

COMP 3711 Design and Analysis of Algorithms

Divide & Conquer - Intro

Divide-and-Conquer intro: Binary search

Main idea of DaC: Solve a problem of size n by breaking it into one or more smaller problems of size less than n . Solve the smaller problems **recursively** and combine their solutions to solve the large problem.

Example: Binary Search

Input: A **sorted** array $A[1..n]$ and an element x .

Output: Return the position of x , if it is in A ; otherwise output nil.

Idea of binary search : Set $q \leftarrow$ middle of the array. If $x = A[q]$, return q . If $x < A[q]$, search $A[1..q - 1]$. If $x > A[q]$, search $A[q + 1..n]$.

BinarySearch (A, p, r, x) :

if $p > r$ then return nil

$q \leftarrow \lfloor (p + r) / 2 \rfloor$

if $A[q] = x$ return q

if $x < A[q]$ then **BinarySearch** ($A, p, q - 1, x$)

else **BinarySearch** ($A, q + 1, r, x$)

First call: **BinarySearch** ($A, 1, n, x$)

Binary Search Example

1	2	3	4	5	6	7	8	9	10
4	7	10	15	19	20	42	54	87	90

4	7	10	15	19	20	42	54	87	90
---	---	----	----	----	----	----	----	----	----

4	7	10	15	19	20	42	54	87	90
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4	7	10	15	19	20	42	54	87	90
---	---	----	----	----	----	----	----	----	----

(A, 1, 10, 42)

$$q = A[5] = 19$$

(A, 6, 10, 42)

$$q = A[8] = 54$$

(A, 6, 7, 42)

$$q = A[6] = 20$$

(A, 7, 7, 42)

(A, 7, 7, 42)

FOUND

Analysis of Binary Search

Analysis: Let $T(n)$ be the number of comparisons needed for n elements.

Recurrence: With at most two comparisons we eliminate half of the array.
 \Rightarrow we search for the element in the remaining half, which has size $n/2$.

Thus, the **recurrence** counting the number of comparisons is:

$$T(n) = T(n/2) + 2 \quad \text{if } n > 1, \text{ with } T(1) = 1.$$

Solve the **recurrence** by the **expansion method**:

$$\begin{aligned} T(n) &= T(n/2) + 2 \\ &= (T(n/2^2) + 2) + 2 \\ &= T(n/2^2) + 4 \\ &= \dots \\ &= T(n/2^i) + 2i \\ &= \dots \\ &= T(n/2^{\log_2 n}) + 2\log_2 n \\ &= T(1) + 2\log_2 n \\ &= 1 + 2\log_2 n \end{aligned}$$

General Case

$i = \log_2 n$

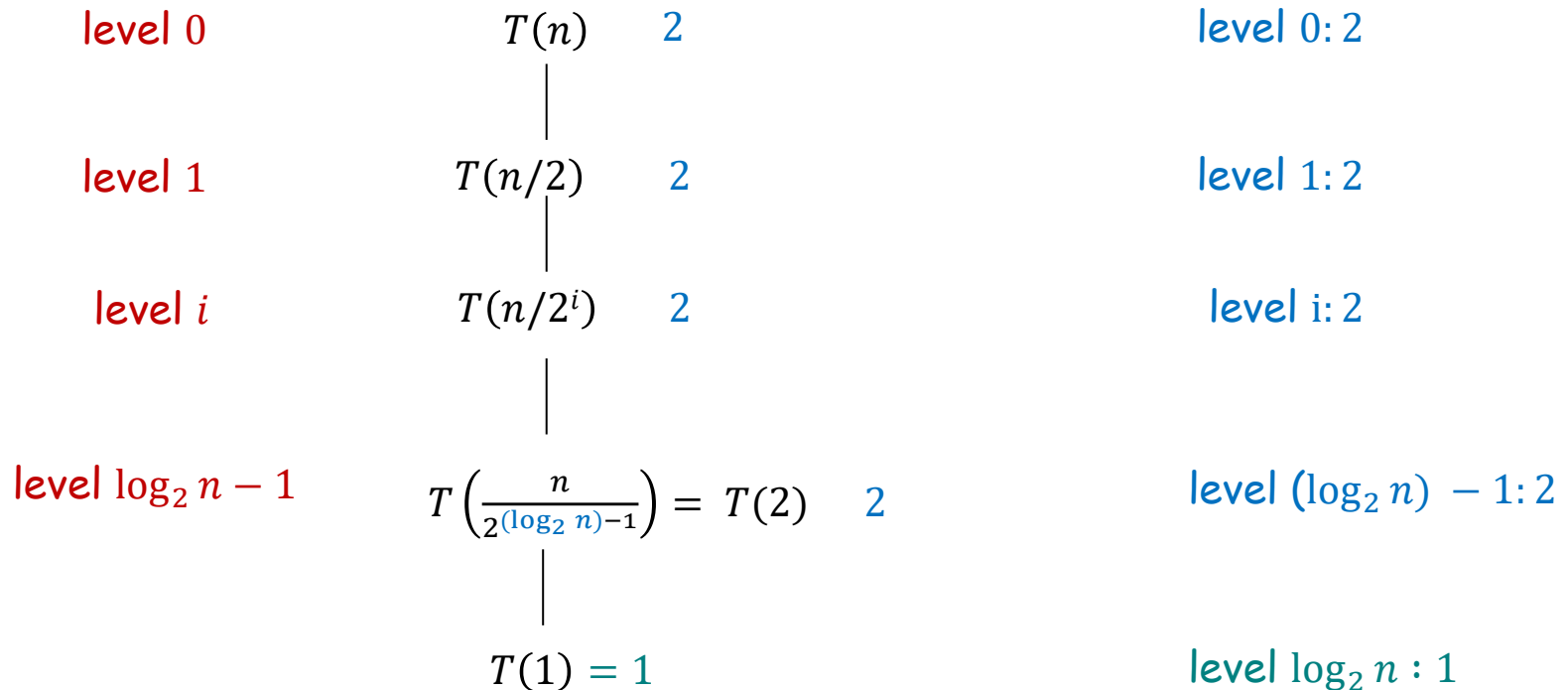
Note: Binary search may terminate faster than $\Theta(\log n)$, but the worst-case running time is still $\Theta(\log n)$

