



# XM125 I<sup>2</sup>C Ref App Breathing

## User Guide



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## 1 Acconeer SDK Documentation Overview

To better understand what SDK document to use, a summary of the documents are shown in the table below.

Table 1: SDK document overview.

Name	Description	When to use
<b><i>RSS API documentation (html)</i></b>		
rss_api	The complete C API documentation.	- RSS application implementation - Understanding RSS API functions
<b><i>User guides (PDF)</i></b>		
A121 Assembly Test	Describes the Acconeer assembly test functionality.	- Bring-up of HW/SW - Production test implementation
A121 Breathing Reference Application	Describes the functionality of the Breathing Reference Application.	- Working with the Breathing Reference Application
A121 Distance Detector	Describes usage and algorithms of the Distance Detector.	- Working with the Distance Detector
A121 SW Integration	Describes how to implement each integration function needed to use the Acconeer sensor.	- SW implementation of custom HW integration
A121 Presence Detector	Describes usage and algorithms of the Presence Detector.	- Working with the Presence Detector
A121 Smart Presence Reference Application	Describes the functionality of the Smart Presence Reference Application.	- Working with the Smart Presence Reference Application
A121 Sparse IQ Service	Describes usage of the Sparse IQ Service.	- Working with the Sparse IQ Service
A121 Tank Level Reference Application	Describes the functionality of the Tank Level Reference Application.	- Working with the Tank Level Reference Application
A121 Touchless Button Reference Application	Describes the functionality of the Touchless Button Reference Application.	- Working with the Touchless Button Reference Application
A121 Parking Reference Application	Describes the functionality of the Parking Reference Application.	- Working with the Parking Reference Application
A121 STM32CubeIDE	Describes the flow of taking an Acconeer SDK and integrate into STM32CubeIDE.	- Using STM32CubeIDE
A121 Raspberry Pi Software	Describes how to develop for Raspberry Pi.	- Working with Raspberry Pi
A121 Ripple	Describes how to develop for Ripple.	- Working with Ripple on Raspberry Pi
A121 ESP32 User Guide	Describes how to develop with A121 and ESP32 targets.	- Working with ESP32 targets
XM125 Software	Describes how to develop for XM125.	- Working with XM125
XM126 Software	Describes how to develop for XM126.	- Working with XM126
I2C Distance Detector	Describes the functionality of the I2C Distance Detector Application.	- Working with the I2C Distance Detector Application
I2C Presence Detector	Describes the functionality of the I2C Presence Detector Application.	- Working with the I2C Presence Detector Application
I2C Breathing Reference Application	Describes the functionality of the I2C Breathing Reference Application.	- Working with the I2C Breathing Reference Application
<b><i>A121 Radar Data and Control (PDF)</i></b>		
A121 Radar Data and Control	Describes different aspects of the Acconeer offer, for example radar principles and how to configure	- To understand the Acconeer sensor - Use case evaluation
<b><i>Readme (txt)</i></b>		
README	Various target specific information and links	- After SDK download



## 2 I<sup>2</sup>C Ref App Breathing

The I<sup>2</sup>C Ref App Breathing is an application that implements the Acconeer Ref App Breathing with a register based I<sup>2</sup>C interface.

The functionality of the ref app breathing is described in *A121 Breathing Reference Application User Guide.pdf* or in [Acconeer Docs](#).

**Note:** Some of the registers like **start** and **end** have a different unit in the I<sup>2</sup>C Ref App Breathing, millimeters instead of meters, to make it easier to handle the register values as integers.

### 2.1 I<sup>2</sup>C Address Configuration

The device has a configurable I<sup>2</sup>C address. The address is selected depending on the state of the **I2C\_ADDR** pin according to the following table:

Connected to GND	0x51
Not Connected	0x52
Connected to VIN	0x53

### 2.2 I2C Speed

The device supports I2C speed up to 100kbps in Standard Mode and up to 400kbps in Fast Mode.

### 2.3 Usage

The module must be ready before the host starts I<sup>2</sup>C communication.

The module will enter ready state by following this procedure.

- Set **WAKE\_UP** pin of the module HIGH.
- Wait for module to be ready, this is indicated by the **MCU\_INT** pin being HIGH.
- Start I<sup>2</sup>C communication.

The module will enter a low power state by following this procedure.

- Wait for module to be ready, this is indicated by the **MCU\_INT** pin being HIGH.
- Set the **WAKE\_UP** pin of the module LOW.
- Wait for ready signal, the **MCU\_INT** pin, to become LOW.

#### 2.3.1 Read App Status

The status of the module can be acquired by reading the *App Status* register, The most important bits are the **Busy** and **Error** bits.

The **Busy** bit must not be set when a new command is written. If any of the **Error** bits are set the module will not accept any commands except the **RESET\_MODULE** command.

#### 2.3.2 Writing a command

A command is written to the *Command* register. When a command is written the **Busy** bit in the *App Status* register is set and it will be cleared automatically when the command has finished.

