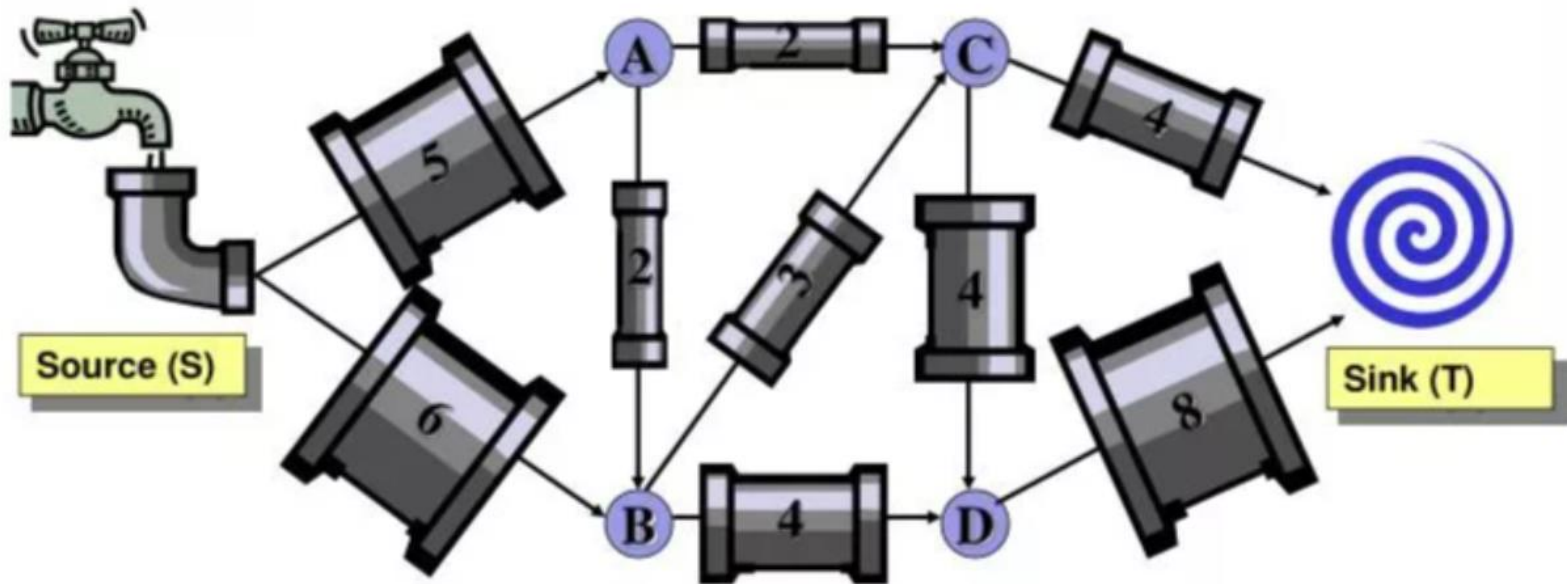


Lecture 23: Maximum Flow



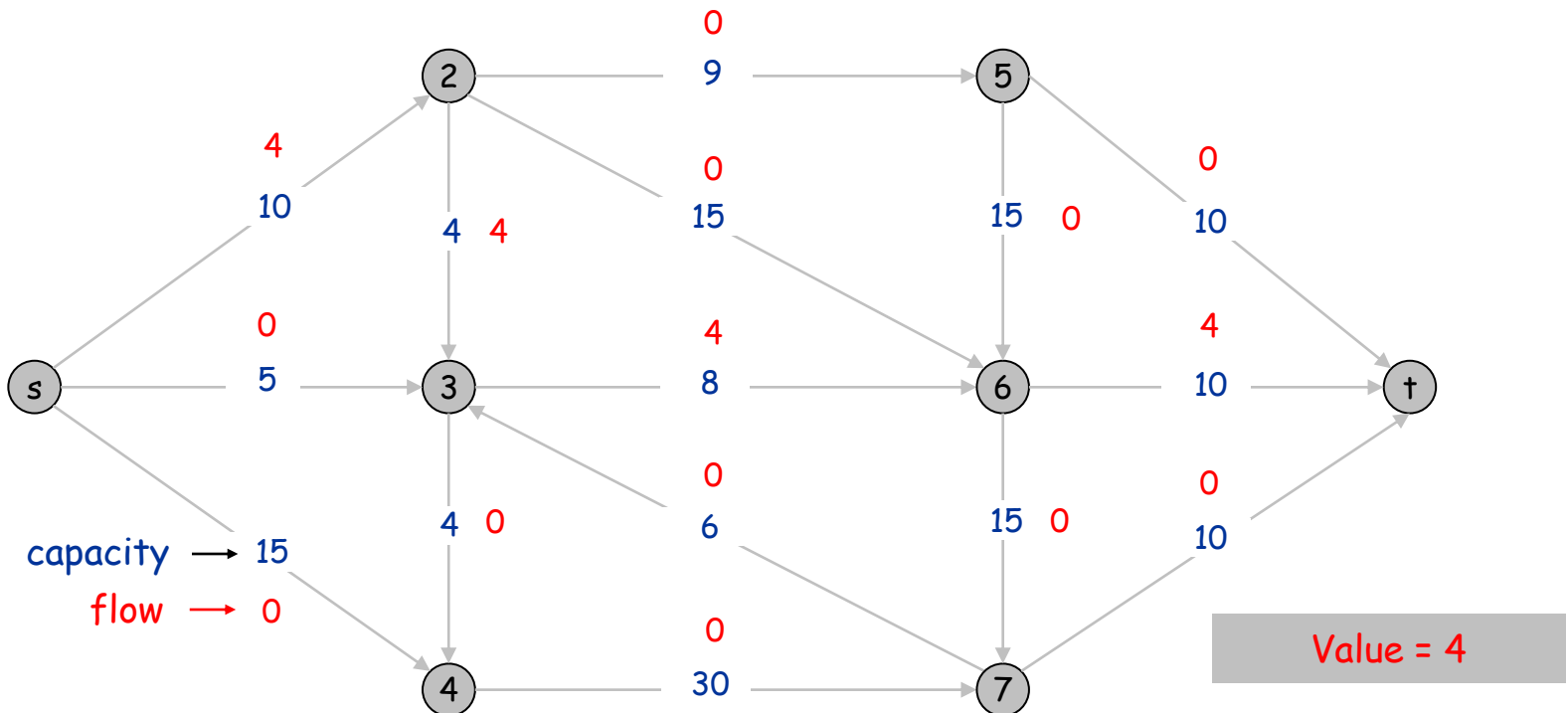
Flow

Input: A directed connected graph $G = (V, E)$, where

- every edge $e \in E$ has a **capacity** $c(e)$;
- a source vertex s and a target vertex t .

Output: A **flow** $f: E \rightarrow \mathbb{R}$ from s to t , such that

- For all** $e \in E$, $0 \leq f(e) \leq c(e)$ (capacity)
- For all** $v \in V - \{s, t\}$, $\sum_{e \text{ out of } v} f(e) = \sum_{e \text{ into } v} f(e)$ (conservation)



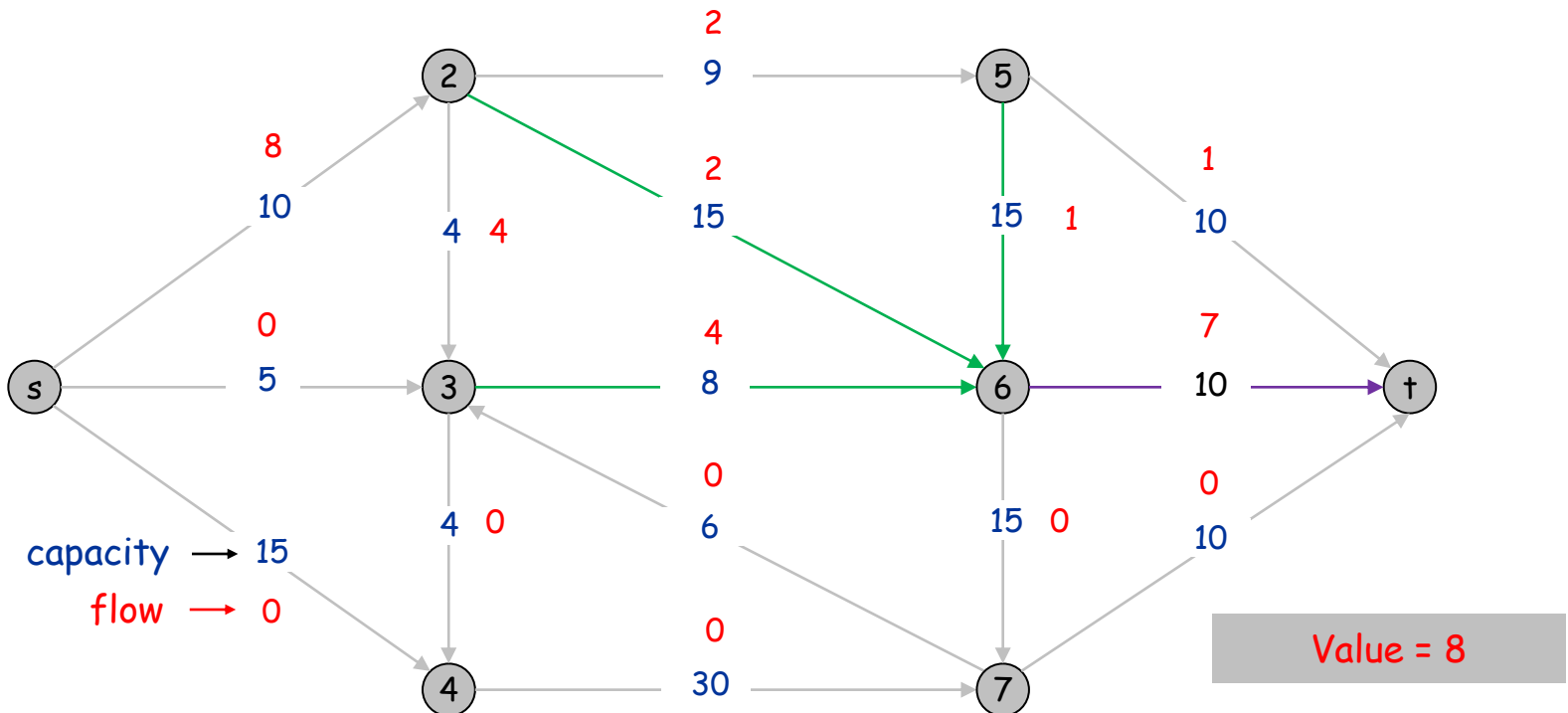
Flow

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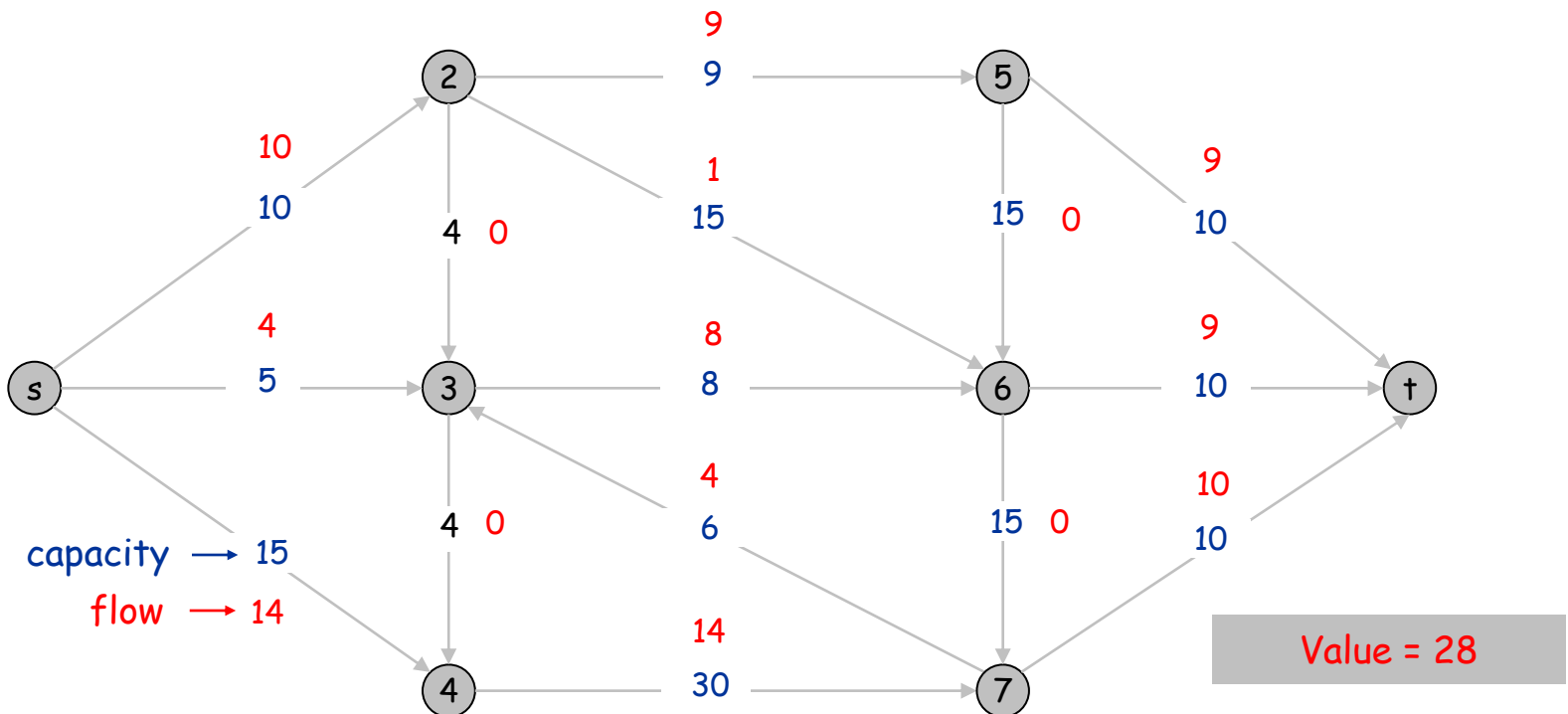
Maximum Flow

Def: The **value** of a flow f is $|f| = \sum_v f(s, v) = \sum_v f(v, t)$

The **maximum flow** problem is to find the flow with maximum value.

