



**Practical File
Of**

**Course Code: CSEG1041
School of Computer Science**

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```
// Experiment 3.1: Conditional statements
// 1. Write a program to check whether a number is Even or Odd
```

```
#include <stdio.h>

int main() {
    int num;

    printf("Enter a number: ");
    scanf("%d", &num);

    if (num % 2 == 0) {
        printf("%d is Even\n", num);
    } else {
        printf("%d is Odd\n", num);
    }

    return 0;
}
```

Output:

```
Enter a number: 887
887 is Odd
Program ended with exit code: 0
```

```
// 3.2 : WAP to check if the triangle is valid or not. if the
// validity is established, do check if the triangle is isosceles,
// equilateral, right angled or scalene. Take sides of the triangle
// as input from user
#include <stdio.h>
```

```
int main() {
    int a, b, c;
    printf("Enter three sides of the triangle: ");
    scanf("%d %d %d", &a, &b, &c);
```

```
    // Check validity
    if (a + b > c && a + c > b && b + c > a) {
        printf("The triangle is valid.\n");
```

```
        // Check Equilateral
        if (a == b && b == c) {
            printf("It is an Equilateral triangle.\n");
        }
```

```
        // Check Isosceles
        else if (a == b || b == c || a == c) {
            printf("It is an Isosceles triangle.\n");
        }
```

```
        // Check Right-angled
        else if ((a * a + b * b == c * c) ||
                 (a * a + c * c == b * b) ||
                 (b * b + c * c == a * a)) {
            printf("It is a Right-angled triangle.\n");
        }
```

```
        // Otherwise Scalene
        else {
            printf("It is a Scalene triangle.\n");
        }
```

```
    } else {
        printf("The triangle is NOT valid.\n");
    }
```

```
    return 0;
}
```

Output:

```
Enter three sides of the triangle: 8
8
7
The triangle is valid.
It is an Isosceles triangle.
Program ended with exit code: 0
```

//3.3. WAP to compute the BMI Index of the person and print the BMI values as per the following ranges. You can use the following formula to compute BMI= weight(kgs)/Height(Mts)*Height(Mts).

```
#include <stdio.h>
```

```
int main() {  
    float weight, height, bmi;
```

```
    // Input  
    printf("Enter weight in kilograms: ");  
    scanf("%f", &weight);
```

```
    printf("Enter height in meters: ");  
    scanf("%f", &height);
```

```
    // Validate input  
    if (height <= 0 || weight <= 0) {  
        printf("Invalid input! Height and weight must be greater  
than zero.\n");  
        return 1;  
    }
```

```
    // BMI calculation  
    bmi = weight / (height * height);
```

```
    // Output BMI value  
    printf("\nYour BMI is: %.2f\n", bmi);
```

```
    // BMI category  
    if (bmi < 15) {  
        printf("Category: Starvation\n");  
    } else if (bmi >= 15 && bmi <= 17.5) {  
        printf("Category: Anorexic\n");  
    } else if (bmi >= 17.6 && bmi <= 18.5) {  
        printf("Category: Underweight\n");  
    } else if (bmi >= 18.6 && bmi <= 24.9) {  
        printf("Category: Ideal\n");  
    } else if (bmi >= 25 && bmi <= 29.9) { // fixed range (no  
gap)  
        printf("Category: Overweight\n");  
    } else if (bmi >= 30 && bmi <= 39.9) {  
        printf("Category: Obese\n");  
    } else if (bmi >= 40) {  
        printf("Category: Morbidly Obese\n");  
    }
```

```
    return 0;  
}
```

Output:

```
Enter weight in kilograms: 46
Enter height in meters: 1.60

Your BMI is: 17.97
Category: Underweight
Program ended with exit code: 0
```