



Computer Science Year 2

Algorithms & Data

Estimation, Regression, Classification

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Course Delivery

Lectures - please take notes

Lecture slides

Examples

Lab

One hour session per week

BlackBoard

Github



General Outline

- Data: Estimation, Regression, Classification
 - Mathematical Preliminaries
 - Linear Algebra
 - Random variables and random processes
 - Estimation Theory
 - MVUE & CRLB
 - Maximum Likelihood Estimation (MLE)
 - Method of Moments
 - Least squares
 - Regression, Loss, and Curve Fitting
 - Classification
 - Bayes Classifiers

Definitions

- Signals and Signal Processing
- Data & Information
- Estimation Theory
- Pattern Recognition

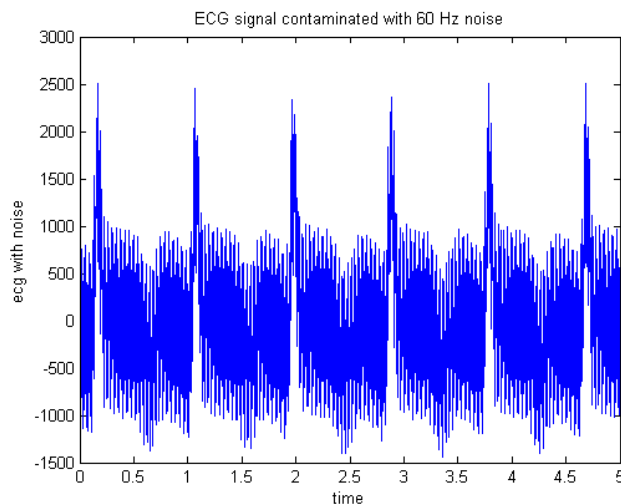


- **Statistical Signal (Data) Processing (SSP)**
 - Digital → sampled, discrete time, quantized
 - Signal → waveform, sequence of measurements or observations
 - Processing → analyze, modify, filter, synthesize
- **Examples**
 - Sampled speech waveform
 - ECG
 - “pixelized” image
- **SSP applications**
 - Filtering (noise reduction)
 - Pattern recognition (speech, faces, fingerprints)
 - Compression



🔥 A major difficulty!!

- In many (perhaps most) SSP applications we don't have complete or perfect knowledge of the signals we wish to process. We are faced with many **unknowns** and **uncertainties**.



Challenges are measurement noise and intrinsic uncertainties in signal behaviour

🔥 A major difficulty!!

- **Examples**

- noisy measurements
- unknown signal parameters
- noisy system or environmental conditions
- natural variability in the signals encountered

- **Questions:**

- How can we design data processing and analysis algorithms in the face of such uncertainty?
 - Can we model the uncertainty and incorporate this model into the design process?
- **The answer:** Statistical signal processing is concerned with the study of these questions.

Modelling uncertainties

- The most widely accepted and commonly used approach to modelling uncertainty is **Probability Theory** (although other alternatives exist such as *Fuzzy Logic*).
 - Probability Theory models uncertainty by specifying the chance of observing certain signals.
 - Alternatively, one can view probability as specifying the degree to which we believe a signal reflects the true state of nature.
- **Examples of Probabilistic Models**
 - errors in a measurement (due to an imprecise measuring device) modelled as realizations of a Gaussian random variable.
 - uncertainty in the phase of a sinusoidal signal modelled as a uniform random variable on $[0, 2\pi)$.
 - uncertainty in the number of photons striking a CCD per unit time modelled as a Poisson random variable.

Statistical Inference

- A **statistic** is a function of the observed data.
- **Example:** Suppose we observe N scalar values x_1, x_2, \dots, x_N . The following are statistics:

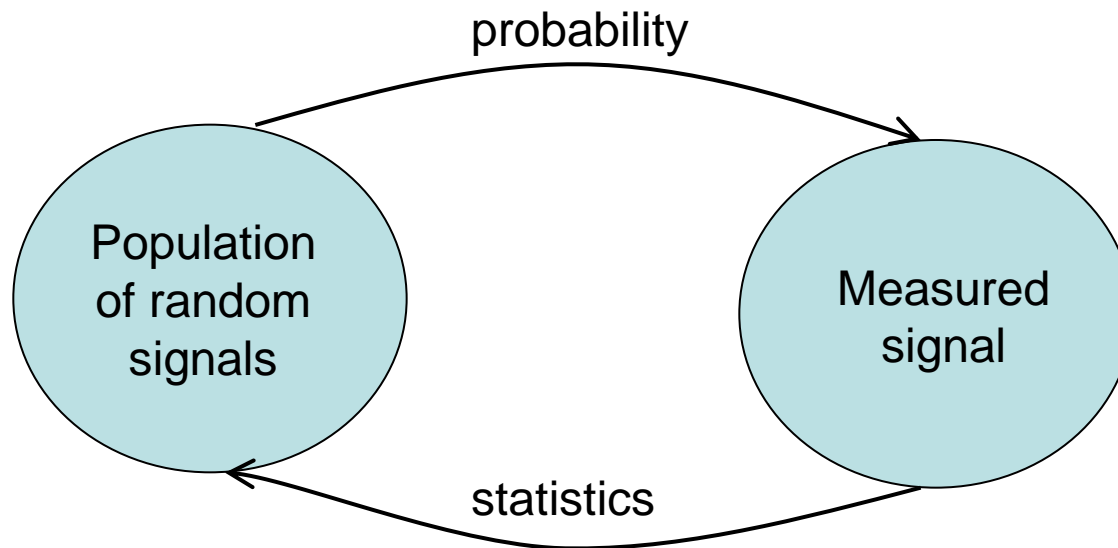
- Sample mean:
$$\bar{x} = \frac{1}{N} \sum_{n=1}^N x_n$$
- The data itself: x_1, x_2, \dots, x_N
- Order statistic: $\min\{x_1, x_2, \dots, x_N\}$

- A statistic CANNOT depend on unknown parameters!!