Binary Search recurrence with the recursion tree method

For $n > 1$, $T(n) = T(n/2) + 2$, and $T(1) = 1$

#problems (nodes)
per level

Comparisons
per level



Total number of comparisons: $2 + 2 + \dots + 2 + 1 = 2\log_2 n + 1$

Note: This is actually equivalent to the expansion method but more visual.

Exercise 1a Rotated Sorted Array

Let $A[1..n]$ be a sorted array of n distinct numbers that has been rotated $n - k$ steps for some unknown integer $k \in [1, n - 1]$. That is, $A[1..k]$ is sorted in increasing order, and $A[k + 1..n]$ is also sorted in increasing order, and $A[n] < A[1]$. The following array A is an example of $n = 16$ elements with $k = 10$.

$A = [9, 13, 16, 18, 19, 23, 28, 31, 37, 42, 0, 1, 2, 5, 7, 8]$.

1) Design an $O(\log n)$ -time algorithm to find the value of k . ($A[k]$ is the maximum element in the array)

Find-k(A, p, q)

$m \leftarrow \lfloor (p + q) / 2 \rfloor$

if $A[m] > A[m + 1]$ then return m

if $A[m] \geq A[1]$ then return Find-k($A, m + 1, q$)

Else return Find-k($A, p, m - 1$)

First call: Find-k($A, 1, n$)

This is similar to binary search: with a constant number of comparisons, we reduce the problem size by half: $T(n) = T\left(\frac{n}{2}\right) + c \Rightarrow T(n) = O(\log n)$

Exercise 1b Rotated Sorted Array (cont)

2) Design an $O(\log n)$ -time algorithm that for any given x , find x in the rotated sorted array, or report that it does not exist.

Find- $x(A, x)$

$k \leftarrow \text{Find-}k(A, 1, n)$

if $x \geq A[1]$ then return $\text{BinarySearch}(A, 1, k, x)$

Else return $\text{BinarySearch}(A, k + 1, n, x)$

Exercise 2a Finding the last 0

You are given an array $A[1..n]$ that contains a sequence of 0 followed by a sequence of 1 (e.g., 0001111111). A contains at least one 0 and one 1.

1) Design an $O(\log n)$ -time algorithm that finds the position k of the last 0, i.e., $A[k] = 0$ and $A[k + 1] = 1$.

find-k(A, p, r)

$mid \leftarrow \lfloor (p + r) / 2 \rfloor$

if $A[mid] = 0$ and $A[mid + 1] = 1$, RETURN mid

if $A[mid] = 0$, **find-k**($A, mid + 1, r$)

else **find-k**(A, p, mid)

First call: **find-k**($A, 1, n$)

Exercise 2b Finding the last 0 (cont)

2) Suppose that k is much smaller than n . Design an $O(\log k)$ -time algorithm that finds the position k of the last 0. (you can re-use solution of part 1).

```
 $i \leftarrow 1$   
while  $A[i] = 0$   
     $i \leftarrow \min(2i, n)$   
find-k( $A, i/2, i$ )
```

The while loop will stop when it finds a 1. Since each time we double the value of i , the while loop performs $\log k$ iterations. The first 1 occurs somewhere between the positions $A[i/2 + 1]$ and $A[i]$. To find it, we call **find-k**($A, i/2, i$), which has cost $\log(k/2) = O(\log k)$. Therefore, the total cost is $O(\log k)$.

