

1. Joindate (doesnt have to be exact)

Feb 4th 2020

2. A list of all bases you built at \*\*that are now grieved\*\*

Built at many of the SBA bases, Point Meme, and Bepin which was my base I made with some of the higher-ups at the luminous sandclave

3. A list of bases youve grieved

I don't tried normally, never had a reason. I only selfgrieved bespin with HauseWasHere because it got leaked to paulsteve on stream

Not a griever, only blown up my own base when it was leaked to Paul Steve on stream by a newly invited player, Kanji

4. Any groups youre currently a member of

SBA, Spectrum Builders, Luminous Sandclave (dead but we still chat)

5. Any groups you used to be a member of

None that I really left

6. Any alt accounts you have that are publicly known

BigJuicyWiener, 2Balls2Testies,

7. A start to finish narrative of your time on the server (you can give as little or as much detail as you'd like, but more makes my part of this easier. just please have it as close to chronological order as you can)

I first joined 2b2t on February 4th 2020. I remember my friend from school showed me the team trees fit video and I thought the idea of anarchy in an open world game was awesome. So I joined and made it through the queue, my friend got bored and never really played. I played semi-actively for about a month then got bored, didn't want to pay for prio and stopped playing.

Fast Forward to may 2021 summer is starting and I have time to play mc again, one day I was looking on YouTube and I saw a Fit Video: "How 2b2t's most famous base was rebuilt". I decide to buy prio and get on the server to check out the valley of wheat. There I met vaspelli, a player who has now quit but was a veteran of the Luminous Sandclave. He invited me to the discord and I joined on may 17, just 2 days after that video came out.

I would spend the following months at the valley working off and on

Full history of the valley is here:

<https://www.youtube.com/watch?v=Mq5jYuJ0f8I>

Some highlights from that time:

- 99% sure we were the first people to have a noncom 256k map application. We did it only a few days after that image got released

[https://github.com/EBSmash/BiomeReverseEngineer/tree/main/nocom\\_map](https://github.com/EBSmash/BiomeReverseEngineer/tree/main/nocom_map). We got about 200 dubs for the group from that.

- found my first stash less than 200k out (what a time)

- founded bespin, my only base that I started. Here's a video by a group member

<https://www.youtube.com/watch?v=t4IFc6LI9xc>

-Started coding my first client after nocom got leaked, it peaked my interest

- built a massive capitoline wolf statue that's still there

[https://www.reddit.com/r/2b2t/comments/omzkwc/the\\_capitoline\\_wolf/](https://www.reddit.com/r/2b2t/comments/omzkwc/the_capitoline_wolf/)

- trolled shulker road with a fake lawsuit

[W](#) MINECRAFT\_ANTITRUST\_SUIT\_1.docx

I can't really think of anything more than that.

So yeah, once the valley was completed

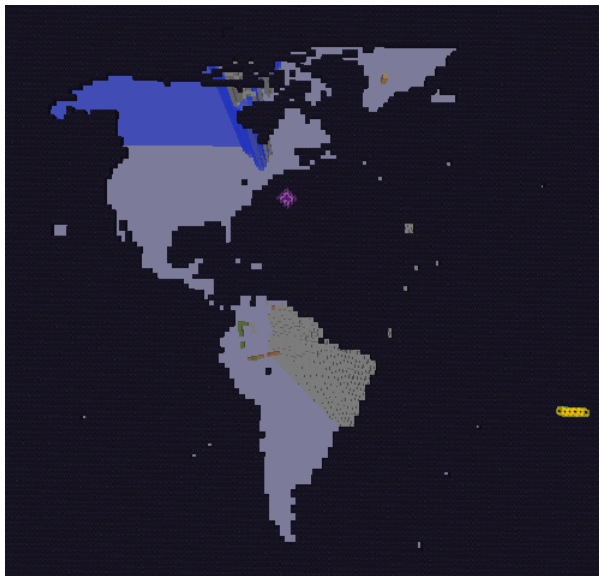
([https://www.reddit.com/r/2b2t/comments/vq7ol5/the\\_valley\\_of\\_wheat\\_has\\_been\\_rebuilt\\_credit\\_to/](https://www.reddit.com/r/2b2t/comments/vq7ol5/the_valley_of_wheat_has_been_rebuilt_credit_to/)) luminous sandclave died pretty quickly, the goal was done and we were burnt out.

I played with SBA for a while and helped out and started bepitone

<https://www.reddit.com/r/2b2t/comments/119rn8c/bep/>

[GitHub - EBSmash/Project-Bepitone-Client](#)

First 2b2t test of bepitone:



Final render:



Now i mainly play with Spectrum Builders and talk with Beanbag44 at our current base, i play less but still enjoy the server

Screenshots and links:

First image i took on 2b (fit was online haha)



Second screenshot i took



[VOW screenshot compilation](#)