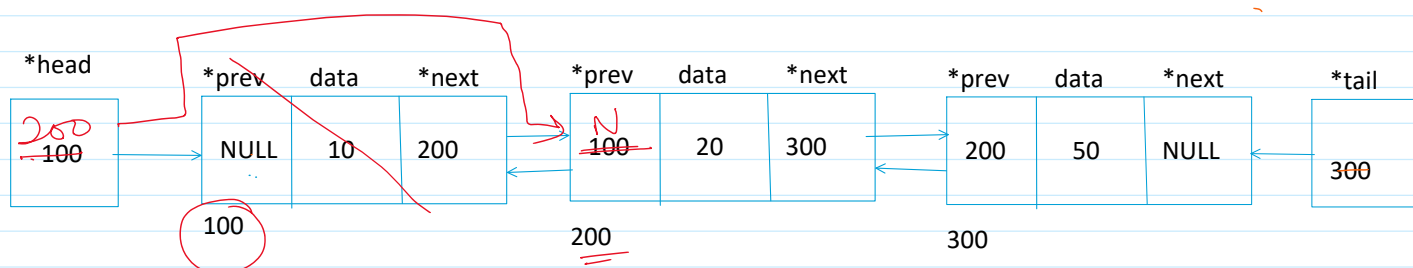
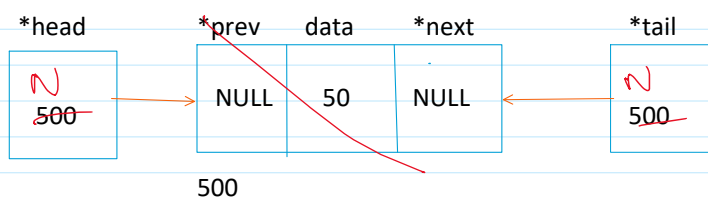


```

① if(head->next == NULL)
{
    free(head);
    head = NULL;
    tail = NULL;
}

```



100 temp.

```

① struct node *temp = head;
② head = head->next;
③ head->prev = NULL;
④ free(temp);
   temp = NULL;

```