



CprE Quantum Computing Hackathon

Quantum Random Number Generation

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Challenge Goal and Presentation Timeline

Probability
Theory

Quantum Gate
Formulation

Code

Results

Probability Theory

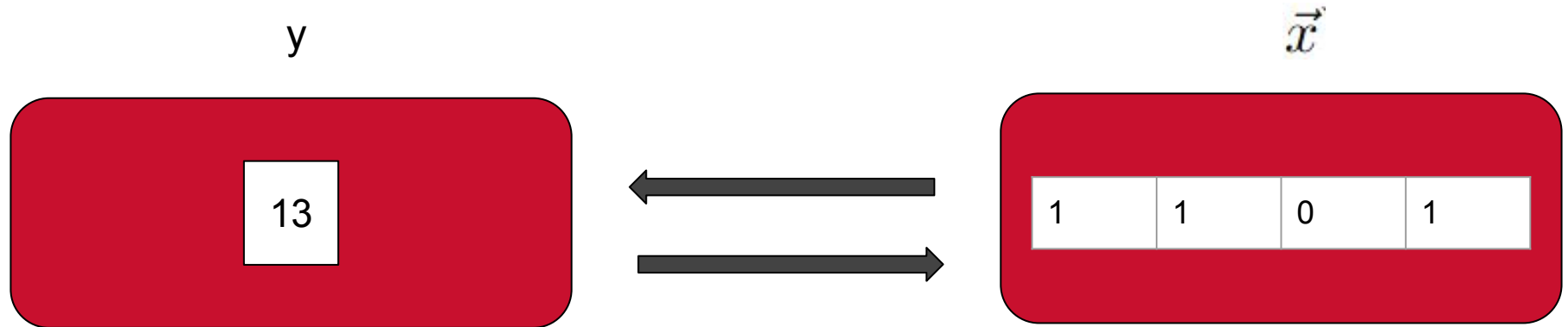
- Define the sample space for the measurement of a qubit
- An ordered list representing a binary number can be made using a series of measurements
- Define our decimal number as a number between 0 and 2^N-1

$$S_{X_i} = \{0, 1\}$$

$$\vec{X} = (X_0, X_1, X_2, \dots, X_N)$$

$$Y = \{0, 1, 2, \dots, 2^N - 1\}$$

Probability Theory



$$Y = g(\vec{X}) = \sum_{n=0}^{N-1} X_n(2^n)$$

$$P_Y(Y = g(\vec{x})) = P_{\vec{X}}(\vec{X} = \vec{x})$$

Probability Theory

Two assumptions are made

- The Qubit measurements are independent
- The probability of measuring a zero and a one are equal at 50%

Independence

$$P_{\vec{X}}(\vec{X} = \vec{x}) = \prod_{n=0}^{N-1} P_{X_i}(X_i = x_n)$$

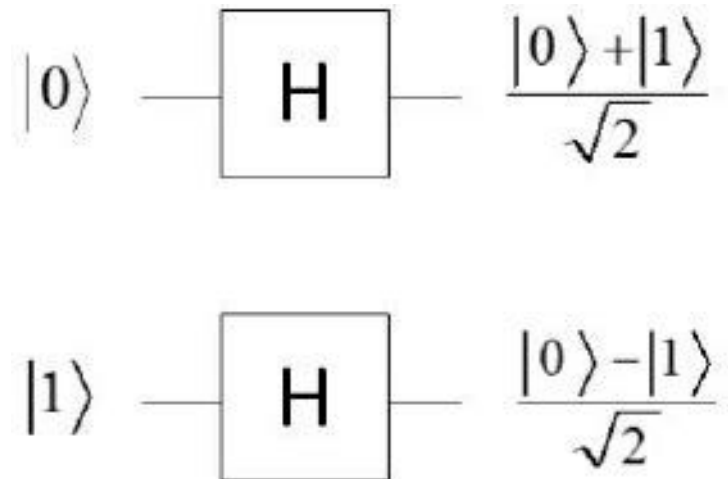
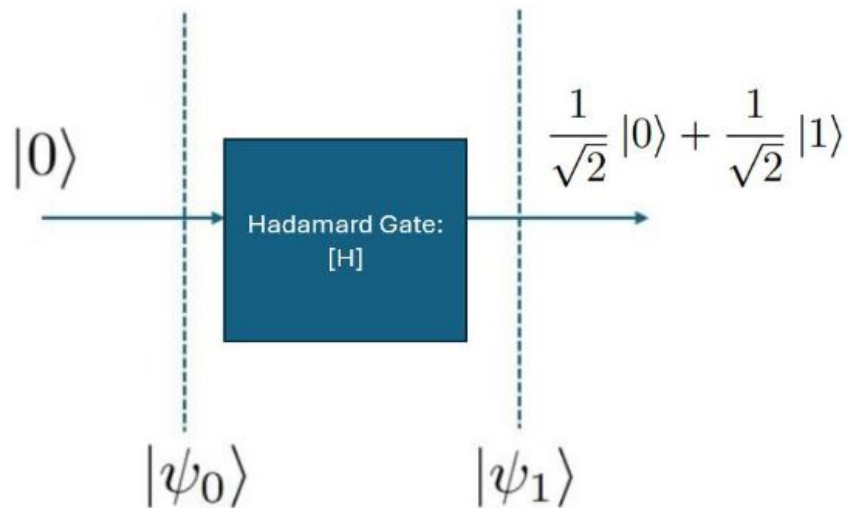
Equal Qubit Probability

