1 p-stable distributions

Definition 1. *A distribution $\mathcal{D}$, with mean 0, is called stable, if for $X_1, .., X_n \sim \mathcal{D}$ which are independent and $a_1, .., a_n \in \mathbb{R}$ there is $\sum_i a_i X_i = b \cdot Z$ for some $b \in \mathbb{R}$ and $Z \sim \mathcal{D}$.*

Definition 2. *A distribution D is p-stable if is stable and coefficient b from previous definition satisfies*

$$b = \Big(\sum_i |x_i|^p \Big)^{1/p}$$

Remark 3. *(Zolotarev, 1986) p-stable distribution exists if and only if $0 < p \le 2$.*
  For $p \in \{\frac{1}{2}, 1, 2\}$ we know closed form formulas, e.g.:

- *Normal distribution, that is $f(x) = \frac{e^{-x^2/2}}{\sqrt{2\pi}}$, is 2-stable.*

- *Cauchy distribution, that is $f(x) = \frac{1}{(1+x^2)\pi}$, is 1-stable.*

- *Lévy distribution is $\frac{1}{2}$-stable.*

Remark 4. *Except for $p = 2$, those distributions are heavy tailed, that is $\mathbb{E}[|\mathcal{D}|] = \infty$ and $\mathbb{E}[\mathcal{D}^2] = \infty$ (this has to be, as by Central Limit Theorem distributions with finite moments cannot be stable, unless its normal distribution).*

2 Sketches for L_p norm [Ind00]

Pick random coefficients $r_i \sim \mathcal{D}_p$ for $i = 1..n$, where $\mathcal{D}_p$ is a p-stable distribution. Then

$$Z = \sum_i x_i r_i$$

is a sketch of vector $\mathbf{x}$, since $Z \sim |\mathbf{x}|_p \mathcal{D}_p$. We will of course run many parallel instances of sketching process (as usual).

Remark 5. *Our sketches are linear functions, so linear combination of sketches is also a sketch.*

Whenever update (x_i, c_i) comes, to maintain the sketch we compute $Z := Z + c_i \cdot r_{x_i}$
  Challenges:

- How to draw random values from p-stable distribution?

- How to extract the result?

- How much independence is required?

2.1 Drawing from p-stable

- $p = 1$: If $U \sim \mathcal{U}(0,1)$ then $\tan \pi(U - \frac{1}{2})$ is distributed with the Cauchy distribution

- $p = 2$: We can use Box-Muller transformation. If $U, V \sim \mathcal{U}(0,1)$ and are iid, then $\sqrt{-2 \ln U} \cdot \cos 2\pi V$ is distributed as a normal distribution.

- $p \in (0,2)$ and $p \neq 1$: In this case p-stable distribution can be simulated by method derived by Chambers, Mallows and Stuck (1976). If $U, V \sim \mathcal{U}(0,1)$ and are iid and let's set $\Theta(U) = \pi(U - \frac{1}{2})$. Then

$$\frac{\sin p\Theta(U)}{\cos^{\frac{1}{p}} \Theta(U)} \left(\frac{\cos (\Theta(U) \cdot (1-p))}{-\ln V} \right)^{\frac{1-p}{p}}$$

is distributed as a p-stable distribution.

2.2 Extracting the result via median

Recall $Z \sim |\mathbf{x}|_p \mathcal{D}_p$ Expected value is useless, since it is infinite, so let's consider median:

$$\text{median}(|Z|) \sim |\mathbf{x}|_p \cdot \text{median}(|\mathcal{D}_p|)$$

How to extract median of a distribution X (on $\mathbb{R}_+$)?

Let F be CDF of distribution X. Let's also sample k values $x_1, \ldots, x_k \sim X$, and output $\text{median}(x_1, \ldots, x_k)$. By Chernoff bound, if we have $k = O(\log(\frac{1}{\delta})/\varepsilon^2)$, then

$$F^{-1}(\frac{1}{2} - \varepsilon) \leq \text{median}(x_1, \ldots, x_k) \leq F^{-1}(\frac{1}{2} + \varepsilon)$$

If F' is not too flat around $F^{-1}(\frac{1}{2})$ (i.e. median), then $F^{-1}(\frac{1}{2} \pm \varepsilon)$ are actually $1 \pm C \cdot \varepsilon$ approximations of median (required $F'(x) \geq \frac{1}{C}$ in a given range). This becomes an issue when $p \to 0$, but we don't have to care for constant p.

