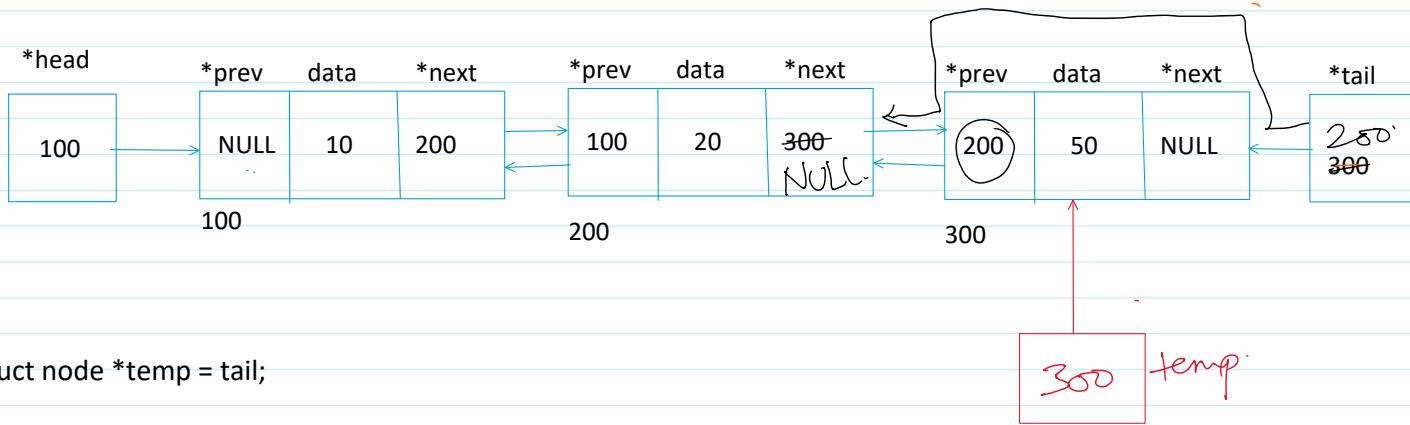


```
If(head->next == NULL)
{
    Free(head);
    Head = NULL;
    Tail = NULL;
}
```



Struct node \*temp = tail;

Tail = tail->prev;

Tail->next = NULL;

Free(temp);

Temp = NULL;