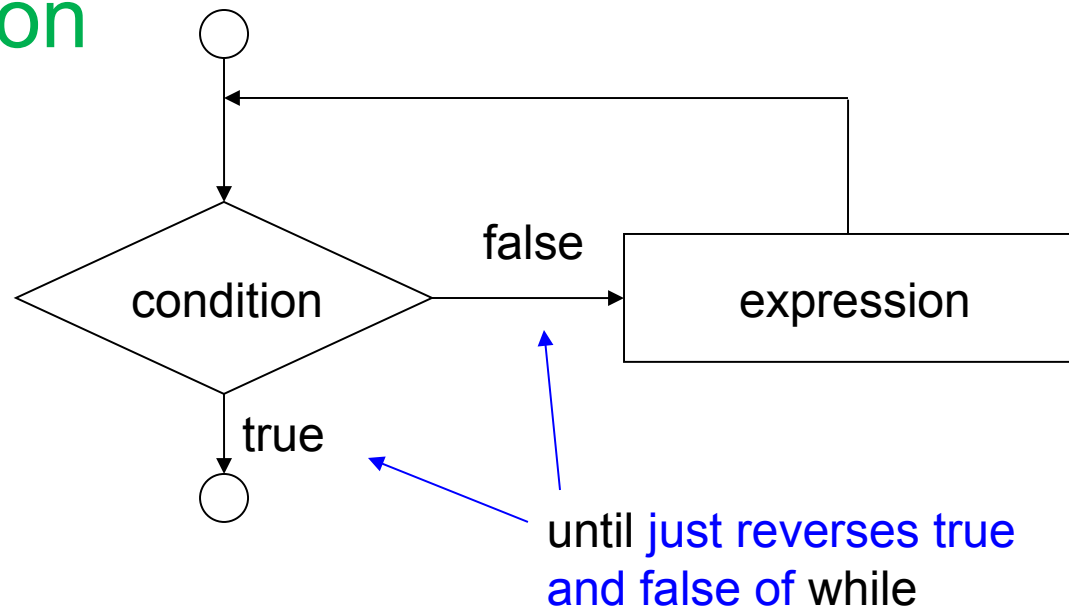


until sentinel control

- Many languages have an **until** structure
- General (non-R) syntax:

```
until ( condition ) {  
    expression  
}
```

