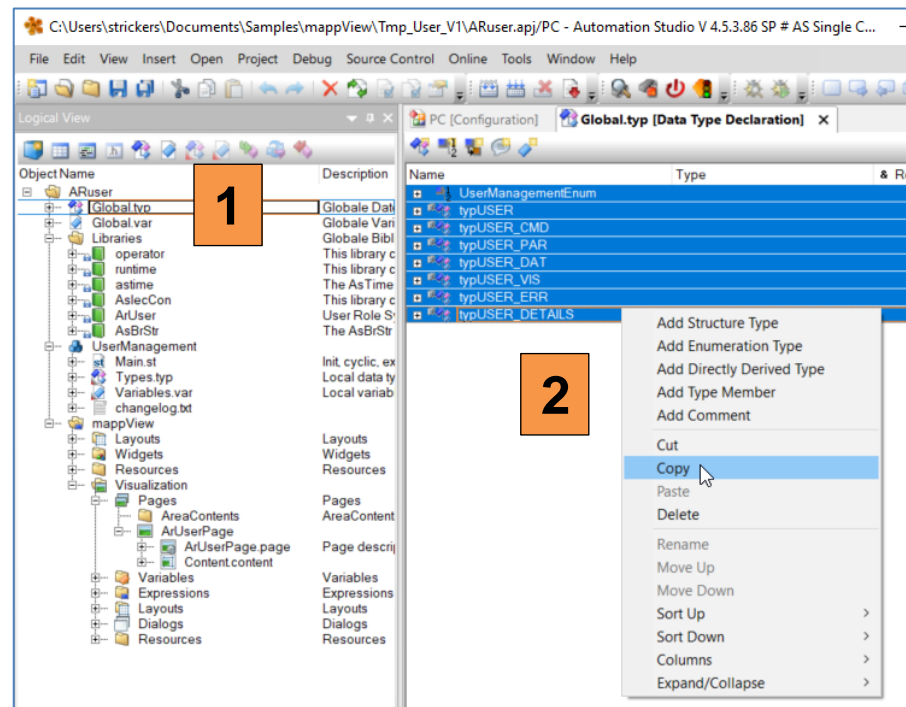


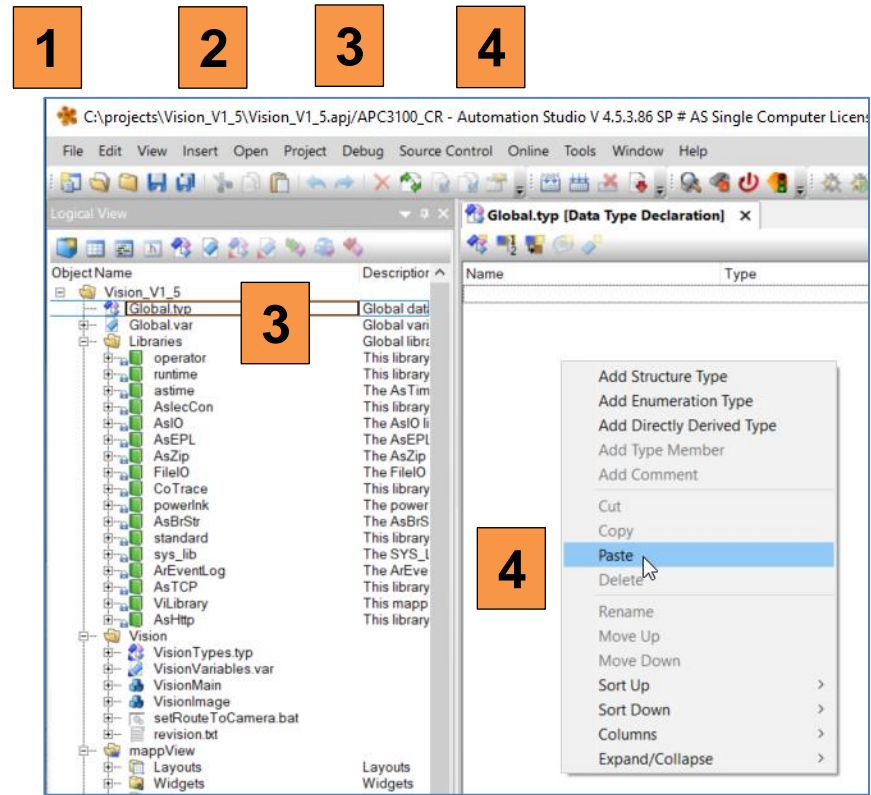
## This guide shows how to import the demo project into an existing project

Open the ArUser demo project and the exiting project side by side. Go to the logical view in both projects.

