Scenarios

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|  | Visual | Clickable action |
| 1 | Startscherm | Press start! |
| 2 | Select your player! | Player selection. Click a character |
| 3 | Room with character | Begin (making videos) |
| 4 | Room with character | Begin (making videos) |
| 5 | Upload page | Able to upload a file |
| 6 | Room with character. Subscriber button changed to 100 | Go to home |
| 7 | Character telling player that they have a mail | Opening the mail |
| 8 | A mail from YouTube | Go back to the room! |
| 9 | Room with character telling player that they have 500 euro and should buy something | Go to store |
| 10 | A store with Lego figurines. Allows user to select some and press the buy option. | Multiple figurines which can be bought. Players can press the buy option to purchase the selected items. |
| 11 | Character is happy that they bought their first thing | Go to choose menu |
| 12 | Room with character. Player can choose from 3 options to do | Go to home.  Make video.  Buy anything. |

Gennchart

Bronnen/Sources

<https://codepen.io/>