Digital Twin of a Smart Room
Release 2
Team 2

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Agenda

UML

    UML (old)

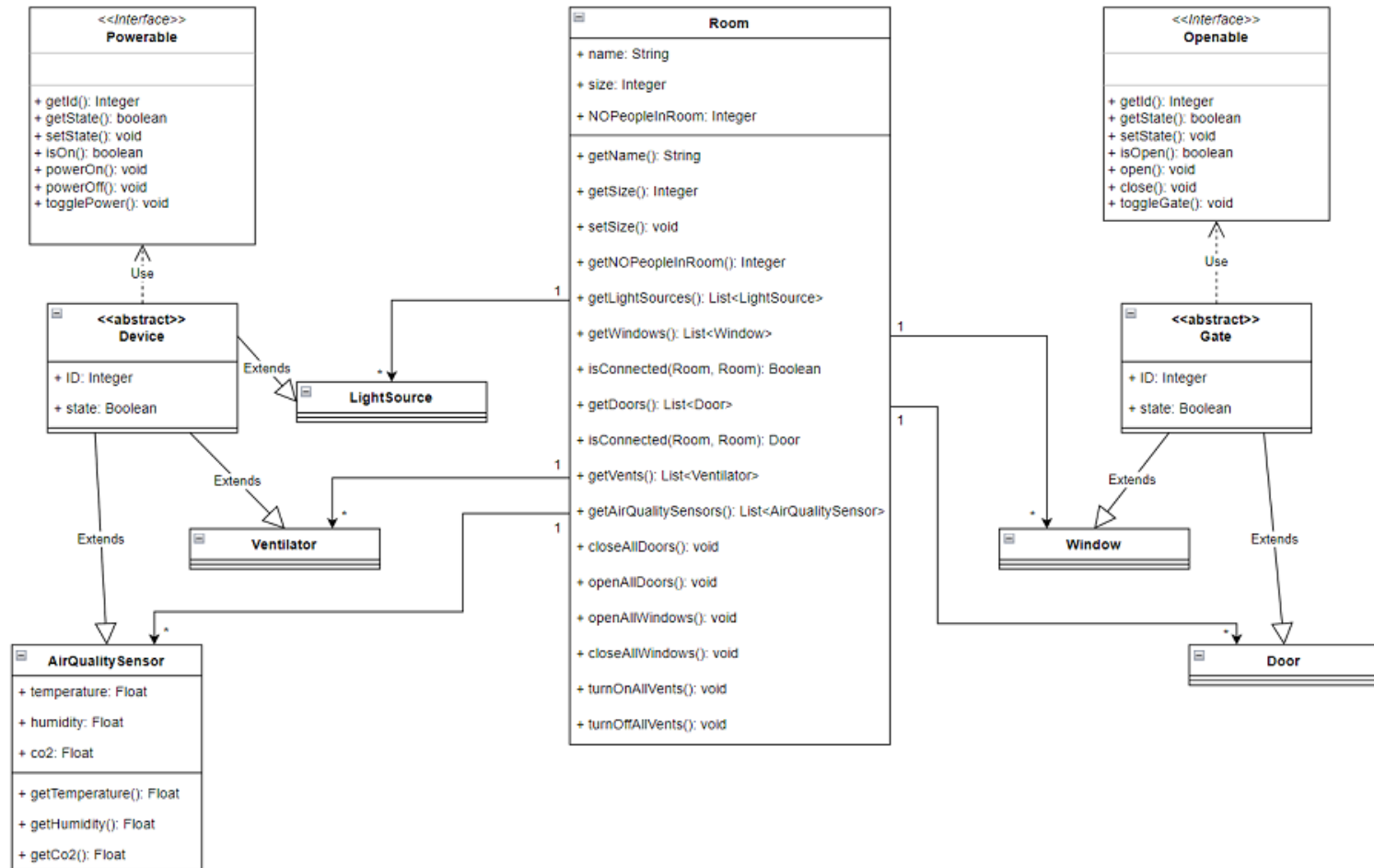   *Server-UML, Simulator-UML, Client-UML*

