## Assessment overview

All candidates take three papers. Candidates will be eligible for grades A\* to G.

### All candidates take:

Paper 1 1 hour 30 minutes Theory 40%

80 marks

Questions will be based on sections 1–21 of the subject content

All questions are compulsory

Externally assessed

### and:

**Paper 2** 2 hours 15 minutes Document Production, Databases 30% and Presentations

70 marks

This test assesses the practical skills needed to use the applications covered in sections 17, 18 and 19 of the subject content

Candidates must demonstrate the practical skills relevant to sections 11–16

All tasks are compulsory

Externally assessed

### and:

Paper 32 hours 15 minutesSpreadsheets and Website Authoring30%

70 marks

This test assesses the practical skills needed to use the applications covered in sections 20 and 21 of the subject content

Candidates must demonstrate the practical skills relevant to sections 11–16

All tasks are compulsory

Externally assessed

Information on availability is in the Before you start section.

# Assessment objectives

The assessment objectives (AOs) are:

AO1 Recall, select and communicate knowledge and understanding of ICT

AO2 Apply knowledge, understanding and skills to produce ICT-based solutions

AO3 Analyse, evaluate, make reasoned judgements and present conclusions

## Weighting for assessment objectives

The approximate weightings allocated to each of the assessment objectives (AOs) are summarised below.

## Assessment objectives as a percentage of the qualification

Assessment objective	Weighting in IGCSE %
AO1 Recall, select and communicate knowledge and understanding of ICT	32
AO2 Apply knowledge, understanding and skills to produce ICT-based solutions	60
AO3 Analyse, evaluate, make reasoned judgements and present conclusions	8
Total	100

### Assessment objectives as a percentage of each component

Assessment objective	Weighting in components %		
	Paper 1	Paper 2	Paper 3
AO1 Recall, select and communicate knowledge and understanding of ICT	80	_	_
AO2 Apply knowledge, understanding and skills to produce ICT-based solutions	_	100	100
AO3 Analyse, evaluate, make reasoned judgements and present conclusions	20	_	-
Total	100	100	100

# 3 Subject content

This syllabus gives you the flexibility to design a course that will interest, challenge and engage your learners. Where appropriate you are responsible for selecting resources and examples to support your learners' study. These should be appropriate for the learners' age, cultural background and learning context as well as complying with your school policies and local legal requirements.

The following information identifies content which must be covered within all topics. Where the term 'including' is used, everything listed must be studied. However, this list is not exhaustive and other related aspects should also be studied.

Note that no marks are awarded for brand names of software packages or hardware in candidate responses.

## 1 Types and components of computer systems

### 1.1 Hardware and software

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Hardware

Software

Analogue and digital data

#### Notes and Guidance

Hardware consists of the physical components of a computer system

Internal components including Central Processing Unit (CPU), processor, motherboard

Internal memory including random access memory (RAM), read-only memory (ROM)

Hardware components including graphics card, sound card, Network Interface Card (NIC), camera, internal/external storage devices, input and output devices

Software are programs for controlling the operation of a computer or processing of electronic data

Applications software provides the services that the user requires to solve a task

Examples of applications software including word processing, spreadsheet, database management systems, control, measurement, applets and apps, video editing, graphics editing, audio editing, computer aided design (CAD)

System software provides the services that the computer requires to operate

Examples of system software including compilers, linkers, device drivers, operating systems and utilities

Characteristics of analogue and digital data Differences between analogue and digital data

The need to convert:

- analogue to digital data so it can be processed by a computer
- digital data to analogue data so it can be used to control devices

### 1.2 The main components of computer systems

Candidates should know and understand: Notes and Guidance

Central Processing Unit (CPU) The role of the CPU in processing instructions

entered into the computer in order to produce an

output

Characteristics of ROM and RAM Internal memory

Differences between ROM and RAM

Input and output devices Characteristics of input and output devices

Differences between input and output devices

Backing storage Characteristics of backing storage

Differences between backing storage and internal

memory

## 1.3 Operating systems

Operating systems

Candidates should know and understand:

Notes and Guidance

Characteristics of operating systems including: Command Line Interface (CLI), Graphical User

Interface (GUI), dialogue based and gesture based

interface

Differences between types of operating systems

Advantages and disadvantages of the different types

of operating systems

### 1.4 Types of computer

Candidates should know and understand: Notes and Guidance

Desktop computer Characteristics of a desktop computer

> Uses of a desktop computer including office and business management, education, gaming and

entertainment

Mobile computers Characteristics of mobile computers including

laptop computers, smartphones, tablet and phablet

computers

Uses of mobile computers including office and business management, education, gaming, entertainment and remotely controlled devices

Advantages and disadvantages of the different types of computer including portability and expandability

### 1.5 Emerging technologies

### Candidates should know and understand:

Impact of emerging technologies

### Notes and Guidance

Impact on everyday life including Artificial Intelligence (AI), extended reality (virtual and augmented)

## 2 Input and output devices

### 2.1 Input devices and their uses

Candidates should know and understand:

Input devices

#### Notes and Guidance

Characteristics, uses, advantages and disadvantages of input devices including: keyboard, numeric keypad, pointing devices, remote control, joystick/driving wheel, touch screen (as an input device), scanners, camera, microphone, sensors, light pen

### 2.2 Direct data entry and associated devices

Candidates should know and understand:

Direct data entry

### Notes and Guidance

Characteristics, uses, advantages and disadvantages of direct data entry devices including: magnetic stripe reader, chip and PIN reader, Radio Frequency Identification (RFID) reader, Optical Mark Recognition/Reader (OMR), Optical Character Recognition/Reader (OCR), bar code reader, QR scanner

### 2.3 Output devices and their uses

Candidates should know and understand:

Output devices

### Notes and Guidance

Characteristics, uses, advantages and disadvantages of output devices including: monitors, touch screen (as an output device), multimedia projector, laser printer, inkjet printer, dot matrix printer, plotter, 3D printers, speaker, actuator

## 3 Storage devices and media

Candidates should know and understand:

Storage devices

Notes and Guidance

Characteristics, uses, media, advantages and disadvantages of storage devices including magnetic,

optical and solid-state

Magnetic drives including fixed and portable magnetic hard drives, magnetic tape drives
Optical drives including CD, DVD, Blu-ray

Fixed and portable solid-state drive (SSD) including

SSD, pen drive, flash drive

Storage media Characteristics, uses, advantages and disadvantages

of storage media including magnetic, optical and

solid-state

Magnetic drives including magnetic hard disks,

magnetic tape

Optical discs including CD, DVD, Blu-ray

Solid-state media including memory cards (SD, xD,

CFast)

## 4 Networks and the effects of using them

### 4.1 Networks

Candidates should know and understand:

Router

Common network devices

wi-fi and Bluetooth

Cloud computing

### Notes and Guidance

The operation and purpose of a router including:

- connecting networks and devices to the internet
- storing computer addresses in a router
- routing data packets

Including: network interface cards (NIC), hubs,

bridges, switches

The uses of wi-fi and Bluetooth

Connecting a device to a network using:

- wi-fi
- Bluetooth

Similarities and differences between Bluetooth and

wi-fi

The characteristics, uses and issues relating to cloud computing

How data is stored, managed and shared using cloud computing

Advantages and disadvantages of using cloud storage

compared to other methods

### 4.1 Networks continued

Candidates should know and understand: Notes and Guidance

Common network environments Characteristics, uses and purpose of an extranet,

intranet and the internet

The differences and similarities between an extranet,

intranet and the internet

Network types Local Area Network (LAN), Wireless Local Area

Network (WLAN), Wide Area Network (WAN) and

the differences between these networks

### 4.2 Network issues and communication

Candidates should know and understand: Notes and Guidance

Security issues regarding data transfer Privacy and confidentiality of data transfer

Passwords Avoiding password interception by using up to date

anti-spyware and regularly changing passwords
The differences between strong and weak passwords