Example: The flow below is a maximum flow.

Q: How can we be sure this flow achieves the maximum value possible?



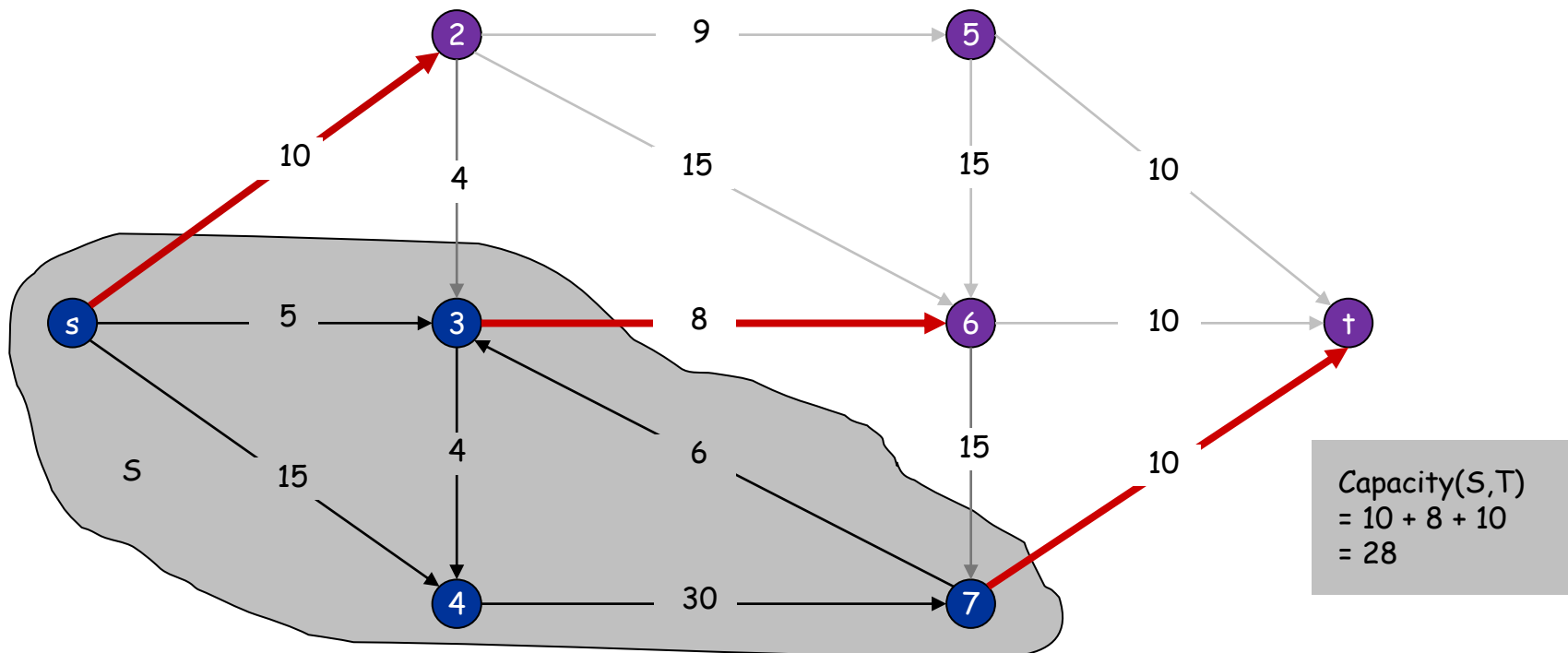
s-t Cut

Def: An **s-t cut** is a partition (S, T) of V with $s \in S$ and $t \in T$.

Def: The **capacity** of the cut (S, T) is $c(S, T) = \sum_{e \text{ from } S \text{ to } T} c(e)$

Claim: The value of any s-t flow cannot exceed the capacity of any s-t cut.

Observation (proved later): An s-t cut with capacity matching the value of a flow is a "proof" that the flow is a max flow.



Flow Applications

Direct applications

- Water flowing in pipes
- Electricity flows
- Vehicle traffic flows
- Communication network traffic flows

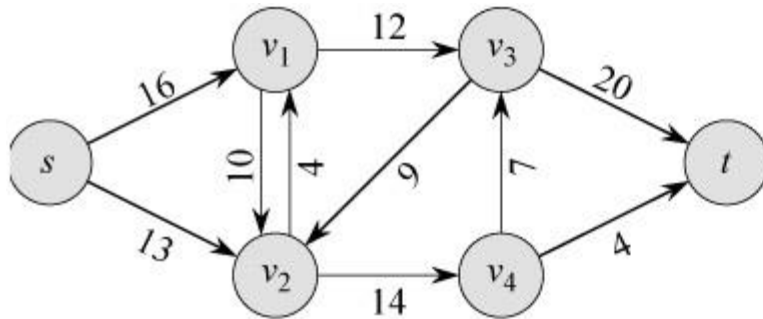
Indirect applications

- Bipartite matching
- Circulation-demand problem
- Baseball elimination
- Airline scheduling
- Fairness in car sharing (carpool)
- ...

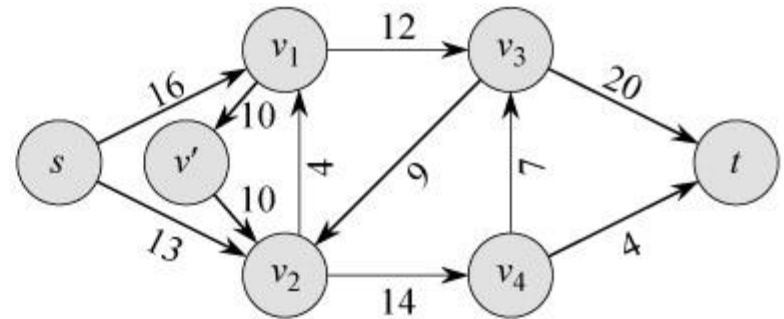
Assumptions

Antiparallel edges

- $(u, v), (v, u) \in E$
- Models two-way traffic
- Causes problems in algorithms
- But can be removed by adding an auxiliary vertex
- Will assume no antiparallel edges



(a)



(b)

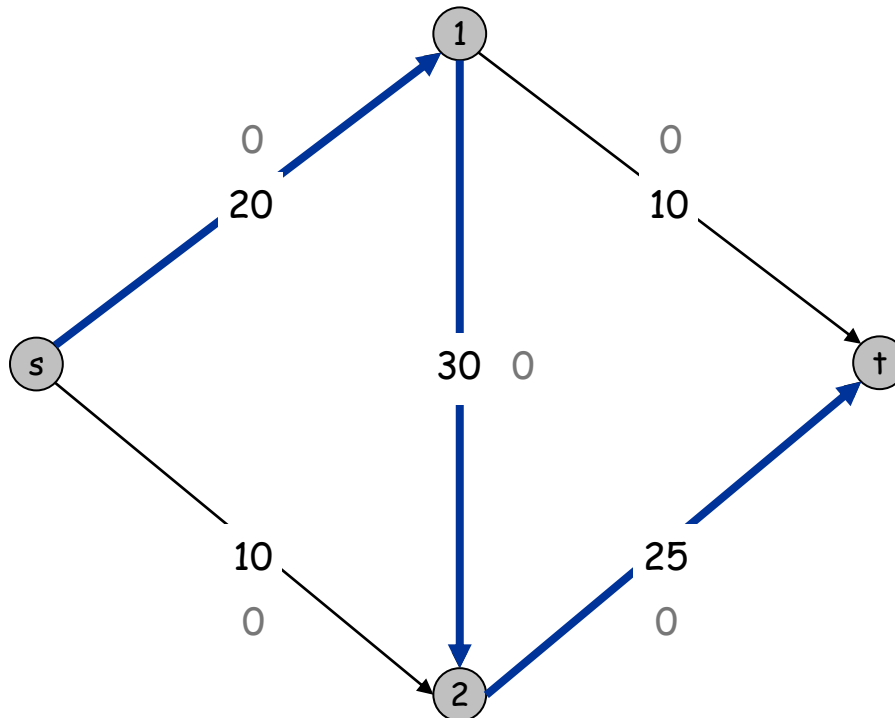
Also assume

- No edges going into s
- No edges going out of t

Towards a Max Flow Algorithm

Greedy algorithm.

- Start with $f(e) = 0$ for all edge $e \in E$.
- Find an s-t path P where each edge has $f(e) < c(e)$.
- Augment flow along path P .
- Repeat until you get stuck.

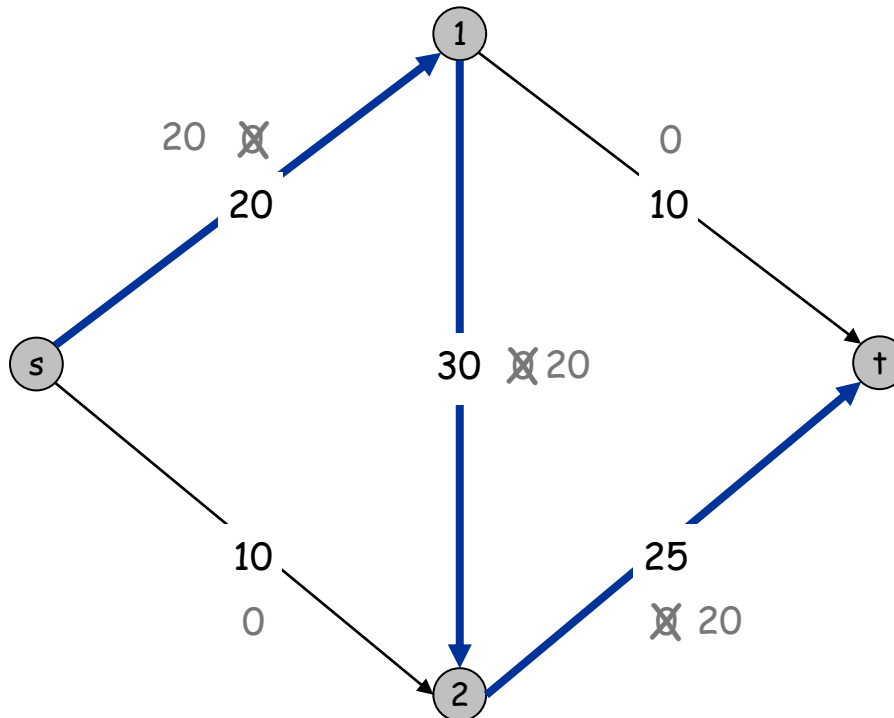


Flow value = 0

Towards a Max Flow Algorithm

Greedy algorithm.

- Start with $f(e) = 0$ for all edge $e \in E$.
- Find an s - t path P where each edge has $f(e) < c(e)$.
- Augment flow along path P .
- Repeat until you get stuck.

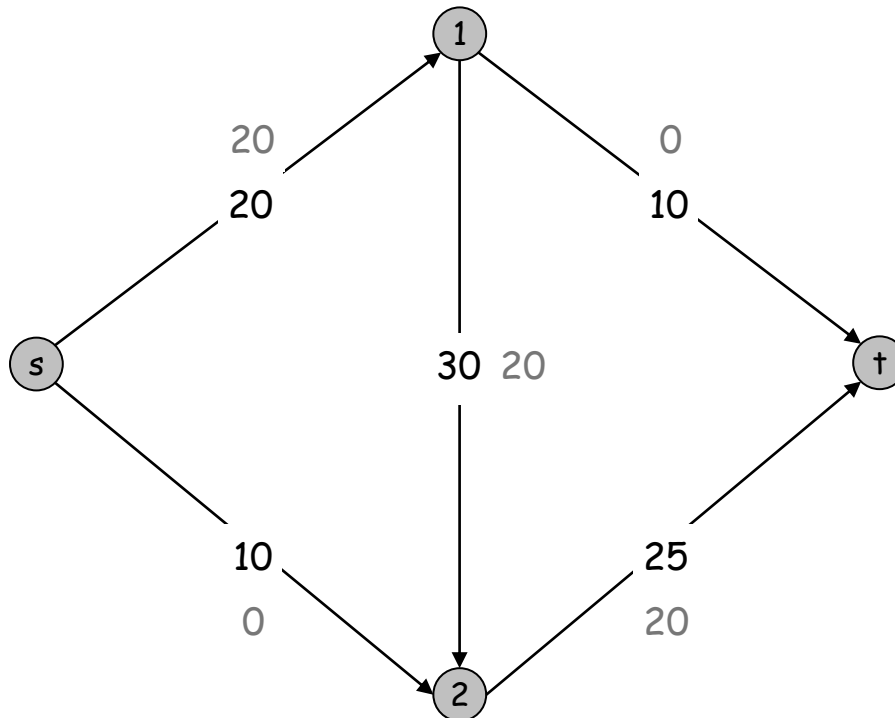


Flow value = 20

Towards a Max Flow Algorithm

Greedy algorithm.

