

Informatics 1

Functional Programming Lecture 3

Lists and Comprehensions

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Required text and reading

Haskell: The Craft of Functional Programming (Third Edition),
Simon Thompson, Addison-Wesley, 2011.

or

Learn You a Haskell for Great Good!
Miran Lipovača, No Starch Press, 2011.

See the web page for weekly reading assignments.

Part I

Lists

The List

```
nums  :: [Int]
nums  =  [1,2,3]
```

```
chars  :: [Char]
chars  =  ['I','n','f','1']
```

```
-- or, equivalently
str    :: String
str    =  "Inf1"
```

```
numss  :: [[Int]]
numss  =  [[1],[2,4,2],[],[3,5]]
```

```
funcs  :: [Picture -> Picture]
funcs  =  [invert,flipV]
```

```
oops   =  [1,"Inf1",[2,3]]  -- type error!
```

```
count  :: [Int]
count  =  [1..10]
```

Part II

List Comprehensions

List comprehensions — Generators

```
Prelude> [ x*x | x <- [1,2,3] ]  
[1,4,9]
```

```
Prelude> [ toLower c | c <- "Hello, World!" ]  
"hello, world!"
```

```
Prelude> [ (x, even x) | x <- [1,2,3] ]  
[(1,False), (2,True), (3,False)]
```

```
Prelude> [ if even x then x else x+1 | x <- [4,5,6] ]  
[4,6,6]
```

`x <- [1,2,3]` is called a *generator*

`<-` is pronounced *drawn from*

List comprehensions — Guards

```
Prelude> [ x | x <- [1,2,3], odd x ]  
[1,3]
```

```
Prelude> [ x*x | x <- [1,2,3], odd x ]  
[1,9]
```

```
Prelude> [ x | x <- [42,-5,24,0,-3], x > 0 ]  
[42,24]
```

```
Prelude> [ toLower c | c <- "Hello, World!", isAlpha c ]  
"helloworld"
```

`odd x` is called a *guard*

Sum, Product

```
Prelude> sum [1,2,3]
```

```
6
```

```
Prelude> sum []
```

```
0
```

```
Prelude> sum [ x*x | x <- [1,2,3], odd x ]
```

```
10
```

```
Prelude> product [1,2,3,4]
```

```
24
```

```
Prelude> product []
```

```
1
```

```
Prelude> let factorial n = product [1..n]
```

```
Prelude> factorial 4
```

```
24
```


Example uses of comprehensions

```
squares :: [Int] -> [Int]
squares xs = [ x*x | x <- xs ]
```

```
odds :: [Int] -> [Int]
odds xs = [ x | x <- xs, odd x ]
```

```
sumSqOdd :: [Int] -> Int
sumSqOdd xs = sum [ x*x | x <- xs, odd x ]
```

QuickCheck

```
-- sumSqOdd.hs
```

```
import Test.QuickCheck
```

```
squares :: [Int] -> [Int]
```

```
squares xs = [ x*x | x <- xs ]
```

```
odds :: [Int] -> [Int]
```

```
odds xs = [ x | x <- xs, odd x ]
```

```
sumSqOdd :: [Int] -> Int
```

```
sumSqOdd xs = sum [ x*x | x <- xs, odd x ]
```

```
prop_sumSqOdd :: [Int] -> Bool
```

```
prop_sumSqOdd xs = sum (squares (odds xs)) == sumSqOdd xs
```

Running QuickCheck

```
[melchior]dts: ghci sumSqOdd.hs
```

```
GHCI, version 7.6.3: http://www.haskell.org/ghc/ :? for help
```

```
Loading package base ... linking ... done.
```

```
[1 of 1] Compiling Main          ( sumSqOdd.hs, interpreted )
```

```
*Main> quickCheck prop_sumSqOdd
```

```
Loading package old-locale-1.0.0.0 ... linking ... done.
```

```
Loading package old-time-1.0.0.0 ... linking ... done.
```

```
Loading package random-1.0.0.0 ... linking ... done.
```

```
Loading package mtl-1.1.0.1 ... linking ... done.
```

```
Loading package QuickCheck-2.1 ... linking ... done.
```

```
+++ OK, passed 100 tests.
```

```
*Main>
```

Breaking up and putting together lists

```
Prelude> head [1,2,3]
```

```
1
```

```
Prelude> tail [1,2,3]
```

```
[2,3]
```

```
Prelude> 1 : [2,3]
```

```
[1,2,3]
```

QuickCheck

```
-- headTail.hs
```

```
import Test.QuickCheck
```

```
prop_headTail :: [Int] -> Bool
```

```
prop_headTail xs = (xs == []) or (head xs : tail xs == xs)
```