1. Open the global type declaration in the demo project
2. Copy all types and enumerations
3. Open the global type declaration in the existing project
4. Paste the data into the global type declaration

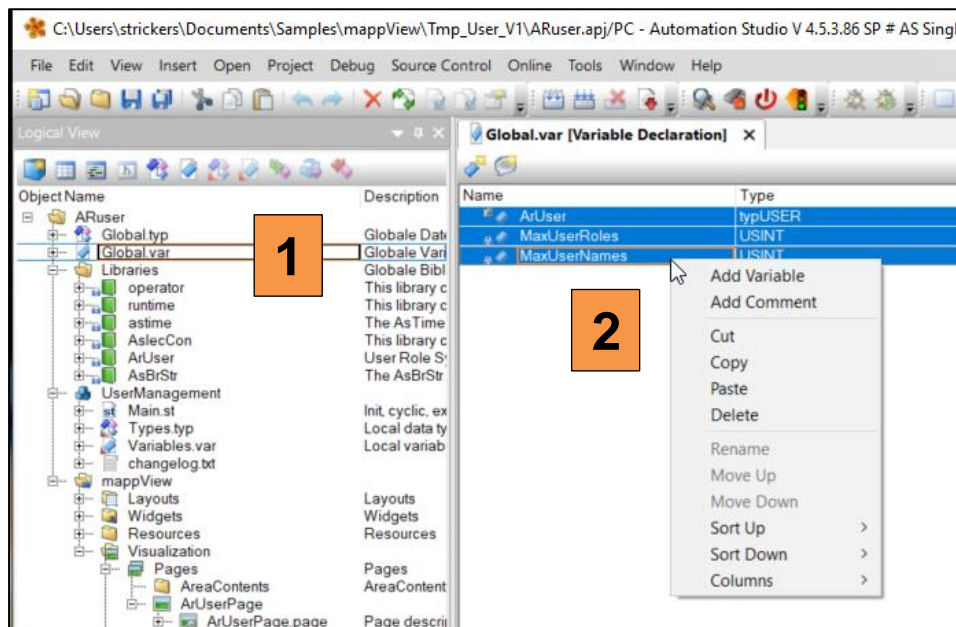


ArDemo Project

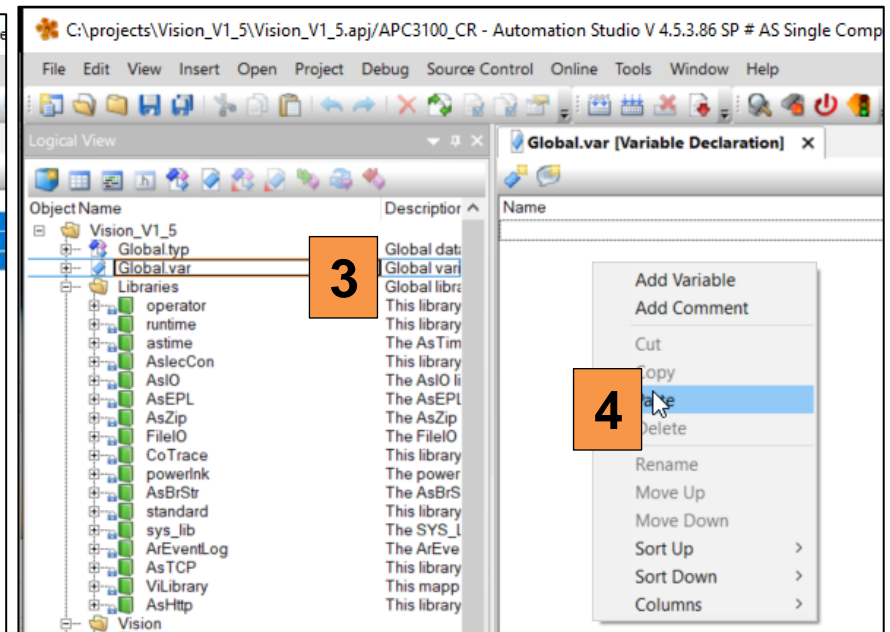


Existing Project

1. Open the global variable declaration in the demo project
2. Copy all variables and constants
3. Open the global variable declaration in the existing project
4. Paste the data into the global type declaration

