



**Practical File  
Of  
Programming in C**

**Course Code: CSEG1041  
School of Computer Science**

**Submitted By: Submitted To:  
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```
//1. WAP a C Program to calculate the area and perimeter of a rectangle based on its length and width
```

```
#include <stdio.h>
```

```
int main(int argc, const char * argv[]) {
```

```
    float length,width,area,perimeter;  
    printf("Enter length of the rectangle:");  
    scanf("%f", &length);
```

```
    printf("Enter width of rectangle:");  
    scanf("%f",&width);
```

```
    area= length*width;  
    perimeter= 2*(length+width);
```

```
    printf("Area=%.2f\n",area);  
    printf("Perimeter=%.2f\n",perimeter);  
    return 0;
```

```
}
```

Output:

```
Enter length of the rectangle:5  
Enter width of rectangle:8  
Area=40.00  
Perimeter=26.00  
Program ended with exit code: 0
```

//2. WAP a program in C to convert temperature from celsius to Fahrenheit

```
#include <stdio.h>
```

```
int main() {  
    float celsius, Fahrenheit;
```

```
    printf("Enter temperature in Celsius: ");  
    scanf("%f", &celsius);
```

```
    Fahrenheit = (celsius * 9.0 / 5.0) + 32.0;
```

```
    printf("%.2f Celsius = %.2f Fahrenheit\n", celsius,  
Fahrenheit);
```

```
    return 0;  
}
```

**Output:**

```
Enter temperature in Celsius: 7  
7.00 Celsius = 44.60 Fahrenheit  
Program ended with exit code: 0
```

//3. Write a program to calculate compound interest

```
#include <stdio.h>
#include <math.h>
int main() {
    double principal, rate, time, ci;
    printf("Enter Principal, Rate and Time: ");
    scanf("%lf %lf %lf", &principal, &rate, &time);

    ci = principal * (pow((1 + rate / 100), time) - 1);
    printf("Compound Interest = %.2lf\n", ci);

    return 0;
}
```

**Output:**

```
Enter Principal, Rate and Time: 100
10
2
Compound Interest = 21.00
Program ended with exit code: 0
```

```
//4. Write a program to find the square roots of the quadratic equations
```

```
#include <stdio.h>
#include <math.h>
```

```
int main(void) {
    double a, b, c, discriminant, realPart, imagPart, x1, x2;
```

```
    printf("Enter the values for a, b, c: ");
    scanf("%lf %lf %lf", &a, &b, &c);
```

```
    if (a == 0) {
        printf("Not a quadratic equation.\n");
        return 0;
    }
```

```
    discriminant = (b * b) - (4 * a * c);
```

```
    if (discriminant > 0) {
        // Two real and distinct roots
        x1 = (-b + sqrt(discriminant)) / (2 * a);
        x2 = (-b - sqrt(discriminant)) / (2 * a);
        printf("Roots are real and distinct:\n");
        printf("Root1 = %.2lf\n", x1);
        printf("Root2 = %.2lf\n", x2);
    }
```

```
    else if (discriminant == 0) {
        // Real and equal roots
        x1 = -b / (2 * a);
        printf("Roots are real and equal:\n");
        printf("Root1 = Root2 = %.2lf\n", x1);
    }
```

```
    else {
        // Complex roots
        realPart = -b / (2 * a);
        imagPart = sqrt(-discriminant) / (2 * a);
        printf("Roots are complex:\n");
        printf("Root1 = %.2lf + %.2lfi\n", realPart, imagPart);
        printf("Root2 = %.2lf - %.2lfi\n", realPart, imagPart);
    }
```

```
    return 0;
}
```

**Output:**

```
Enter the values for a, b, c: 1
2
6
Roots are complex:
Root1 = -1.00 + 2.24i
Root2 = -1.00 - 2.24i
Program ended with exit code: 0
```