**Webpack 2**

Created directory Webpack2

Cd to directory

Npm install touch -g

Mkdir src

Cd src

touch index.html app.js

Creates the 2 files

Latest release of Webpack is 2.1.0-beta.27

Webpack 2 handles es6 imports – allows for tree shaking

Best way to remove dead code

**webpack.config.js** file

{

'use strict';

const webpack = require("webpack");

module.exports = {

context: \_\_dirname + "/src",

entry: {

app: "./app.js",

},

output: {

path : \_\_dirname + "/dist",

filename: "[name].bundle.js"

},

};

};

**Index.html**

<!doctype html>

<html>

<head>

<meta charset="utf-8">

<meta http-equiv="x-ua-compatible" content="ie=edge">

<title></title>

<!-- <link rel="stylesheet" href="main.css"> -->

</head>

<body>

<div id="app"></div>

<script src="../dist/app.bundle.js"></script>

</body>

</html>

Webpack -p

Builds the app.bundle.js file

Add to scripts

“build-p” : “webpack -p”

Npm scripts look in the node\_modules folder for binary files - folders and files

Npm run build-p

Npm install rimraf –save-dev

Will remove files whatever the OS

http-serve -p 3020

Adding a Watcher

Npm view webpack-dev-server versions

2.1.0-beta.12

Npm view webpack-dev-server versions

Npm install –save-dev webpack-dev-server@2.1.0-beta.12