Other authentication methods Including: zero login, biometric methods, magnetic

stripes, smart cards, physical tokens, electronic

tokens

Anti-malware software Including the use of anti-malware and anti-virus

software

The operation of removing/quarantining viruses using

up to date software

Scanning the storage media used to transfer data

Scanning the data/software when downloading

Electronic conferencing Characteristics, uses, advantages and disadvantages

of video-conferencing, audio-conferencing,

web-conferencing

The hardware, software and network connection required to set up each type of electronic conference

## 5 The effects of using IT

### 5.1 Microprocessor-controlled devices

### Candidates should know and understand:

The effects of using microprocessor-controlled devices

### Notes and Guidance

The positive and negative effects of microprocessors/ smart devices in monitoring and controlling devices in the home including the impact on lifestyle, leisure time, physical fitness, security of data, the degree of social interaction

The positive and negative effects of microprocessors/ smart devices in monitoring and controlling transport including security of data, autonomous vehicles, transport safety

### 5.2 Potential health problems related to the prolonged use of IT equipment

Candidates should know and understand:

Health issues

### Notes and Guidance

Including: repetitive strain injury (RSI), back problems, eye problems, headaches

The causes of these health issues and strategies for preventing them

## 6 ICT applications

#### 6.1 Communication

Candidates should know and understand:

Communication media

Mobile communication

### Notes and Guidance

Characteristics and uses including newsletters, posters, websites, multimedia presentations, audio, video, media streaming and ePublications

The use of mobile devices for communication including: SMS messaging, phone calls, Voice over Internet Protocol (VoIP), video calls, accessing the

internet

## 6.2 Modelling applications

Candidates should know and understand:

Computer modelling

### Notes and Guidance

Including: personal finance, bridge and building design, flood water management, traffic management, weather forecasting

Advantages and disadvantages of using computer

modelling rather than humans

### 6.3 Computer controlled systems

Candidates should know and understand:

Computer controlled systems

#### Notes and Guidance

Including: robotics in manufacture, production line

control, autonomous vehicles

Advantages and disadvantages of using computer

controlled systems rather than humans

## 6.4 School management systems

Candidates should know and understand:

School management systems

### Notes and Guidance

Systems are used to manage learner registration and

attendance

Systems are used to record learner performance

including computer aided learning

## 6.5 Booking systems

Candidates should know and understand:

Online booking systems

### Notes and Guidance

Characteristics, uses, advantages and disadvantages of online booking systems including travel industry,

concerts, cinemas, sporting events

## 6.6 Banking applications

Candidates should know and understand:

Banking applications

### Notes and Guidance

Characteristics, uses, advantages and disadvantages of Automatic Teller Machines (ATM) including: withdrawing cash, depositing cash or cheques, checking account balance, mini statements, bill

paying, money transfers

Characteristics, uses, advantages and disadvantages of Electronic Funds Transfer (EFT), credit/debit card

transactions, cheques, internet banking

## 6.7 Computers in medicine

Candidates should know and understand:

Information systems in medicine

Notes and Guidance

Characteristics and uses of patient records, pharmacy

records

3D printers Including printing of prosthetics, tissue engineering,

artificial blood vessels, customised medicines

### 6.8 Expert systems

### Candidates should know and understand:

## Expert systems

#### Notes and Guidance

Characteristics, uses and purpose of expert systems including mineral prospecting, car engine fault diagnosis, medical diagnosis, chess games, financial planning, route scheduling for delivery vehicles, plant and animal identification

Components of an expert system: user interface, inference engine, knowledge base, rules base, explanation system

How an expert system is used to produce possible solutions for different scenarios

## 6.9 Computers in the retail industry

### Candidates should know and understand:

### Computers in the retail industry

### Notes and Guidance

Characteristics and uses of computers in the retail industry including point of sale (POS) terminals and electronic funds transfer at point of sale (EFTPOS) terminals

Point of sale (POS) terminals including updating stock files automatically and ordering new stock automatically

Electronic funds transfer at point of sale (EFTPOS) terminals including checking of the validity of cards, the use of chip and PIN, the use of contactless cards, the use of Near Field Communication (NFC) payment, the communication between the supermarket computer and the bank computer