🔥 Statistical Inference

- Probability is used to model uncertainty
- Statistics are used to draw conclusions about probability models



- Probability models our uncertainty about signals we may observe.
- Statistics reason from the measured signal to the population of possible signals.

Statistical Signal Processing (SSP)

- A Three-step approach:
 - Step 1 - Postulate a probability model (or models) that reasonably capture the uncertainties at hand
 - Step 2 - Collect data
 - Step 3 - Formulate statistics that allow us to interpret or understand our probability model(s)
- There are two major kinds of problems that are studied: **detection** and **estimation**. Most SSP problems fall under one of these two headings.



Detection Theory

- Given two (or more) probability models, which one best explains the signal?
- Examples:
 - Decode wireless comm signal into string of 0's and 1's
 - Pattern recognition
 - voice recognition
 - face recognition
 - handwritten character recognition
 - Anomaly detection
 - radar, sonar
 - irregular heartbeats in ECG signals
 - Extragalactic point sources (EPS) in CMB maps



Detection example

- Suppose we observe N tosses of an unfair coin. We would like to decide which side the coin favours, heads or tails.
- Step 1 - Assume each toss is a realization of a Bernoulli random variable:

$$\Pr [\text{Heads}] = p = 1 - \Pr [\text{Tails}]$$

The detection problem consists now in deciding $p=1/4$ vs $p=3/4$

- Step 2 – Collect data x_1, x_2, \dots, x_N

$$X_i=1 \rightarrow \text{Heads}$$

$$X_i=0 \rightarrow \text{tails}$$

- Step 3 – Formulate a useful statistic $k = \sum_{n=1}^N x_n$

If $k < N/2$ guess $p=1/4$; if $k > N/2$ guess $p=3/4$

Estimation Theory

- If our probability model has free parameters, what are the best parameter settings to describe the signal we have observed?
- Examples
 - Noise reduction
 - Determine parameters of a sinusoid (phase, amplitude, frequency)
 - Adaptive filtering
 - track trajectories of space-craft
 - automatic control systems
 - channel equalization
 - Determine location of a submarine (sonar)
 - Seismology: estimate depth below ground of an oil deposit



Estimation example

- Suppose we take N measurements of a DC voltage A with a noisy voltmeter. We would like to estimate A .
- Step 1 - Assume a Gaussian noise model

$$x_N = A + w_N \text{ where } w_N \sim N(0,1)$$

- Step 2 – Collect data x_1, x_2, \dots, x_N
- Compute the sample mean

$$\hat{A} = \frac{1}{N} \sum_{n=1}^N x_n$$

and use this as the estimate!

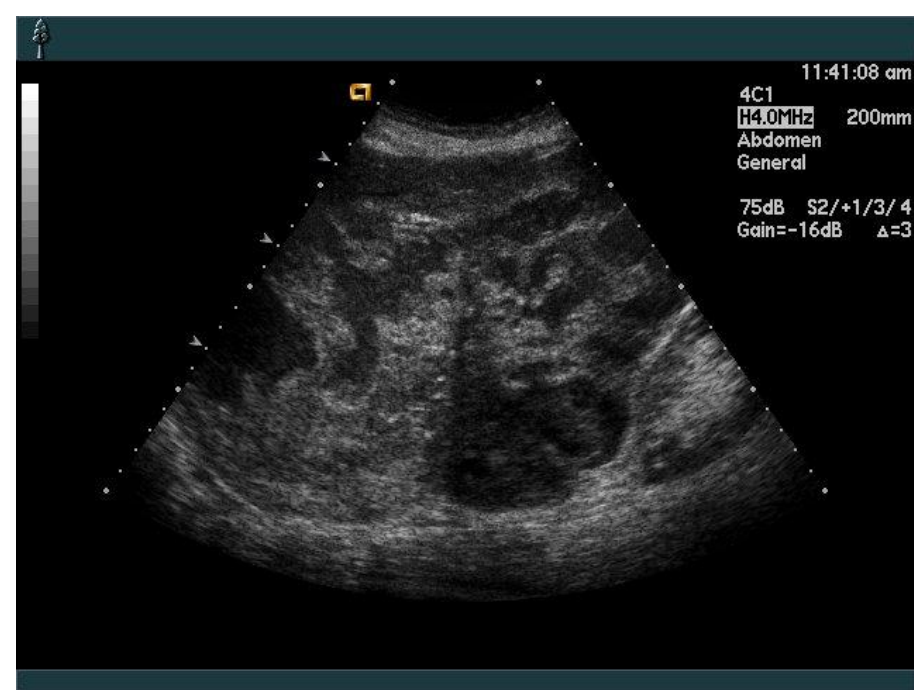
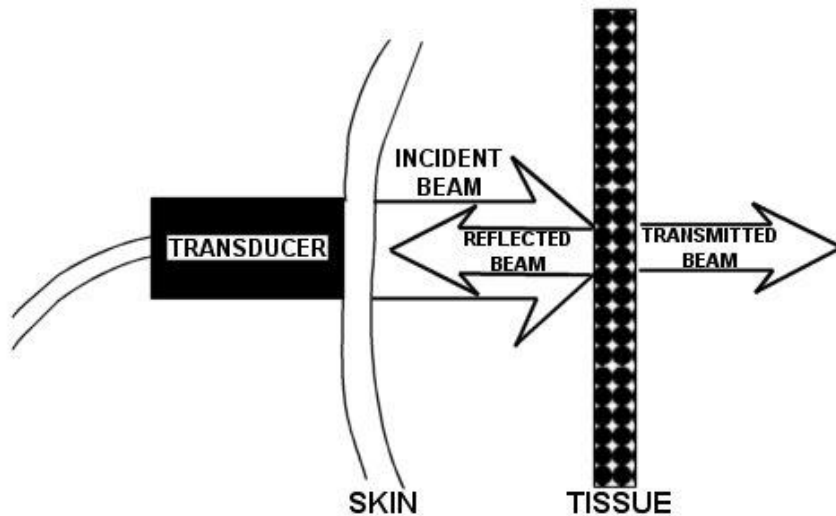