More complex example: Towers of Hanoi

Goal: Move n discs from peg A to peg C

- One disc at a time
- Can't put a larger disc on top of a smaller one

```
MoveTower( $n$ , peg1, peg2, peg3):
```

```
if  $n = 1$  then
```

```
    move the only disc from peg1 to peg3
```

```
    return
```

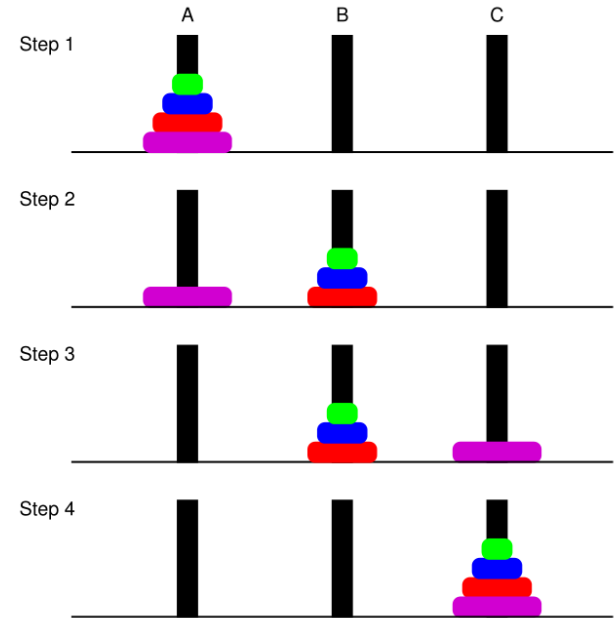
```
else
```

```
    MoveTower( $n - 1$ , peg1, peg3, peg2)
```

```
    move the only disc from peg1 to peg3
```

```
    MoveTower( $n - 1$ , peg2, peg1, peg3)
```

```
First call: MoveTower( $n, A, B, C$ )
```



Keys things to remember:

- Reduce a problem to the same problem, but with a smaller size
- The base case

Analyzing a recursive algorithm with recurrence

Q: How many steps (movement of discs) are needed?

Analysis: Let $T(n)$ be the number of steps needed for n discs.

In the recursive algorithm, to solve the problem of size n , we:

- 1: move $n - 1$ disks from peg 1 to 2 $T(n - 1)$
- 2: move 1 disk from peg 1 to 3 1
- 3: move $n - 1$ disks from peg 2 to 3 $T(n - 1)$

Thus, the recurrence counting the number of steps is:

$$T(n) = 2T(n - 1) + 1, \quad n > 1$$

$$T(1) = 1$$

Solving the recurrence with the Expansion method

The **recurrence** counting the number of steps is

$$T(n) = 2T(n - 1) + 1, \quad n > 1$$

$$T(1) = 1$$

Solve the **recurrence** by the **expansion method**:

$$T(n) = 2T(n - 1) + 1$$

$$= 2(2T(n - 2) + 1) + 1$$

$$= 2^2T(n - 2) + 2 + 1$$

$$= 2^2(2T(n - 3) + 1) + 2 + 1$$

$$= 2^3T(n - 3) + 2^2 + 2 + 1$$

$$= \dots$$

$$= 2^i T(n - i) + 2^{i-1} + 2^{i-2} + \dots + 2^2 + 2 + 1$$

$$= \dots$$

geometric series

$$i = n - 1$$

$$= 2^{n-1} T(1) + 2^{n-2} + 2^{n-3} + \dots + 2^2 + 2 + 1 = 2^n - 1$$

Exercise 3 Geometric Series

Assume c is a positive constant. Prove that $\sum_{i=0}^{n-1} c^i = \frac{c^n - 1}{c - 1}$

$$\text{Set } S = \sum_{i=0}^{n-1} c^i = 1 + c + c^2 + \dots + c^{n-1}$$

$$\text{Then, } c \cdot S = c \cdot \sum_{i=0}^{n-1} c^i = c + c^2 + \dots + c^n$$

$$c \cdot S - S = (c - 1) \cdot S = c^n - 1 \rightarrow S = \sum_{i=0}^{n-1} c^i = \frac{c^n - 1}{c - 1}$$

For $c > 1$, $\Theta\left(\frac{c^n - 1}{c - 1}\right) = \Theta(c^n)$ (also $\Theta(c^{n-1})$ because $c^n = c \cdot c^{n-1}$)