#### 2.3.3 Setup and Start Application

Before the module can perform breathing detection it must be configured. The following steps is an example of how this can be achieved.

**Note:** The configuration parameters can not be changed after a **APPLY\_CONFIGURATION** command. If reconfiguration is needed the module must be restarted by writing **RESET\_MODULE** to the *Command* register.

- Power on module
- Read *App Status* register and verify that neither **Busy** nor **Error** bits are set.
- Write configuration to configuration registers, for example *Start* register and *End* register.



- Write **APPLY\_CONFIGURATION** to *Command* register.
- Poll *App Status* until **Busy** bit is cleared.
- Verify that no **Error** bits are set in the *App Status* register.
- Write **START\_APP** to *Command* register.
- Poll *App Status* until **Busy** bit is cleared.
- Verify that no **Error** bits are set in the *App Status* register.
- Read *App Result* register
  - If **RESULT\_READY** is set a new breathing result is provided.
  - If **APP\_ERROR** is set an error has occurred, restart module with the **RESET\_MODULE** command.
  - If result was ready, the breathing rate can be read in the *Breathing Rate* register. In any state the app state can be read in the *App State* register.

### 2.3.4 Stop and Restart Application

The application can be stopped and restarted.

The following steps is an example of how to stop the application.

- Read *App Status* register and verify that neither **Busy** nor **Error** bits are set.
- Write **STOP\_APP** to *Command* register.
- Poll *App Status* until **Busy** bit is cleared.
- Verify that no **Error** bits are set in the *App Status* register.

The following steps is an example of how to re-start the application.

- Read *App Status* register and verify that neither **Busy** nor **Error** bits are set.
- Write **START\_APP** to *Command* register.
- Poll *App Status* until **Busy** bit is cleared.
- Verify that no **Error** bits are set in the *App Status* register.

## 2.4 Advanced Usage

### 2.4.1 Debug UART logs

UART logging can be enabled on the DEBUG UART by writing **ENABLE\_UART\_LOGS** to the *Command* register.

The application configuration can be logged on the UART by writing **LOG\_CONFIGURATION** to the *Command* register.

UART logging can be disabled by writing **DISABLE\_UART\_LOGS** to the *Command* register.

### 2.4.2 Reset Module

The module can be restarted by writing **RESET\_MODULE** to the *Command* register.

After the restart the application must be configured again.



### 3 Register Protocol

#### 3.1 I<sup>2</sup>C Slave Address

The default slave address is 0x52.

#### 3.2 Protocol Byte Order

Both register address, 16-bit, and register data, 32-bit, are sent in big endian byte order.

##### 3.2.1 I<sup>2</sup>C Write Register(s)

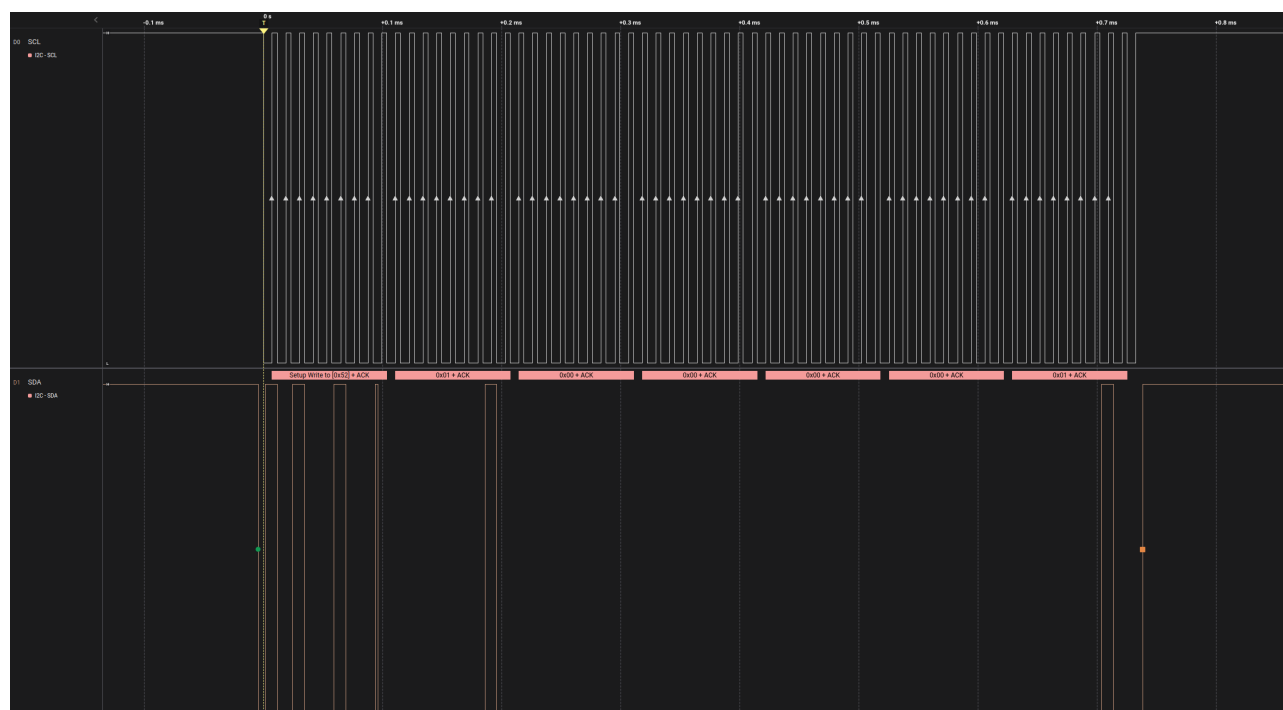
A write register operation consists of an I<sup>2</sup>C write of two address bytes and four data bytes for each register to write. Several registers can be written in the same I<sup>2</sup>C transaction, the register address will be incremented by one for each four data bytes.