Estimator: $\frac{\text{median}(|Z|)}{\text{median}(|D_p|)} = \frac{\text{median}(|Z_1|, \ldots, |Z_k|)}{\text{median}(|D_p|)}$

2.3 Geometric mean estimator [Li08]

Use geometric mean as an estimator.

Output: $(\Pi_{i=1}^{k} |Z_i|)^{1/k} / \alpha$, where $\alpha = e^{\mathbb{E}(\ln |D_p|)}$, and $k = O(\log(\frac{1}{\delta})/\varepsilon^2)$.

2.4 Independence

To use p-stability we assumed full n-wise independence - this means in theory huge space in streaming applications, and there is no easy workaround. We present two workarounds that are theoretic in nature and require very sophisticated machinery.

2.4.1 First workaround [Ind00]

Apply Nisan's pRNG which is able to:

- Store its seed/local state in a polylog(n) space

- Extract its next random number in a small working space and small time

- "Fool" small space (arbitrary) computations as if they were given perfect randomness

2.4.2 Second workaround [KNPW11]

Prove that k-wise independence is enough, for

$$k = \mathcal{O}(\log \frac{1}{\varepsilon} \log \log \log \frac{1}{\varepsilon})$$

3 L_p sketching for $p > 2$

3.1 2-pass Algorithm

Algorithm (only for sequence of values, not for turnstile):

1. Pick uniformly and at random $i \in [n]$

2. In the first pass: Select $x = x_i$

3. In the second pass: Compute $f_x = |\{j : x_j = x\}|$

4. return output $Y = n(f_x)^{p-1}$

$$E[Y] = \frac{1}{n} \sum_i n(f_{x_i})^{p-1} = \sum_x (f_x)^{p-1} f_x = \sum_x (f_x)^p = F_p$$

$$E[Y^2] = \frac{1}{n} \sum_i n^2 (f_{x_i})^{2p-2} = n \sum_x (f_x)^{2p-2} f_x = nF_{2p-1}$$

Claim 6. *Following inequality holds*

$$nF_{2p-1} \leq m^{1-1/p}(F_p)^2$$

Proof.

$$nF_{2p-1} = n\|f\|_{2p-1}^{2p-1} \leq n\|f\|_p^{2p-1} = \|f\|_1 \|f\|_p^{2p-1} \leq m^{1-1/p}\|f\|_p \|f\|_p^{2p-1} = m^{1-1/p}\|f\|_p^{2p} = m^{1-1/p}F_p^2$$

For $\|f\|_1 \leq m^{1-1/p}\|f\|_p$ and $\|f\|_{2p-1} \leq \|f\|_p$ see Wikipedia [1]. $\qquad\square$

3.2 1-pass Algorithm

How to pick random i in a stream of unknown length?

1. Initialize $r \leftarrow 0$.

2. At i-th step of algorithm: with probability $\frac{1}{i}$ we set $x \leftarrow x_i$ and $r \leftarrow 0$

3. If $x_i = x$ then $r \leftarrow r + 1$

4. Return output $Y' = n(r^p - r^{p-1})$

$$E[Y'] = \sum_x \sum_{r \leq f_x} (r^p - r^{p-1}) = \sum_x (f_x)^p = F_p \quad Y' \leq npr^{p-1} \leq np(f_x)^{p-1} = pY$$

$$E[(Y')^2] \leq p^2 E[Y^2] = p^2 m^{1-1/p}(F_p)^2$$

And thus the number of parallel runs should be $\mathcal{O}\left(\frac{p^2 m^{1-\frac{1}{p}}}{\varepsilon^2}\right)$

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[1] https://en.wikipedia.org/wiki/Lp_space

Fact 7. *There is a lowerbound for size of sketches for L_p, $p > 2$: $\Omega(m^{1-\frac{2}{p}}/\varepsilon^2)$* *[BJKS04]*

Fact 8. *Best complexity of sketching is $\mathcal{O}(m^{1-\frac{2}{p}}/\varepsilon^2)$ – achieved in turnstile model.* *[IW05]*

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