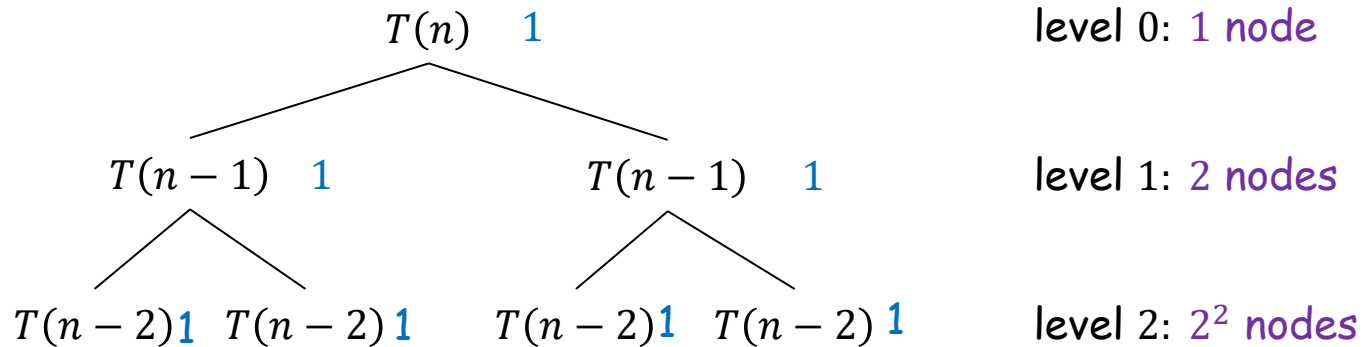
For $c < 1$, $\Theta\left(\frac{c^n - 1}{c - 1}\right) = \Theta\left(\frac{1 - c^n}{1 - c}\right) = O(1)$

In general, the largest term dominates the asymptotic cost:

- $\sum_{i=0}^{n-1} 2^i = 1 + 2 + 2^1 + \dots + 2^{n-1} = \Theta(2^n)$
- $\sum_{i=0}^{n-1} 1/2^i = 1 + 1/2 + 1/2^2 + \dots + 1/2^{n-1} = O(1)$

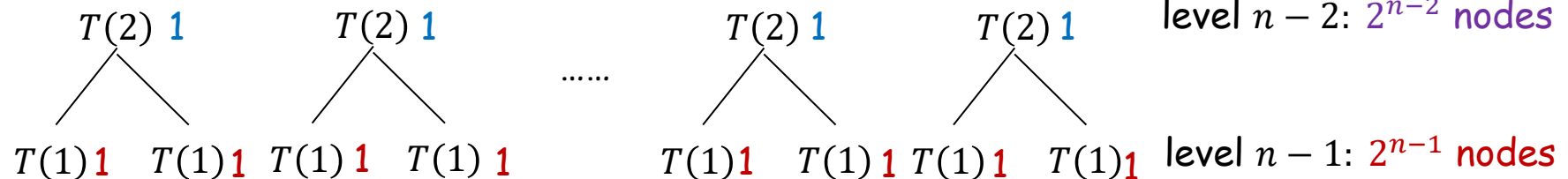
Solving the recurrence with the recursion tree method

For $n > 1$, $T(n) = 2T(n - 1) + 1$, and $T(1) = 1$



level i : 2^i nodes

level $n - 2$: 2^{n-2} nodes



total number of nodes: $1 + 2 + 2^2 + \dots + 2^{n-2} + 2^{n-1} = \Theta(2^n)$ (Geometric Series)
each doing one unit of work

Merge sort

Merge sort.

- Divide array into two halves.
- Recursively sort each half.
- Merge two halves to make sorted whole.

Mergesort (A, p, r) :

if $p = r$ then return

$q \leftarrow \lfloor (p + r) / 2 \rfloor$

Mergesort (A, p, q)

Mergesort ($A, q + 1, r$)

Merge (A, p, q, r)

First call: **Mergesort** ($A, 1, n$)

