Discussion 13: November 30, 2022

# Final Review

The following worksheet is final review! It covers various topics that have been seen throughout the semester.

Your TA will not be able to get to all of the problems on this worksheet so feel free to work through the remaining problems on your own. Bring any questions you have to office hours or post them on piazza.

Good luck on the final and congratulations on making it to the last discussion of CS61A!

## Recursion

### Q1: Paths List

(Adapted from Fall 2013) Fill in the blanks in the implementation of paths, which takes as input two positive integers x and y. It returns a list of paths, where each path is a list containing steps to reach y from x by repeated incrementing or doubling. For instance, we can reach 9 from 3 by incrementing to 4, doubling to 8, then incrementing again to 9, so one path is [3, 4, 8, 9].

```
def paths(x, y):
   """Return a list of ways to reach y from x by repeated
   incrementing or doubling.
   >>> paths(3, 5)
    [[3, 4, 5]]
   >>> sorted(paths(3, 6))
    [[3, 4, 5, 6], [3, 6]]
   >>> sorted(paths(3, 9))
    [[3, 4, 5, 6, 7, 8, 9], [3, 4, 8, 9], [3, 6, 7, 8, 9]]
   >>> paths(3, 3) # No calls is a valid path
    [[3]]
   >>> paths(5, 3) # There is no valid path from x to y
    ....
   if x > y:
        return []
   elif x == y:
        return [[x]]
   else:
        a = paths(x + 1, y)
        b = paths(x * 2, y)
        return [[x] + subpath for subpath in a + b]
```

## Mutation

### Q2: Reverse

Write a function that reverses the given list. Be sure to mutate the original list. This is practice, so don't use the built-in reverse function!

```
def reverse(lst):
   """Reverses 1st using mutation.
   >>> original_list = [5, -1, 29, 0]
   >>> reverse(original_list)
   >>> original_list
   [0, 29, -1, 5]
   >>> odd_list = [42, 72, -8]
   >>> reverse(odd_list)
   >>> odd_list
   [-8, 72, 42]
   0.000
   # iterative solution
   midpoint = len(lst) // 2
   last = len(lst) - 1
   for i in range(midpoint):
        lst[i], lst[last - i] = lst[last - i], lst[i]
```

### Trees

### Q3: Widest Level

Write a function that takes a Tree object and returns the elements at the depth with the most elements.

In this problem, you may find it helpful to use the second optional argument to sum, which provides a starting value. All items in the sequence to be summed will be concatenated to the starting value. By default, start will default to 0, which allows you to sum a sequence of numbers. We provide an example of sum starting with a list, which allows you to concatenate items in a list.

```
I would definitely let students know about summing lists with the `sum` function and a default value along with reminding them about the key argument in the `max` function. Before throwing students into the function since it is conceptually hard, you could give them some conceptual starting point to spend less time on it.

**Main Idea** we'll traverse each level of the tree and keep track of the elements of the levels. After we're done, we return the level with the most items.

Here, `x` keeps track of the trees in the current level. To get the next level of trees, we take all the branches from all the trees in the current level. The special `sum` call is needed to make sure we get a list of trees, instead of a list of branches (since branches are a list of trees themselves).

Finally, we use `max` with a key to select the list with the longest length from our list of levels.
```

### Q4: In-order traversal

Write a function that returns a generator that generates an "in-order" traversal, in which we yield the value of every node in order from left to right, assuming that each node has either 0 or 2 branches.

```
def in_order_traversal(t):
   0.00
   Generator function that generates an "in-order" traversal, in which we
   yield the value of every node in order from left to right, assuming that each node
   has either 0 or 2 branches.
   For example, take the following tree t:
            1
                3
   4
         5
         6 7
   We have the in-order-traversal 4, 2, 6, 5, 7, 1, 3
   >>> t = Tree(1, [Tree(2, [Tree(4), Tree(5, [Tree(6), Tree(7)])]), Tree(3)])
   >>> list(in order traversal(t))
    [4, 2, 6, 5, 7, 1, 3]
   if t.is_leaf():
        yield t.label
   else:
        left, right = t.branches
        yield from in_order_traversal(left)
        yield t.label
        yield from in_order_traversal(right)
```

## Linked Lists

### Q5: Deep Map

Implement deep\_map, which takes a function f and a link. It returns a *new* linked list with the same structure as link, but with f applied to any element within link or any Link instance contained in link.

The deep\_map function should recursively apply fn to each of that Link's elements rather than to that Link itself.