Internet shopping

Characteristics, advantages and disadvantages of internet shopping

### 6.10 Recognition systems

#### Candidates should know and understand:

### Recognition systems

#### Notes and Guidance

Characteristics, uses, advantages and disadvantages of: Optical Mark Recognition (OMR) including school

registers, multiple-choice examination papers,

barcode, QR code

Optical Character Recognition (OCR) including automated number plate recognition (ANPR) systems Radio Frequency Identification Device (RFID) including tracking stock, passports, automobiles, contactless payment

Near Field Communication (NFC) including payment using a smartphone

Biometric recognition including face, iris, retina, finger, thumb, hand, voice

### 6.11 Satellite systems

Candidates should know and understand:

Satellite systems

### Notes and Guidance

Characteristics, uses, advantages and disadvantages of satellite systems including Global Positioning Systems (GPS), satellite navigation, Geographic Information Systems (GIS), media communication systems (satellite television, satellite phone)

### 7 The systems life cycle

### 7.1 Analysis

Candidates should know and understand:

Analysis of the current system

Record and analyse information about the current

system

System specification

Notes and Guidance

Characteristics, uses, advantages and disadvantages of the research methods of observation, interviews, questionnaires and examination of existing documents

The need to identify the inputs, outputs and processing of the current system, problems with the current system, the user and information requirements for the new system

Identify and justify suitable hardware and software

for the new system

## 7.2 Design

Candidates should know and understand:

Design

### Notes and Guidance

Design file/data structures, input formats, output formats and validation routines

File/data structures including field length, field name, data type, coding of data for example M for male, F for female

Validation routines including range check, character check, length check, type check, format check, presence check, check digit

Input formats including data capture forms

Output formats including screen layouts and report

layouts

### 7.3 Development and testing

#### Candidates should know and understand:

#### Testing

#### Notes and Guidance

The need to test the system before implementation Test designs, test strategies, test plan (test data, expected outcomes, actual outcomes, remedial action) following testing

Test designs including the testing of data structures, file structures, input formats, output formats and validation routines

Test strategies including to test each module, each function and the whole system

The definition, characteristics and use of test data using normal, abnormal and extreme data

The use of live data

## 7.4 Implementation

### Candidates should know and understand:

System implementation

### Notes and Guidance

Characteristics, uses, advantages and disadvantages of the four methods of implementation, direct changeover, parallel running, pilot running, phased implementation

### 7.5 Documentation

### Candidates should know and understand:

Documentation

### Notes and Guidance

Characteristics, uses and purpose of technical and user documentation

Components of technical documentation including: purpose of the system/program, limitations of the system, program listing, program language, program flowcharts/algorithms, system flowcharts, hardware and software requirements, file structures, list of variables, input format, output format, sample runs/test runs, validation routines

Components of user documentation including: purpose of the system, limitations of the system, hardware and software requirements, how to load/run/install software, how to save a file, how to print data, how to add records, how to delete/edit records, input format, output format, sample runs, error messages, error handling, troubleshooting guide/helpline, frequently asked questions, glossary of terms

#### 7.6 Evaluation

Candidates should know and understand:

Evaluate a solution

#### Notes and Guidance

Evaluate a solution including the efficiency of the solution, the ease of use of the solution, and the appropriateness of the solution

Compare the solution with the original task requirements, identify any limitations and necessary improvements to the system, evaluate the users' responses to the results of testing the system

## 8 Safety and security

### 8.1 Physical safety

Candidates should know and understand:

Safety issues

### Notes and Guidance

Including: electrocution from spilling drinks near electrical equipment and touching live cables, fire from sockets being overloaded or equipment overheating, tripping over trailing cables, heavy equipment falling and injuring people

The causes of these safety issues and strategies for preventing them

## 8.2 eSafety

Candidates should know and understand:

Data protection

Personal data

eSafety

#### Notes and Guidance

The principles of a typical data protection act and why data protection legislation is required