$$P_{X_i}(X_i = 1) = P_{X_i}(X_i = 0) = 0.5$$

$$P_{\vec{X}}(\vec{X} = \vec{x}) = \prod_{n=0}^{N-1} 0.5$$

$$P_{\vec{X}}(\vec{X} = \vec{x}) = (0.5)^N$$

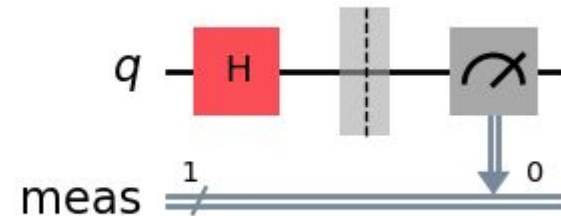
Implementation



Implementation

- By implementing a 1 qubit hadamard gate and measurement in qiskit the theoretical design has been created

```
def _init_circuit():  
    global _circuit  
  
    _circuit = QuantumCircuit(1)  
    _circuit.h(0)  
    _circuit.measure_all()  
    _circuit.draw(output="mpl")  
  
    plt.show()  
  
    pm = generate_preset_pass_manager(optimization_level=3, backend=_backend)  
    _circuit = pm.run(_circuit)
```



Implementation

- A series of random bits can be generated by performing the sampler any number of times
- For integer and double generation, a mapping can be performed from 2^{64} possible values to the desired number of buckets.

```
def randbits(num_sample_bits : int = _num_sample_bits) -> List[int]:  
    """  
    Generates a list of random bits  
  
    Returns:  
    | List[int]: List of random bits  
    """  
  
    pub = [(_circuit)]  
    sampler = BackendSamplerV2(backend=_backend)  
  
    job = sampler.run(pub, shots=num_sample_bits)  
    result = job.result()[0]  
    rand_bits = result.data.meas.bitcount()  
  
    return rand_bits
```

```
def rand() -> float:  
    """  
    Creates a random float between 0(inclusive) and 1(exclusive)  
  
    Returns:  
    | float: Random float between 0(inclusive) and 1(exclusive)  
    """  
  
    divider = 2**_num_sample_bits  
  
    rand_float = float(randint(0, 2**_num_sample_bits) / divider)  
  
    return rand_float
```