*Example 1: Writing six bytes will write one register, two address bytes and four data bytes.*

*Example 2: Writing 18 bytes will write four registers, two address bytes and 16 data bytes.*

**Example operation, write 0x11223344 to address 0x0025.**

Description	Data
I <sup>2</sup> C Start Condition	
Slave Address + Write	0x52 + W
Address to slave [15:8]	0x00
Address to slave [7:0]	0x25
Data to slave [31:24]	0x11
Data to slave [23:16]	0x22
Data to slave [15:8]	0x33
Data to slave [7:0]	0x44
I <sup>2</sup> C Stop Condition	



*Example Waveform: Write register with address 0x0100, the data sent from the master to the slave is 0x00000001*

##### 3.2.2 I<sup>2</sup>C Read Register(s)

A read register operation consists of an I<sup>2</sup>C write of two address bytes followed by an I<sup>2</sup>C read of four data bytes for each register to read. Several registers can be read in the same I<sup>2</sup>C transaction, the register address will be incremented by one for each four data bytes.

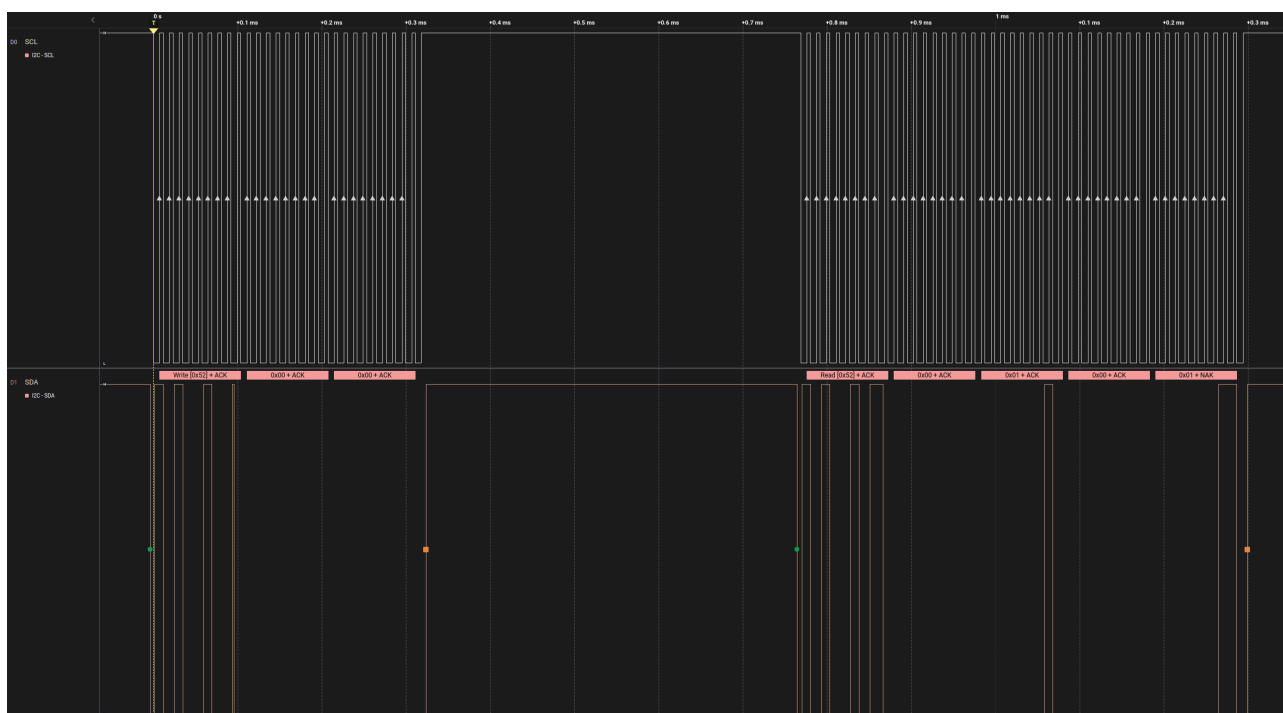
*Example 1: Writing two bytes and reading four bytes will read one register.*