- Start with $f(e) = 0$ for all edge $e \in E$.
- Find an s - t path P where each edge has $f(e) < c(e)$.
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- Repeat until you get stuck.

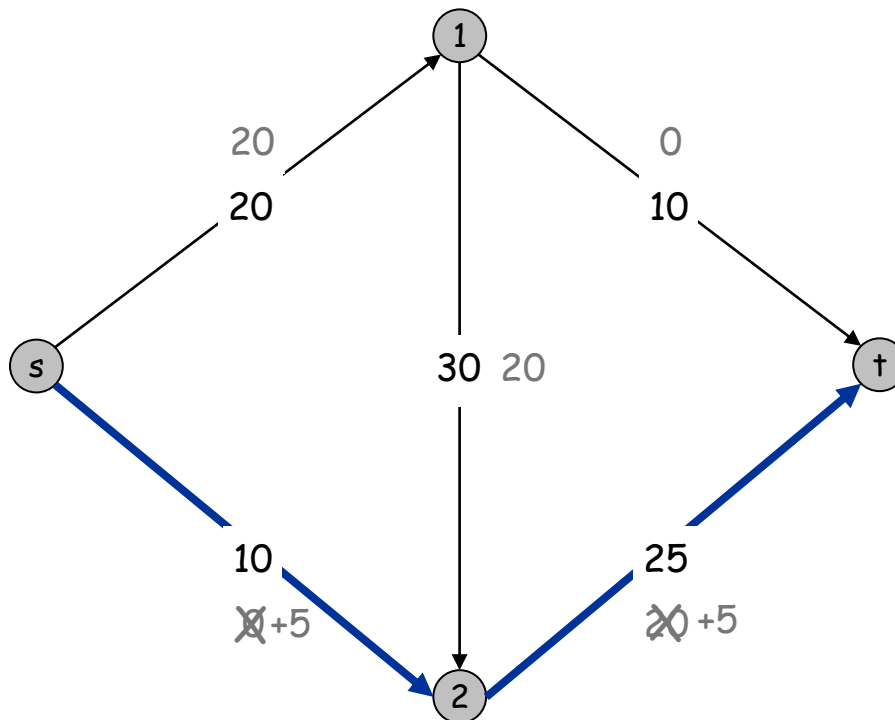


Flow value = 20

Towards a Max Flow Algorithm

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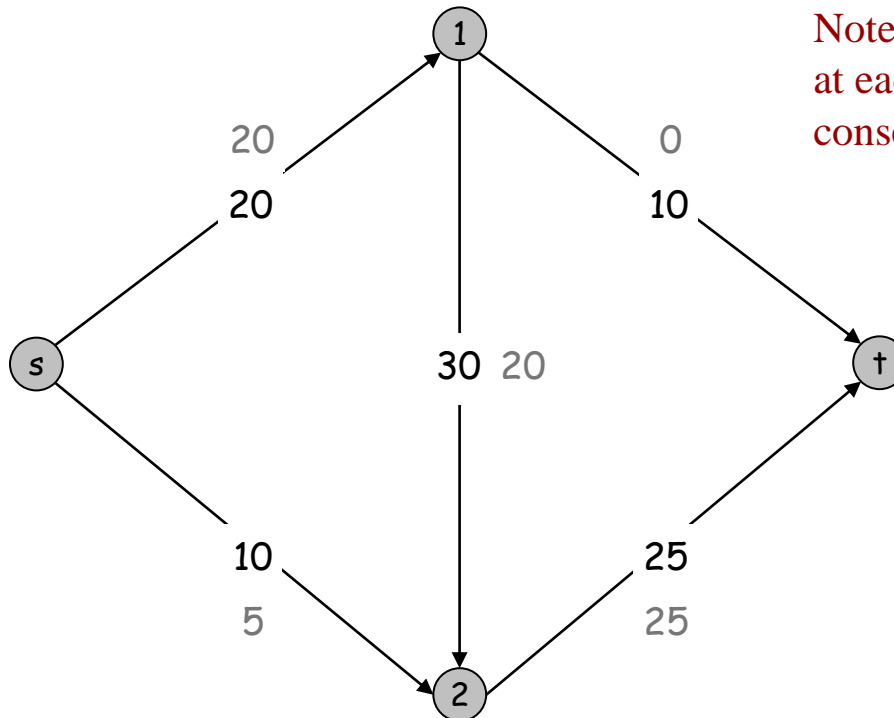


Flow value = 20

Towards a Max Flow Algorithm

Greedy algorithm.

- Start with $f(e) = 0$ for all edge $e \in E$.
- Find an s - t path P where each edge has $f(e) < c(e)$.
- Augment flow along path P .
- Repeat until you get stuck.



Note: Adding flow along a *path* at each step maintains flow conservation at every vertex

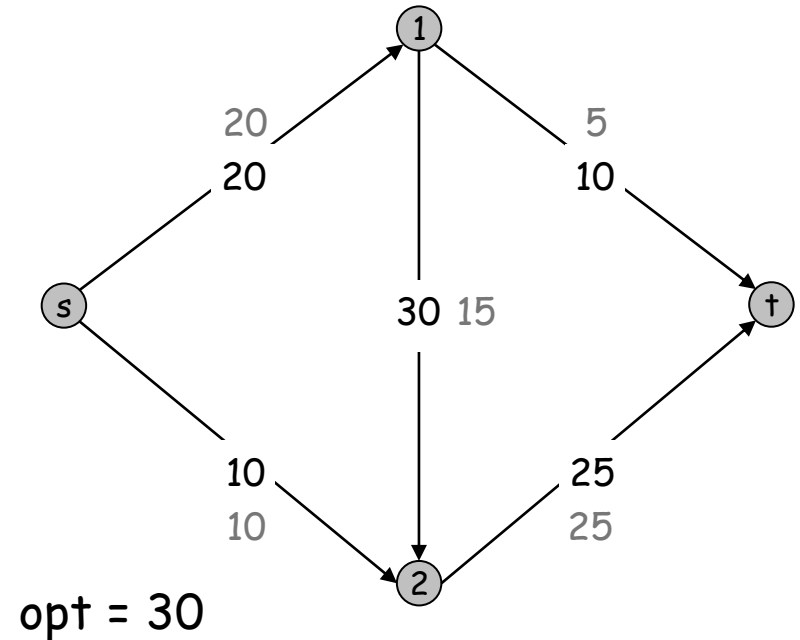
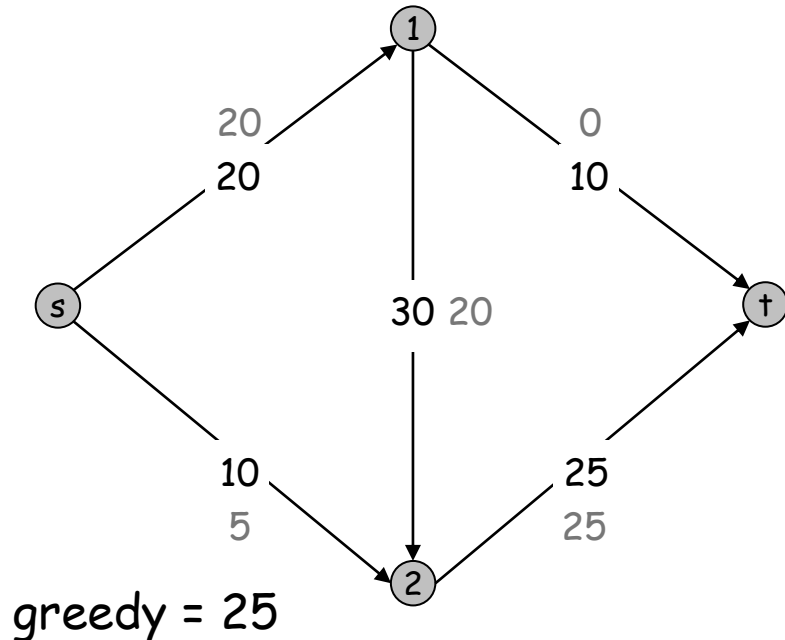
Flow value = 25

Towards a Max Flow Algorithm

Greedy algorithm.

- Start with $f(e) = 0$ for all edge $e \in E$.
- Find an s - t path P where each edge has $f(e) < c(e)$.
- Augment flow along path P .
- Repeat until you get **stuck**.

Doesn't Work:
local optimality \neq global optimality



Residual Graph

Original edge: $e = (u, v) \in E$.

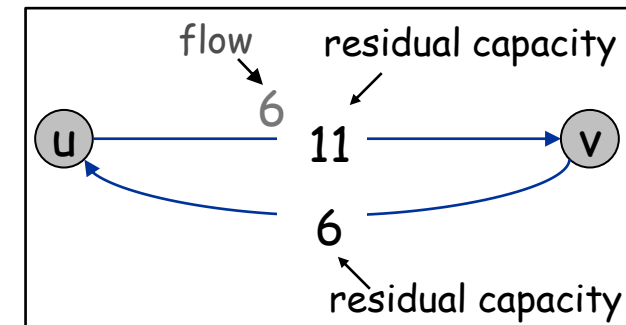
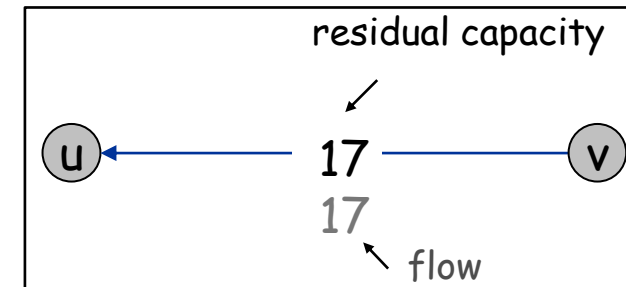
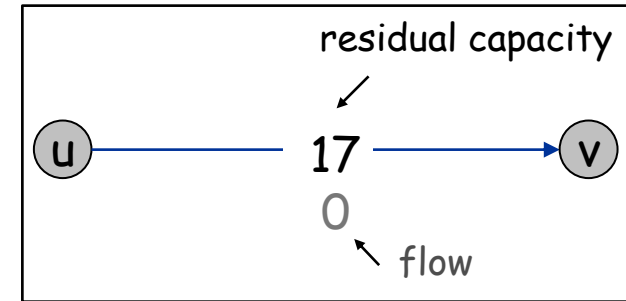
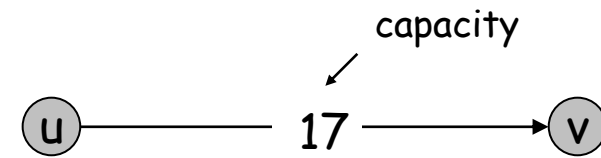
- Flow $f(e)$, capacity $c(e)$.

Create (New) Residual edges:

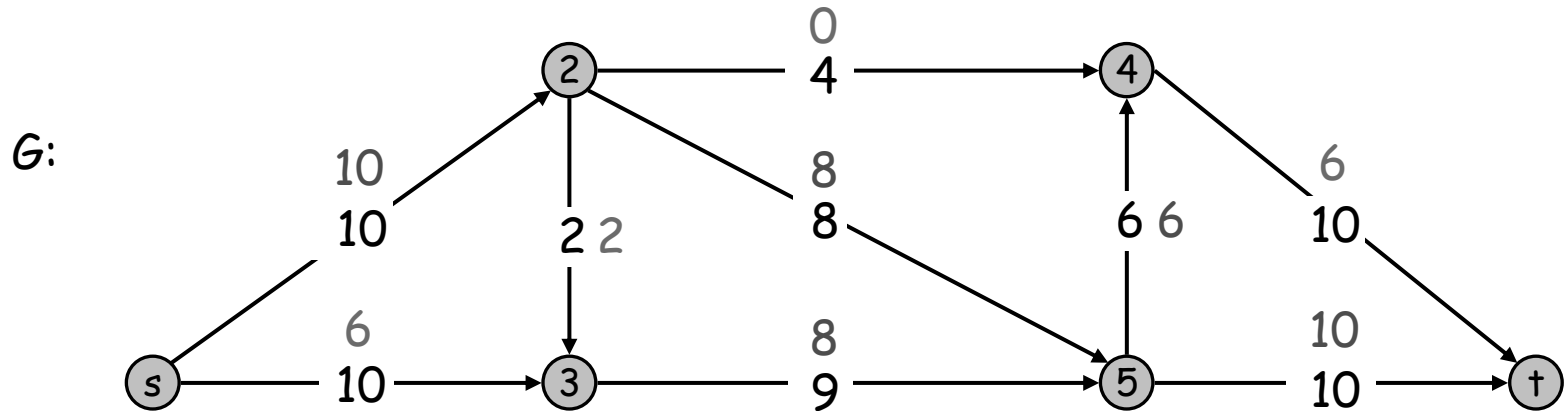
- If $f(u, v) = 0$, it has one residual edge (u, v) with residual capacity $c_f(u, v) = c(u, v)$
- If $f(u, v) = c(u, v)$, it has one residual edge (v, u) with residual capacity $c_f(v, u) = f(u, v)$
- If $0 < f(u, v) < c(u, v)$, it has two residual edges:
 - (u, v) with $c_f(u, v) = c(u, v) - f(u, v)$
 - (v, u) with $c_f(v, u) = f(u, v)$

Residual graph: $G_f = (V, E_f)$.

