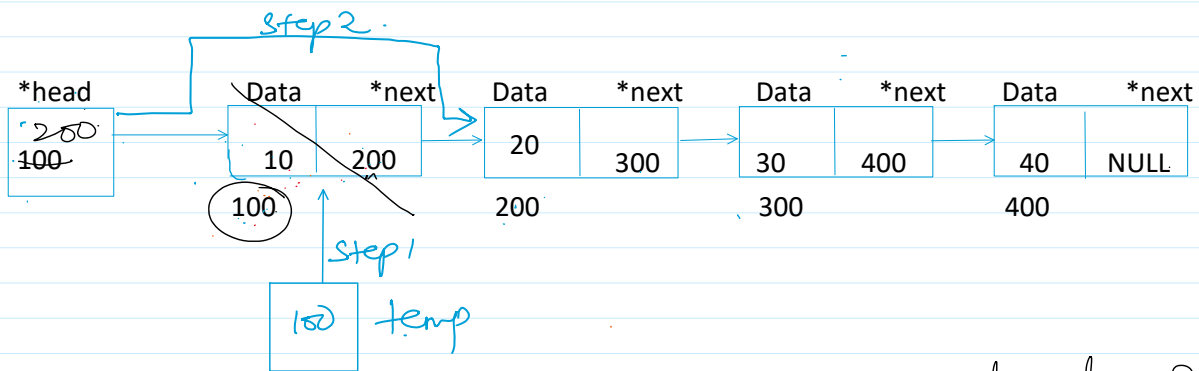
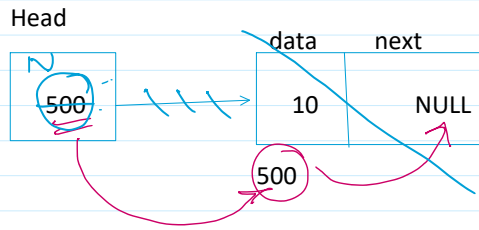


① If (head == NULL)
printf("Empty");

2) If the list contains
only one node -
if (head->next == NULL)
{ free(head);
head = NULL; }



head = 200;
100 → next
head temp

- 1) Take a backup of the 1st node in the temp pointer
Struct node *temp = head;
- 2) Update the head pointer to point to the 2nd node.
Head = head->next;
OR
Head = temp->next;
- 3) Free the temp node
Free(temp);
Temp = NULL;