*Example 2: Writing two bytes and reading 16 bytes will read four registers.*

**Example operation, read 0x12345678 from address 0x0003.**

Description	Data
I <sup>2</sup> C Start Condition	
Slave Address + Write	0x52 + W
Address to slave [15:8]	0x00
Address to slave [7:0]	0x03
I <sup>2</sup> C Stop Condition	
I <sup>2</sup> C Start Condition	
Slave Address + Read	0x52 + R
Data from slave [31:24]	0x12
Data from slave [23:16]	0x34
Data from slave [15:8]	0x56
Data from slave [7:0]	0x78
I <sup>2</sup> C Stop Condition	



*Example Waveform: Read register with address 0, the data sent from the slave to the master is 0x00010001*

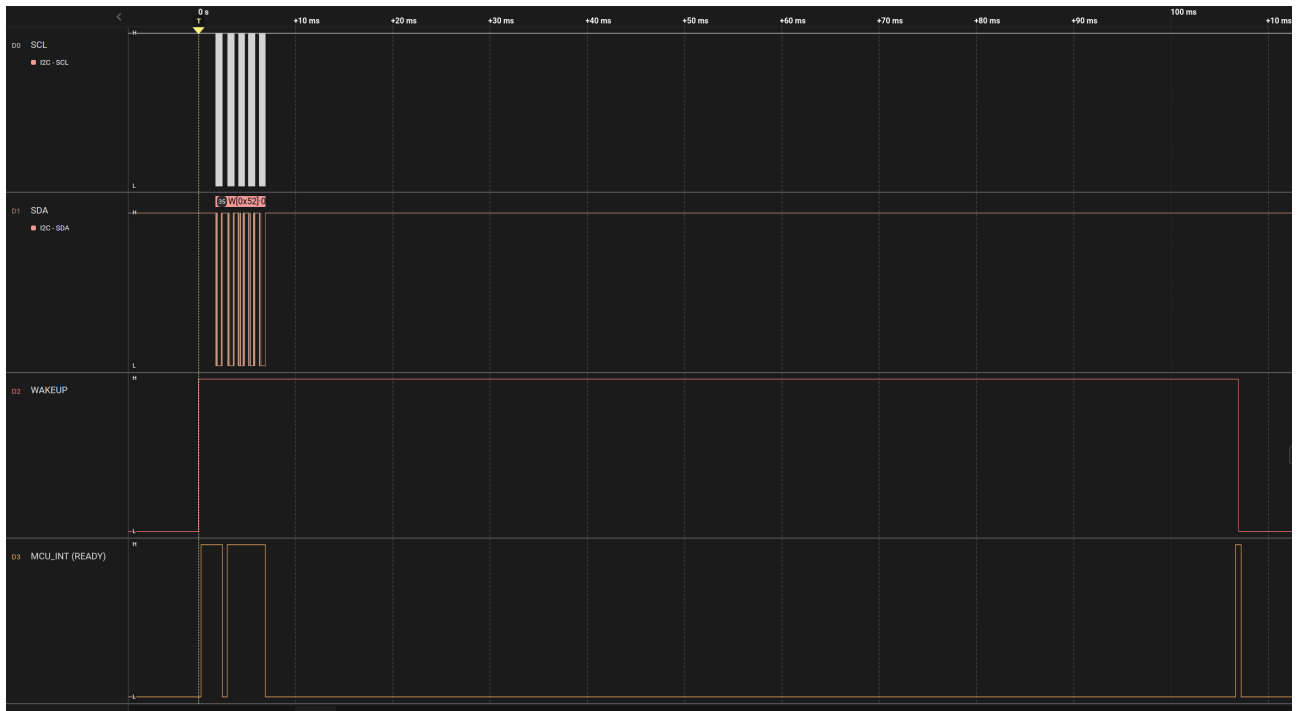




### 3.3 Register Protocol - Low Power Mode

#### 3.3.1 I<sup>2</sup>C Communication with Low Power Mode

##### Low power example

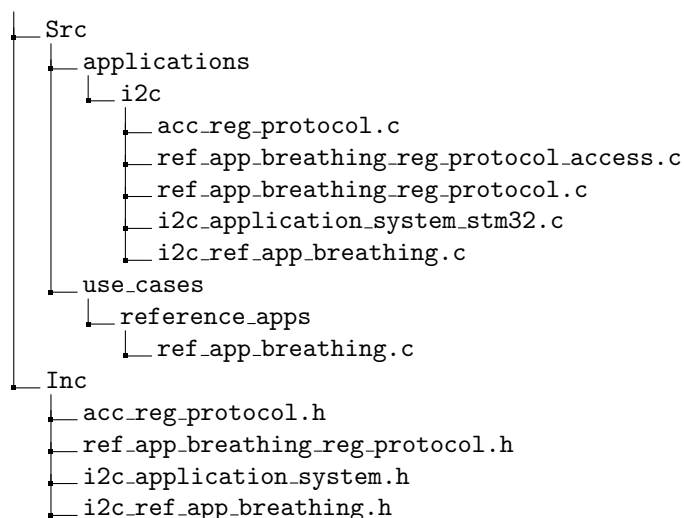


*Low Power Example: Magnification of Wake up, Setup Ref App Breathing, Power down*



## 4 File Structure

The I<sup>2</sup>C Ref App Breathing application consists of the following files.