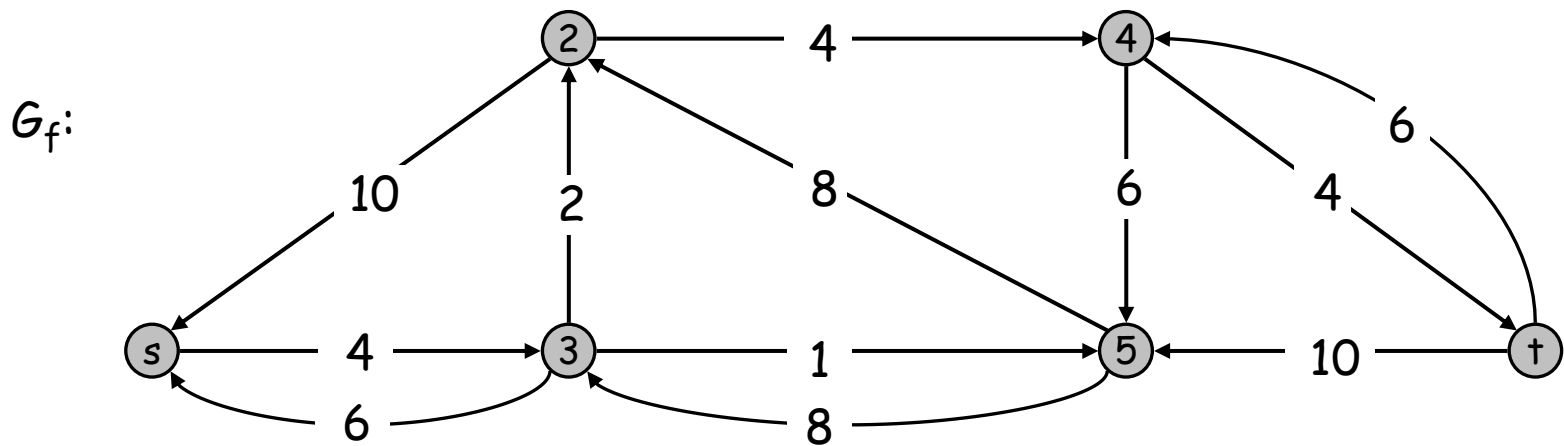
- Vertices are the same vertices
- Edges are all the residual edges
- Residual capacity is "available remaining capacity"



A Graph G , flow f and associated residual Graph G_f

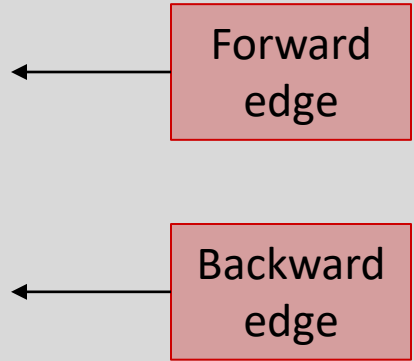


Flow value = 16

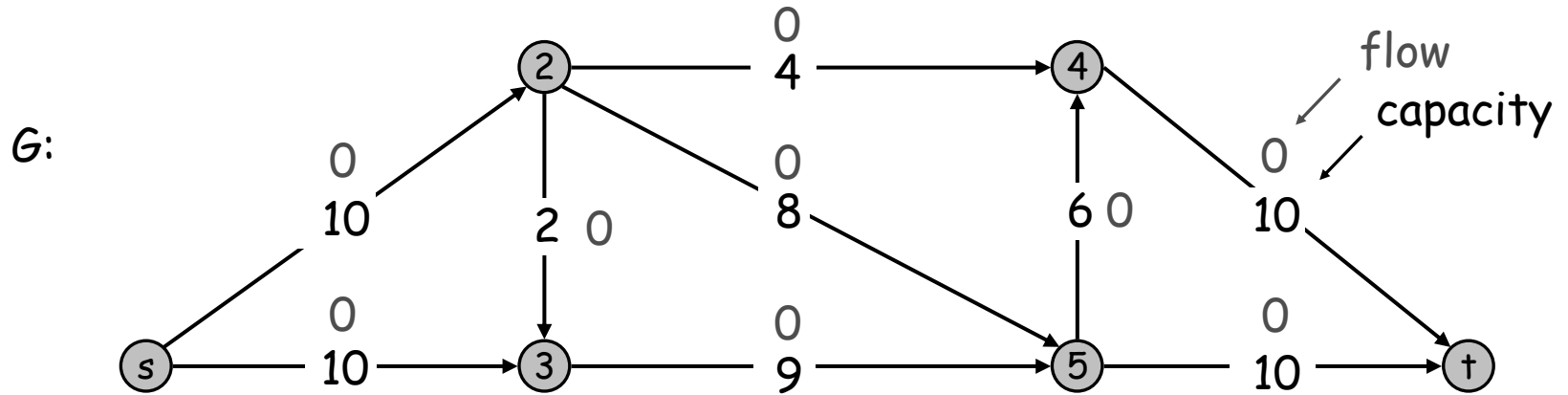


Ford-Fulkerson Algorithm

```
Ford-Fulkerson ( $G, s, t$ )  
for each  $(u, v) \in E$  do  
     $f(u, v) \leftarrow 0$   
     $c_f(u, v) \leftarrow c(e)$   
     $c_f(v, u) \leftarrow 0$   
while there exists path  $p$  in residual graph  $G_f$  do  
     $c_f(p) \leftarrow \min\{c_f(e) : e \in p\}$   
    for each edge  $(u, v) \in p$  do  
        if  $(u, v) \in E$  then  
             $f(u, v) \leftarrow f(u, v) + c_f(p)$   
             $c_f(u, v) \leftarrow c_f(u, v) - c_f(p)$   
             $c_f(v, u) \leftarrow c_f(v, u) + c_f(p)$   
        else  
             $f(v, u) \leftarrow f(v, u) - c_f(p)$   
             $c_f(v, u) \leftarrow c_f(v, u) + c_f(p)$   
             $c_f(u, v) \leftarrow c_f(u, v) - c_f(p)$ 
```

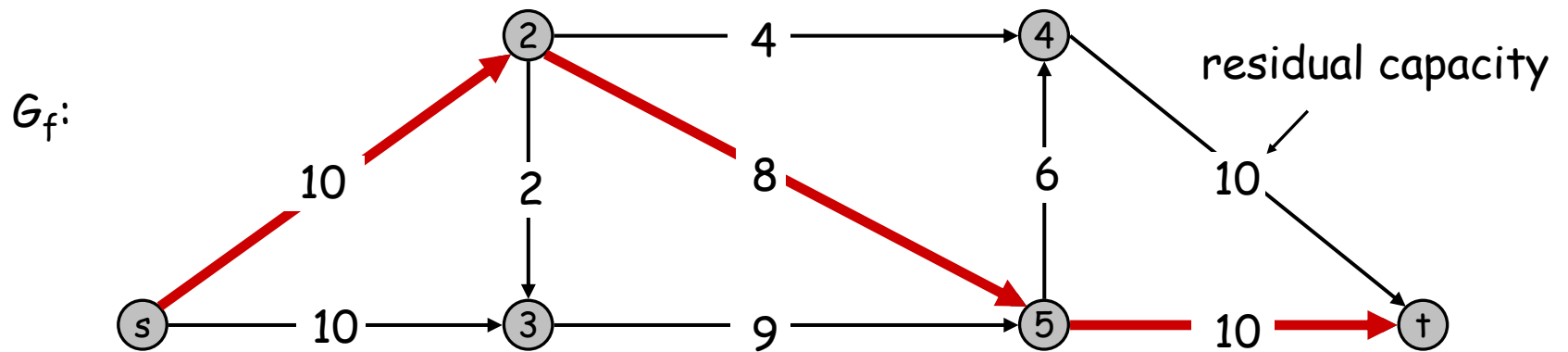
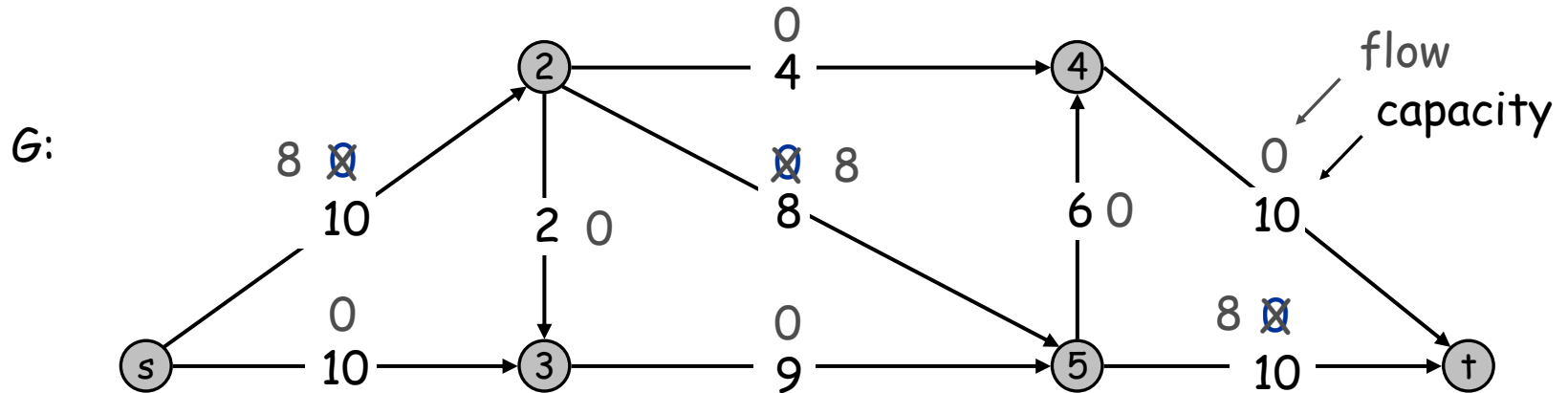


Ford-Fulkerson Algorithm



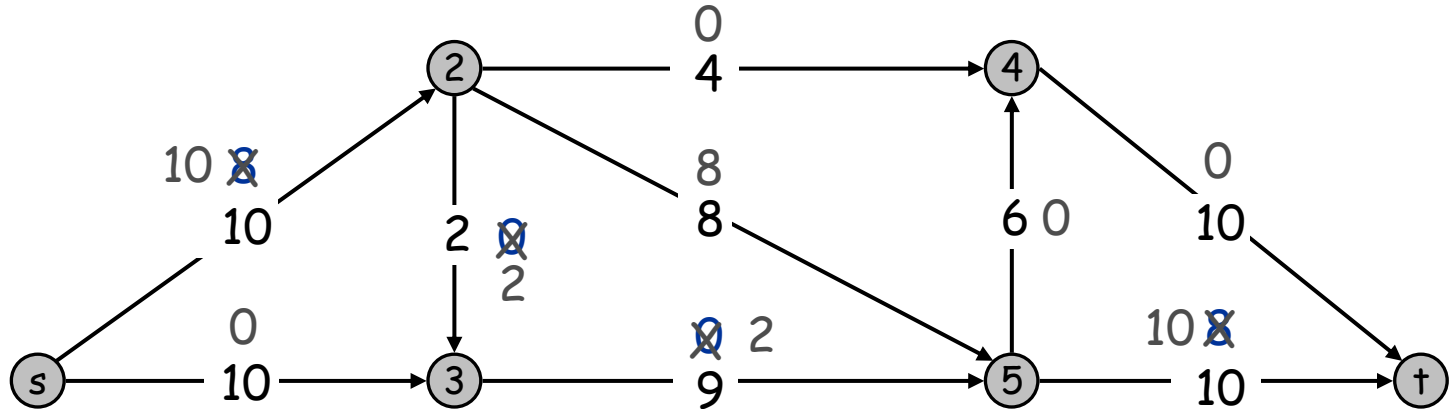
Flow value = 0

Ford-Fulkerson Algorithm



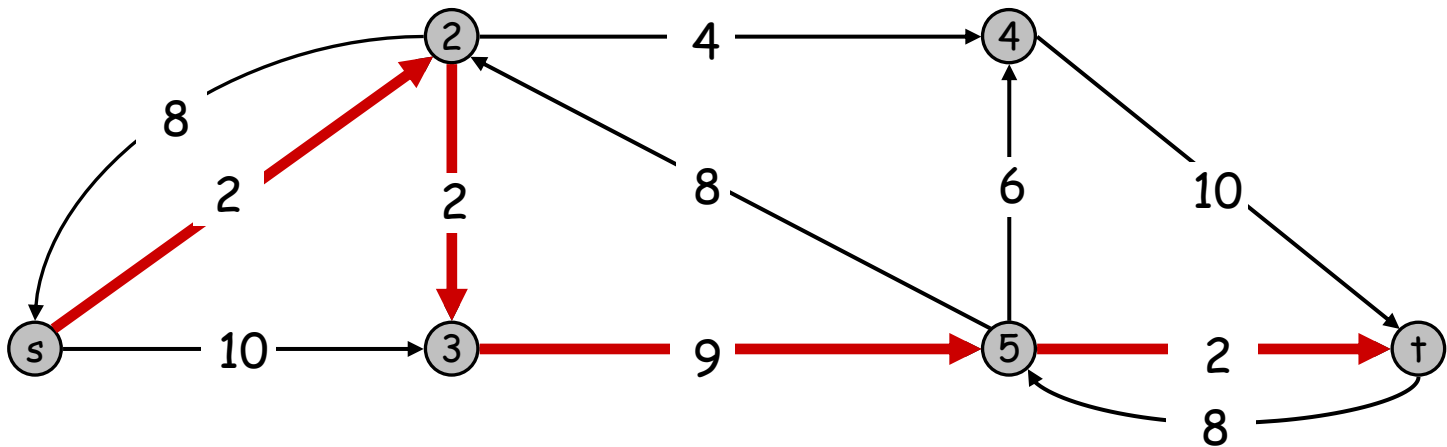
Ford-Fulkerson Algorithm

G :



