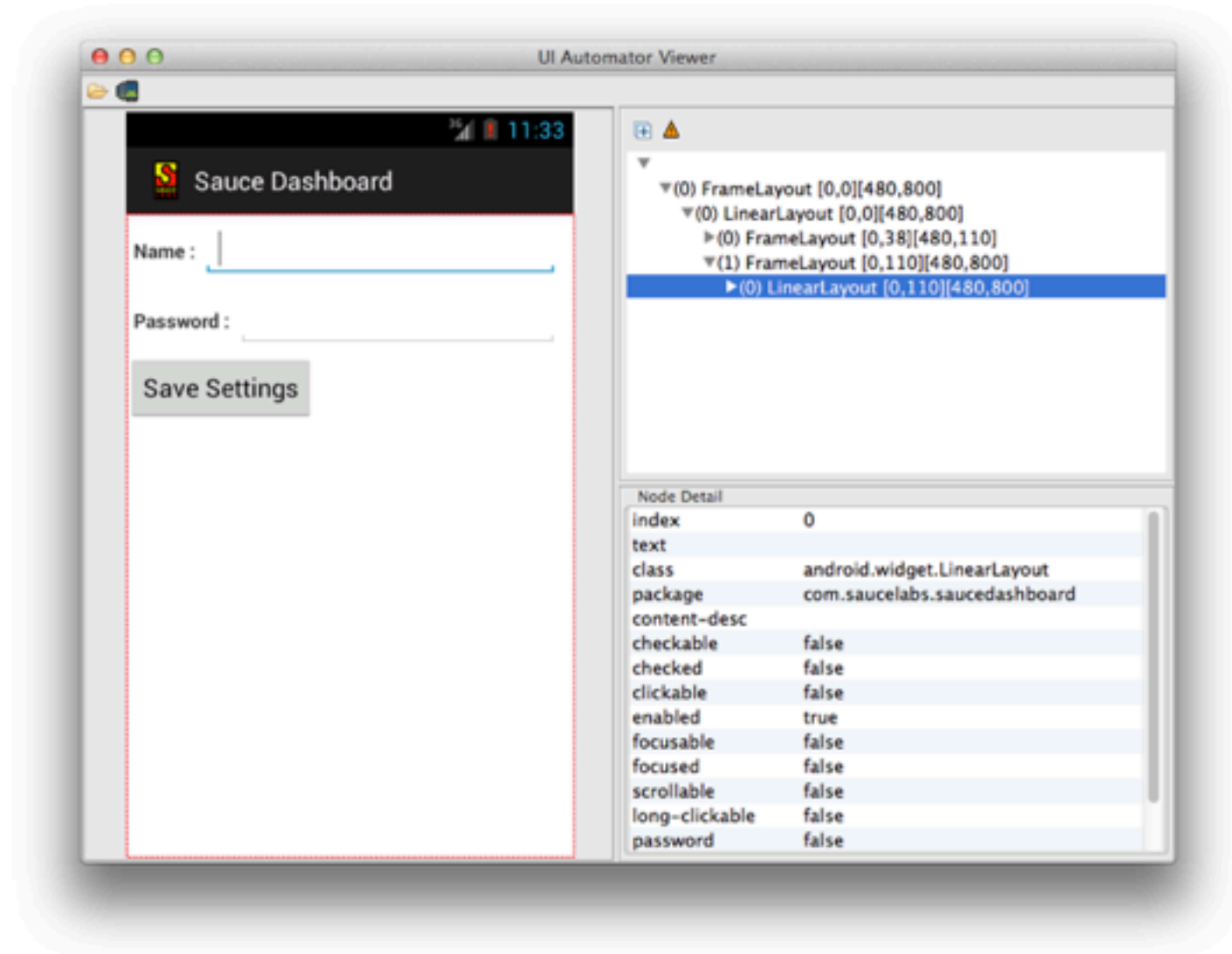
**edit** python/common.py



**edit** python/ios/step1.py



# uiautomatorviewer for Android



**edit** python/android/step1.py



# appium cross-platform



```
vim python/both.py  
nosetests python/both.py
```



# appium real devices



# Android

- Device must be in developer mode
- USB debugging must be enabled





# IOS

- Choose the UDID option in Appium.app
- Can also bundle ID of app installed on device



appium scale



**appium is great for local** test development, but has limitations when scaling up for use in CI



**Sauce Labs is great for scale**  
when you need to run a lot of  
**appium** tests in your build



 [saucelabs.com/appium](https://saucelabs.com/appium)



# Run tests on Sauce

# LOCAL

```
def setUp(self):
    appium = "http://localhost:%s/wd/hub" % 4723
    self.desired_caps = {
        device: 'iPhone Simulator',
        app: '/abs/path/to/my.app',
    }
    self.driver = webdriver.Remote(appium, self.desired_caps)
```

#SAUCE

```
def setUp(self):
    appium = "http://%s:%s@ondemand.saucelabs.com"
    appium = appium % (SAUCE_USERNAME, SAUCE_PASSWORD)
    self.desired_caps = {
        device: 'iPhone Simulator',
        app: '/abs/path/to/my.app',
    }
    self.driver = webdriver.Remote(appium, self.desired_caps)
```



# appium mobile web



# appium committers





# We need you...

- Node.js devs (for Appium server)
- Obj-c devs (for Appium.app)
- C#.Net devs (for Appium.exe)
- Java devs (for Appium's Android bootstrap)



# Thanks!



appium.io

[github.com/appium/appium](https://github.com/appium/appium)

@AppiumDevs | @jlipps | @saucelabs

with @TheDanCuellar and @maudineormsby