Parameter Estimation Applications

- Parameter estimation is an essential task in many signal and data processing applications
 - Range estimation in radar, sonar, navigation (robotics, aerospace vehicles guidance)
 - Direction of arrival estimation
 - Frequency domain and spectral analysis (e.g. medical images)
 - Estimation of model parameters in the design of different types of classifiers

Application to Ultrasound Image Despeckling

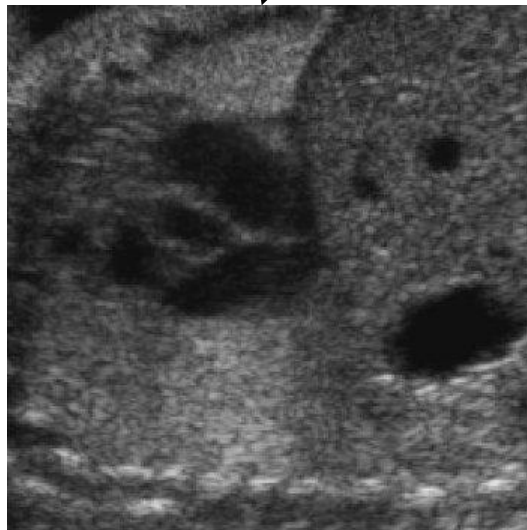
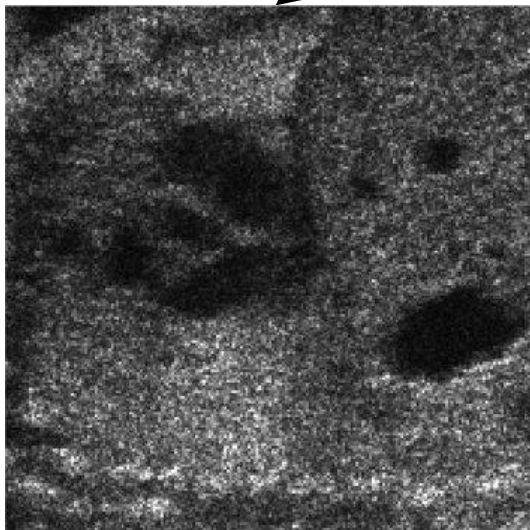
Medical ultrasonography produces a two-dimensional (2-D) signal. The ultrasound signal relies on the **backscattering** of acoustic waves.



The principle of sonar (**pulse-echo**) is used to produce cross-sectional images of various organ and tissue interfaces in the body which are able to reflect high-frequency sound. The image above was obtained at a routine monitoring examination and represents a so-called '**B-mode**' image.

🔥 (Inverse) Problem

$$I(x, y) = S(x, y) \cdot \eta(x, y)$$



Speckle Noise
(multiplicative):
unit-mean, log-normal
distributed.

Need to balance
between speckle
suppression and signal
detail preservation!!!

✿ The Symmetric Alpha-Stable (SaS) Model

SaS Characteristic Function:

$$\varphi(\omega) = e^{-\gamma|\omega|^\alpha}$$

α : characteristic exponent, $0 < \alpha \leq 2$ (*determines thickness of the distribution tails, $\alpha=2$: Gaussian, $\alpha=1$: Cauchy*)

