

Sets and Arrays

Project 2



Sorted Array (2nd week)

- static int search(SET *sp, char *elt, bool *found)
 - Why the boolean pointer?
 - Pass by reference:

```
bool *found;
Ind = search(sp, elt, found);
(what's missing?)
```

- bool found;Ind = search(sp, elt, &found);
- Dereference inside search: Alter value found pointer points to
 - *found = true
 - No need to return found but still return the index



Sorted Array (2nd week)

- addElement:
 - Which first? Shift or insert?
 - Shift backward or forward?
- removeElement:
 - Which first? Shift or delete?
 - Shift backward or forward?
- findElement:
 - Ternary operator (not required): a shorthand "if...else...".
 found ? sp→data[locn] : NULL;



Testing Commands

Compile:

```
gcc -o unique_sorted unique.c sorted.c
gcc -o parity sorted parity.c sorted.c
```

- Execute (always try to debug by yourself first):
 - (1) Testing addElement:
 - ./unique_sorted /scratch/coen12/Macbeth.txt
 - (2) Testing removeElement if (1) works:
 - ./unique_sorted /scratch/coen12/Macbeth.txt /scratch/coen12/Bible.txt
 - (3) Testing getElements if (1) & (2) works:
 - ./unique_sorted -l /scratch/coen12/Macbeth.txt /scratch/coen12/Bible.txt
 - (4) Testing findElement if (1) & (2) works:
 - ./parity_sorted /scratch/coen12/Macbeth.txt



Notes

- Due: Sunday, Jan 29th at 11:59 pm
- Late submission deadline: Monday, Jan 30th at 11:59 pm (-1 point every 14.4 mins)
- Submit a tar file:
 - Command: tar cvf YOUR_FILE_NAME.tar YOUR_FOLDER
 Example: tar cvf project2.tar project2
 - Double check after uploading