Implementation

- The mapping can create a small error for non-factors of 2 as the 2^{64} values is not evenly divided into the range
- However, using 2^{64} bits mitigates this. For example, a user requesting 2000 different values will have a max probability difference of $\sim 5 \cdot 10^{-20}$. This is much less than the error introduced by the quantum computer itself.

```
def randint(low : int, high : int) -> int:
    """
    Generates a random integer between low(inclusive) and high (exclusive)

    Args:
        low (int): lowest possible value(inclusive)
        high (int): highest possible value(exclusive)

    Returns:
        int: Random integer
    """

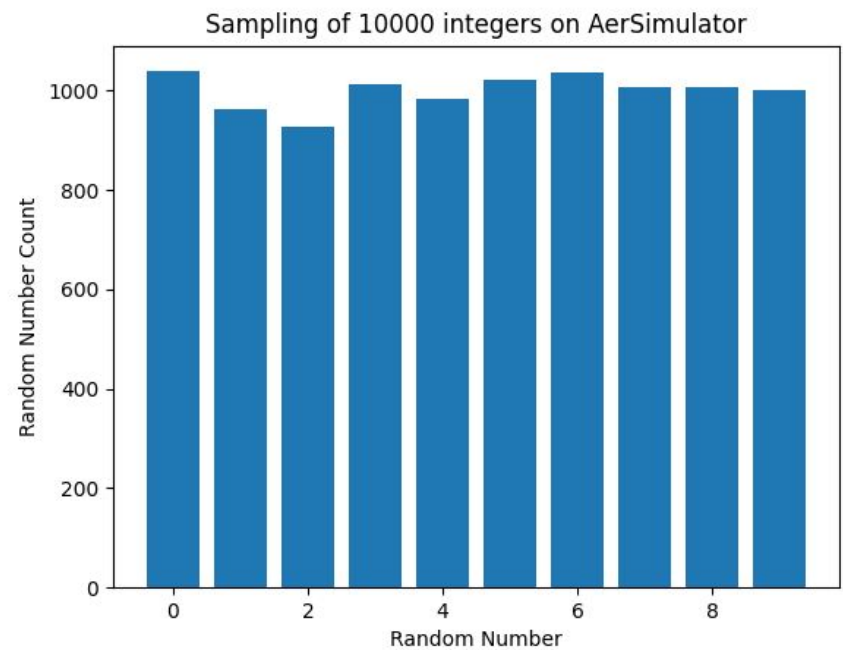
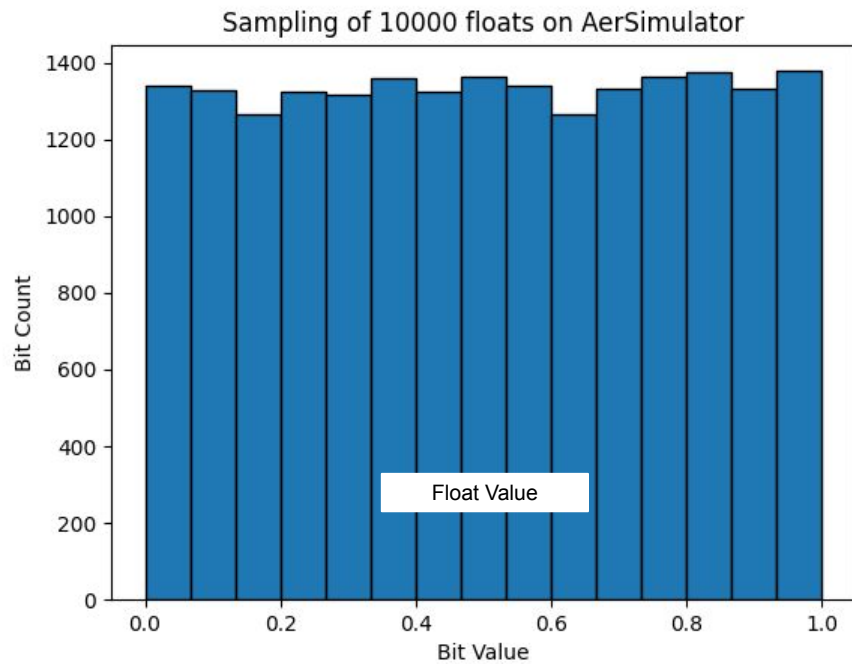
    rand_bits = randbits()

    rand_int = 0
    i = 0
    for bit in rand_bits:
        rand_int |= bit << i
        i += 1

    rand_int = int(_map_value(low, high, rand_int))