γ : dispersion parameter

for Gaussian

→

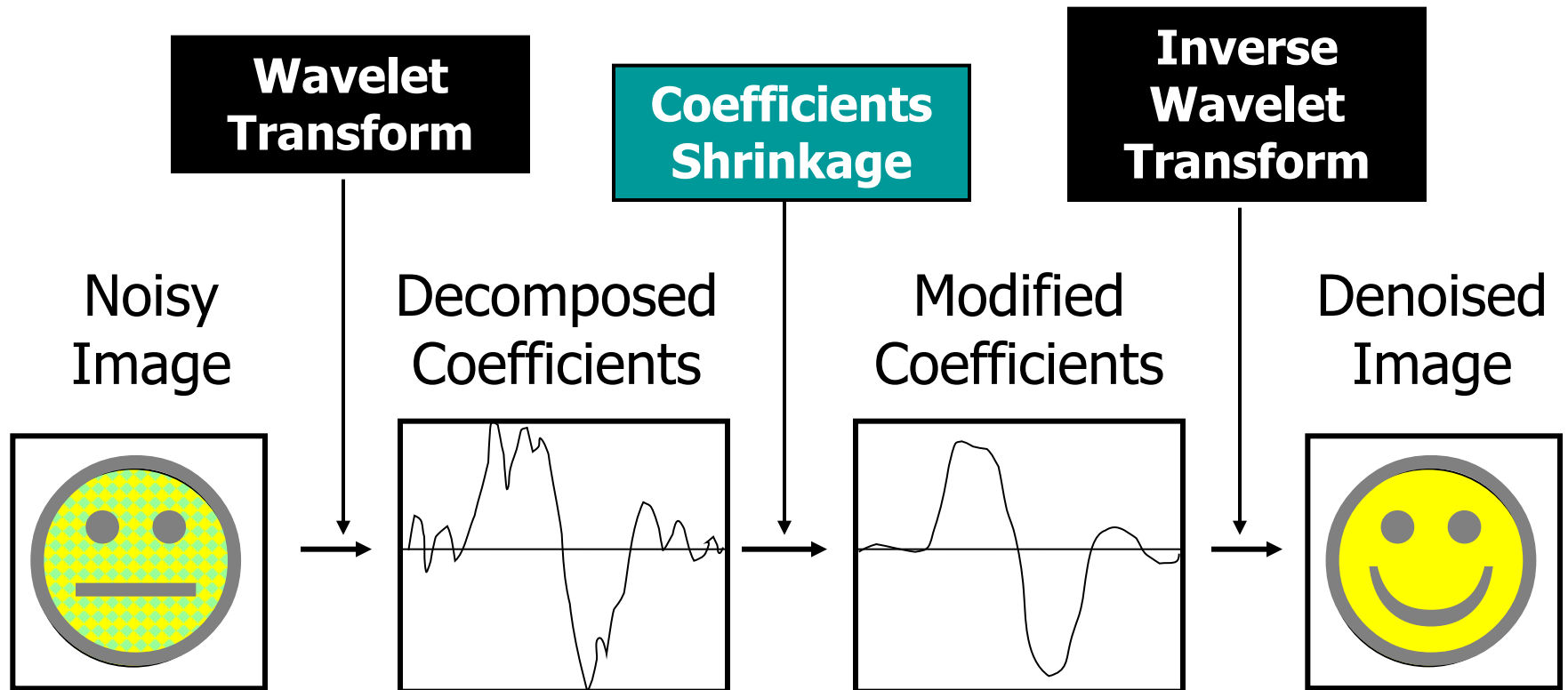
variance = $2 \times \gamma$

for Cauchy

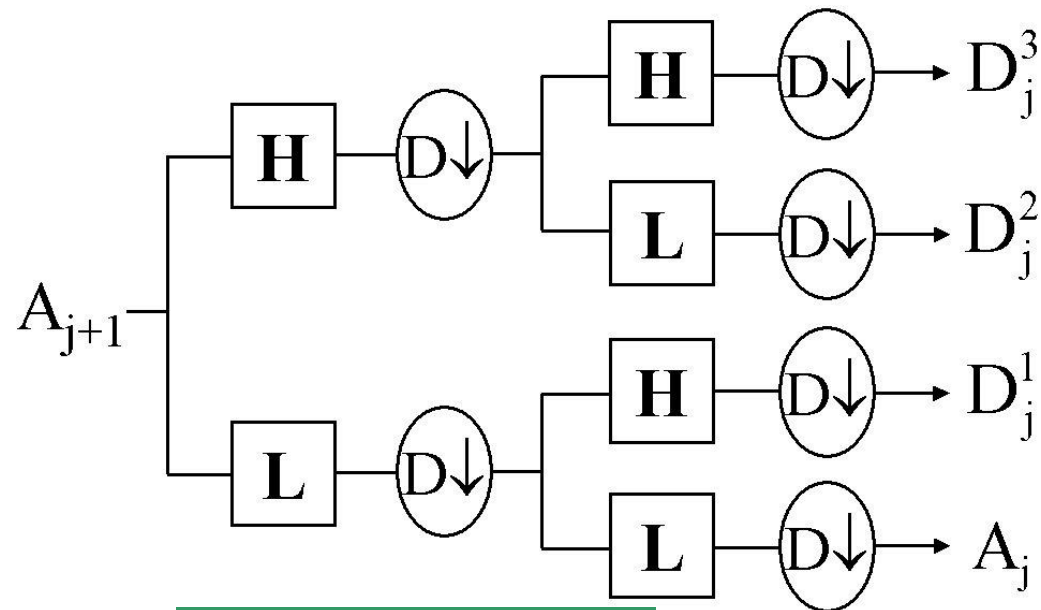
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γ behaves like variance

