

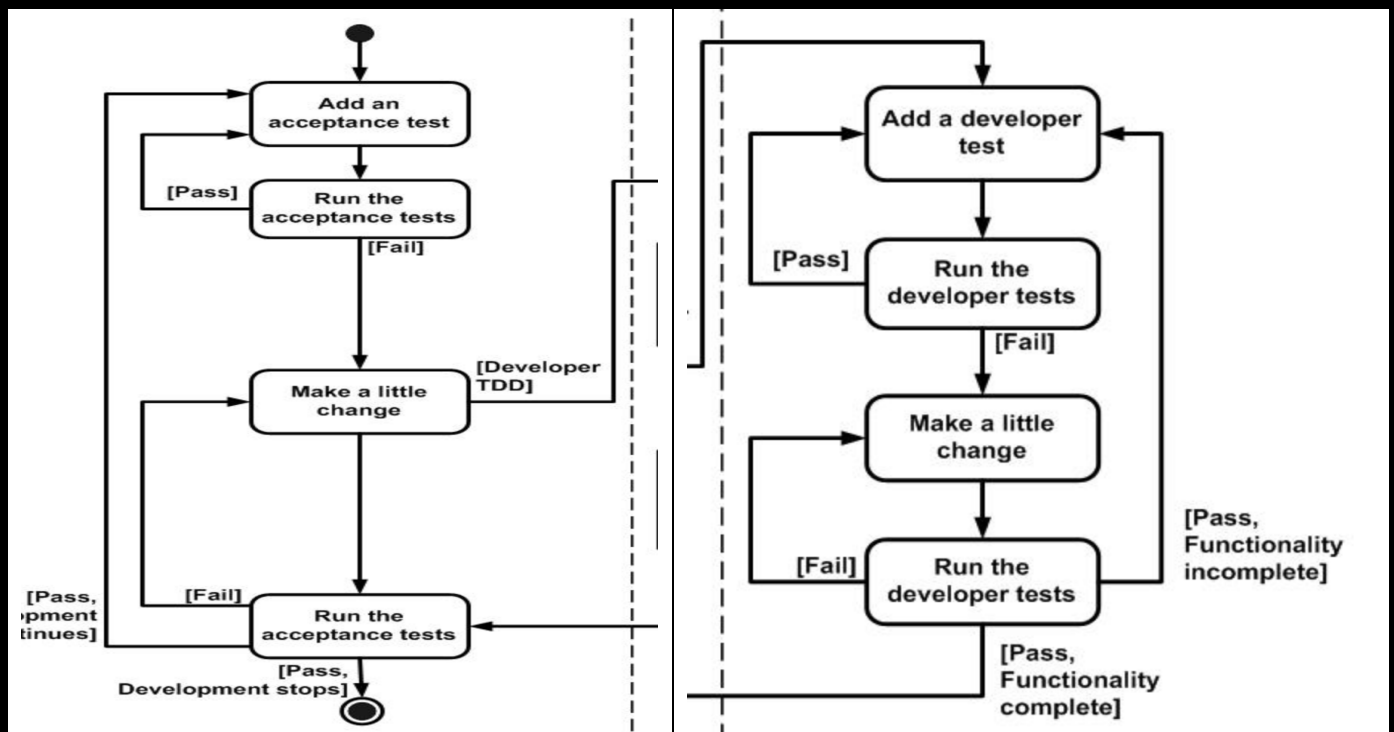


Refactoring - Documentation

Under controlled settings, refactoring is a means of improving the design of an existing code base.

Its essence is the implementation of a series of minor behavior-preserving changes, each of which is "too small to be worthwhile." The cumulative effect of each of these changes, on the other hand, is quite significant.

We reduce the risk of introducing errors by working in small increments. We also avoid having the system break while you are restructuring, allowing us to gradually rebuild a system over time.



Refactoring Standards	Git-hub Links
Refactoring-1	https://github.com/thommadison/Movie-Application/commit/506ba1b580d32a0701fa1696a4711439586ed409
Refactoring-2	https://github.com/thommadison/Movie-Application/commit/52c9fb3994aece49bf661d6985a4c2ead90c16e7
Refactoring-3	https://github.com/thommadison/Movie-Application/commit/61e932d3c16e7f9202ff1dbd3584a382e1965229
Integer error validation update.	https://github.com/thommadison/Movie-Application/commit/4d0b0a6446efe552d7b3c5859d0b53da1f0be359
Error handling refactoring	https://github.com/thommadison/Movie-Application/commit/d6d5c4574f75643acd3bd78f0f8517701c51d899
Number of git commits	15