5	2	4	7	1	3	2	6
---	---	---	---	---	---	---	---

5	2	4	7	1	3	2	6
---	---	---	---	---	---	---	---

divide $O(1)$

2	4	5	7	1	2	3	6
---	---	---	---	---	---	---	---

sort $2T(n/2)$

1	2	2	3	4	5	6	7
---	---	---	---	---	---	---	---

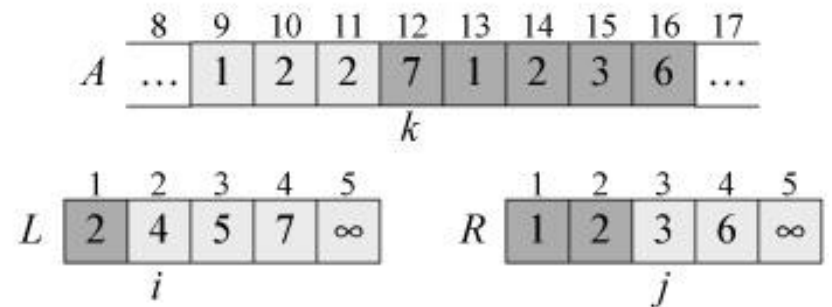
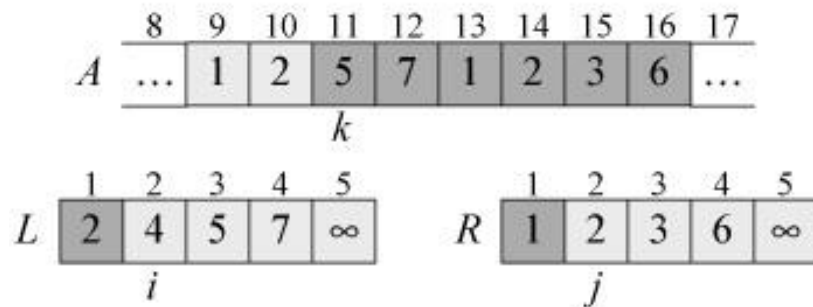
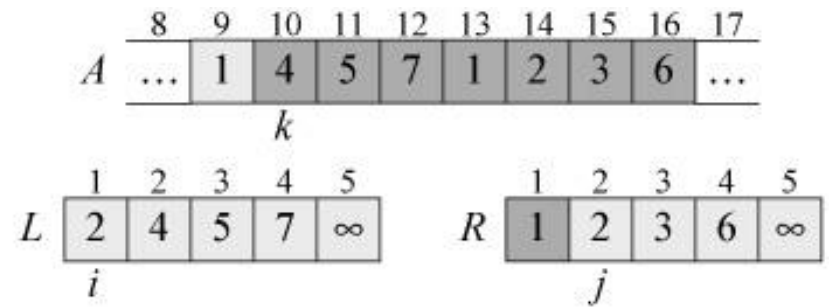
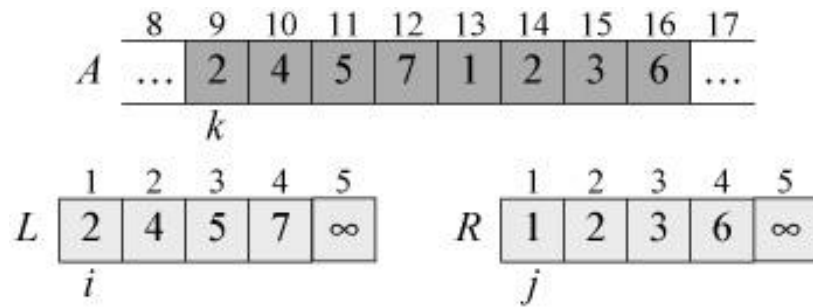
merge $O(n)$

