



```

node* Search(int key)
{
    Struct node *trav = head;

    While(trav != NULL)
    {
        If(key == trav->data)
            Return trav; // return pointer
        Else
            Trav = trav->next;
    }
    Return NULL; // key not found.
}
  
```

```

Int main()
{
    Int key;
    Printf("Enter the key :");
    Scanf("%d",&key);

    Node* result = Seach(key);

    If(result == NULL)
        Printf("Key not Found");
    Else
        Printf("Key found");
}
  
```