Demo

Software Quality

Current Status + progress in Release 2

Problems in Release 2

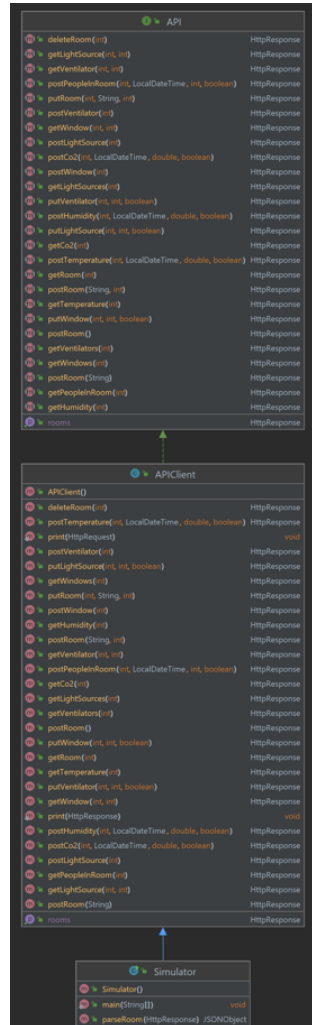*Next Steps + Planning Release 3*

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UML (old)

Server - UML
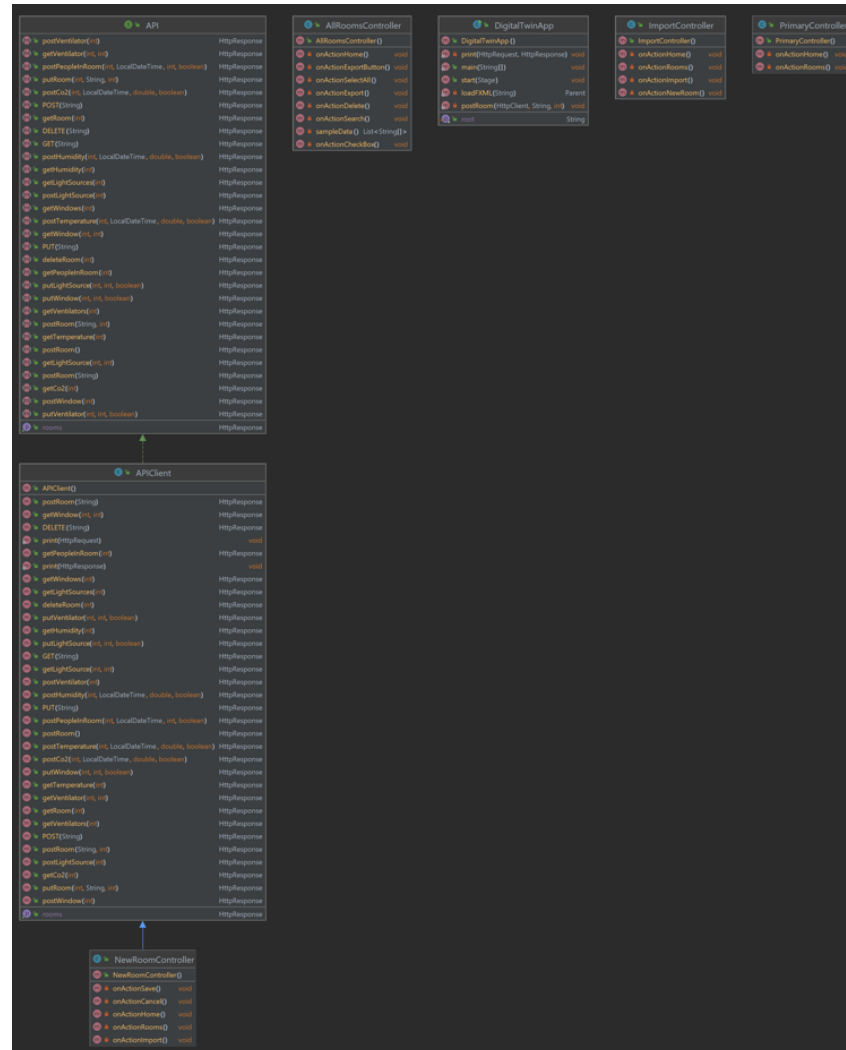
Simulator - UML

Client - UML

Demo

Give a demo of the functionality that already works in your developed software

Lead the audience through the user interface based on the use cases developed in the first release

Software Quality

Show the current code quality report

Describe 1-2 fixes you have done based on the code quality report

Show the unit test(s) you already have, and present your testing strategy for the next sprint/release

Current Status + progress in Release 2

What was done, how was the distribution of the tasks?
What are tasks that were planned but not finished?
Did the team make a good estimation of the effort (what was the sprint velocity, compared to the estimated velocity, and compared to the previous sprint)?

Task Distribution

Mandatory: *Distribution of tasks*
   Which person was working on which parts, and how much effort was put into these parts?
   This is your chance to show us that everyone is contributing to each part of the software (project requirement)

Problems in Release 2

Description of major problems (Planning, Implementation, etc…)
What did the team learn? (Lessons learned to be applied for the next release)

Next Steps + Planning Release 3

Brief overview of the further plan and next steps