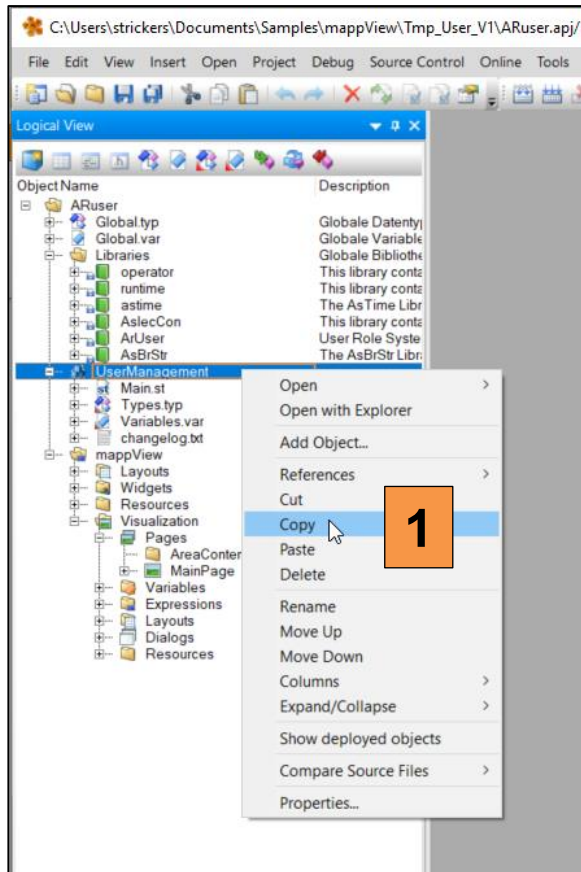


ArDemo Project

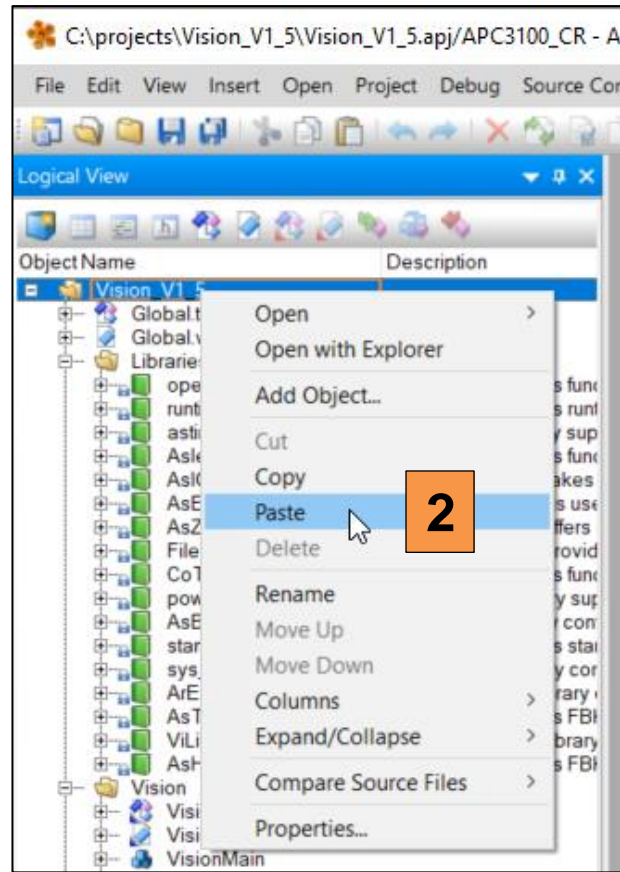


Existing Project

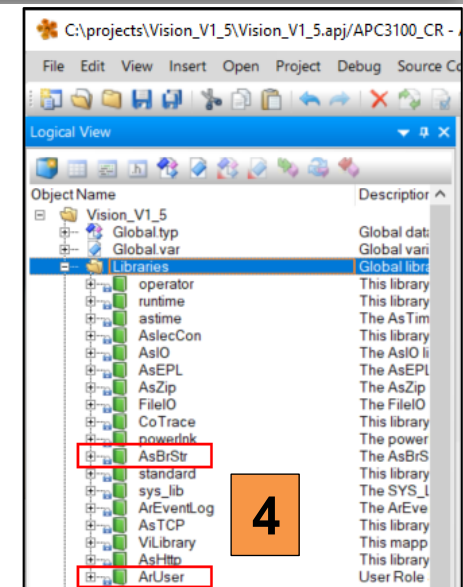
1. Copy the task “UserManagement” from the demo project
2. Paste the task into the existing project at the top
3. Assign the new task to the CPU
4. Make sure that the two libraries “ArBrStr” and “ArUser” are in the existing project, add the libraries if needed.