- **acc\_reg\_protocol.c** A generic protocol handler implementation.
- **ref\_app\_breathing\_reg\_protocol.c** The specific register protocol setup for the I<sup>2</sup>C Ref App Breathing.
- **ref\_app\_breathing\_reg\_protocol\_access.c** The register read and write access functions for the I<sup>2</sup>C Ref App Breathing.
- **i2c\_application\_system\_stm32.c** System functions, such as I<sup>2</sup>C handling, GPIO control and low power state
- **i2c\_ref\_app\_breathing.c** The I<sup>2</sup>C Ref App Breathing application.
- **ref\_app\_breathing.c** The Ref App Breathing application.

## 5 Embedded Host Example

This is an example implementation of the host read and write register functions using the STM32 SDK.

### 5.1 Register Read/Write functions

```
#include <inttypes.h>
#include <stdbool.h>
#include <stdint.h>

#include "ref_app_breathing_reg_protocol.h"

// Use 1000ms timeout
#define I2C_TIMEOUT_MS 1000

// The STM32 uses the i2c address shifted one position
// to the left (0x52 becomes 0xa4)
#define I2C_ADDR 0xa4

// The register address length is two bytes
#define REG_ADDRESS_LENGTH 2

// The register data length is four bytes
#define REG_DATA_LENGTH 4

/**
 * @brief Read register value over I2C
 */
```



```
* @param[in] reg_addr The register address to read
* @param[out] reg_data The read register data
* @returns true if successful
*/
bool read_register(uint16_t reg_addr, uint32_t *reg_data)
{
    HAL_StatusTypeDef status = HAL_OK;

    uint8_t transmit_data[REG_ADDRESS_LENGTH];

    transmit_data[0] = (reg_addr >> 8) & 0xff;
    transmit_data[1] = (reg_addr >> 0) & 0xff;

    status = HAL_I2C_Master_Transmit(&STM32_I2C_HANDLE, I2C_ADDR,
                                      transmit_data, REG_ADDRESS_LENGTH,
                                      I2C_TIMEOUT_MS);

    if (status != HAL_OK)
    {
        return false;
    }

    uint8_t receive_data[REG_DATA_LENGTH];

    status = HAL_I2C_Master_Receive(&STM32_I2C_HANDLE, I2C_ADDR,
                                     receive_data, REG_DATA_LENGTH,
                                     I2C_TIMEOUT_MS);

    if (status != HAL_OK)
    {
        return false;
    }

    // Convert bytes to uint32_t
    uint32_t val = receive_data[0];
    val = val << 8;
    val |= receive_data[1];
    val = val << 8;
    val |= receive_data[2];
    val = val << 8;
    val |= receive_data[3];
    *reg_data = val;

    return true;
}

/**
* @brief Write register value over I2C
* 
* @param[in] reg_addr The register address to write
* @param[in] reg_data The register data to write
* @returns true if successful
*/
bool write_register(uint16_t reg_addr, uint32_t reg_data)
{
    HAL_StatusTypeDef status = HAL_OK;

    uint8_t transmit_data[REG_ADDRESS_LENGTH + REG_DATA_LENGTH];

    // Convert uint16_t address to bytes
    transmit_data[0] = (reg_addr >> 8) & 0xff;
```



```
transmit_data[1] = (reg_addr >> 0) & 0xff;
// Convert uint32_t reg_data to bytes
transmit_data[2] = (reg_data >> 24) & 0xff;
transmit_data[3] = (reg_data >> 16) & 0xff;
transmit_data[4] = (reg_data >> 8) & 0xff;
transmit_data[5] = (reg_data >> 0) & 0xff;

status = HAL_I2C_Master_Transmit(&STM32_I2C_HANDLE, I2C_ADDR,
                                  transmit_data,
                                  REG_ADDRESS_LENGTH + REG_DATA_LENGTH,
                                  I2C_TIMEOUT_MS);

if (status != HAL_OK)
{
    return false;
}

return true;
}
```