Hint: You may find the built-in **isinstance** function for checking if something is an instance of an object. For example: >>> isinstance([1, 2, 3], list) True >>> isinstance(Link(1), Link) True >>> isinstance(Link(1, Link(2)), list) False

```
def deep_map(f, link):
   """Return a Link with the same structure as link but with fn mapped over
   its elements. If an element is an instance of a linked list, recursively
   apply f inside that linked list as well.
   >>> s = Link(1, Link(Link(2, Link(3)), Link(4)))
   >>> print(deep_map(lambda x: x * x, s))
   <1 <4 9> 16>
   >>> print(s) # unchanged
   <1 <2 3> 4>
   >>> print(deep_map(lambda x: 2 * x, Link(s, Link(Link(5))))))
   <<2 <4 6> 8> <<10>>>
   if link is Link.empty:
       return link
   if isinstance(link.first, Link):
       first = deep_map(f, link.first)
   else:
       first = f(link.first)
   return Link(first, deep_map(f, link.rest))
```

## Generators

### Q6: Repeated

Write a generator function that yields functions that are repeated applications of a one-argument function f. The first function yielded should apply f 0 times (the identity function), the second function yielded should apply f once, etc.

```
def repeated(f):
   >>> double = lambda x: 2 * x
   >>> funcs = repeated(double)
   >>> identity = next(funcs)
   >>> double = next(funcs)
   >>> quad = next(funcs)
   >>> oct = next(funcs)
   >>> quad(1)
   4
   >>> oct(1)
   >>> [g(1) for _, g in
    ... zip(range(5), repeated(lambda x: 2 * x))]
    [1, 2, 4, 8, 16]
    0.00
   g = lambda x : x
   while True:
       yield g
       g = (lambda g: lambda x: f(g(x)))(g)
```

# Scheme

### Q7: Group by Non-Decreasing

Define a function nondecreaselist, which takes in a scheme list of numbers and outputs a list of lists, which overall has the same numbers in the same order, but grouped into lists that are non-decreasing.

For example, if the input is a stream containing elements

```
(1 2 3 4 1 2 3 4 1 1 1 2 1 1 0 4 3 2 1)
```

the output should contain elements

```
((1 2 3 4) (1 2 3 4) (1 1 1 2) (1 1) (0 4) (3) (2) (1))
```

Note: The skeleton code is just a suggestion; feel free to use your own structure if you prefer.

## Programs as Data

### Q8: Or with Multiple Args

Recall make-or from Discussion 11. Implement make-long-or, which returns, as a list, a program that takes in any number of expressions and or's them together (applying short-circuiting rules). This procedure should do this without using the or special form. Unlike the make-or procedure from Discussion 11, the arguments will be passed in as a list named args.

The behavior of the **or** procedure is specified by the following doctests:

```
scm> (define or-program (make-long-or '((print 'hello) (/ 1 0) 3 #f)))
or-program
scm> (eval or-program)
hello
scm> (eval (make-long-or '((= 1 0) #f (+ 1 2) (print 'goodbye))))
3
scm> (eval (make-long-or '((> 3 1))))
#t
scm> (eval (make-long-or '()))
#f
```

# SQL

The following questions will refer to two tables: - **records**: a table that stores information about the employees at a small company - **meetings**: a table which records the divisional meetings at the company

records

Name	Division	Title	Salary	Supervisor
Ben Bitdiddle	Computer	Wizard	60000	Oliver Warbucks
Alyssa P Hacker	Computer	Programmer	40000	Ben Bitdiddle
Cy D Fect	Computer	Programmer	35000	Ben Bitdiddle
Lem E Tweakit	Computer	Technician	25000	Ben Bitdiddle
Louis Reasoner	Computer	Programmer Trainee	30000	Alyssa P Hacker
Oliver Warbucks	Administration	Big Wheel	150000	Oliver Warbucks
Eben Scrooge	Accounting	Chief Accountant	75000	Oliver Warbucks
Robert Cratchet	Accounting	Scrivener	18000	Eben Scrooge

Name	Division	Title	Salary	Supervisor

### meetings

Division	Day	Time	
Accounting	Monday	9am	
Computer	Wednesday	4pm	
Administration	Monday	11am	
Administration	Wednesday	$4\mathrm{pm}$	
	•••		

### Q9: Oliver Employee Meetings

Write a query that outputs the meeting days and times of all employees directly supervised by Oliver Warbucks.

```
SELECT m.day, m.time FROM records AS r, meetings AS m WHERE r.division = m.division
AND r.supervisor = "Oliver Warbucks";
```

### Q10: Different Division

Write a query that outputs the names of employees whose supervisor is in a different division.

```
SELECT e.name FROM records AS e, records AS s WHERE e.supervisor = s.name AND e.division != s.division;
```