Merge

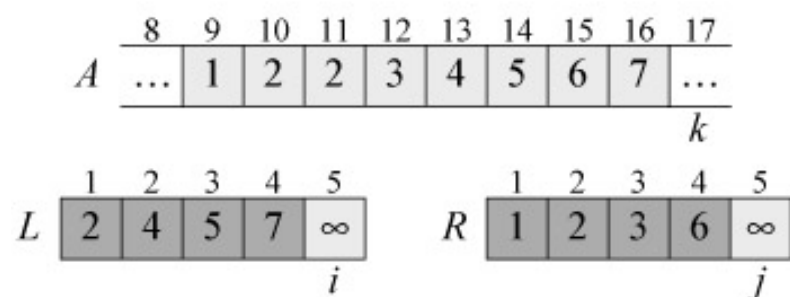
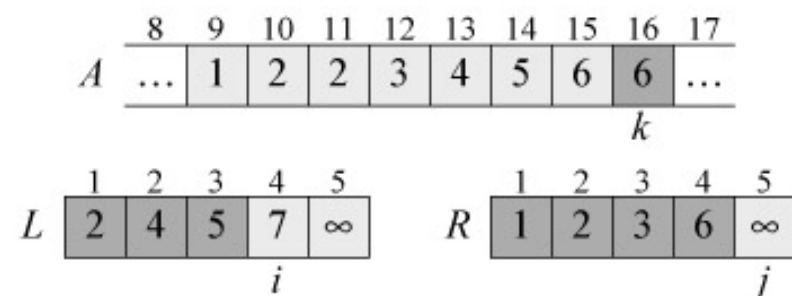
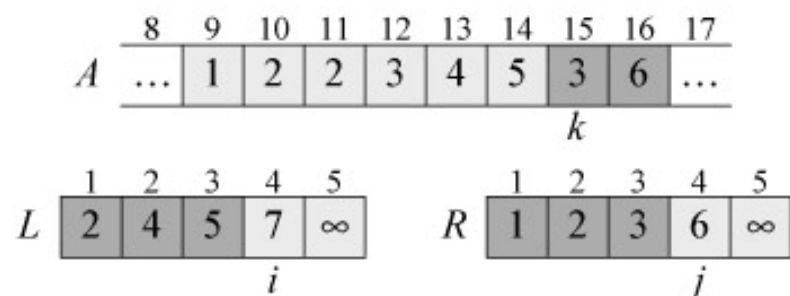
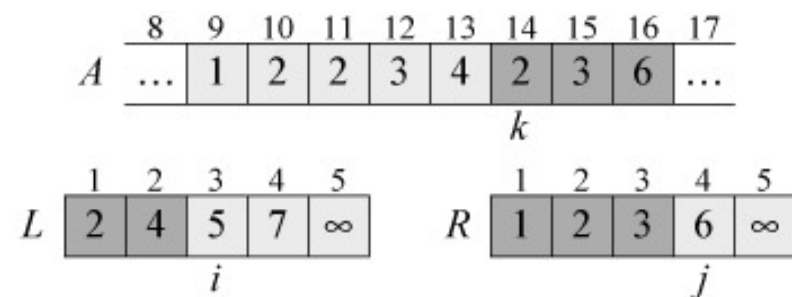
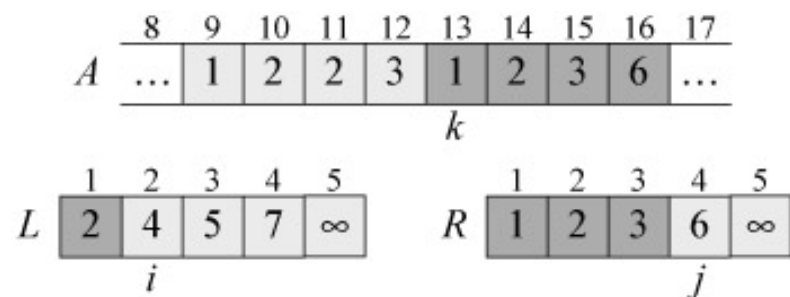
Merge. Combine two sorted lists into a sorted whole.

```
Merge ( $A, p, q, r$ ) :  
  create two new arrays  $L$  and  $R$   
   $L \leftarrow A[p..q], R \leftarrow A[q + 1..r]$   
  append  $\infty$  at the end of  $L$  and  $R$   
   $i \leftarrow 1, j \leftarrow 1$   
  for  $k \leftarrow p$  to  $r$   
    if  $L[i] \leq R[j]$  then  
       $A[k] \leftarrow L[i]$   
       $i \leftarrow i + 1$   
    else  
       $A[k] \leftarrow R[j]$   
       $j \leftarrow j + 1$ 
```


