

Collection controlled repetition

- Many languages have convenience structures for collection controlled repetition
- Often called **foreach** or similar
- General pseudocode:

for each item **in** collection
do something

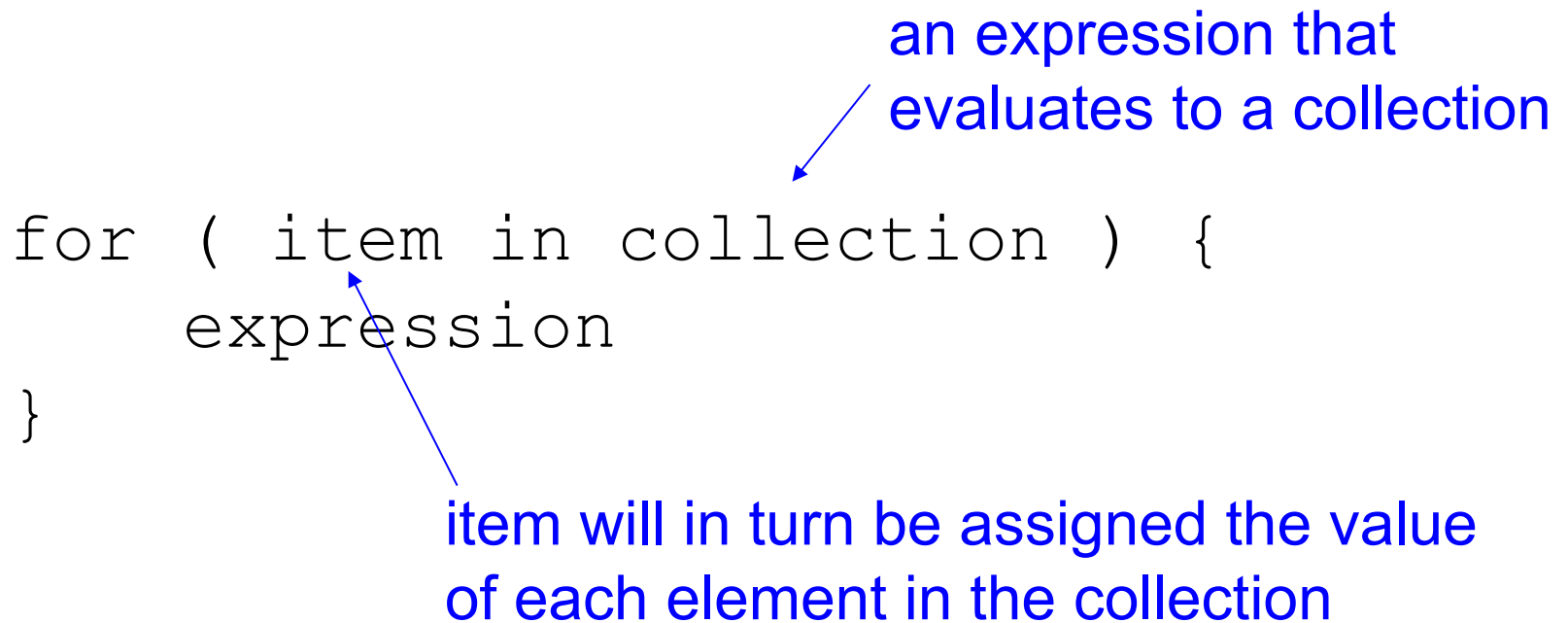
R: `for` is collection controlled

R's `for` structure is actually **collection controlled repetition**, a special case of counter controlled repetition

an expression that evaluates to a collection

```
for ( item in collection ) {  
  expression  
}
```

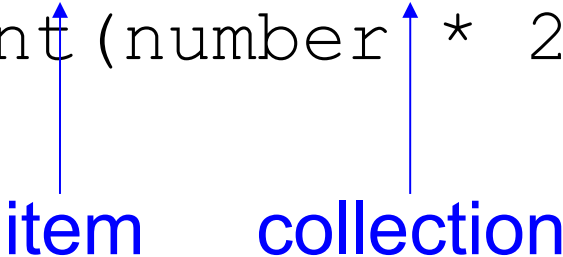
item will in turn be assigned the value of each element in the collection



R: `for` is collection controlled

Example

```
a <- c(0.51, 0.57, 0.09, 1.02, 1.10)
for ( number in a ) {
  print(number * 2)
}
```



item collection

R: `for` is collection controlled

Example

```
a <- c(0.51, 0.57, 0.09, 1.02, 1.10)
for ( number in a ) {
  print(number * 2)
}
```