🔥 Wavelets for Image Denoising

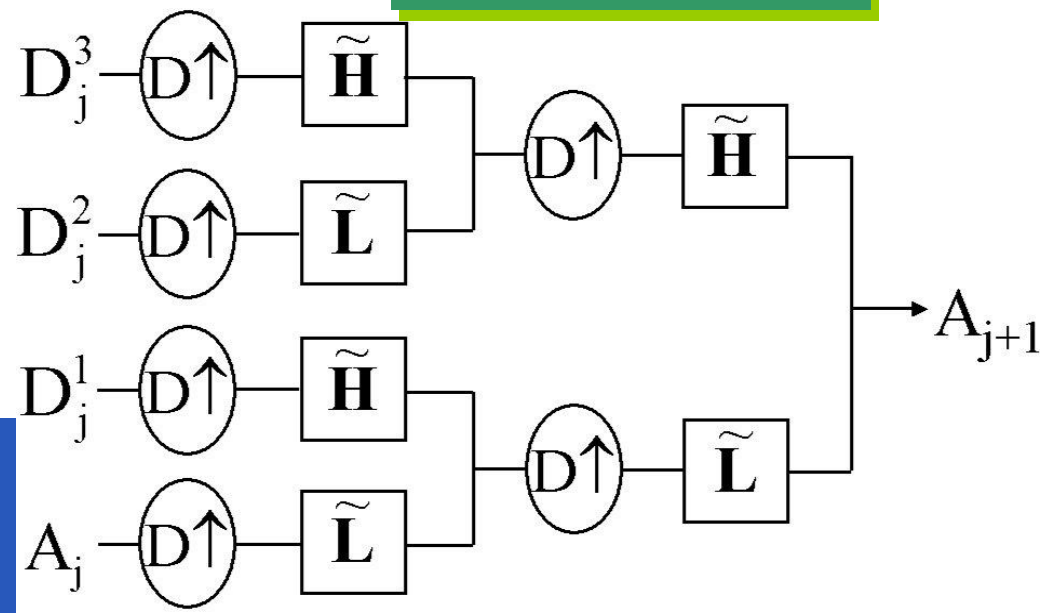


2-D Dyadic Wavelet Transform

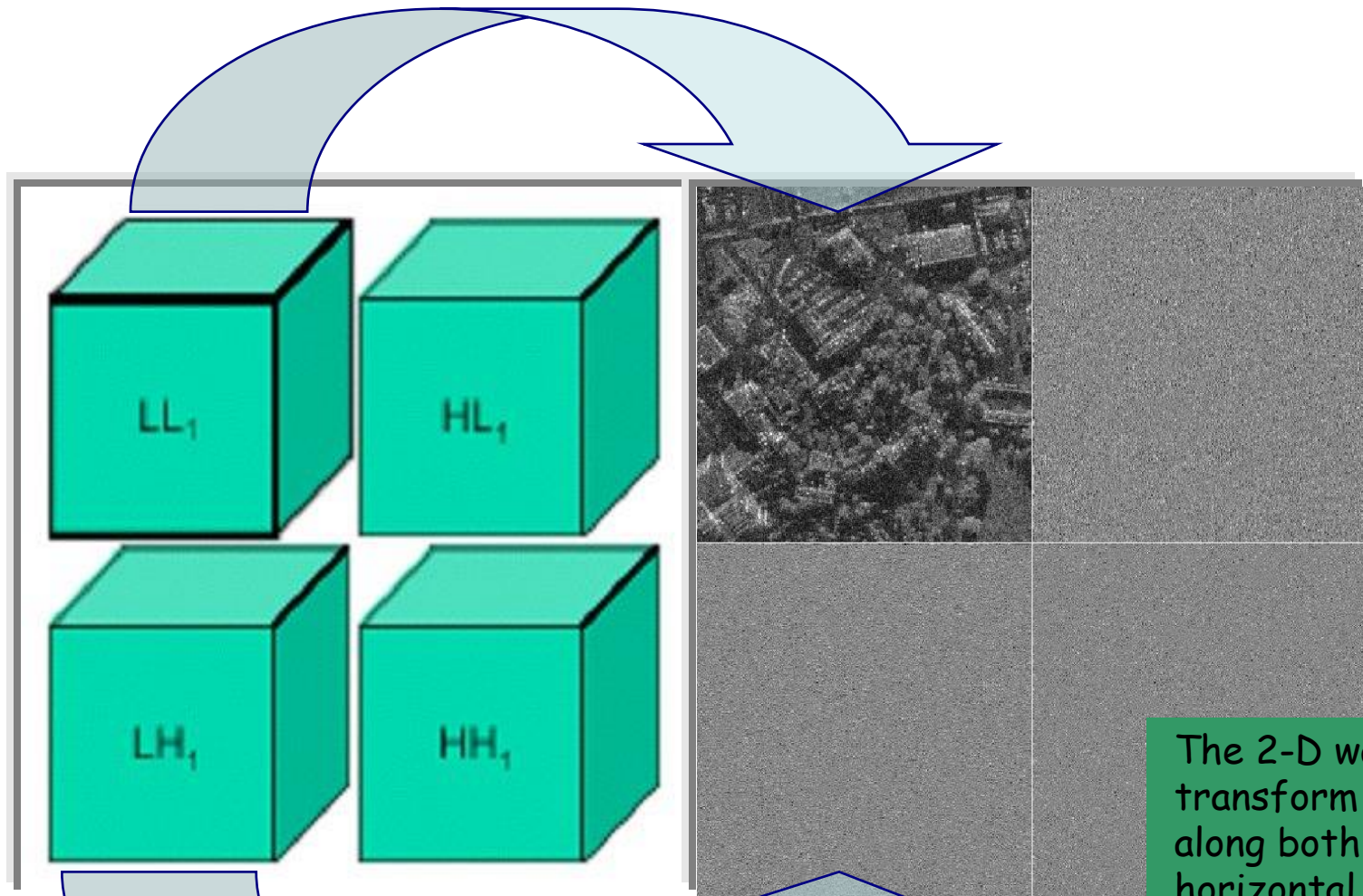


Decomposition of an image into an approximation and 3 detail subbands

Reconstruction of an image from its approximation and details



🔥 Multiresolution decomposition – 1st level



The 2-D wavelet transform is applied along both the horizontal and vertical directions, decomposing the image into four regions referred as image subbands.