Merge: Example

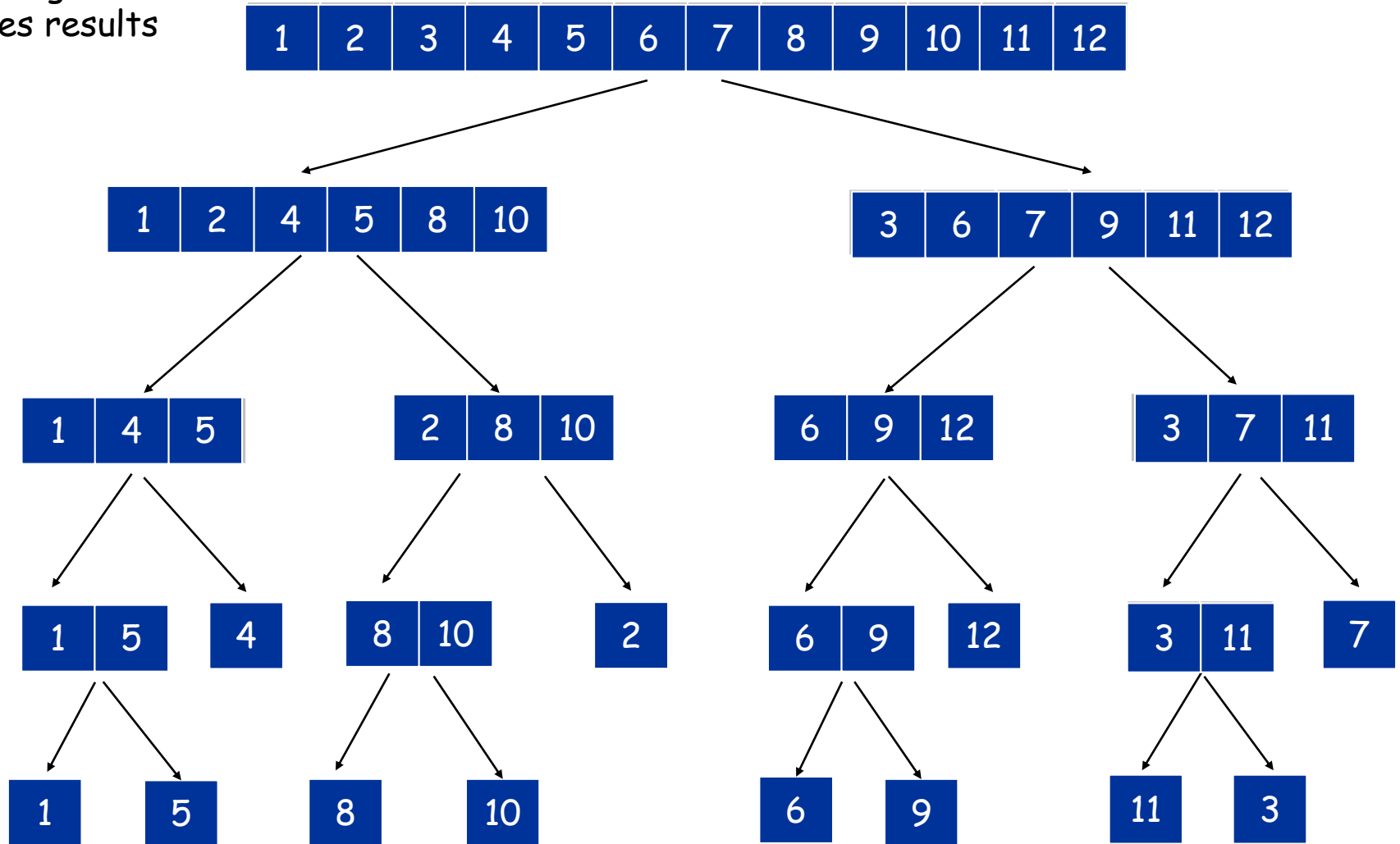


Merge: Example



Splits each array
into left and right
Sorts Left
Sorts Right
Merges results

Mergesort: Example



Analyzing merge sort

Def. Let $T(n)$ be the running time of the algorithm on an array of size n .

Merge sort recurrence.

$$T(n) \leq T(\lfloor n/2 \rfloor) + T(\lceil n/2 \rceil) + O(n), \quad n > 1$$

$$T(1) = O(1)$$

A few simplifications

- **Replace \leq with $=$**
 - since we are interested in a big-O upper bound of $T(n)$
- **Replace $O(n)$ with n , replace $O(1)$ with 1**
 - since we are interested in a big-O upper bound of $T(n)$
 - Can also think of this as *rescaling* running time
- **Assume n is a power of 2, so that we can ignore $\lfloor \cdot \rfloor, \lceil \cdot \rceil$**
 - since we are interested in a big-O upper bound of $T(n)$
 - for any n , let n' be the smallest power of 2 such that $n' \geq n$,
 $\Rightarrow T(n) \leq T(n') \leq T(2n) = O(T(n))$,
as long as $T(n)$ is a increasing polynomial function.

Solve the recurrence

Simplified merge sort recurrence.

$$\begin{aligned}T(n) &= 2T(n/2) + n, & n > 1 \\T(1) &= 1\end{aligned}$$

$$\begin{aligned}T(n) &= 2 T\left(\frac{n}{2}\right) + n \\&= 2 \left(2T\left(\frac{n}{4}\right) + \frac{n}{2} \right) + n = 2^2 T\left(\frac{n}{2^2}\right) + 2n \\&= 2^2 \left(2T\left(\frac{n}{2^3}\right) + \frac{n}{2^2} \right) + 2n = 2^3 T\left(\frac{n}{2^3}\right) + 3n \\&= 2^3 \left(2T\left(\frac{n}{2^4}\right) + \frac{n}{2^3} \right) + 3n = 2^4 T\left(\frac{n}{2^4}\right) + 4n \\&= \dots \\&= 2^i T\left(\frac{n}{2^i}\right) + in \\&= \dots \\&= 2^{\log_2 n} T\left(\frac{n}{2^{\log_2 n}}\right) + (\log_2 n) \times n \\&= n T(1) + (\log_2 n) \times n \\&= n \log_2 n + n\end{aligned}$$