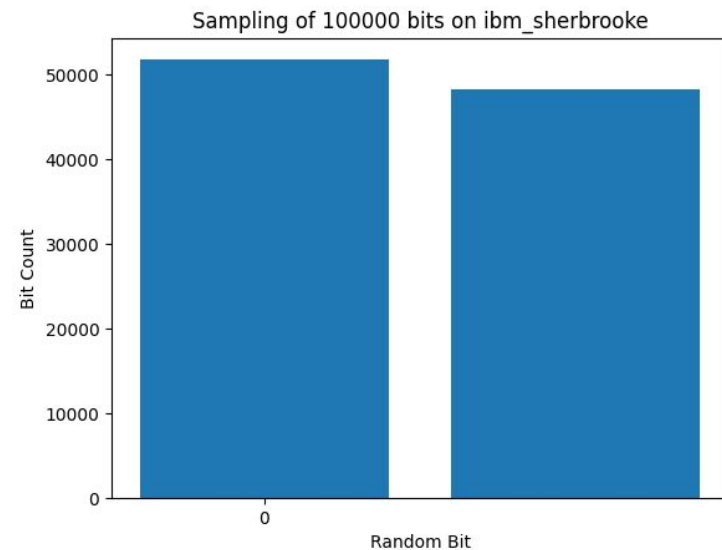
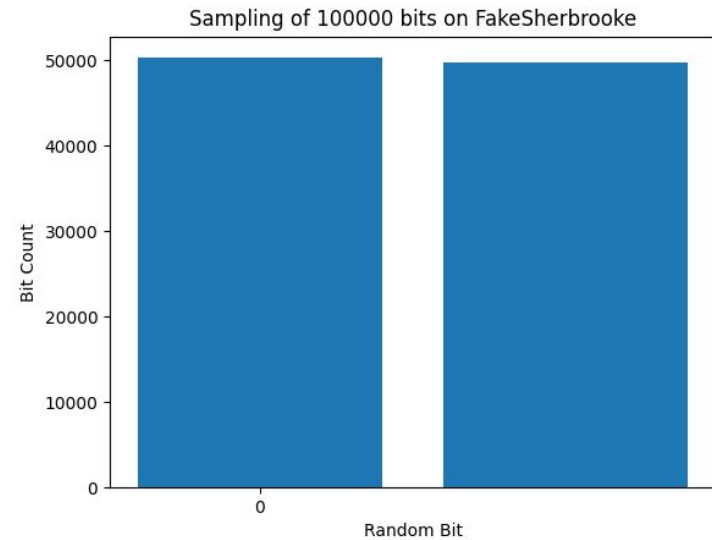
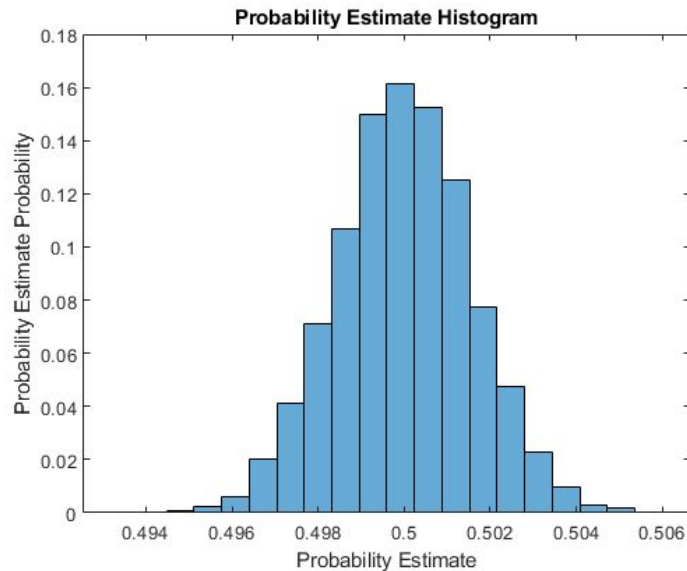
    return rand_int
```

Simulation Results



Hardware Results

- Estimated probability of getting a 0 on hardware from 100000 samples is 51.7%
- The histogram of probability estimates for 100000 sample experiments shows this is highly unlikely
- There is error in the hadamard gate



Conclusion

- It was an enjoyable exercise in quantum computing that allowed us to work on our fundamentals in Qiskit and probability
- After seeing our hardware results, it is clear that error mitigation is needed
- It would be cool to test how small deviations from equal probability would affect our results
- Optimization could be done in the grand integer and float algorithm as only the bit results could be produced by the hardware in our allotted free 10 minutes

Questions?