Characteristics of personal and sensitive data including personal name, address, date of birth, a photograph in school uniform, medical history The need for personal data to be kept confidential and protected to avoid inappropriate disclosure

The need for eSafety when using the internet, email, social media, online gaming

Minimise the potential danger of using:

The internet including only using trusted websites recommended by teachers, using a search engine that only allows access to age appropriate websites

Email including an awareness of the potential dangers of opening or replying to an email from an unknown person. An awareness of the risks associated with sending personal identifiable data or images via email

continued

### 8.2 eSafety continued

### Candidates should know and understand:

eSafety continued

#### Notes and Guidance

Social media including knowing how to block and report unwanted users, an awareness of the potential dangers of meeting an online contact face to face, avoiding the distribution of inappropriate images, avoiding the use of inappropriate language, respecting confidentiality of personal data of other people

Online gaming including not using real names, not giving out personal or financial data

### 8.3 Security of data

#### Candidates should know and understand:

Threats to data

### Notes and Guidance

Characteristics and effect of threats to data including hacking, phishing, pharming, smishing, vishing, viruses, malware, card fraud

Hacking including the measures that must be taken in order to protect data

Phishing, pharming, smishing, vishing including the methods that can be used to help prevent them

Viruses and malware including how to take preventative action to avoid the danger of infecting a computer from a downloaded file

Card fraud including shoulder surfing, card cloning, key logging

Characteristics and methods of protecting data including biometrics, digital certificate, secure socket layer (SSL), encryption, firewall, two-factor authentication, user id and password

Biometrics including the use of biometric data

Digital certificate including its purpose and contents Secure socket layer (SSL) including encrypted links between the server and the client computer

Encryption including its purpose for the protection of data on hard discs, email, cloud, HTTPS websites

Firewall including its purpose

Two-factor authentication including its purpose and function

User id and password including how they are used to increase the security of data

Protection of data

### 9 Audience

### 9.1 Audience appreciation

Candidates should know and understand:

Audience appreciation

### Notes and Guidance

Show a clear sense of audience and purpose

Planning ICT solutions that are responsive to and

respectful of the needs of an audience

Analyse the needs of an audience when creating ICT

solutions

## 9.2 Copyright

Candidates should know and understand:

Copyright

#### Notes and Guidance

The need for copyright legislation and the principles of copyright relating to computer software (e.g. software piracy)

The methods that software producers employ to prevent software copyright legislation being broken

### 10 Communication

### 10.1 Communication with other ICT users using email

Candidates should know and understand:

email

### Notes and Guidance

Characteristics, uses and constraints of email communication including acceptable language, guidelines set by an employer, the need for security, netiquette, email groups, carbon copy (cc), blind carbon copy (bcc), forward, attachments

Characteristics and effects of spam email including the methods which can be used to help prevent spam

#### 10.2 Effective use of the internet

### Candidates should know and understand:

#### The internet

#### Notes and Guidance

Characteristics, uses, advantages and disadvantages of using the internet including the differences between the internet, an intranet, an extranet and the World Wide Web (WWW), blog, forum, wiki, social networking

Functionality including Internet Service Provider (ISP), structure of a web address, Uniform Resource Locator (URL), hyperlink, web browser

Use of search engine including speed of searching, amount of information, the speed of finding relevant information, ease of finding reliable information

Evaluating the information found on the internet including how up to date, reliable, biased and valid this information is

Internet protocols including HyperText Transfer Protocol (HTTP), HyperText Transfer Protocol secure variant (HTTPS), File Transfer Protocol (FTP), Secure Socket Layer (SSL)

Risks of using the internet including inappropriate and criminal material, restricting data through parental, educational and ISP control

## 11 File management

## 11.1 Manage files effectively

### Candidates should be able to:

Manage files

### Notes and Guidance

Locate stored files

Open and import files of different types

Save files in a planned hierarchical directory/folder structure

Save files using appropriate file names

Save and print files in a variety of formats including a document, screenshots, database reports, data tables, graphs/charts, a web page in browser view, a web page in HTML view

Save and export in the file format of an application package including .docx, .doc, .xlsx, .xls, .sdb, .sdc, .accdb .odb, .rtf, .pptx, .ppt