↑
item

↑
collection

0.51
0.57
0.09
1.02
1.10

a

“number” is in turn
each element of a

R: `for` is collection controlled

Example

```
a <- c(0.51, 0.57, 0.09, 1.02, 1.10)
for ( number in a ) {
  print(number * 2)
}
```

item

collection

loop 1

0.51
0.57
0.09
1.02
1.10

a

“number” is in turn
each element of a

R: `for` is collection controlled

Example

```
a <- c(0.51, 0.57, 0.09, 1.02, 1.10)
for ( number in a ) {
  print(number * 2)
}
```

item

collection

loop 2

0.51
0.57
0.09
1.02
1.10

a

“number” is in turn
each element of a

R: `for` is collection controlled

Example

```
a <- c(0.51, 0.57, 0.09, 1.02, 1.10)
for ( number in a ) {
  print(number * 2)
}
```

item

collection

loop 3

0.51
0.57
0.09
1.02
1.10

a

“number” is in turn
each element of a

R: `for` is collection controlled

Example

```
a <- c(0.51, 0.57, 0.09, 1.02, 1.10)
for ( number in a ) {
  print(number * 2)
}
```

↑
item

↑
collection

loop 4

0.51
0.57
0.09
1.02
1.10

a

“number” is in turn
each element of a

R: `for` is collection controlled

Example

```
a <- c(0.51, 0.57, 0.09, 1.02, 1.10)
for ( number in a ) {
  print(number * 2)
}
```

↑
item

↑
collection

loop 5

0.51
0.57
0.09
1.02
1.10

a

“number” is in turn
each element of a

R: `for` is collection controlled

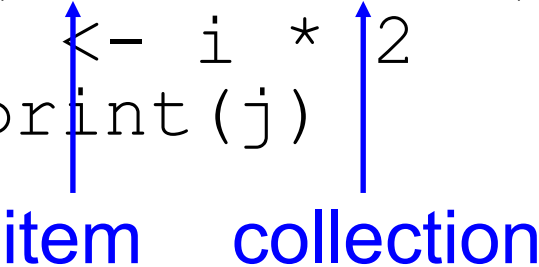
Example revisited

```
for ( i in 1:10 ) {  
  j <- i * 2  
  print(j)  
}
```

R: `for` is collection controlled

Example revisited

```
for ( i in 1:10 ) {  
  j <- i * 2  
  print(j)  
}
```



item collection

R: `for` is collection controlled

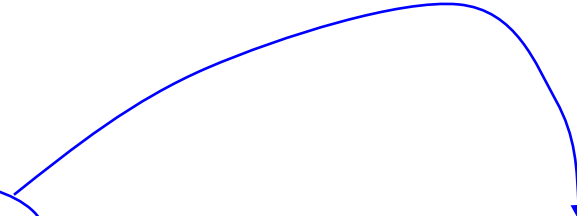
Example revisited

```
for ( i in 1:10 ) {  
  j <- i * 2  
  print(j)  
}
```

item collection

1
2
3
4
5
6
7
8
9
10

vector



R: `for` is collection controlled

Example revisited

```
for ( i in 1:10 ) {  
  j <- i * 2  
  print(j)  
}
```

item

i is in turn
each
element of
the vector

1
2
3
4
5
6
7
8
9
10

vector

R: `for` is collection controlled

Example revisited

```
for ( i in 1:10 ) {  
  j <- i * 2  
  print(j)  
}
```

i is in turn
each
element of
the vector

1
2
3
4
5
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8
9
10

vector

R: `for` is collection controlled

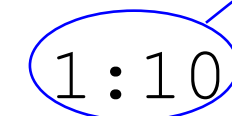
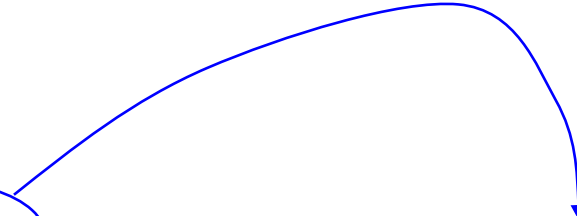
Example revisited

```
for ( i in 1:10 ) {  
  j <- i * 2  
  print(j)  
}
```

i is in turn
each
element of
the vector

1
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vector



R: `for` is collection controlled

Example revisited

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for ( i in 1:10 ) {  
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vector