## 5.2 Application setup functions

```
#include "ref_app-breathing-reg-protocol.h"

/**
 * @brief Test if configuration of application is OK
 *
 * @returns true if successful
 */
bool configuration_ok(void)
{
    uint32_t status = 0
    if (!read_register(REF_APP_BREATHING_REG_APP_STATUS_ADDRESS, &status))
    {
        //ERROR
        return false;
    }

    uint32_t config_ok_mask =
        REF_APP_BREATHING_REG_APP_STATUS_FIELD_RSS_REGISTER_OK_MASK |
        REF_APP_BREATHING_REG_APP_STATUS_FIELD_CONFIG_CREATE_OK_MASK |
        REF_APP_BREATHING_REG_APP_STATUS_FIELD_SENSOR_CREATE_OK_MASK |
        REF_APP_BREATHING_REG_APP_STATUS_FIELD_SENSOR_CALIBRATE_OK_MASK |
        REF_APP_BREATHING_REG_APP_STATUS_FIELD_APP_CREATE_OK_MASK |
        REF_APP_BREATHING_REG_APP_STATUS_FIELD_APP_BUFFER_OK_MASK |
        REF_APP_BREATHING_REG_APP_STATUS_FIELD_SENSOR_BUFFER_OK_MASK |
        REF_APP_BREATHING_REG_APP_STATUS_FIELD_CONFIG_APPLY_OK_MASK;

    if (status != config_ok_mask)
    {
        //ERROR
        return false;
    }

    return true;
}

/**
 * @brief Wait for application not busy
 */
```



```
* @returns true if successful
*/
bool wait_not_busy(void)
{
    uint32_t status = 0
    do
    {
        if (!read_register(REF_APP_BREATHING_REG_APP_STATUS_ADDRESS, &status))
        {
            //ERROR
            return false;
        }
    } while((status & REF_APP_BREATHING_REG_APP_STATUS_FIELD_BUSY_MASK) != 0);

    return true;
}

bool example_setup_and_start(void)
{
    // Set start at 1000mm
    if (!write_register(REF_APP_BREATHING_REG_START_ADDRESS, 1000))
    {
        //ERROR
        return false;
    }
    // Set end at 5000mm
    if (!write_register(REF_APP_BREATHING_REG_END_ADDRESS, 5000))
    {
        //ERROR
        return false;
    }

    // Apply configuration
    if (!write_register(
        REF_APP_BREATHING_REG_COMMAND_ADDRESS,
        REF_APP_BREATHING_REG_COMMAND_ENUM_APPLY_CONFIGURATION))
    {
        //ERROR
        return false;
    }

    // Wait for the configuration to be done
    if (!wait_not_busy())
    {
        //ERROR
        return false;
    }

    // Test if configuration of application was OK
    if (!configuration_ok())
    {
        //ERROR
        return false;
    }

    // Start application
    if (!write_register(REF_APP_BREATHING_REG_COMMAND_ADDRESS,
        REF_APP_BREATHING_REG_COMMAND_ENUM_START_APP))
```



```
{
    //ERROR
    return false;
}

// Wait for command be done
if (!wait_not_busy())
{
    //ERROR
    return false;
}

// Read application result
uint32_t result;
if (!read_register(REF_APP_BREATHING_REG_BREATHING_RESULT_ADDRESS, &
    result))
{
    //ERROR
    return false;
}

// Was result ready?

bool result_ready = (result &
    REF_APP_BREATHING_REG_BREATHING_RESULT_FIELD_RESULT_READY_MASK) != 0;

// Print peak if found
if (result_ready)
{
    uint32_t breathing_rate;
    if (read_register(REF_APP_BREATHING_REG_BREATHING_RATE_ADDRESS, &
        breathing_rate))
    {
        printf("Breathing rate: %" PRIu32 " bpm\n", breathing_rate);
    }
    else
    {
        //ERROR
        return false;
    }
}

return true;
}
```



## 6 Registers

### 6.1 Register Map

Address	Register Name	Type
0x0000	Version	Read Only
0x0001	Protocol Status	Read Only
0x0002	Measure Counter	Read Only
0x0003	App Status	Read Only
0x0010	Breathing Result	Read Only
0x0011	Breathing Rate	Read Only
0x0012	App State	Read Only
0x0040	Start	Read / Write
0x0041	End	Read / Write
0x0042	Num Distances To Analyze	Read / Write
0x0043	Distance Determination Duration S	Read / Write
0x0044	Use Presence Processor	Read / Write
0x0045	Lowest Breathing Rate	Read / Write
0x0046	Highest Breathing Rate	Read / Write
0x0047	Time Series Length S	Read / Write
0x0048	Frame Rate	Read / Write
0x0049	Sweeps Per Frame	Read / Write
0x004a	Hwaas	Read / Write
0x004b	Profile	Read / Write
0x004c	Intra Detection Threshold	Read / Write
0x0100	Command	Write Only
0xffff	Application Id	Read Only

### 6.2 Register Descriptions

#### 6.2.1 Version

<b>Address</b>	0x0000
<b>Access</b>	Read Only
<b>Register Type</b>	field
<b>Description</b>	Get the RSS version.

Bitfield	Pos	Width	Mask
MAJOR	16	16	0xffff0000
MINOR	8	8	0x0000ff00
PATCH	0	8	0x000000ff

**MAJOR** - Major version number

**MINOR** - Minor version number

**PATCH** - Patch version number

#### 6.2.2 Protocol Status

<b>Address</b>	0x0001
<b>Access</b>	Read Only
<b>Register Type</b>	field
<b>Description</b>	Get protocol error flags.