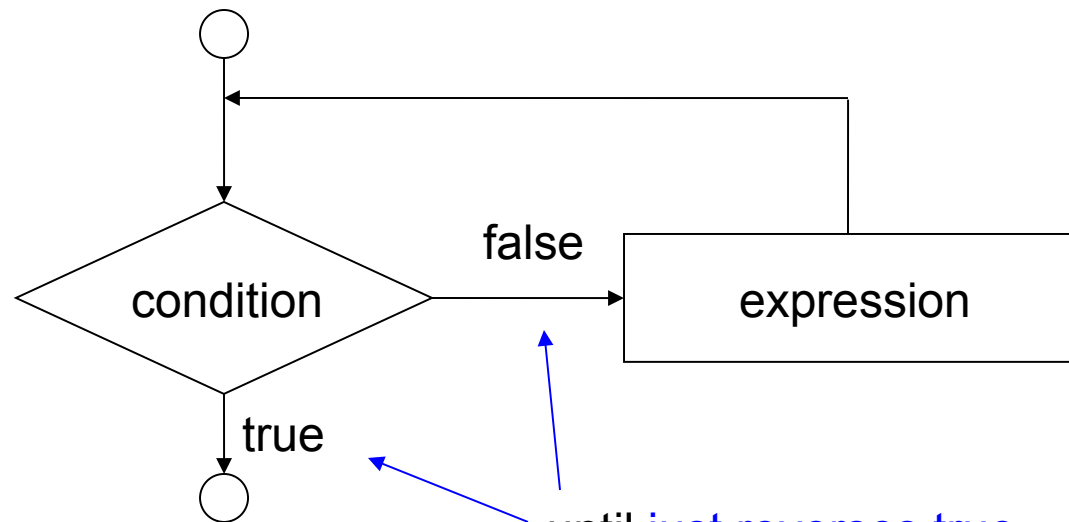


until sentinel control

- In R:

```
while ( !condition ) {  
    expression  
}
```

NOT operator
see ?Logic

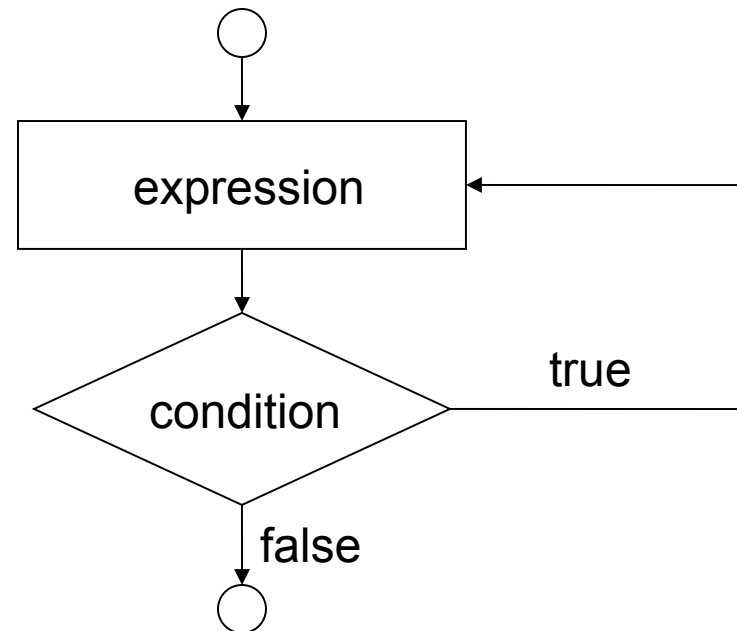


until just reverses true
and false of while

do-while sentinel control

- Do action **at least once** before evaluating the condition
- General (non-R) syntax:

```
do {  
    expression  
} while ( condition )
```



do-while sentinel control

- How to do this in R

Option 1

```
expression  
while ( condition ) {  
    expression  
}
```

Advantage: clear expression is evaluated at least once

Disadvantage: duplicate expression (esp. multiple lines)

do-while sentinel control

- How to do this in R

Option 2 – use a flag

```
first <- TRUE
while ( condition | first ) {
  expression
  if ( first ) first <- FALSE
}
```

Advantage: uses a proper while structure (“goto”-less)

Disadvantage: long and clunky, slight performance hit

do-while sentinel control

- How to do this in R

Option 3 – goto style

```
while ( TRUE ) {  
    expression  
    if ( !condition ) break  
}
```

infinite loop

“break out of the while structure”

Disadvantages: - unintuitive while statement
- break is goto style

do-while sentinel control

- The recommended way in R

Option 4 – R's `repeat` repetition structure

```
repeat {  
  expression  
  if ( !condition ) break  
}
```

Advantage: clear, concise, no performance hit

Disadvantage: goto style; `repeat` is not universal

goto keywords

- Use sparingly and with care
- `break`
- `next`
- see ?Control
- Sometimes useful
 - performance
 - readability (to avoid `if` nested in a loop)

break

goto style

```
for ( i in 1:n ) {  
  expression 1  
  if ( condition ) break  
  expression 2  
}
```

Advantage: clearer if code is short
and **break** stands out.

Disadvantage: we don't expect
repetition structures to exit early.

structured style for

```
done <- FALSE  
for ( i in 1:n ) {  
  if ( !done ) {  
    expression 1  
    if ( condition ) {  
      done <- TRUE  
    } else {  
      expression 2  
    }  
  }  
}
```

Disadvantages: long; deep nested
expressions; **for** does all n

break

goto style

```
for ( i in 1:n ) {  
  expression 1  
  if ( condition ) break  
  expression 2  
}
```

Advantage: clearer if code is short
and **break** stands out.

Disadvantage: we don't expect
repetition structures to exit early.

structured style while

```
done <- FALSE  
i <- 1  
while ( !done | i <= n ) {  
  expression 1  
  if ( condition ) {  
    done <- TRUE  
  } else {  
    expression 2  
  }  
  i <- i + 1  
}
```

Disadvantages: long; nested
expression 2

next (or non-R continue)

goto style

```
for ( i in 1:n ) {  
  expression 1  
  if ( condition ) next  
  expression 2  
}
```

Advantage: expression 2 is not nested.

Disadvantage: we don't expect repetition structures to exit early.

structured style for

```
for ( i in 1:n ) {  
  expression 1  
  if ( !condition ) {  
    expression 2  
  }  
}
```

Advantage: structured, still clear.

Disadvantage: hardly any; nested expression 2.

Theory: **while** is fundamental

All repetition structures can be built from **while**

Fundamental

```
while (condition) {  
  expression  
}
```

repeat

```
while (TRUE) {  
  expression  
}
```

until

```
while (!condition) {  
  expression  
}
```

Counter control

```
n #Number of reps  
i <- 1  
while (i <= n) {  
  expression  
  i <- i + 1  
}
```

Collection control

```
v #A vector  
n <- length(v)  
i <- 1  
while (i <= n) {  
  expression_on_v[i]  
  i <- i + 1  
}
```

do-while

```
first <- TRUE  
while (condition | first) {  
  expression  
  if (first) first <- FALSE  
}
```

R repetition structures in practice

while sentinel control

```
while ( condition ) {  
  expression  
}
```

for counter control

```
for ( i in 1:n ) {  
  expression  
}
```

until sentinel control

```
while ( !condition ) {  
  expression  
}
```

foreach collection control

```
for ( item in collection ) {  
  expression  
}
```

do-while sentinel control (e.g. option 4)

```
repeat {  
  expression  
  if ( !condition ) break  
}
```