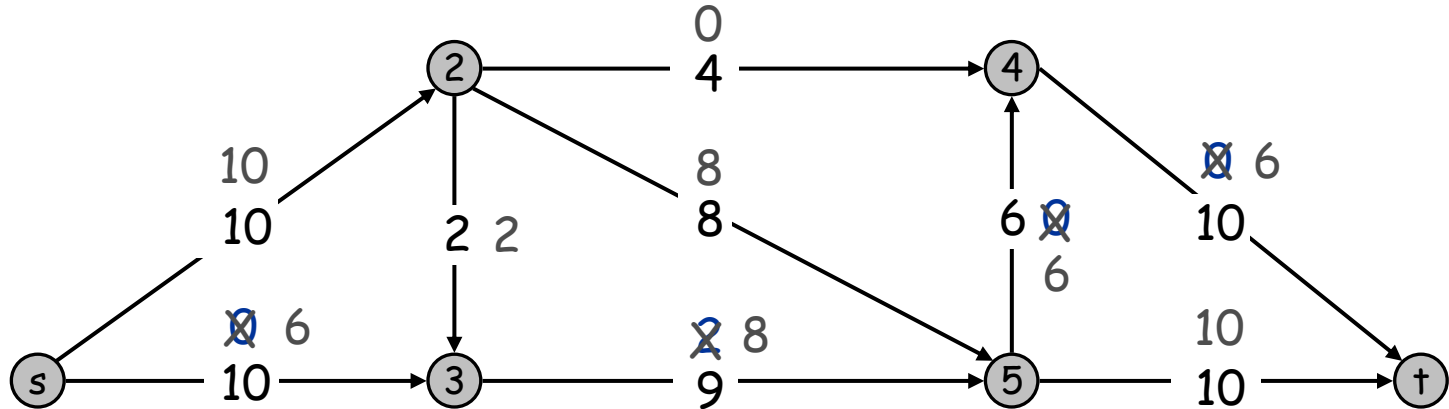
Flow value = 8

G_f :



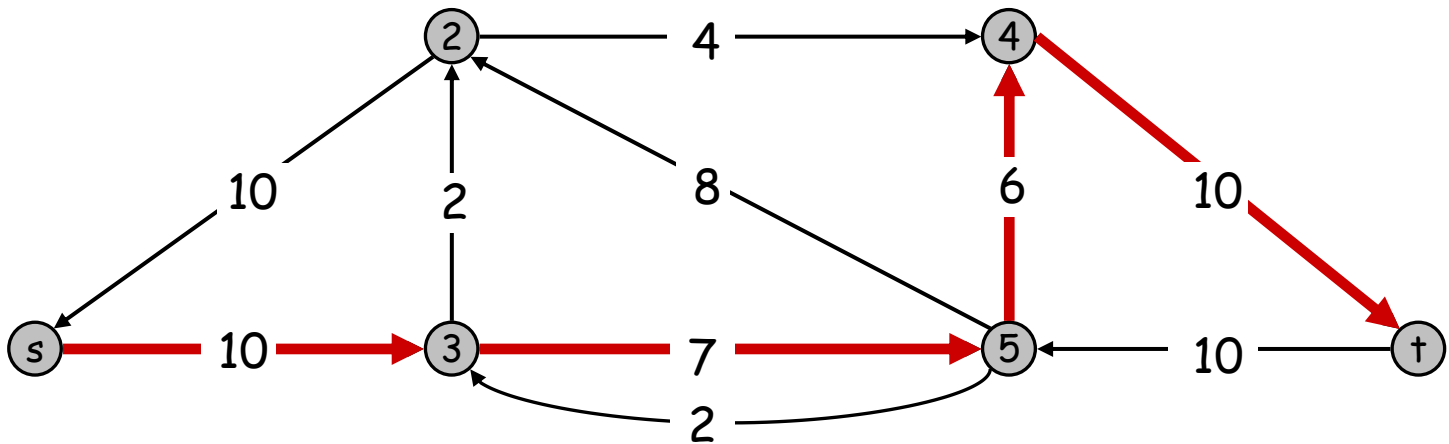
Ford-Fulkerson Algorithm

G :



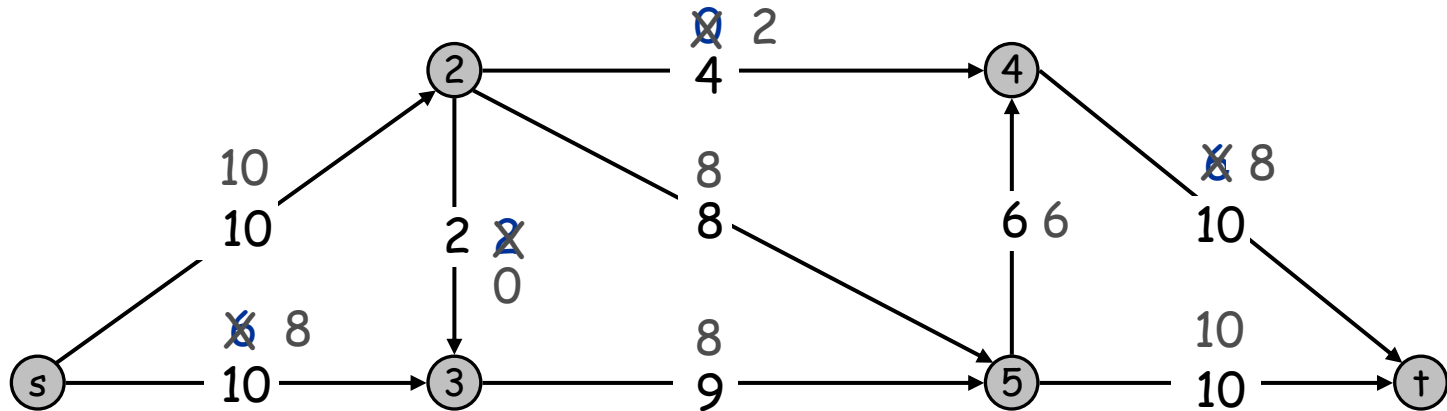
Flow value = 10

G_f :



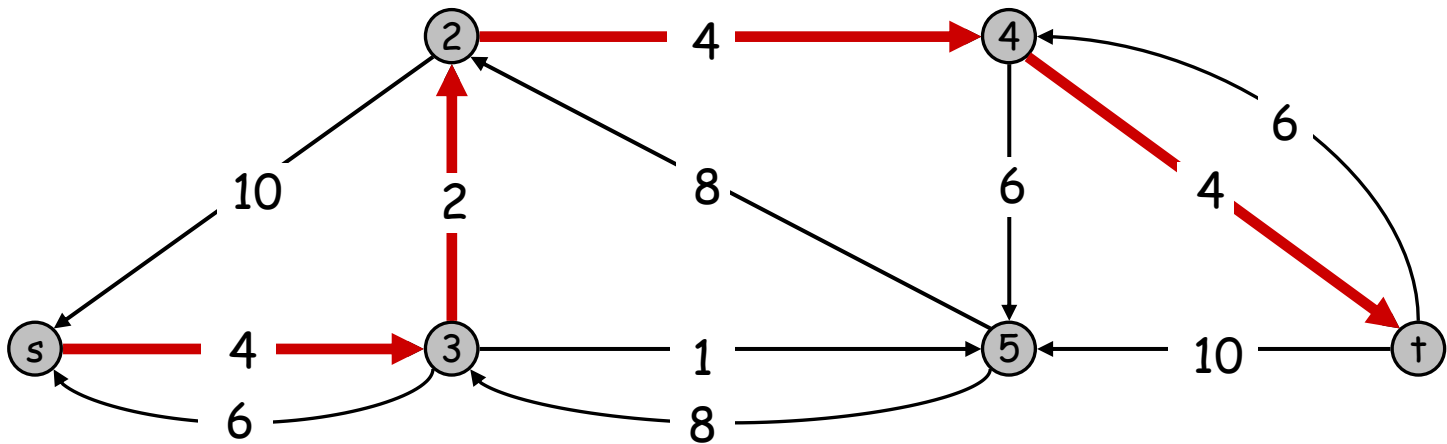
Ford-Fulkerson Algorithm

G :



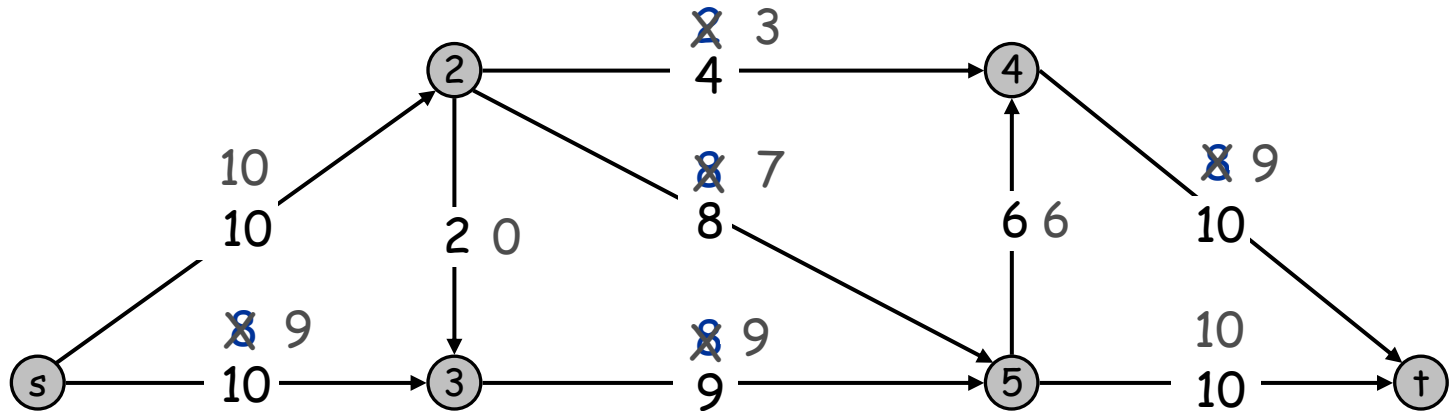
Flow value = 16

G_f :



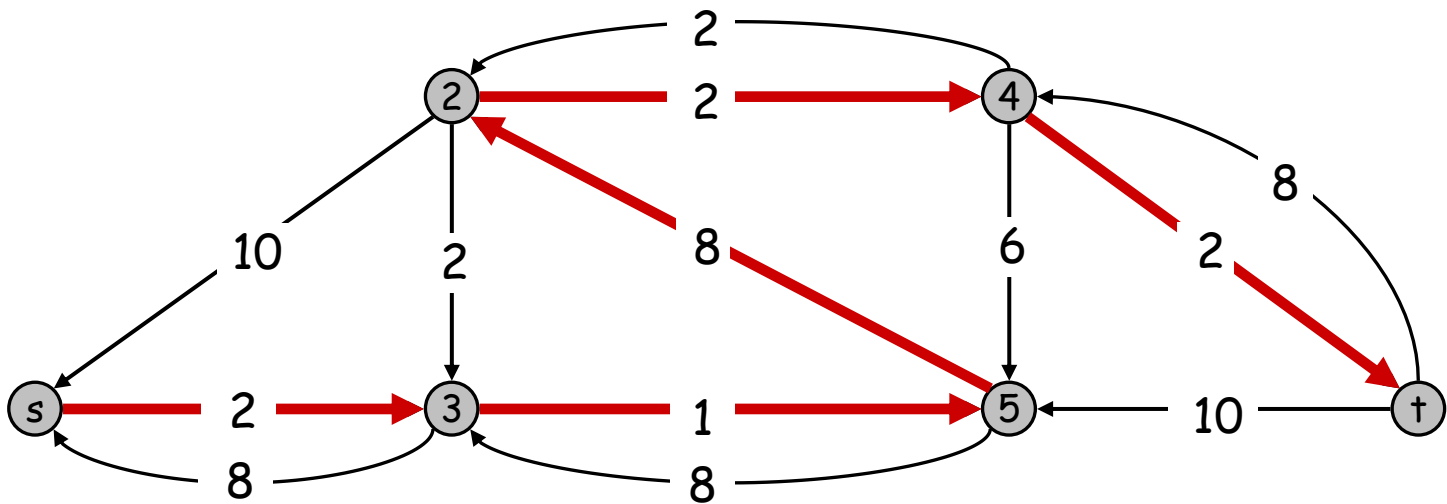
Ford-Fulkerson Algorithm

G :