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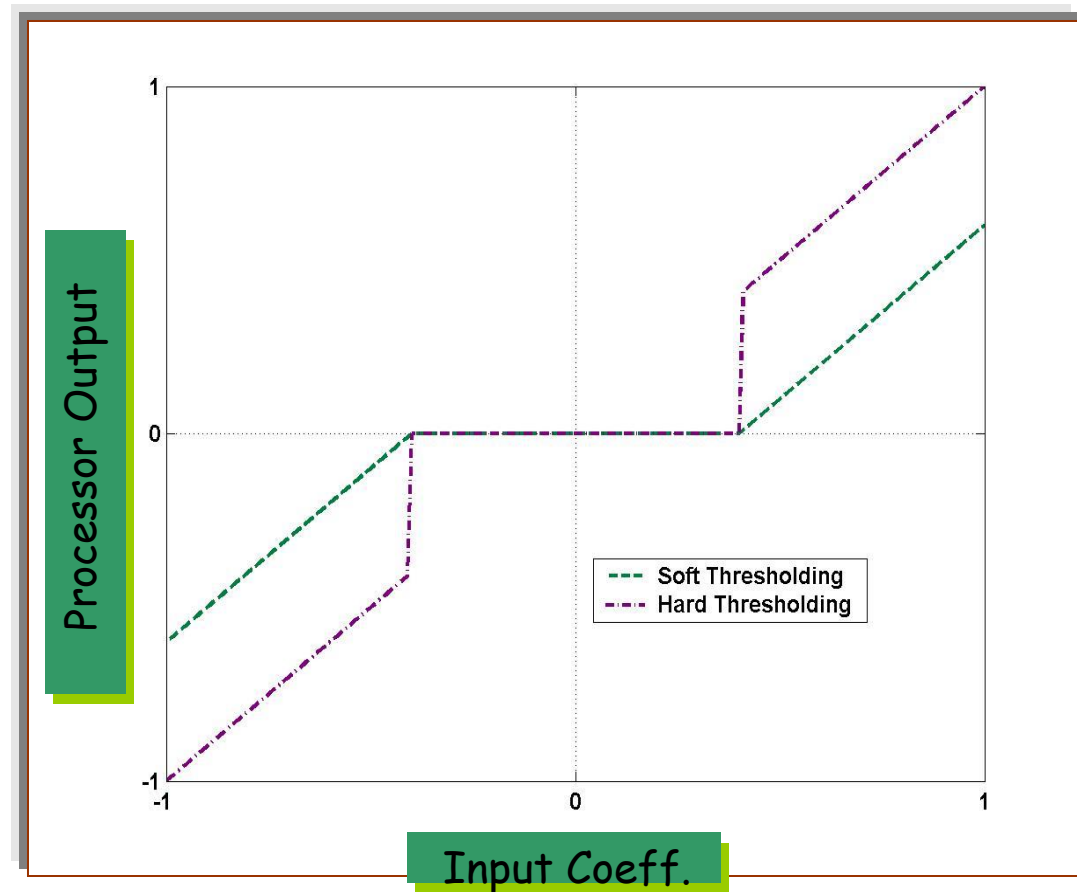
Wavelet Shrinkage Methods

➤ Soft Thresholding

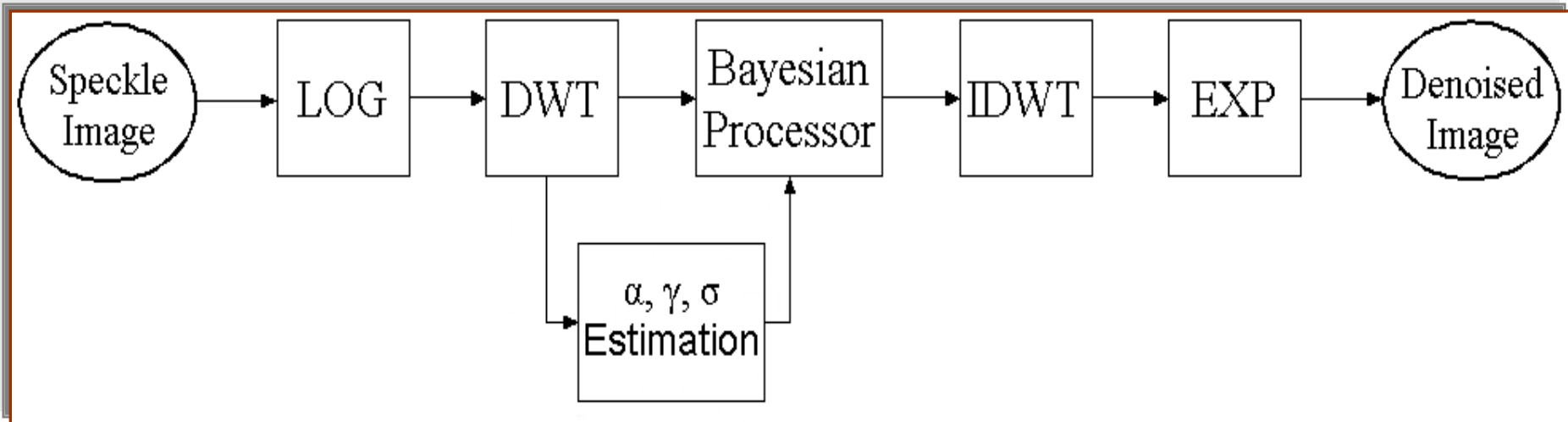
$$T_s^{soft}(s) = \begin{cases} \text{sgn}(s)(|s| - t), & |s| > t \\ 0, & |s| \leq t \end{cases}$$

➤ Hard Thresholding

$$T_s^{hard}(s) = \begin{cases} s, & |s| > t \\ 0, & |s| \leq t \end{cases}$$



Alternative: Bayesian estimator of noise-free data



Estimator's fundamentals:

1. Wavelet transform the speckle ultrasound image.
2. SaS modeling of signal wavelet coefficients.
3. Bayesian processing of the wavelet coefficients.

