CMPT 398 User Story Assignment Group 11

Bo Dong Graham Judkins Kent Walters

Stories:

As a player, I want to get a point when I win a round of a minigame.

As a player, I want a visual indication that I have won a round.

As a player, I want to see the time remaining in a minigame.

As a player, I want to be able to quit to the main menu at any time.

As a player, I want to be able to submit my scores to the Game Center.

As a player, I want to compare my highscores with others.

As a player, I want to play head to head with a friend.

As a person with responsibilities, I want a game to last no longer than five minutes.

As a player, I want to see a message berating my challenger for losing the game.

As a parent, I want a simple game to play with my children, so they are occupied but not off alone with my phone.