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Example revisited

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vector

R: `for` is collection controlled

Example revisited

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for ( i in 1:10 ) {  
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  print(j)  
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each
element of
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vector

R: `for` is collection controlled

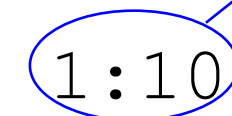
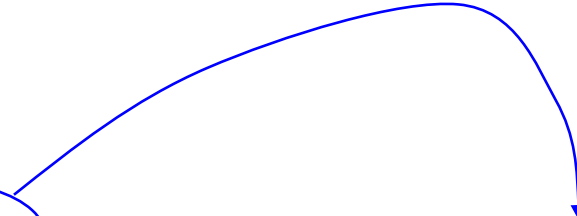
Example revisited

```
for ( i in 1:10 ) {  
  j <- i * 2  
  print(j)  
}
```

i is in turn
each
element of
the vector

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vector



R: `for` is collection controlled

Example revisited

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for ( i in 1:10 ) {  
  j <- i * 2  
  print(j)  
}
```

i is in turn
each
element of
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vector

R: `for` is collection controlled

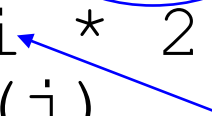
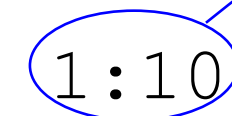
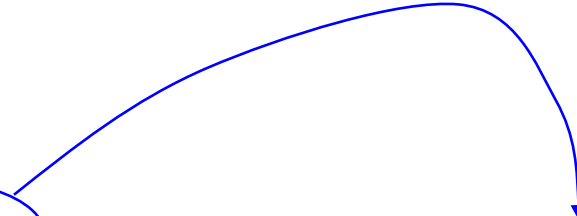
Example revisited

```
for ( i in 1:10 ) {  
  j <- i * 2  
  print(j)  
}
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i is in turn
each
element of
the vector

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vector



R: `for` is collection controlled

Example revisited

```
for ( i in 1:10 ) {  
  j <- i * 2  
  print(j)  
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i is in turn
each
element of
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vector

R: `for` is collection controlled

Example revisited

```
for ( i in 1:10 ) {  
  j <- i * 2  
  print(j)  
}
```

i is in turn
each
element of
the vector

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2
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4
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6
7
8
9
10

vector

Collection controlled repetition

Collection controlled repetition is a **special case** of counter controlled repetition

```
v #vector
n <- length(v)
i <- 1
while ( i <= n ) {
    expression using v[i]
    i <- i + 1
}
```

get vector length

index vector elements

optional

Data structure: list

- Collection of objects
- Can be heterogeneous

R: collection control with lists

List

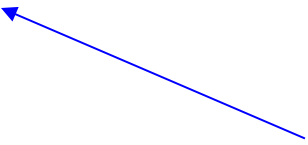
- special type of vector
- container for multiple objects

```
mylist <- list(obj1, obj2, obj3)
for ( object in mylist ) {
  expression
}
```

creates a list



could do something
to or with the object
(or not)



R: collection control with lists

Example

a, b, c, d
are numerical
vectors

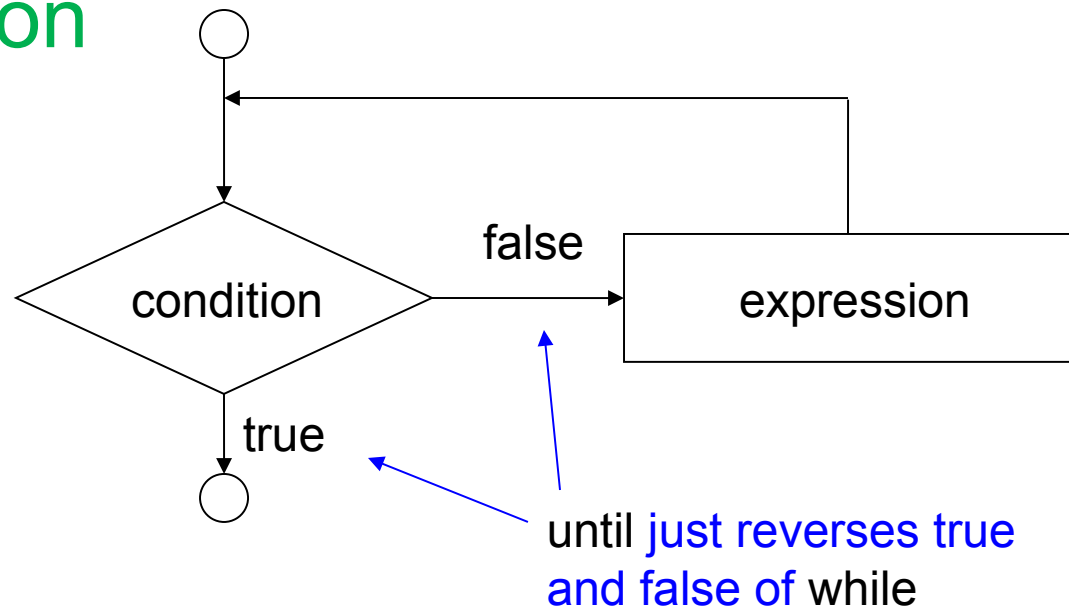
```
datasets <- list(a,b,c,d)
for ( x in datasets ) {
  hist(x)
}
```

What does this do?

until sentinel control

- Many languages have an **until** structure
- General (non-R) syntax:

```
until ( condition ) {  
    expression  
}
```

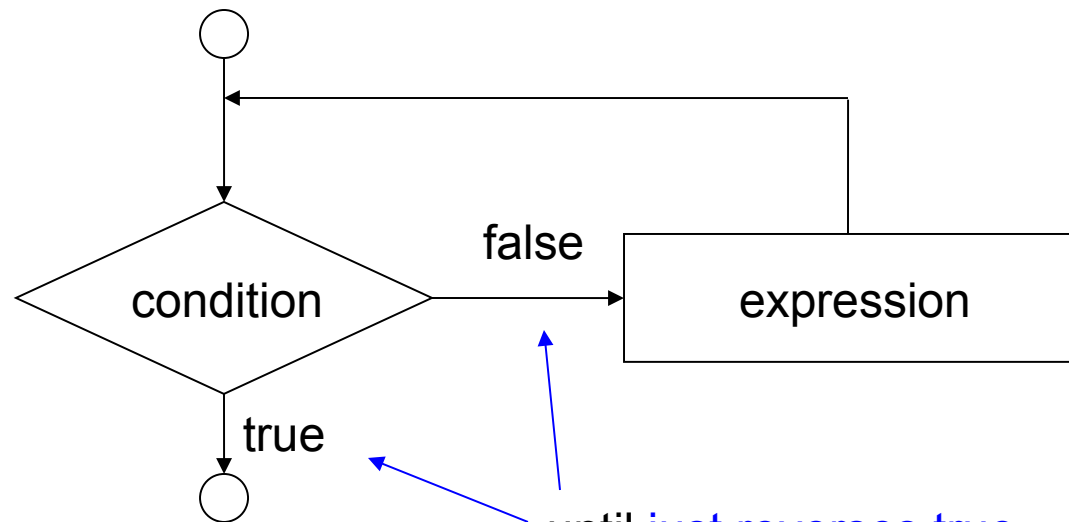


until sentinel control

- In R:

```
while ( !condition ) {  
    expression  
}
```

NOT operator
see ?Logic

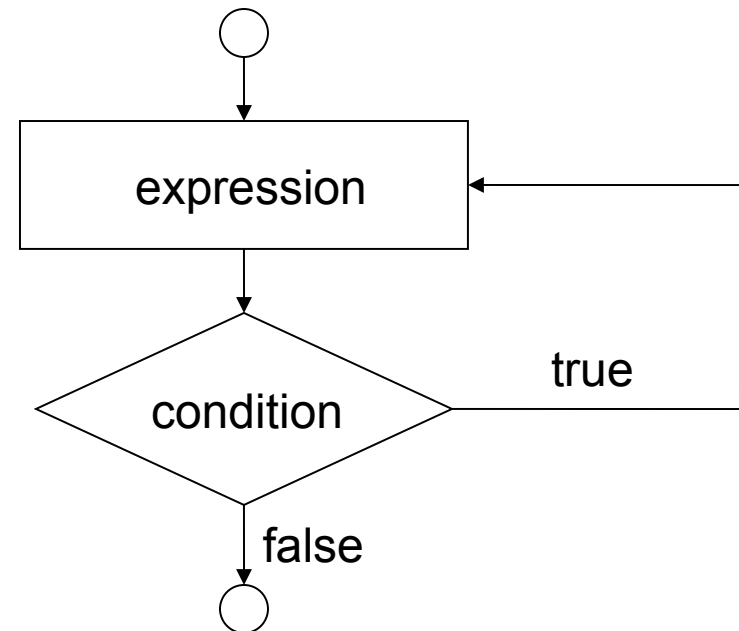


until just reverses true
and false of while

do-while sentinel control

- Do action **at least once** before evaluating the condition
- General (non-R) syntax:

```
do {  
    expression  
} while ( condition )
```



do-while sentinel control

- How to do this in R

Option 1

```
expression  
while ( condition ) {  
    expression  
}
```

Advantage: clear expression is evaluated at least once

Disadvantage: duplicate expression (esp. multiple lines)

do-while sentinel control

- How to do this in R

Option 2 – use a flag

```
first <- TRUE
while ( condition | first ) {
  expression
  if ( first ) first <- FALSE
}
```

Advantage: uses a proper while structure (“goto”-less)

Disadvantage: long and clunky, slight performance hit

do-while sentinel control

- How to do this in R

Option 3 – goto style

```
while ( TRUE ) {  
    expression  
    if ( !condition ) break  
}
```

infinite loop

“break out of the while structure”

Disadvantages: - unintuitive while statement
- break is goto style

do-while sentinel control

- The recommended way in R

Option 4 – R's `repeat` repetition structure

```
repeat {  
  expression  
  if ( !condition ) break  
}
```

Advantage: clear, concise, no performance hit

Disadvantage: goto style; `repeat` is not universal

goto keywords

- Use sparingly and with care
- `break`
- `next`
- see ?Control
- Sometimes useful
 - performance
 - readability (to avoid `if` nested in a loop)

break

goto style

```
for ( i in 1:n ) {  
  expression 1  
  if ( condition ) break  
  expression 2  
}
```

Advantage: clearer if code is short
and **break** stands out.

Disadvantage: we don't expect
repetition structures to exit early.

structured style for

```
done <- FALSE  
for ( i in 1:n ) {  
  if ( !done ) {  
    expression 1  
    if ( condition ) {  
      done <- TRUE  
    } else {  
      expression 2  
    }  
  }  
}
```

Disadvantages: long; deep nested
expressions; **for** does all n

break

goto style

```
for ( i in 1:n ) {  
  expression 1  
  if ( condition ) break  
  expression 2  
}
```

Advantage: clearer if code is short
and **break** stands out.

Disadvantage: we don't expect
repetition structures to exit early.

structured style while

```
done <- FALSE  
i <- 1  
while ( !done | i <= n ) {  
  expression 1  
  if ( condition ) {  
    done <- TRUE  
  } else {  
    expression 2  
  }  
  i <- i + 1  
}
```

Disadvantages: long; nested
expression 2

next (or non-R continue)

goto style

```
for ( i in 1:n ) {  
  expression 1  
  if ( condition ) next  
  expression 2  
}
```

Advantage: expression 2 is not nested.

Disadvantage: we don't expect repetition structures to exit early.

structured style for

```
for ( i in 1:n ) {  
  expression 1  
  if ( !condition ) {  
    expression 2  
  }  
}
```

Advantage: structured, still clear.

Disadvantage: hardly any; nested expression 2.

Theory: **while** is fundamental

All repetition structures can be built from **while**

Fundamental

```
while (condition) {  
  expression  
}
```

repeat

```
while (TRUE) {  
  expression  
}
```

until

```
while (!condition) {  
  expression  
}
```

Counter control

```
n #Number of reps  
i <- 1  
while (i <= n) {  
  expression  
  i <- i + 1  
}
```

Collection control

```
v #A vector  
n <- length(v)  
i <- 1  
while (i <= n) {  
  expression on v[i]  
  i <- i + 1  
}
```

do-while

```
first <- TRUE  
while (condition | first) {  
  expression  
  if (first) first <- FALSE  
}
```

R repetition structures in practice

while sentinel control

```
while ( condition ) {  
  expression  
}
```

for counter control

```
for ( i in 1:n ) {  
  expression  
}
```

until sentinel control

```
while ( !condition ) {  
  expression  
}
```

foreach collection control

```
for ( item in collection ) {  
  expression  
}
```

do-while sentinel control (e.g. option 4)

```
repeat {  
  expression  
  if ( !condition ) break  
}
```