🔥 The MAE Bayesian Estimator

- After applying the DWT: $d_{j,k}^i = s_{j,k}^i + \xi_{j,k}^i$
- The MAE estimator is the conditional median of s , given d , which coincides with the conditional mean (due to the symmetry of the distributions):

$$\hat{s}(d) = \int s \cdot P_{s|d}(s|d) \cdot ds = \frac{\int P_{\xi}(d - s)P(s)s \cdot ds}{\int P_{\xi}(d - s)P(s) \cdot ds}$$

- Noise Estimation: $\hat{\sigma} = \frac{1}{0.6745} MAD(\{d_{j,k}, 0 \leq k < 2^J\})$
- Signal Parameter Estimation - by means of a LS fitting in the characteristic function domain:

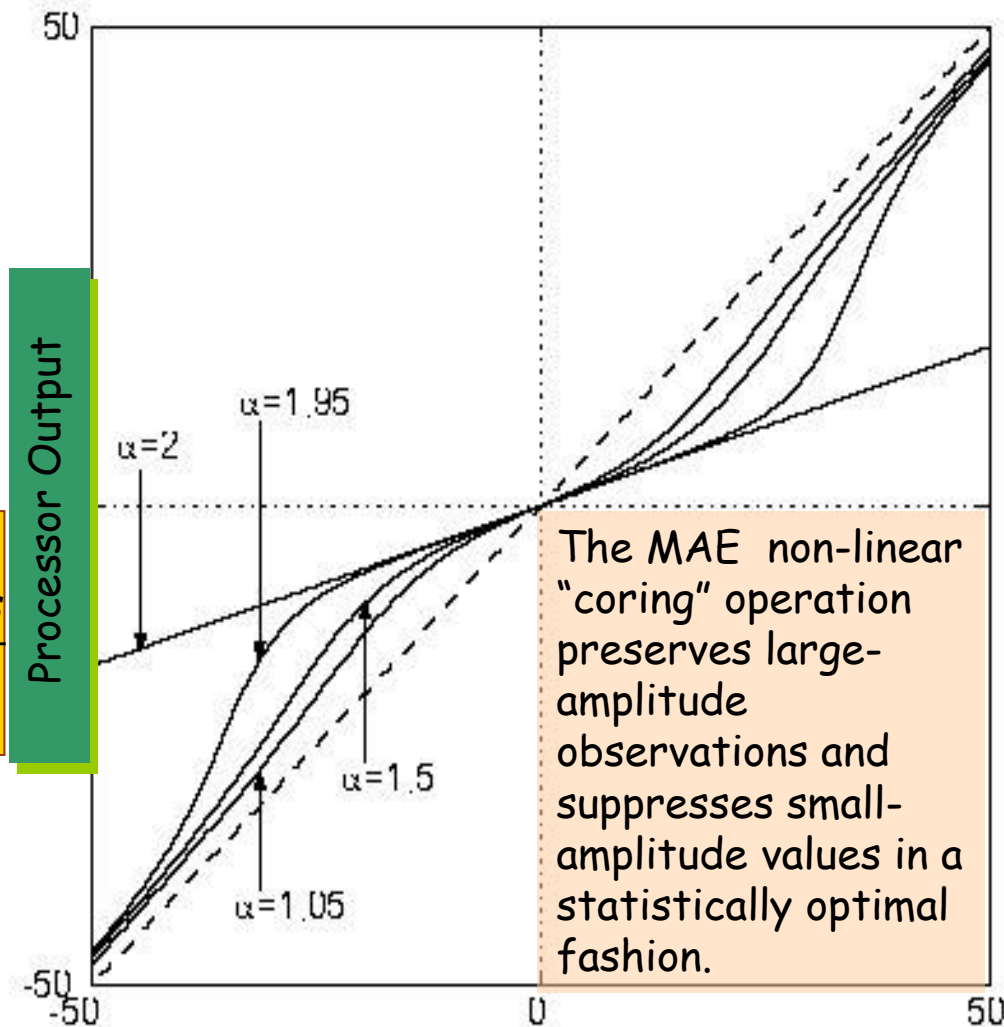
MAE Processor I/O Curves

➤ Wavelet domain measurements:

$$d_{j,k}^i = s_{j,k}^i + \xi_{j,k}^i$$

➤ Bayesian Estimation:

$$\hat{s}(d) = \int s \cdot P_{s|d}(s|d) \cdot ds = \frac{\int P_{\xi}(d-s)P(s)s \cdot ds}{\int P_{\xi}(d-s)P(s) \cdot ds}$$



Input Coeff.