Bitfield	Pos	Width	Mask
PROTOCOL_STATE_ERROR	0	1	0x00000001



PACKET_LENGTH_ERROR	1	1	0x00000002
ADDRESS_ERROR	2	1	0x00000004
WRITE_FAILED	3	1	0x00000008
WRITE_TO_READ_ONLY	4	1	0x00000010

**PROTOCOL\_STATE\_ERROR** - Protocol state error

**PACKET\_LENGTH\_ERROR** - Packet length error

**ADDRESS\_ERROR** - Register address error

**WRITE\_FAILED** - Write register failed

**WRITE\_TO\_READ\_ONLY** - Write to read only register

### 6.2.3 Measure Counter

<b>Address</b>	0x0002
<b>Access</b>	Read Only
<b>Register Type</b>	uint
<b>Description</b>	Get the measure counter, the number of measurements performed since restart.

### 6.2.4 App Status

<b>Address</b>	0x0003
<b>Access</b>	Read Only
<b>Register Type</b>	field
<b>Description</b>	Get application status flags.

Bitfield	Pos	Width	Mask
RSS_REGISTER_OK	0	1	0x00000001
CONFIG_CREATE_OK	1	1	0x00000002
SENSOR_CREATE_OK	2	1	0x00000004
SENSOR_CALIBRATE_OK	3	1	0x00000008
APP_CREATE_OK	4	1	0x00000010
APP_BUFFER_OK	5	1	0x00000020
SENSOR_BUFFER_OK	6	1	0x00000040
CONFIG_APPLY_OK	7	1	0x00000080
RSS_REGISTER_ERROR	16	1	0x00010000
CONFIG_CREATE_ERROR	17	1	0x00020000
SENSOR_CREATE_ERROR	18	1	0x00040000
SENSOR_CALIBRATE_ERROR	19	1	0x00080000
APP_CREATE_ERROR	20	1	0x00100000
APP_BUFFER_ERROR	21	1	0x00200000
SENSOR_BUFFER_ERROR	22	1	0x00400000
CONFIG_APPLY_ERROR	23	1	0x00800000
APP_ERROR	28	1	0x10000000
BUSY	31	1	0x80000000

**RSS\_REGISTER\_OK** - RSS register OK

**CONFIG\_CREATE\_OK** - Configuration create OK

**SENSOR\_CREATE\_OK** - Sensor create OK

**SENSOR\_CALIBRATE\_OK** - Sensor calibrate OK

**APP\_CREATE\_OK** - Application create OK

**APP\_BUFFER\_OK** - Application get buffer size OK





**SENSOR\_BUFFER\_OK** - Memory allocation of buffer OK

**CONFIG\_APPLY\_OK** - Application configuration apply OK

**RSS\_REGISTER\_ERROR** - RSS register error

**CONFIG\_CREATE\_ERROR** - Configuration create error

**SENSOR\_CREATE\_ERROR** - Sensor create error

**SENSOR\_CALIBRATE\_ERROR** - Sensor calibrate error

**APP\_CREATE\_ERROR** - Application create error

**APP\_BUFFER\_ERROR** - Application get buffer size error

**SENSOR\_BUFFER\_ERROR** - Memory allocation of sensor buffer error

**CONFIG\_APPLY\_ERROR** - Application configuration apply error

**APP\_ERROR** - Application error occurred, restart necessary

**BUSY** - Application busy

### 6.2.5 Breathing Result

<b>Address</b>	0x0010
<b>Access</b>	Read Only
<b>Register Type</b>	field
<b>Description</b>	The result from the breathing reference application.

Bitfield	Pos	Width	Mask
RESULT_READY	0	1	0x00000001
RESULT_READY_STICKY	1	1	0x00000002
TEMPERATURE	16	16	0xffff0000

**RESULT\_READY** - Indication when a new breathing rate result is produced

**RESULT\_READY\_STICKY** - Indication when a new breathing rate result is produced, sticky bit with clear on read

**TEMPERATURE** - Temperature in sensor during measurement (in degree Celsius). Note that it has poor absolute accuracy and should only be used for relative temperature measurements.

### 6.2.6 Breathing Rate

<b>Address</b>	0x0011
<b>Access</b>	Read Only
<b>Register Type</b>	uint
<b>Unit</b>	bpm
<b>Description</b>	The breathing rate. 0 if no breathing rate available. Note: This value is a factor 1000 larger than the RSS value.

### 6.2.7 App State

<b>Address</b>	0x0012
<b>Access</b>	Read Only
<b>Register Type</b>	enum
<b>Description</b>	The current state of the application.