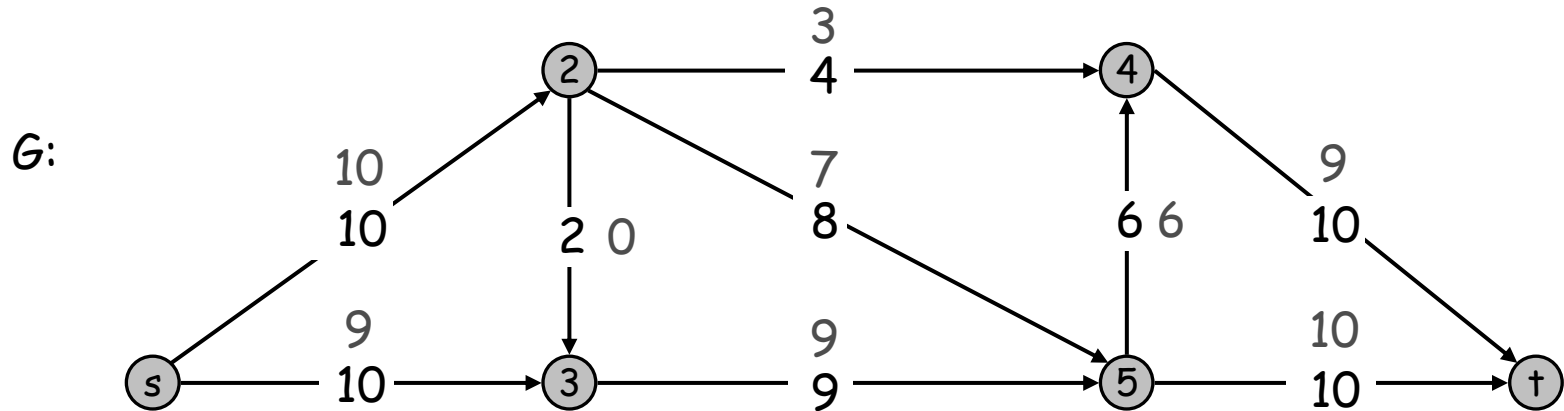


Flow value = 18

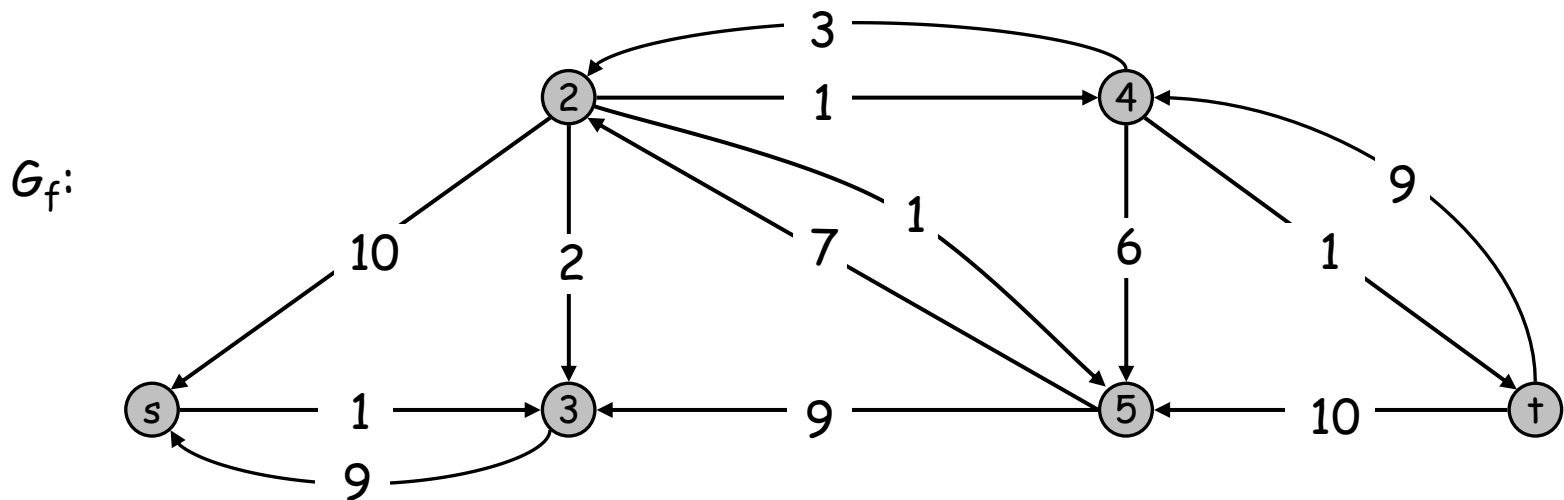
G_f :



Ford-Fulkerson Algorithm

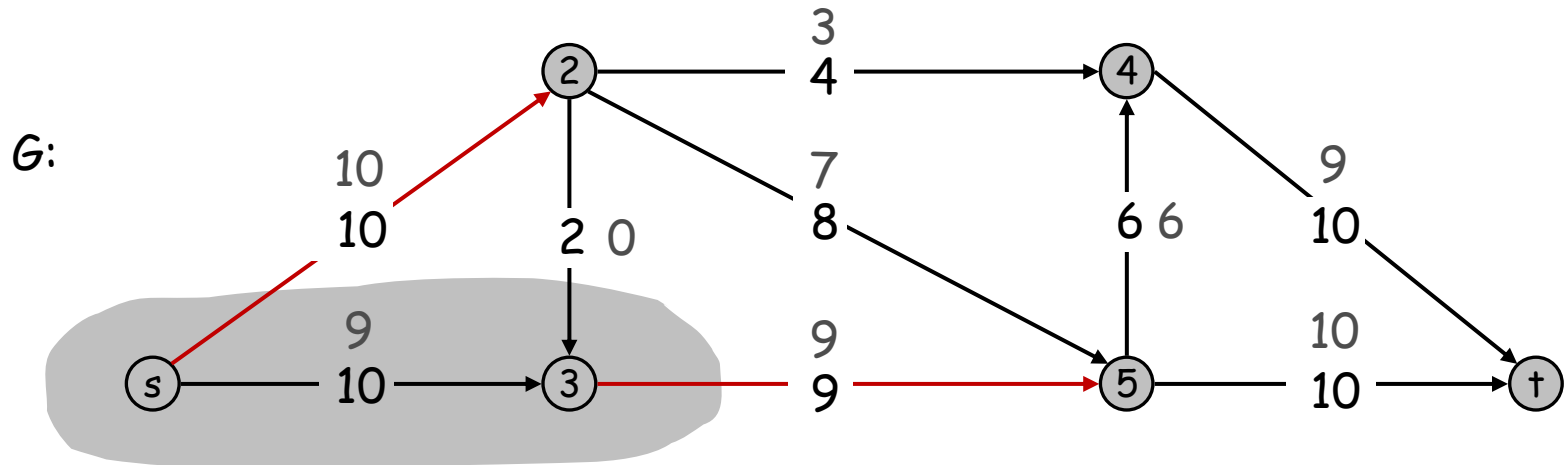


Flow value = 19



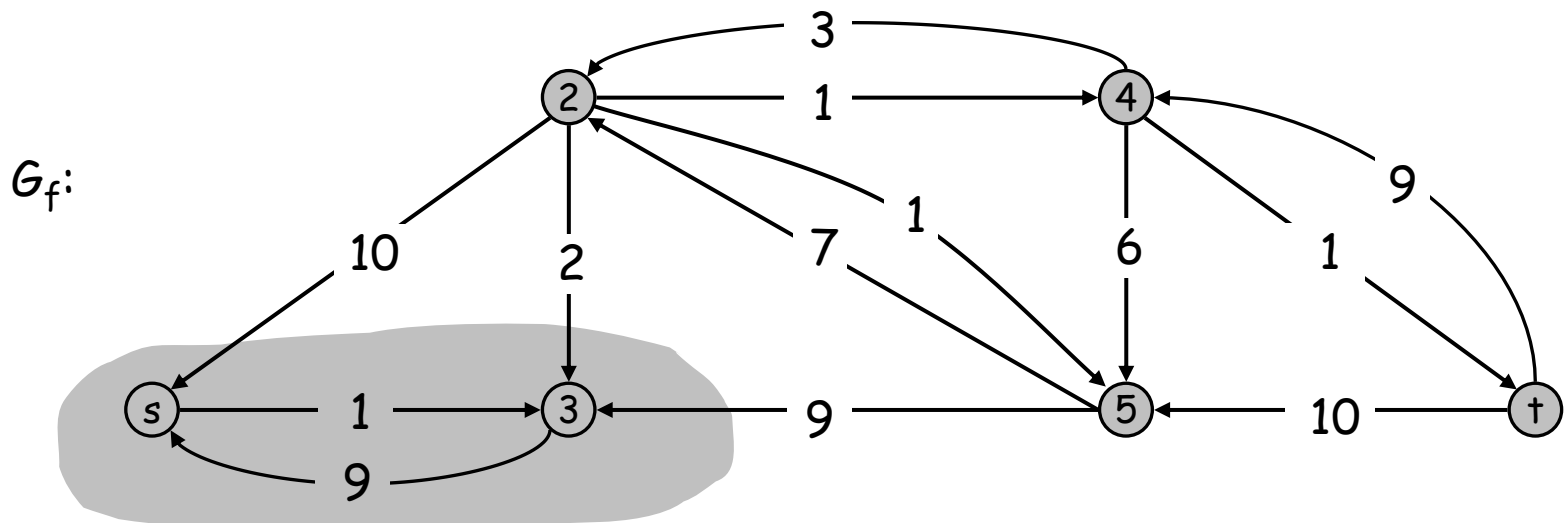
No s - t path exists in G_f . Algorithm stops! Current flow is optimally maximal.

Ford-Fulkerson Algorithm



Cut capacity = 19

Flow value = 19

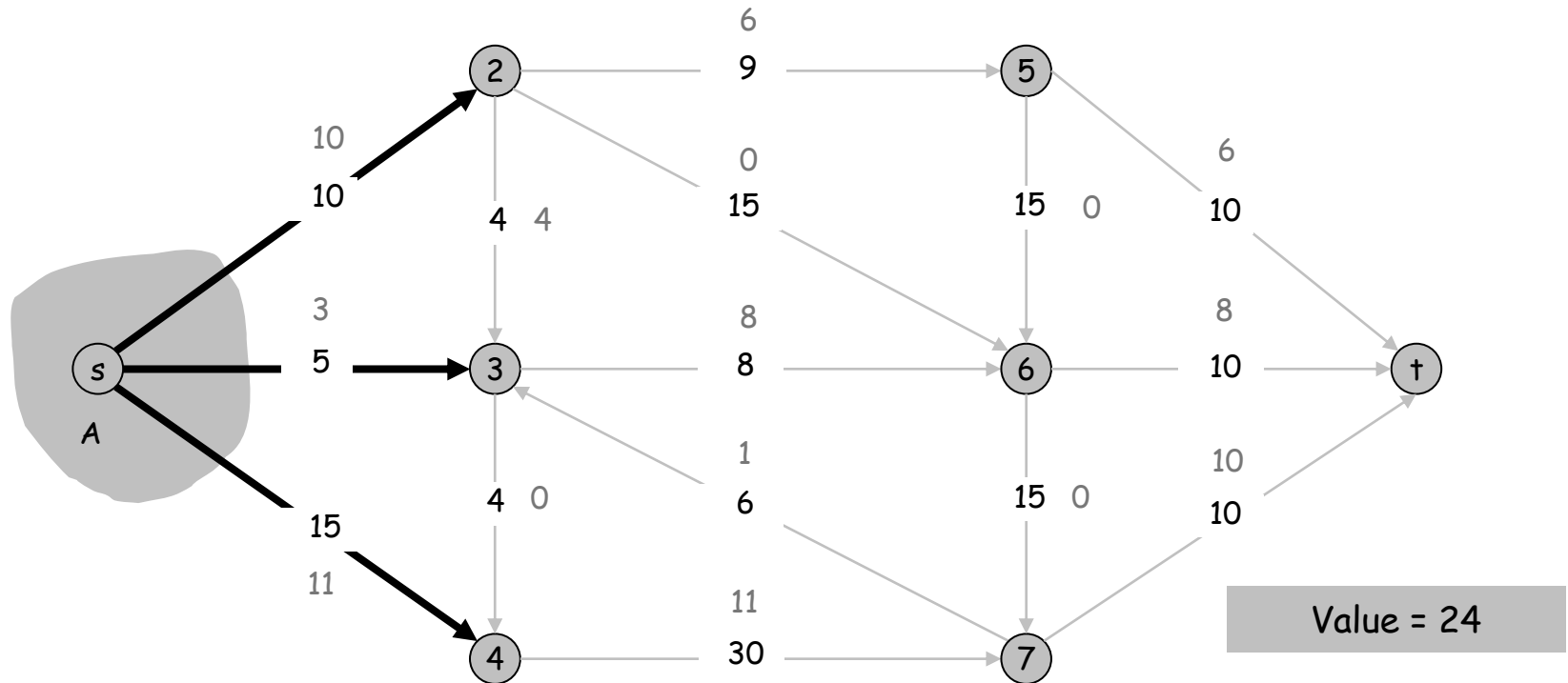


Net flow and cuts

Def: Let f be any flow, and let (S, T) be any s-t cut. Then, the **net flow** across the cut is

$$f(S, T) = \sum_{e \text{ from } S \text{ to } T} f(e) - \sum_{e \text{ from } T \text{ to } S} f(e)$$

Net flow lemma: For any s-t cut (S, T) , $f(S, T) = |f|$.