The MAP Bayesian Estimator

- The MAP estimator is the Bayes risk estimator under an uniform cost function:

$$\begin{aligned}\hat{s}(d) &= \arg \max_{\hat{s}} P_{s|d}(s|d) = \arg \max_{\hat{s}} P_{d|s}(d|s)P(s) = \\ &= \arg \max_{\hat{s}} P_{\xi}(d-s)P_s(s) = \arg \max_{\hat{s}} P_{\xi}(\xi)P_s(s)\end{aligned}$$

- Parameter estimation method: After estimating the level of noise σ we find the parameters α_s and γ_s by regressing

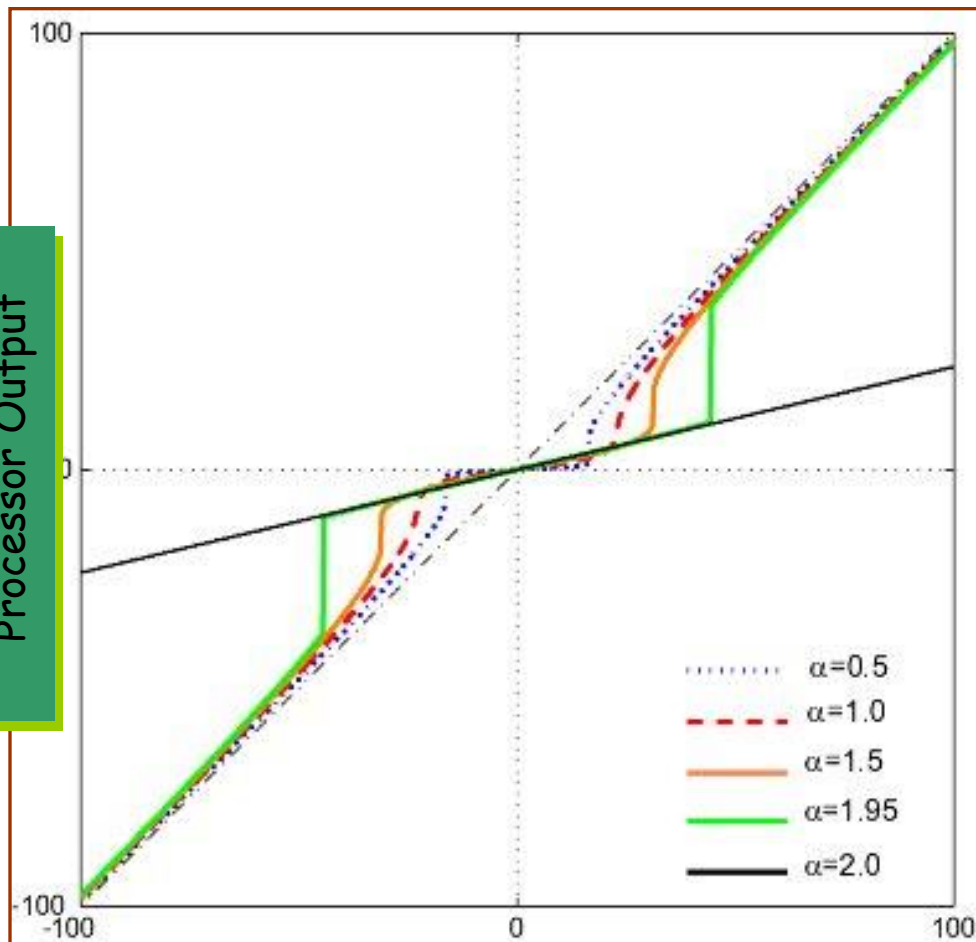
$$y = \log[-(\log|\Phi_d(\omega)|^2 + \sigma^2\omega^2)]$$

on $w = \log|\omega|$ in the model: $y_k = \mu + \alpha \cdot w_k + \varepsilon_k$

where: $\mu = \log(2\gamma)$, ε_k – error term, and $(\omega_k, k = 1, \dots, K) \in R$

MAP Processor I/O Curves

Processor Output



Input Coeff.

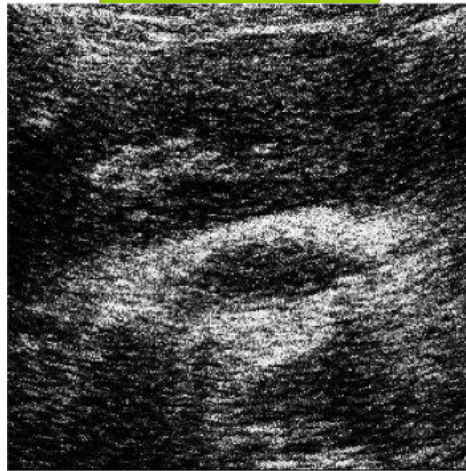
The plots illustrate the processor dependency on the parameter α of the signal *prior* PDF. For a given ratio γ/σ , the amount of shrinkage decreases as α decreases. The intuitive explanation for this behavior is that the smaller the value of α , the heavier the tails of the signal PDF and the greater the probability that the measured value is due to the signal.

🔥 Ultrasound Image Denoising Results

Original
Image



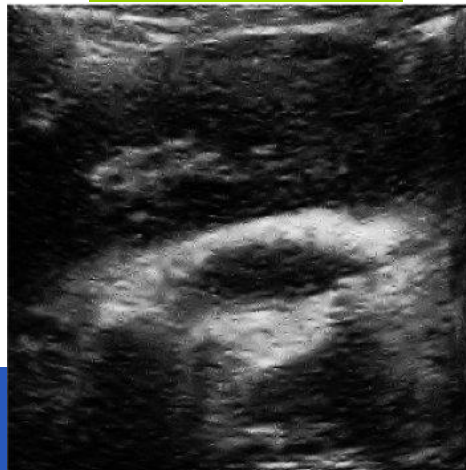
Degraded
Image



Wiener



Soft
Thresholding



Bayesian