Save and export in a generic file format including .csv, .txt, .rtf, .pdf, .css, .htm, .jpg, .png

#### Candidates should know and understand:

File formats

Characteristics and uses of file formats including css, csv, gif, htm, jpg, pdf, png, rtf, txt, zip, rar
The need for generic file formats

### 11.2 Reduce file sizes for storage or transmission

Candidates should be able to:

Notes and Guidance

Compress files Reduce file sizes for storage or transmission where

necessary using file compression including .zip, .rar

Candidates should know and understand:

File compression The need to reduce file sizes for storage or

transmission

## 12 Images

Candidates should be able to: Notes and Guidance

Place and edit an image Place an image with precision

Resize an image as specified to maintain or adjust the

aspect ratio of an image

Crop an image Rotate an image

Reflect (flip) an image horizontally or vertically

Adjust the brightness of an image Adjust the contrast of an image

Group and layer images including grouping and ungrouping, moving to the front or back

Candidates should know and understand:

File size reduction Recognise that reducing the file size can be achieved

by reducing the image resolution or colour depth

## 13 Layout

Note: In this section 'document' relates to any of the applications used within sections 16 to 21.

### 13.1 Create or edit a document

Candidates should be able to:

Notes and Guidance

Create a new document, or edit an existing document

Enter and modify text and numbers with total accuracy

Use editing techniques to manipulate text and numbers including highlight, delete, move, cut, copy, paste, drag and drop

Place objects into the document from a variety of sources including text, image, screenshot, shapes, table, graph or chart, spreadsheet extract, database

extract

Wrap text around a table, chart or image including

above, below, square and tight

#### 13.2 Tables

### Candidates should be able to:

Work with tables within documents

#### Notes and Guidance

Create a table with a specified number of rows and columns

Place text or objects in a table

Edit a table and its contents including insert row(s) and column(s), delete row(s) and column(s), merge cells

Format a table including to set horizontal cell alignment (left, right, centre, fully justified), set vertical cell alignment (top, middle, bottom), show gridlines, hide gridlines, wrap text within a cell, shading/colouring cells, adjust row height, adjust column width

### 13.3 Headers and footers

### Candidates should be able to:

Use headers and footers appropriately within a range of software packages

### Notes and Guidance

Create or edit headers and footers

Align the contents of the header and footer consistently within a document including to left margin, right margin and centred within margins Place text and automated objects in headers and footers including file information, page numbering, total number of pages, date, time

### Candidates should know and understand:

The purpose of headers and footers

### 14 Styles

#### Candidates should be able to:

Create, edit and apply styles

#### Notes and Guidance

Create, modify, update and apply styles to ensure consistency of presentation

Font including font face, type (serif, sans-serif), point size, colour

Text alignment including left, right, centre, fully justified

Text enhancement including bold, underline, italic Spacing including paragraph (before and after) and line

Bullets including shape, alignment, line spacing and indent

### Candidates should know and understand:

Corporate house style

Purpose and uses of a corporate house style

## 15 Proofing

#### 15.1 Software tools

Candidates should be able to: Notes and Guidance

Reduce errors Use automated software tools (spell check, grammar

check) and make appropriate changes to ensure all work produced contains as few errors as possible Use validation routines to minimise data entry errors

Candidates should know and understand:

Spell check software Automated suggestions given by spell check software

do not always give the correct response

Validation checks Importance, characteristics and uses of appropriate

validation including range check, character check, length check, type check, format check, presence

check

## 15.2 Proofing techniques

Candidates should be able to:

Notes and Guidance

Perform visual verification Identify and correct data entry errors including

transposed numbers, incorrect spelling, inconsistent

character spacing, inconsistent case

Proofread Identify and correct inconsistent line spacing,

remove blank pages/slides, remove widows/orphans, inconsistent or incorrect application of styles, ensure that tables and lists are not split over columns or

pages/slides

Candidates should know and understand:

Verification Importance, characteristics and uses of verification

including visual checking and double data entry to

reduce data entry errors

The need for validation as well as verification

## 16 Graphs and charts

#### Candidates should be able to:

Create, label and edit a graph or chart

#### Notes and Guidance

Select data to produce a graph or chart including using contiguous data, non-contiguous data and specified data ranges

Select the graph or chart type

Label the graph or chart including chart title, legend, sector labels, sector values, percentages, category axis title, value axis title, category axis labels, value axis labels, data value labels

Add a second data series

Add a second axis

Format numerical values to a specified number of decimal places

Format numerical values to display currency symbols Adjust the maximum and minimum values of an axis scale and set incremental values

Enhance the appearance of a graph or chart including extracting a pie chart sector, changing the colour scheme or fill patterns

## 17 Document production

Candidates should be able to:

Organise page layout

Format text

Find and replace text

Navigation

Pagination

Gutter margin

### Notes and Guidance

Edit page layout including page size, page orientation, page margins, number of columns, column width, spacing between columns, set and remove breaks (page, section and column breaks)

Set line spacing including: single, 1.5 times, double, multiple, spacing before and after paragraphs
Set tabulation including: left, right, centred and decimal tabs, indented paragraphs and hanging paragraphs

Text enhancement including bold, underline, italic, superscript and subscript, changes in case

Create or edit lists including bulleted, numbered

Including matching case, whole words

Add and delete bookmarks/hyperlinks

The purpose of setting page, section and column

breaks

The purpose of setting gutter margins

Candidates should know and understand:

#### 18 Databases

#### 18.1 Create a database structure

Candidates should be able to:

Notes and Guidance

Create an appropriate database structure Import data from existing files (including .csv, .txt)

using specified field names to create tables

Set appropriate data types to fields including text, numeric (integer, decimal, currency), date/time,

Boolean/logical

Set sub-types of numeric data including percentage,

number of decimal places

Set display format of Boolean/logical field (yes/no,

true/false, checkbox)

Set display format of date/time data Create and edit primary and foreign keys

Create relationships between tables

Create and use a data entry form Create a data entry form including specified fields,

appropriate font styles and sizes, appropriate spacing between fields, character spacing of individual fields, use of white space, radio buttons, check boxes, drop

down menus

Candidates should know and understand:

Types of database Characteristics, uses, advantages and disadvantages

of a flat file and a relational database

Primary and foreign keys Characteristics of primary key and foreign keys

Form design Characteristics of good form design

## 18.2 Manipulate data

Candidates should be able to:

Notes and Guidance

Perform calculations Use arithmetic operations or numeric functions to

perform calculations including calculated fields,

calculated controls

Use formulae and functions to perform calculations

at run time including addition, subtraction, multiplication, division, sum, average, maximum,

minimum, count

Sort data

Use a single criterion, or multiple criteria to sort data

into ascending or descending order

Search and select data

Use a single criterion, or multiple criteria to select

subsets of data using a query

perform searches using a variety of operators including AND, OR, NOT, LIKE, >, <, =, >=, <=, <>

perform searches using wildcards

#### 18.3 Present data

### Candidates should be able to:

Display data

#### Notes and Guidance

Produce reports to display data including displaying all the required data and labels in full

Use appropriate headers and footers within a database report including report header, report footer, page header, page footer

Set report titles

Produce different output layouts including controlling the display of data, labels, tabular or columnar format

Align data and labels appropriately including right aligning numeric data and decimal alignment

Control the display format of numeric data including number of decimal places, currency symbol, percentage

### 19 Presentations

#### Candidates should be able to:

Create a presentation

Use a master slide

Edit a presentation

#### Notes and Guidance

Create a new presentation using a text file

Insert and edit objects consistently including images, text, shapes, logos, slide headers and footers, placeholder position, automated slide numbering Format master slide objects including headings, subheadings, bullets, background colour

Apply slide layout Insert a new slide

Move or delete a slide

Insert and edit objects on a slide including text (headings, subheadings, bulleted lists), images (still images, video clips, animated images), charts, tables, audio clips (sound), symbols, lines, arrows, call out boxes and shapes