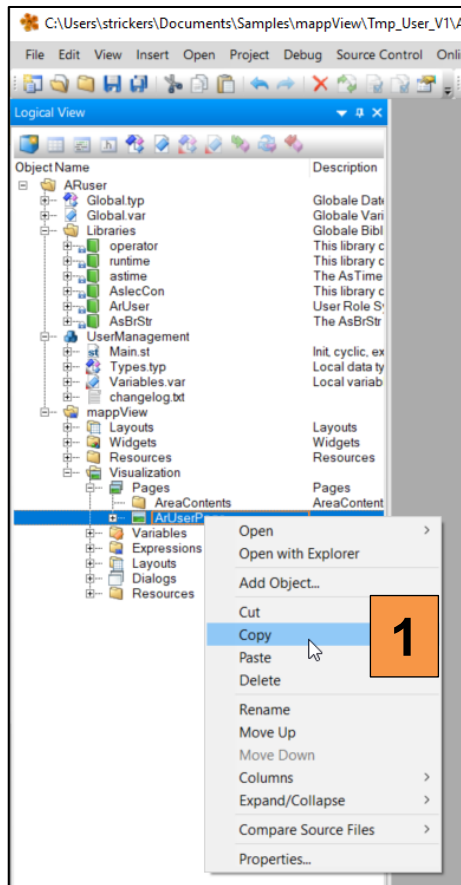
ArDemo Project



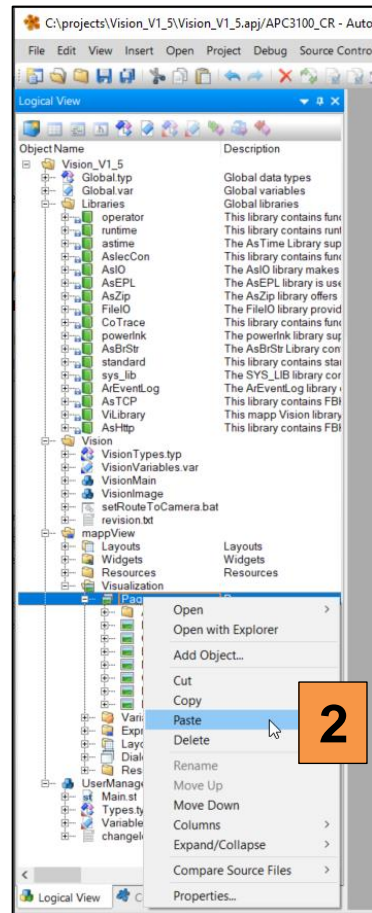
Existing Project



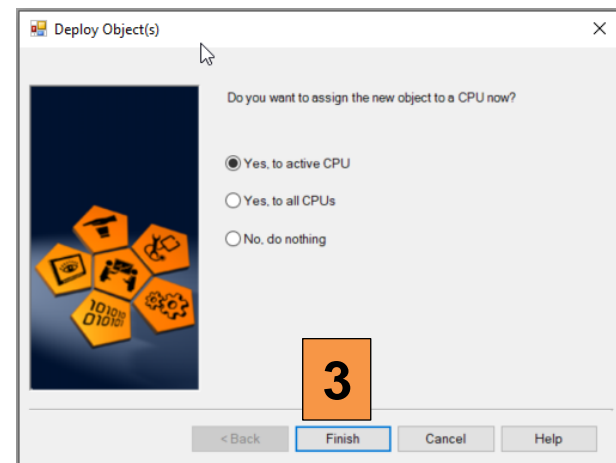
1. Open the mappView tree in the demo project and navigate to ArUserPage, right click and copy it
2. In the existing project paste the page onto pages
3. Assign the new task to the CPU



