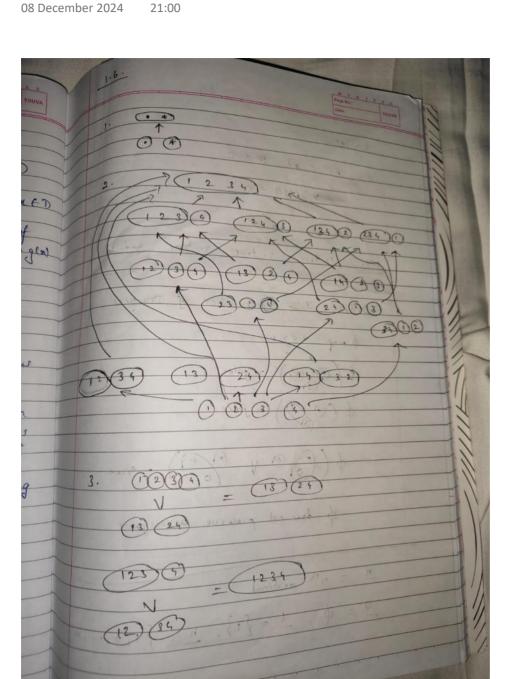
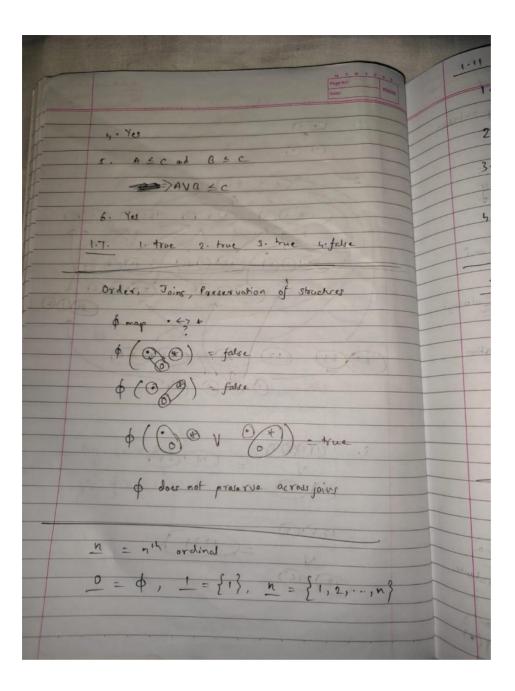
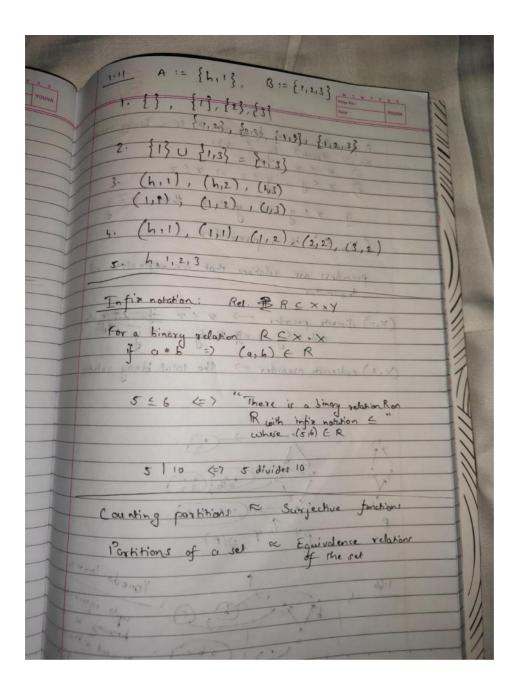
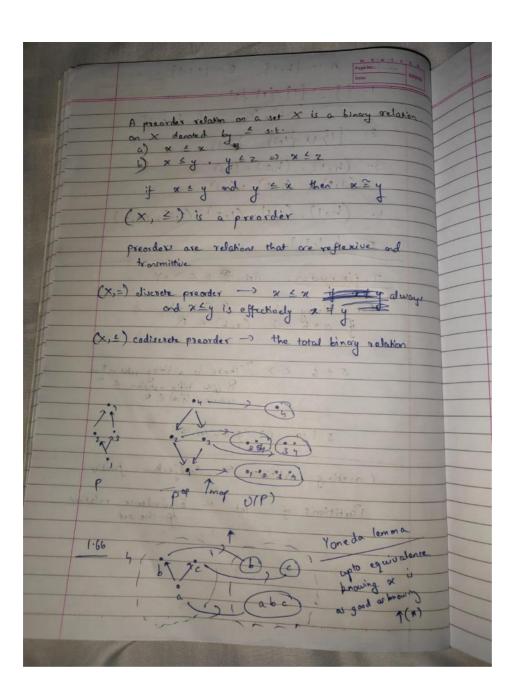
Exercises

08 December 2024









Notes

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Basic Stuff

Example 1.9. Here are some important sets from mathematics—and the notation we will use—that will appear again in this book.

- Ø denotes the empty set; it has no elements.
- {1} denotes a set with one element; it has one element, 1.
- . B denotes the set of booleans; it has two elements, true and false.
- N denotes the set of natural numbers; it has elements $0, 1, 2, 3, \ldots, 90^{717}, \ldots$
- <u>n</u>, for any n ∈ N, denotes the nth ordinal; it has n elements 1, 2, . . . , n. For example, <u>0</u> = Ø, <u>1</u> = {1}, and <u>5</u> = {1, 2, 3, 4, 5}.
- Z, the set of integers; it has elements . . . , -2, -1, 0, 1, 2, . . . , 90⁷¹⁷,
- \mathbb{R} , the set of real numbers; it has elements like π , 3.14, $5*\sqrt{2}$, e, e^2 , -1457, 90^{717} , etc.