Enum	Value
INIT	0



NO_PRESENCE	1
INTRA_PRESENCE	2
DETERMINE_DISTANCE	3
ESTIMATE_BREATHING_RATE	4

**INIT** - Initiating

**NO\_PRESENCE** - No presence detected

**INTRA\_PRESENCE** - Too high intra presence detected

**DETERMINE\_DISTANCE** - Determine distance to presence

**ESTIMATE\_BREATHING\_RATE** - Estimate breathing rate

#### 6.2.8 Start

<b>Address</b>	0x0040
<b>Access</b>	Read / Write
<b>Register Type</b>	uint
<b>Unit</b>	mm
<b>Description</b>	The start point of measurement interval in millimeters. Note: This value is a factor 1000 larger than the RSS value.
<b>Default Value</b>	300

#### 6.2.9 End

<b>Address</b>	0x0041
<b>Access</b>	Read / Write
<b>Register Type</b>	uint
<b>Unit</b>	mm
<b>Description</b>	The end point of measurement interval in millimeters. Note: This value is a factor 1000 larger than the RSS value.
<b>Default Value</b>	1500

#### 6.2.10 Num Distances To Analyze

<b>Address</b>	0x0042
<b>Access</b>	Read / Write
<b>Register Type</b>	uint
<b>Description</b>	Number of distance points to analyze in breathing.
<b>Default Value</b>	3

#### 6.2.11 Distance Determination Duration S

<b>Address</b>	0x0043
<b>Access</b>	Read / Write
<b>Register Type</b>	uint
<b>Description</b>	Time to determine distance to presence in seconds.
<b>Default Value</b>	5

#### 6.2.12 Use Presence Processor

<b>Address</b>	0x0044
<b>Access</b>	Read / Write
<b>Register Type</b>	bool
<b>Description</b>	Use presence detector to determine distance to motion.



Default Value	True
---------------	------

### 6.2.13 Lowest Breathing Rate

Address	0x0045
Access	Read / Write
Register Type	uint
Description	Lowest anticipated breathing rate in breaths per minute.
Default Value	6

### 6.2.14 Highest Breathing Rate

Address	0x0046
Access	Read / Write
Register Type	uint
Description	Highest anticipated breathing rate in breaths per minute.
Default Value	60

### 6.2.15 Time Series Length S

Address	0x0047
Access	Read / Write
Register Type	uint
Description	Length of time series in seconds.
Default Value	20

### 6.2.16 Frame Rate

Address	0x0048
Access	Read / Write
Register Type	uint
Unit	mHz
Description	The presence detector frame rate. Note: This value is a factor 1000 larger than the RSS value.
Default Value	10000

### 6.2.17 Sweeps Per Frame

Address	0x0049
Access	Read / Write
Register Type	uint
Description	The number of sweeps that will be captured in each frame (measurement).
Default Value	16

### 6.2.18 Hwaas

Address	0x004a
Access	Read / Write
Register Type	uint
Description	The hardware accelerated average samples (HWAAS).
Default Value	32

### 6.2.19 Profile



<b>Address</b>	0x004b
<b>Access</b>	Read / Write
<b>Register Type</b>	enum
<b>Description</b>	The profile to use.
<b>Default Value</b>	PROFILE3

Enum	Value
PROFILE1	1
PROFILE2	2
PROFILE3	3
PROFILE4	4
PROFILE5	5

**PROFILE1** - Profile 1

**PROFILE2** - Profile 2

**PROFILE3** - Profile 3

**PROFILE4** - Profile 4

**PROFILE5** - Profile 5

#### 6.2.20 Intra Detection Threshold

<b>Address</b>	0x004c
<b>Access</b>	Read / Write
<b>Register Type</b>	uint
<b>Description</b>	The threshold for detecting faster movements inside frames. Note: This value is a factor 1000 larger than the RSS value.
<b>Default Value</b>	6000

#### 6.2.21 Command

<b>Address</b>	0x0100
<b>Access</b>	Write Only
<b>Register Type</b>	enum
<b>Description</b>	Execute command.

Enum	Value
APPLY_CONFIGURATION	1
START_APP	2
STOP_APP	3
ENABLE_UART_LOGS	32
DISABLE_UART_LOGS	33
LOG_CONFIGURATION	34
RESET_MODULE	1381192737

**APPLY\_CONFIGURATION** - Apply the configuration

**START\_APP** - Start the breathing application

**STOP\_APP** - Stop the breathing application

**ENABLE\_UART\_LOGS** - DEBUG: Enable UART Logs

**DISABLE\_UART\_LOGS** - DEBUG: Disable UART Logs

**LOG\_CONFIGURATION** - DEBUG: Print application configuration to UART



**RESET\_MODULE** - Reset module, needed to make a new configuration

### 6.2.22 Application Id

<b>Address</b>	0xffff
<b>Access</b>	Read Only
<b>Register Type</b>	enum
<b>Description</b>	The application id register.

<b>Enum</b>	<b>Value</b>
DISTANCE_DETECTOR	1
PRESENCE_DETECTOR	2
REF_APP_BREATHING	3

**DISTANCE\_DETECTOR** - Distance Detector Application

**PRESENCE\_DETECTOR** - Presence Detector Application

**REF\_APP\_BREATHING** - Breathing Reference Application



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