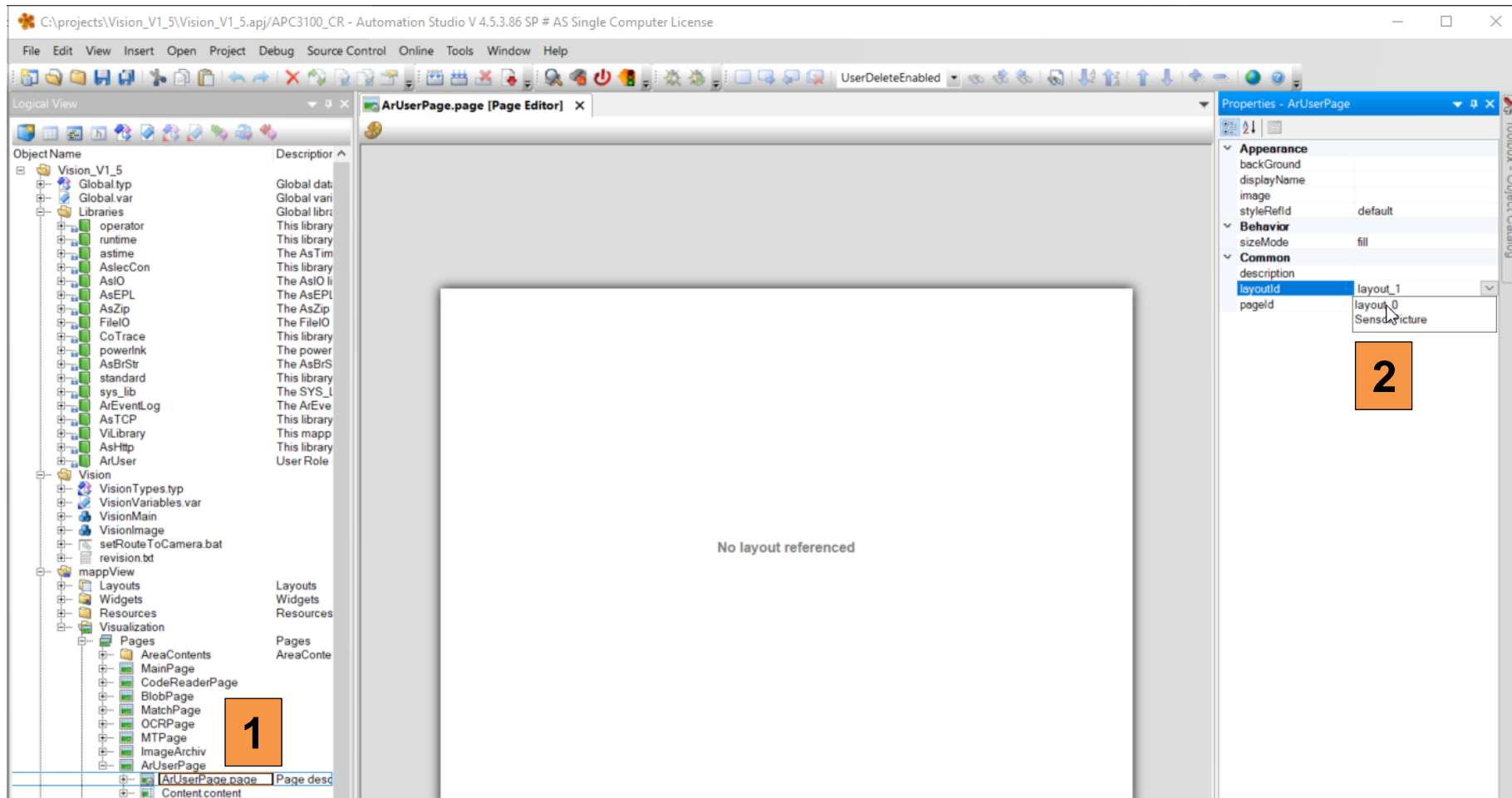
ArDemo Project



Existing Project

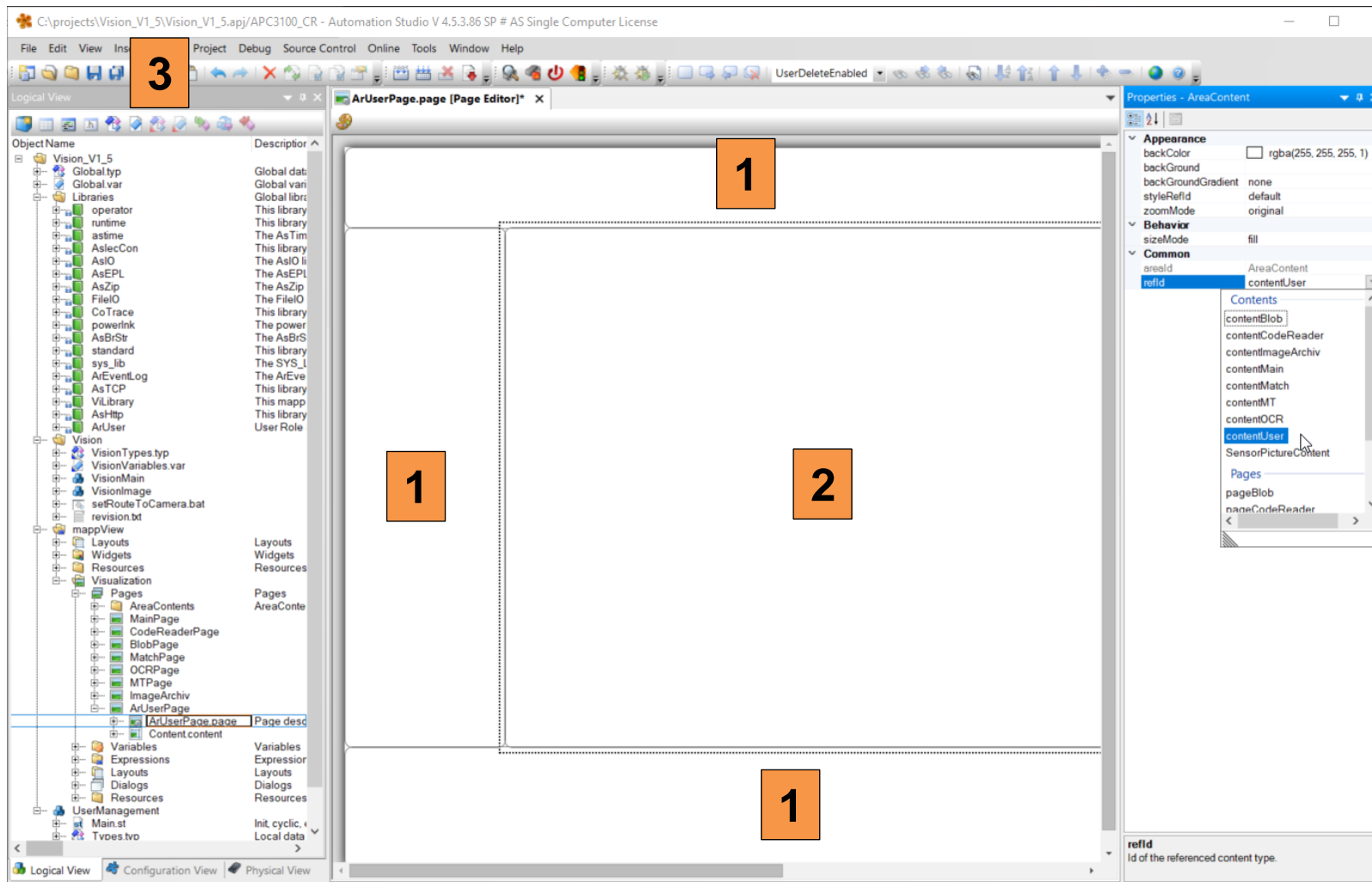


1. Expand the new page and double click on "ArUserPage.page"
2. Select the default layout for the existing project the properties window