Add presenter notes

Insert and edit a hyperlink including linking text or objects to a slide within the presentation, an external file or an email address

Insert an action button including modifying settings to navigate to a specified slide or file

Add alternative text/screentip to an object

Apply consistent transitions between slides

Apply consistent animation effects on text, images

and other objects

Hide slides within a presentation

### 19 Presentations continued

Candidates should be able to:

Notes and Guidance

Output the presentation Display the presentation for a variety of purposes

including looped on-screen carousel, presenter

controlled

Print the presentation in a variety of layouts including

full page slides, presenter notes, handouts

## 20 Spreadsheets

### 20.1 Create a data model

Candidates should be able to:

Notes and Guidance

Create and edit a spreadsheet model Insert cell(s), row(s) and column(s), delete cell(s),

row(s) and column(s), merge cells

Create formulae using cell references

Replicate formulae using absolute and relative cell

references where appropriate

Use arithmetic operators in formulae including add,

subtract, multiply, divide, indices Use named cells and named ranges

Use functions including sum, average, maximum, minimum, integer, rounding, counting, LOOKUP,

VLOOKUP, HLOOKUP, XLOOKUP, IF
Use external data sources within functions

Use nested functions

Candidates should know and understand:

Formulae and functions

The difference between a formula and a function

Order of operations The order in which mathematical operations are

performed including the use brackets to make sure

that formulae work

Cell referencing Characteristics and use of absolute and relative cell

referencing

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### 20.2 Manipulate data

Candidates should be able to: Notes and Guidance

Sort data Using a single criterion, or multiple criteria sort data

into ascending or descending order

Search and select data Using a single criterion, or multiple criteria, select

subsets of data

Perform searches using a variety of operators including AND, OR, NOT, >, <, =, >=, <=, <>

Perform searches using wildcards

### 20.3 Present data

Candidates should be able to: Notes and Guidance

Adjust the display features Display either formulae or values

> Adjust row height, column width and cell sizes so that all data, labels, and formulae is fully visible Wrap text within cells so that all data is fully visible

Hide and display rows and columns

Format a spreadsheet Enhance a spreadsheet including text colour, cell

colour, bold, underline, italic, shading

Format numeric data appropriately including to display the number of decimal places, different

currency symbols, percentages

Use conditional formatting to change the display format depending on the contents of a cell

Set page layout Set the orientation to portrait or landscape

> Control the page layout to print including specified number of pages, print area, display or hide gridlines,

display or hide row and column headings

### 21 Website authoring

## 21.1 Web development layers

Candidates should know and understand:

Notes and Guidance

The three web development layers Content layer is used to enter the content and create

the structure of a web page

Presentation layer is used to display and format

elements within a web page

Behaviour layer is for a scripting language to control

elements within a web page

### 21.2 Create a web page

#### Candidates should be able to:

Use HTML in the content layer

### Notes and Guidance

Create the content layer of a web page Place appropriate elements in the head section of a web page including:

- insert a page title to display in the browser
- attach external stylesheets (with the correct hierarchy, using a relative file path)
- metatags to use the appropriate attributes including to define the charset, name attributes (description, keywords, author, viewport), content attributes
- default target windows

Place appropriate content in the body section of a web page

Insert a table including table header, table rows, table data

Use appropriate table attributes to meet the needs of the audience including to adjust cells to span more than one row or column, to set table and cell sizes in terms of pixels or % values, to apply styles to tables Insert appropriate objects into a web page including text, images, sound clips, video (display controls, remove controls, autoplay), to adjust image or video size, aspect ratio and apply alternate text

Use the <div> tag including to apply styles and

Apply tags to text within a web page to display predefined styles including h1, h2, h3, p, li

Apply classes to elements within a web page

Apply styles to elements within a web page including to a list (ordered list, unordered list)

Create a bookmark within a web page using an id attribute

Create hyperlinks from text and images to:

- bookmarks on the same page
- other locally stored web pages
- a website using the URL

classes

- send mail to a specified email address
- to open in a specified location (the same window, a new window, with a window named as specified)

continued