Definition 1.12. Let X and Y be sets. A relation between X and Y is a subset $R \subseteq X \times Y$. A binary relation on X is a relation between X and X, i.e. a subset $R \subseteq X \times X$.

Definition 1.18. Let A be a set. An *equivalence relation* on A is a binary relation, let's give it infix notation \sim , satisfying the following three properties:

(a) $a \sim a$, for all $a \in A$,

(b) $a \sim b$ iff" $b \sim a$, for all a, $b \in A$, and

(c) if $a \sim b$ and $b \sim c$ then $a \sim c$, for all a, b, $c \in A$.

Definition 1.21. Given a set A and an equivalence relation \sim on A, we say that the *quotient* A/\sim of A under \sim is the set of parts of the corresponding partition.

Preorders

Definition 1.30. A preorder relation on a set X is a binary relation on X, here denoted with infix notation \leq , such that

- (a) $x \le x$; and
- (b) if $x \le y$ and $y \le z$, then $x \le z$.

The first condition is called *reflexivity* and the second is called *transitivity*. If $x \le y$ and $y \le x$, we write $x \cong y$ and say x and y are *equivalent*. We call a pair (X, \le) consisting of a set equipped with a preorder relation a *preorder*.

Example 1.52 (Partitions). We talked about getting a partition from a preorder; now let's think about how we might order the set Prt(A) of all partitions of A, for some set A. In fact, we have done this before in Eq. (1.5). Namely, we order on partitions by fineness: a partition P is finer than a partition Q if, for every part $p \in P$ there is a part $q \in Q$ such that $A_p \subseteq A_q$. We could also say that Q is coarser than P.

Recall from Example 1.26 that partitions on A can be thought of as surjective functions out of A. Then $f: A \twoheadrightarrow P$ is finer than $g: A \twoheadrightarrow Q$ if there is a function $h: P \to Q$ such that $f \circ h = g$.

Example 1.56 (Product preorder). Given preorders (P, \leq) and (Q, \leq) , we may define a preorder structure on the product set $P \times Q$ by setting $(p, q) \leq (p', q')$ if and only if $p \leq p'$ and $q \leq q'$. We call this the *product preorder*. This is a basic example of a more general construction known as the product of categories.

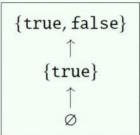
Example 1.58 (Opposite preorder). Given a preorder (P, \leq) , we may define the opposite preorder (P, \leq^{op}) to have the same set of elements, but with $p \leq^{op} q$ if and only if $q \leq p$.

Monotone Maps

Definition 1.59. A *monotone map* between preorders (A, \leq_A) and (B, \leq_B) is a function $f: A \to B$ such that, for all elements $x, y \in A$, if $x \leq_A y$ then $f(x) \leq_B f(y)$.

Example 1.54 (Upper sets). Given a preorder (P, \leq) , an upper set in P is a subset U of P satisfying the condition that if $p \in U$ and $p \leq q$, then $q \in U$. "If p is an element then so is anything bigger." Write U(P) for the set of upper sets in P. We can give the set U an order by letting $U \leq V$ if U is contained in V.

For example, if (\mathbb{B}, \leq) is the booleans (Example 1.34), then its preorder of uppersets $U(\mathbb{B})$ is



The subset $\{false\} \subseteq \mathbb{B}$ is not an upper set, because $false \leq true$ and $true \notin \{false\}$.

Example 1.68. Recall from Example 1.52 that given a set X we define Prt(X) to be the set of partitions on X, and that a partition may be defined using a surjective function $s: X \rightarrow P$ for some set P.

Any surjective function $f: X \twoheadrightarrow Y$ induces a monotone map $f^*: Prt(Y) \to Prt(X)$, going "backwards." It is defined by sending a partition $s: Y \twoheadrightarrow P$ to the composite $f \circ s: X \twoheadrightarrow P$.

Meet and Join

Definition 1.81. Let (P, \leq) be a preorder, and let $A \subseteq P$ be a subset. We say that an element $p \in P$ is a *meet* of A if

- (a) for all $a \in A$, we have $p \le a$, and
- (b) for all q such that $q \le a$ for all $a \in A$, we have that $q \le p$.

We write $p = \bigwedge A$, $p = \bigwedge_{a \in A} a$, or, if the dummy variable a is clear from context, just $p = \bigwedge_A a$. If A just consists of two elements, say $A = \{a, b\}$, we can denote $\bigwedge A$ simply by $a \wedge b$.

Similarly, we say that p is a *join* of A if

- (a) for all $a \in A$ we have $a \le p$, and
- (b) for all q such that $a \le q$ for all $a \in A$, we have that $p \le q$.

We write $p = \bigvee A$ or $p = \bigvee_{a \in A} a$, or when $A = \{a, b\}$ we may simply write $p = a \lor b$.

Definition 1.92. We say that a monotone map $f: P \to Q$ preserves meets if $f(a \land b) \cong f(a) \land f(b)$ for all $a, b \in P$. We similarly say f preserves joins if $f(a \lor b) \cong f(a) \lor f(b)$ for all $a, b \in P$.

Definition 1.93. We say that a monotone map $f: P \to Q$ has a generative effect if there exist elements $a, b \in P$ such that

$$f(a) \vee f(b) \not\cong f(a \vee b).$$

Galois Connections

Definition 1.95. A *Galois connection* between preorders P and Q is a pair of monotone maps $f: P \to Q$ and $g: Q \to P$ such that

$$f(p) \le q$$
 if and only if $p \le g(q)$. (1.96)

We say that f is the *left adjoint* and g is the *right adjoint* of the Galois connection.