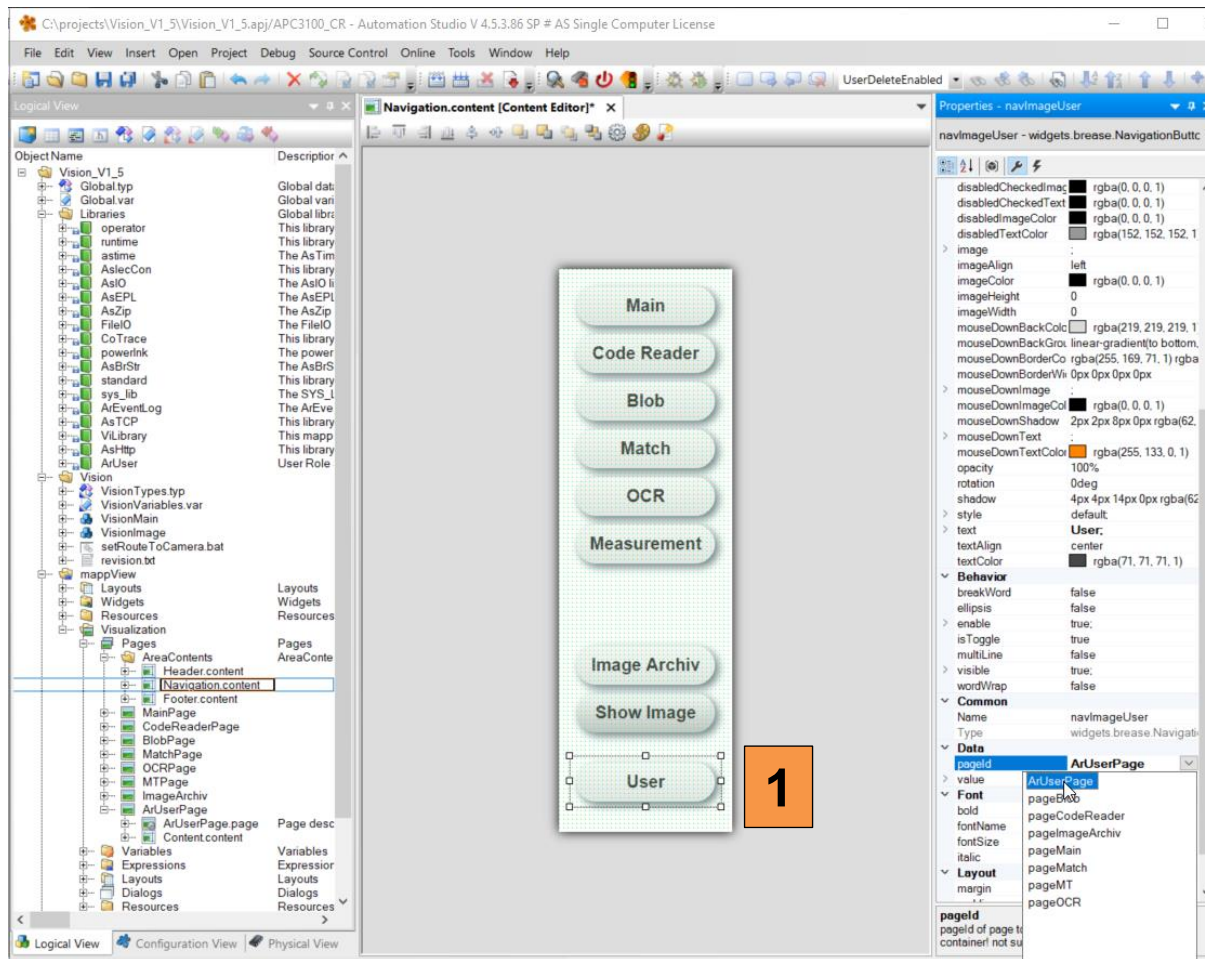




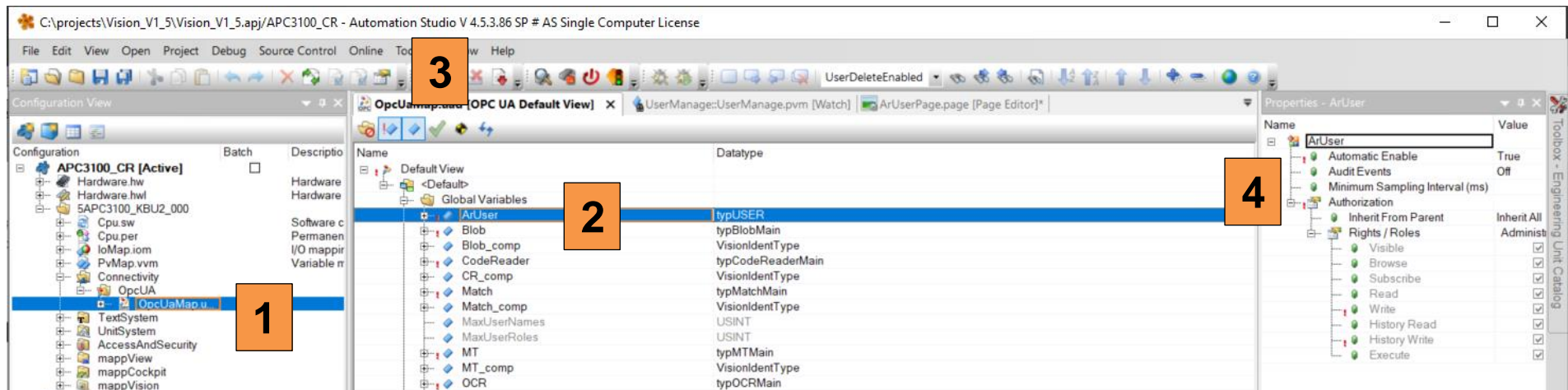
1. Once the default layout is set in the existing project click each section and make sure that correct content is selected
2. Select contentUser for the main section
3. Save the project



1. If the existing project uses a navigation bar add a new button that points to the new user page

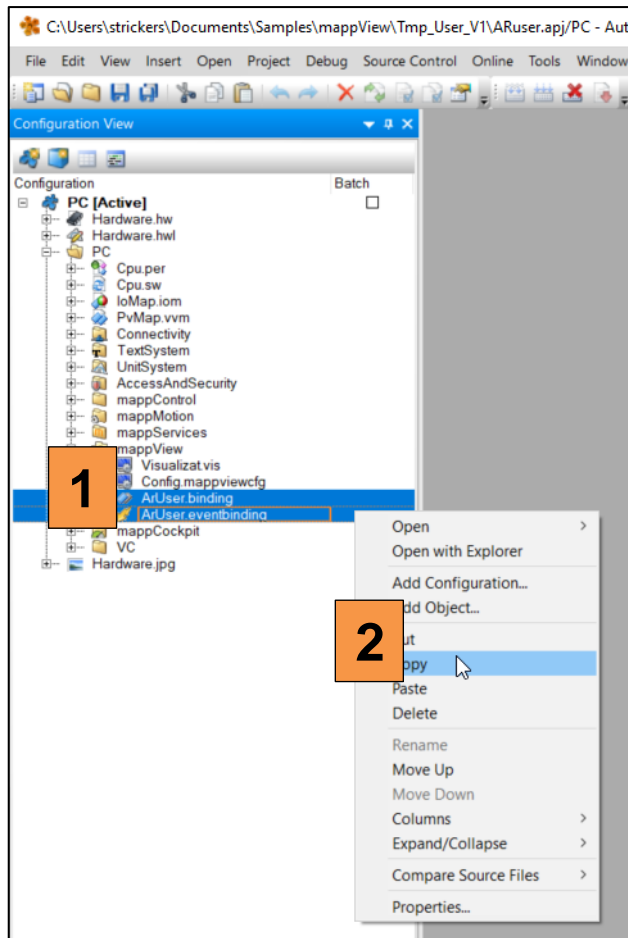


1. Open the configuration view in the existing project and open the OPC configuration