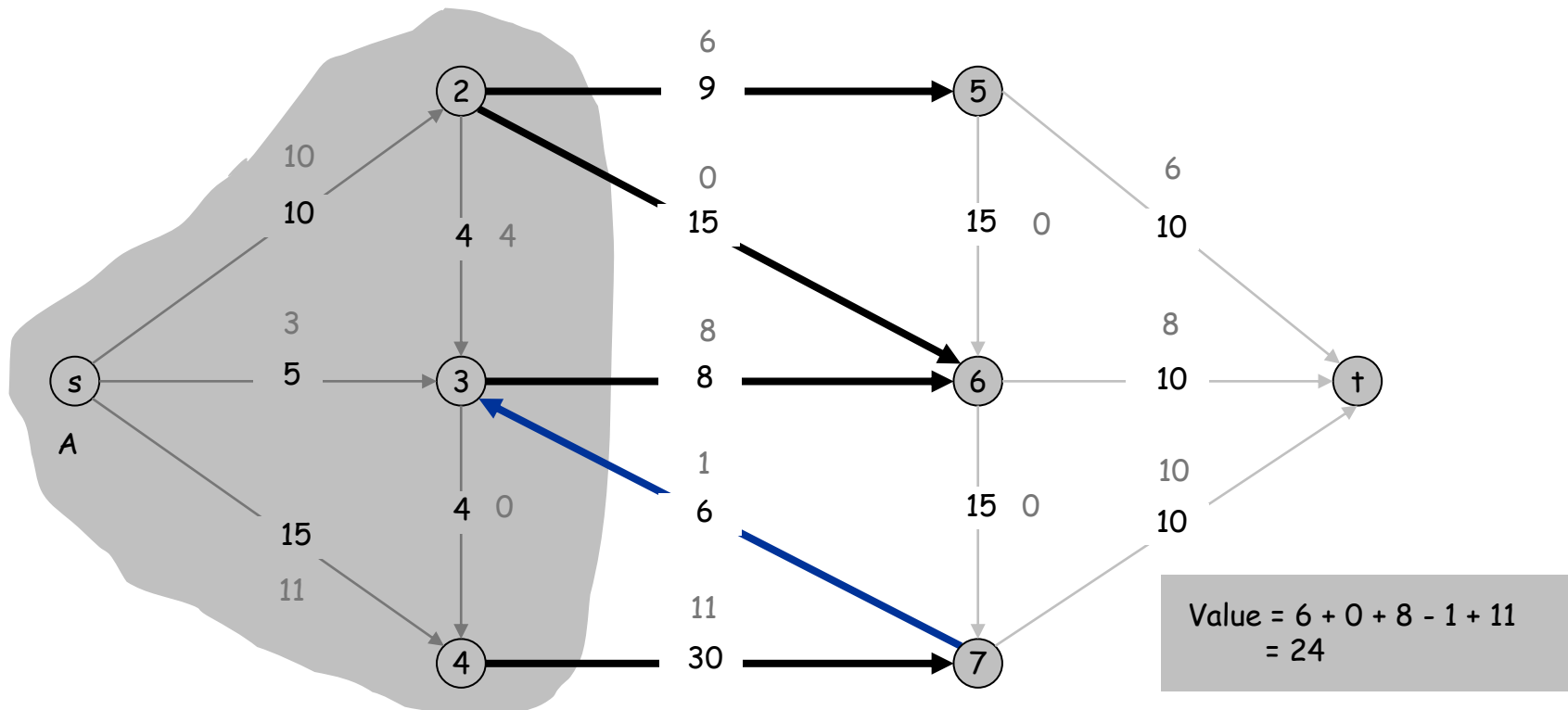


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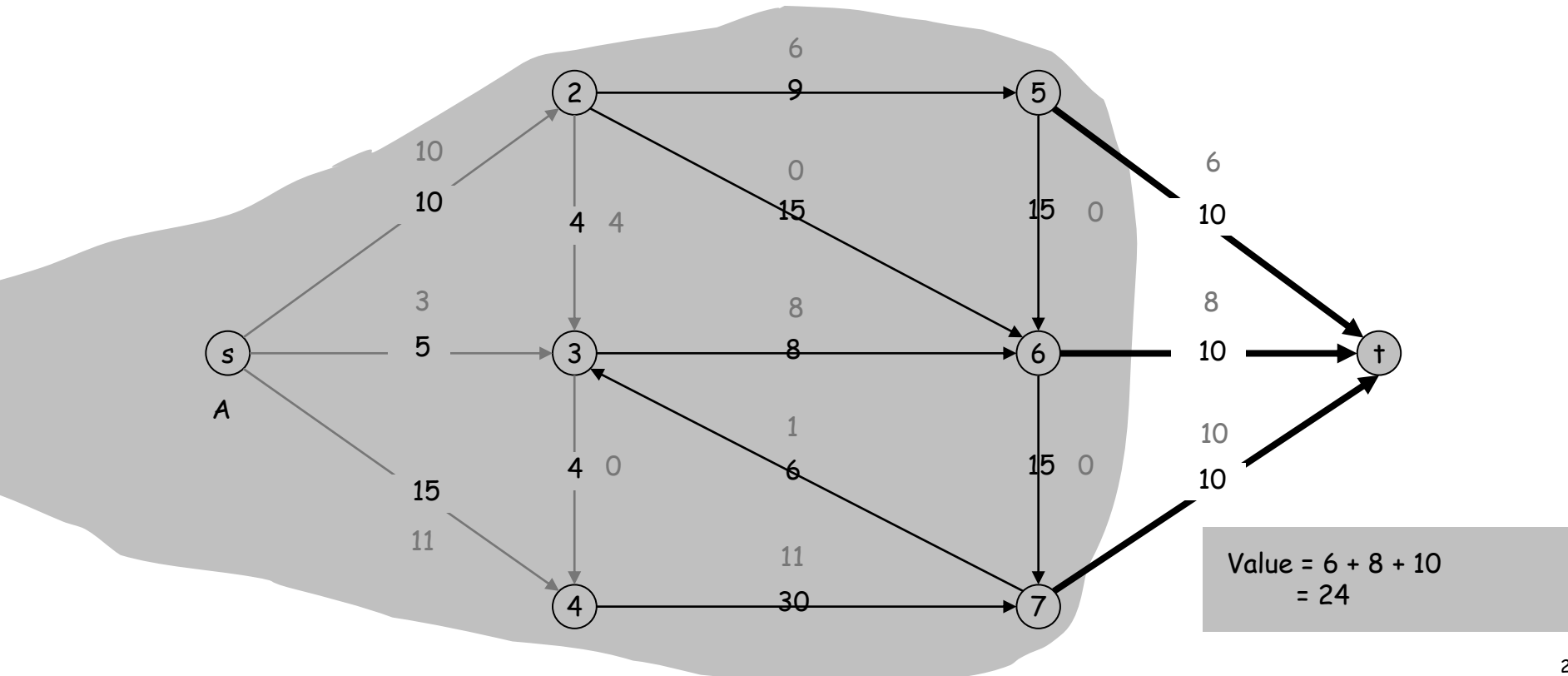


Net flow and cuts

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Net flow lemma: For any s-t cut (S, T) , $f(S, T) = |f|$.



Net flow and cuts

Net flow lemma: Let f be any flow, and let (S, T) be any s-t cut. Then,

$$f(S, T) = \sum_{e \text{ from } S \text{ to } T} f(e) - \sum_{e \text{ from } T \text{ to } S} f(e) = |f|$$

Proof:

$$\sum_{e \text{ out of } s} f(e) = |f| \quad (1)$$

By flow conservation, for any vertex $v \in V - \{s, t\}$,

$$\sum_{e \text{ out of } v} f(e) - \sum_{e \text{ into } v} f(e) = 0 \quad (2)$$

Sum (2) over all $v \in S - \{s\}$, together with (1). We see that

- For every edge e inside S , both $f(e)$ and $-f(e)$ appear
- For every edge e from S to T , only $f(e)$ appear
- For every edge e from T to S , only $-f(e)$ appear

Lemma is thus proved!

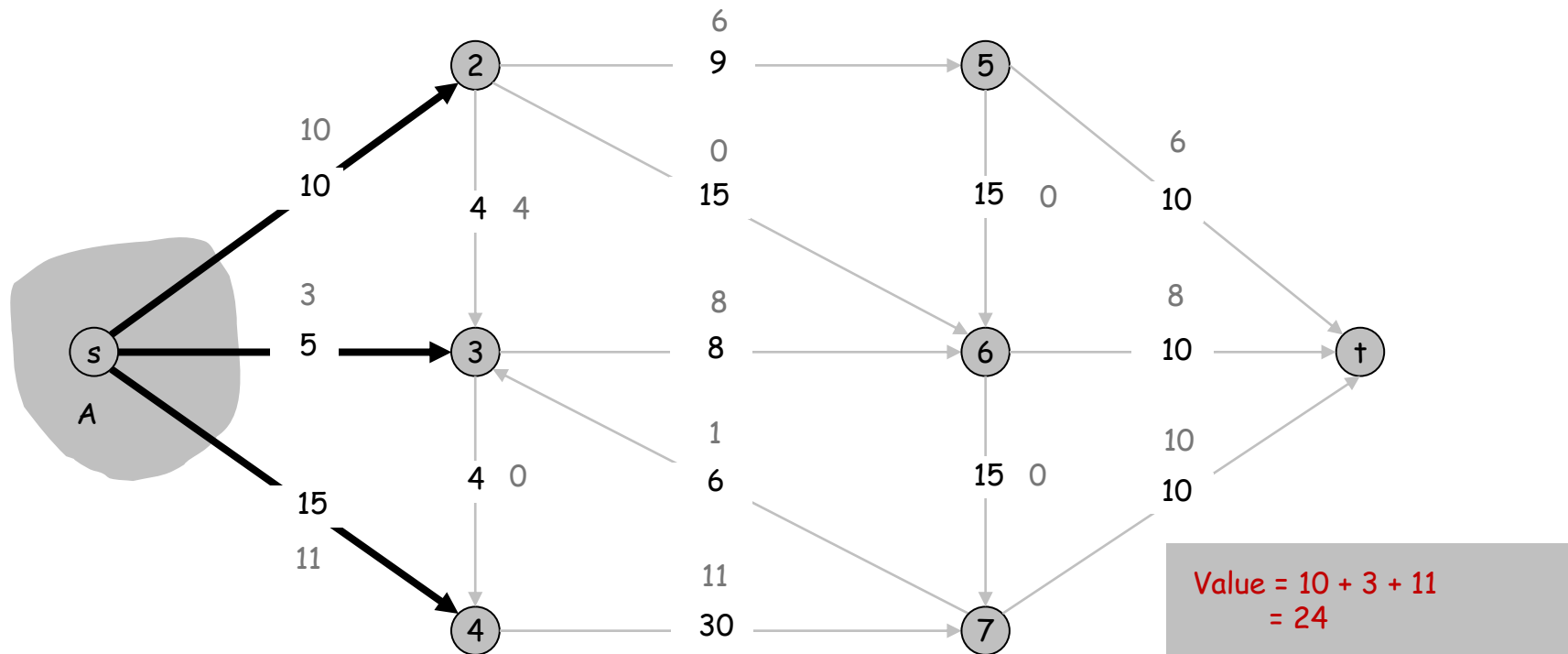
How Can we prove flows optimal (maximal)?

We just saw tools for calculating the value of a flow.

Given flow, how can we prove that the flow is optimal, or can it be improved?

For example, the flow below has $\text{value}=24$.

