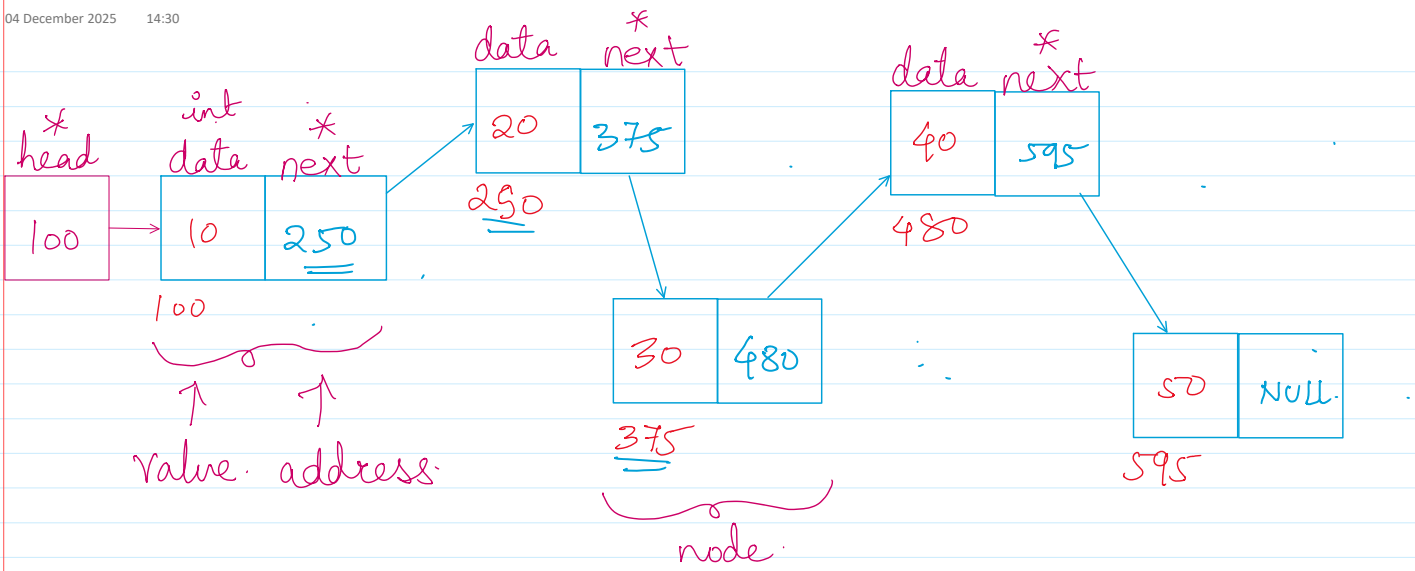
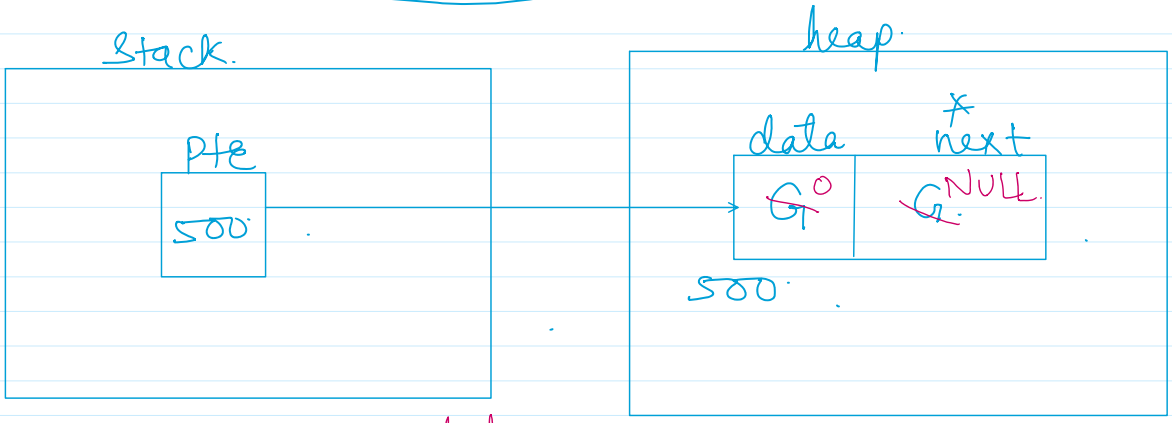



```
Struct node
{
    int data;
    Struct node *next;
};
```

→ Self referential Structure.

A Structure having a pointer field of its own type.

```
Struct node *pte = (Struct node*) malloc (sizeof(Struct node));
```




```
pte -> data = 0;
pte -> next = NULL;
```