2. Select the global variable "ArUser", **if the variable does not show up, save and compile the project, then reopen the window**
3. Enable the variable "ArUser" with green checkmark
4. Set "Automatic Enable" to true in the properties window

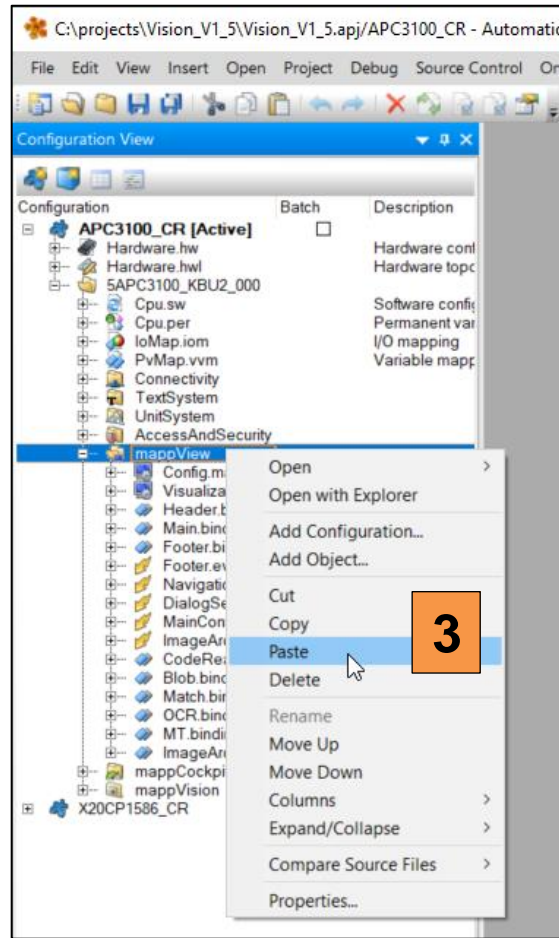




1. Expand the section mappView in the existing project and select “ArUser.binding” and “ArUser.eventbinding”
2. Copy the two files
3. Paste the two files in the existing project under mappView