This can be improved to have $\text{value}=28$



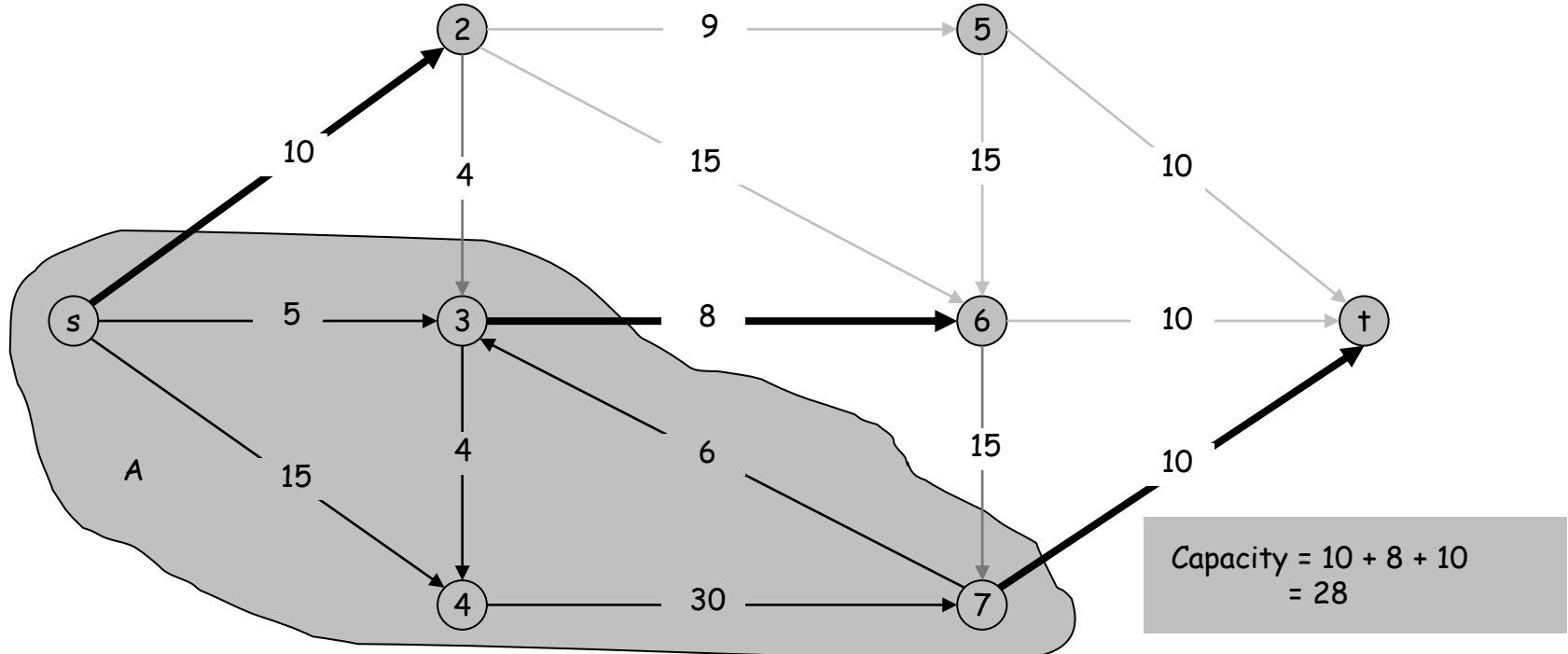
Flow and Cuts

Def: The **capacity** of the cut (S, T) is $c(S, T) = \sum_{e \text{ from } S \text{ to } T} c(e)$

Claim: For any flow f and any s-t cut (S, T) , $|f| \leq c(S, T)$.

Proof:

$$\begin{aligned} |f| &= \sum_{e \text{ from } S \text{ to } T} f(e) - \sum_{e \text{ from } T \text{ to } S} f(e) \\ &\leq \sum_{e \text{ from } S \text{ to } T} f(e) \leq \sum_{e \text{ from } S \text{ to } T} c(e) = c(S, T) \end{aligned}$$



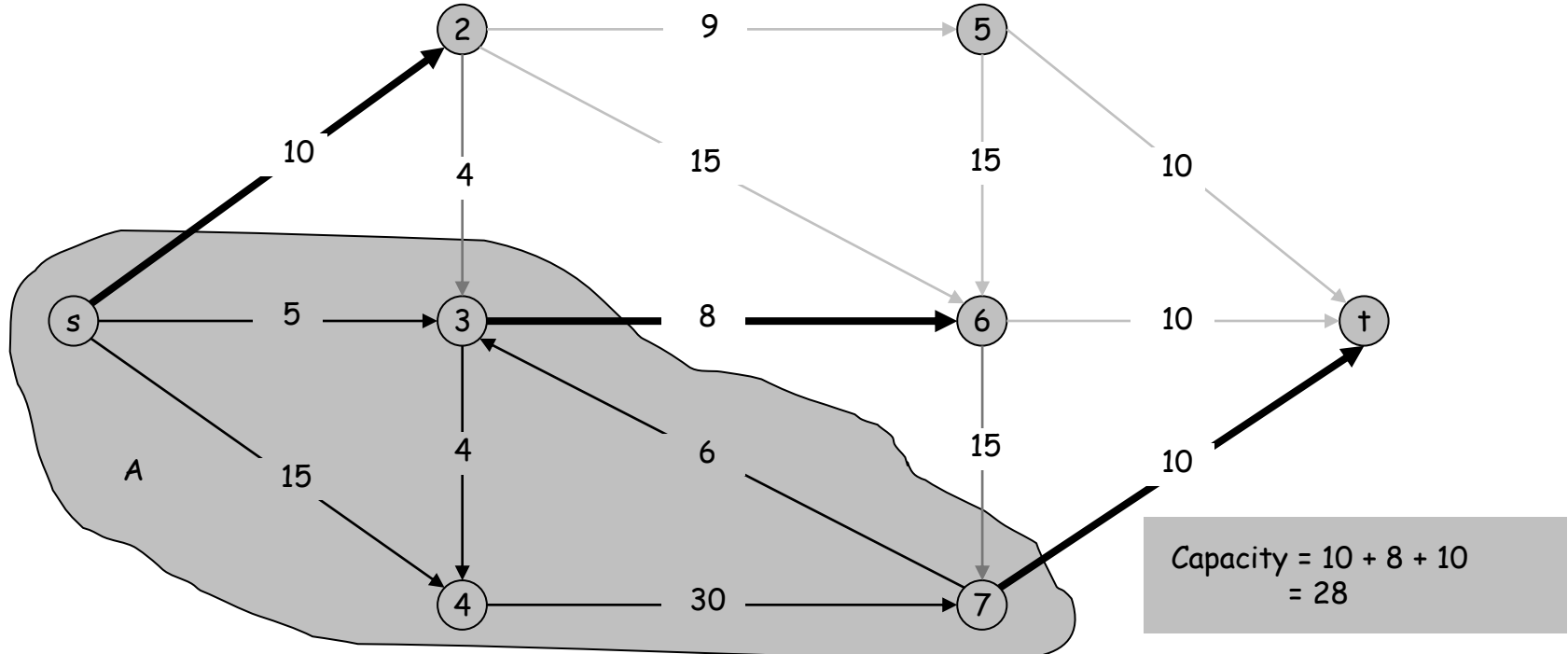
Flow and Cuts

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Claim: For any flow f and any s-t cut (S, T) , $|f| \leq c(S, T)$.

Example Usage: A few pages ago, we found a flow with value $|f| = 28$ for the graph below. The cut (S, T) , with $S = \{s, 3, 4, 7\}$ has $c(S, T) = 28$ so that flow is maximum, since no flow can be better!

We now make this into a theorem!



Correctness of Ford-Fulkerson Algorithm

Max-Flow min-cut theorem: Let f be any flow.

Then the following three statements are equivalent:

- (1) f is a maximum flow.
- (2) The residual graph G_f has no path from s to t .
- (3) $|f| = c(S, T)$ for some s - t cut (S, T) .

Proof: (1) \Rightarrow (2), or $\neg(2) \Rightarrow \neg(1)$: If there is a path in G_f , we can improve f .

(2) \Rightarrow (3):

- Need to find an s - t cut (S, T) such that $|f| = c(S, T)$
- By net flow lemma, $|f| = f(S, T)$, so must find a cut such that
 - a) all edges e from S to T are full, i.e., $f(e) = c(e)$
 - b) all edges e from T to S are empty, i.e., $f(e) = 0$
- Consider $S =$ set of all nodes reachable from s in G_f .
- S cannot include t due to (2), so it is a valid s - t cut
- And this cut must meet the two conditions above

(3) \Rightarrow (1): By the claim from last page.

Ford-Fulkerson: Running time analysis

Q: Which path to choose in the residual graph?

A: Ford-Fulkerson doesn't specify.

- The choice does not affect correctness
- But it does affect running time
- Note that one iteration of the loop can find one augmenting path in $O(E)$ time using BFS or DFS so full run-time of FF is $O(\# \text{ iterations} \cdot E)$

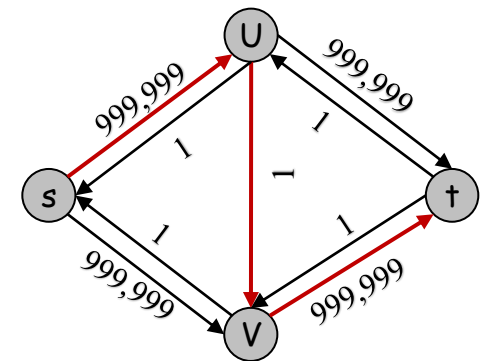
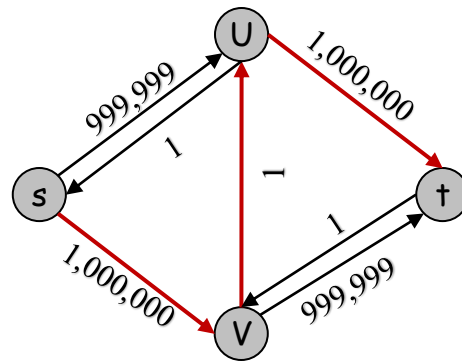
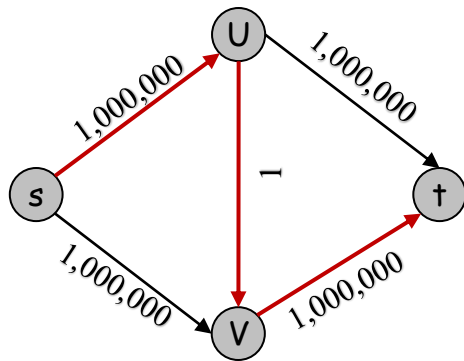
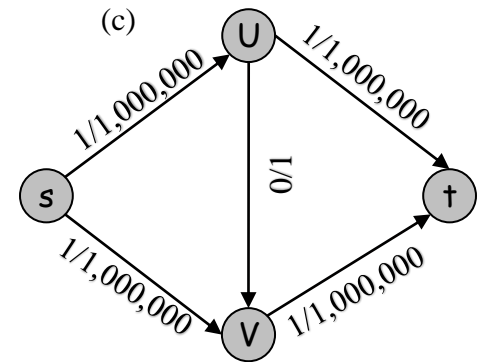
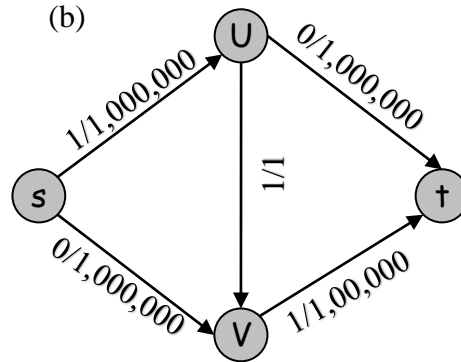
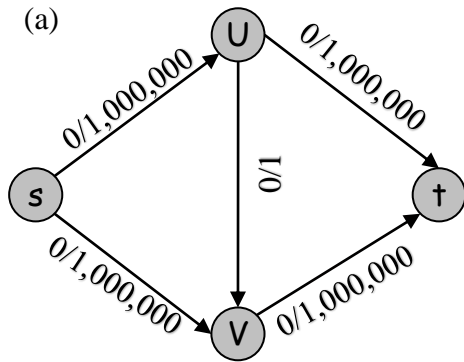
Claim: When all capacities are integers, Ford-Fulkerson takes at most $|f^*|$ iterations, where f^* is a maximum flow.

Proof: Each iteration increases $|f|$ by at least 1.

Integrality property: if all edge capacities are integers, then there exists a max flow for which every flow value is an integer and the F-F algorithm constructs such a flow.

Proof: The flow created by F-F is an integral flow since all (residual) capacities created are integral, so all changes to flows are additions/subtractions of integers.

Bad example



This up/down process will continue, adding only 1 unit of flow per augmenting path. The final algorithm will require 1,000,000 augmenting steps! If we had chosen s, u, t as first augmenting path, algorithm only uses 2 steps!

When capacities are irrational numbers, the algorithm might never terminate!

Edmonds-Karp: Choosing the shortest augmenting path

Idea: Choose the shortest (in terms of # edges) path in residual graph

- Can be done in $O(E)$ time using BFS.

Theorem: If we always choose the shortest path in the residual graph to augment the flow, then the Ford-Fulkerson algorithm terminates in $O(VE)$ iterations.

Proof: See textbook (not required).

Corollary: The Ford-Fulkerson algorithm can be implemented to run in $O(VE^2)$ time.

More advanced algorithms

- Push-relabel algorithms, $O(V^2E)$ time, and perform well in practice (see textbook for details)
- Theoretically better algorithms
 - $O(VE)$ [King, Rao, Tarjan, 1994] [Orlin, 2013]
 - $O(E^{1+o(1)} \log U)$ [Chen, Kyng, Liu, Peng, Gutenberg and Sachdeva, 2022]
 U : largest edge capacity (assuming integer capacities)