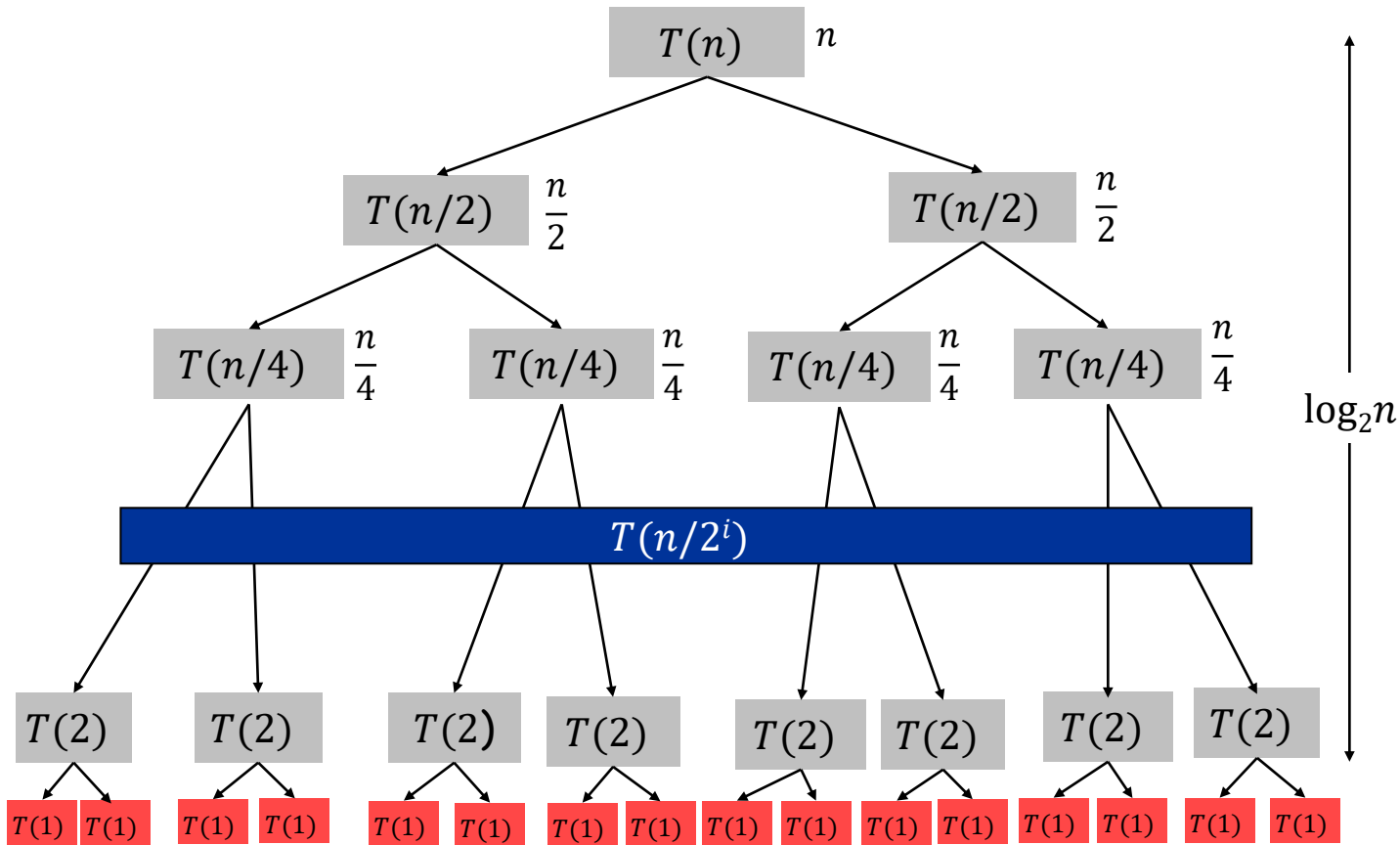
Solve the recurrence

Simplified merge sort recurrence.

$$T(n) = 2T(n/2) + n, \quad n > 1$$

$$T(1) = 1$$

$$2^{\log_2 n - 1} = \frac{n}{2}$$



$$n$$

$$2 \cdot \frac{n}{2} = n$$

$$4 \cdot \frac{n}{4} = n$$

$$\dots$$

$$2^i \cdot \frac{n}{2^i} = n$$

$$\dots$$

$$2^{\log_2 n - 1} \frac{n}{2^{\log_2 n - 1}} = n$$

$$nT(1) = n$$

So, merge sort runs in $O(n \log n)$ time.

$$n(\log_2 n + 1)$$

Running time of merge sort

Q: Is the running time of merge sort also $\Omega(n \log n)$?

A: Yes

- Since the “merge” step always takes $\Theta(n)$ time no matter what the input is, the algorithm’s running time is actually “the same” (up to a constant multiplicative factor), independent of the input.
- Equivalently speaking, every input is a worst case input.
- The whole analysis holds if we replace every O with Ω

Theorem: Merge sort runs in time $\Theta(n \log n)$.