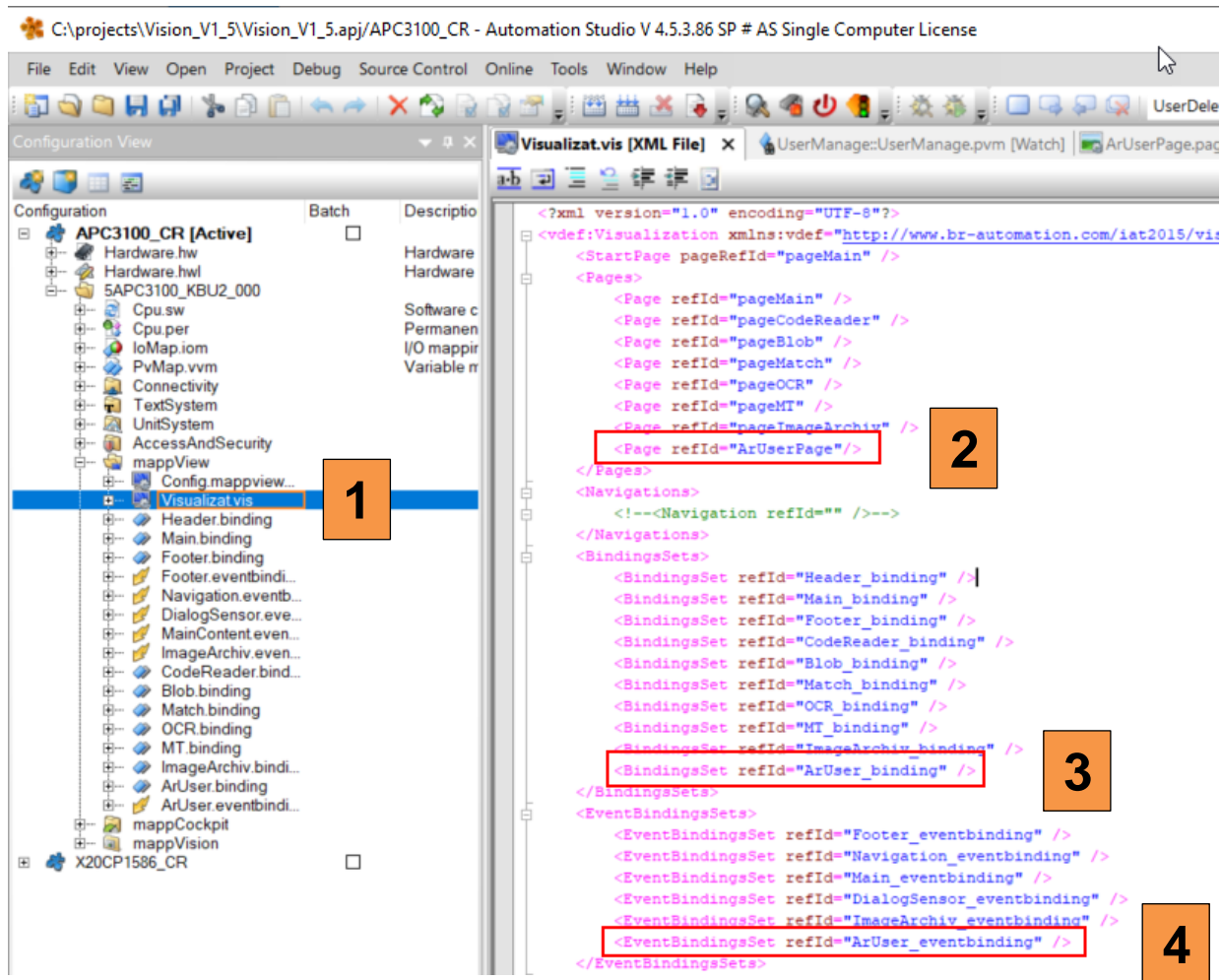


ArDemo Project



Existing Project

1. In the existing project open the file “Visualizat.vis”
2. Add the ArUserPage in the section pages
3. Add the ArUser\_binding in the section binding sets
4. Add the ArUser\_eventbinding in the section EventBindingSets



## Optional

1. In the existing project open the Physical View, Right click on the CPU and open the configuration
2. Navigate to files devices
3. Adjust the path for importing and exporting user data

